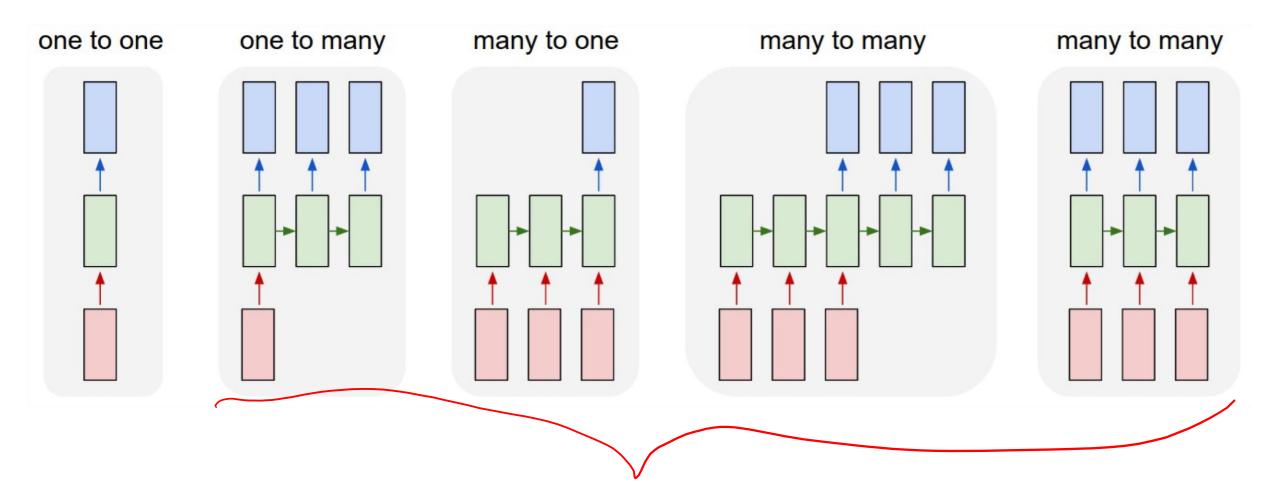
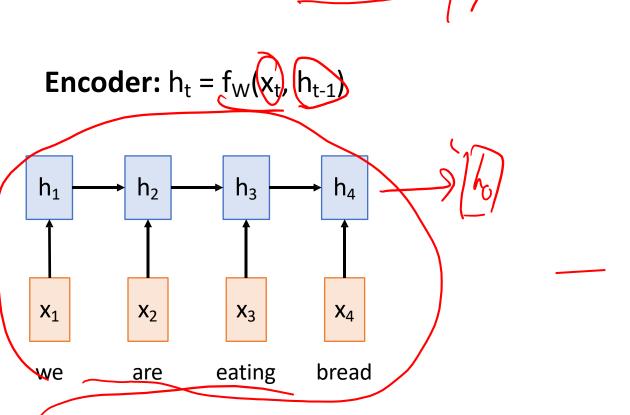
### Lecture 7: RNN-II

# Last Time: Recurrent Neural Networks



Input: Sequence  $x_1, ..., x_T$ Output: Sequence  $y_1, ..., y_{T'}$ 



**Input**: Sequence  $x_1, ... x_T$ 

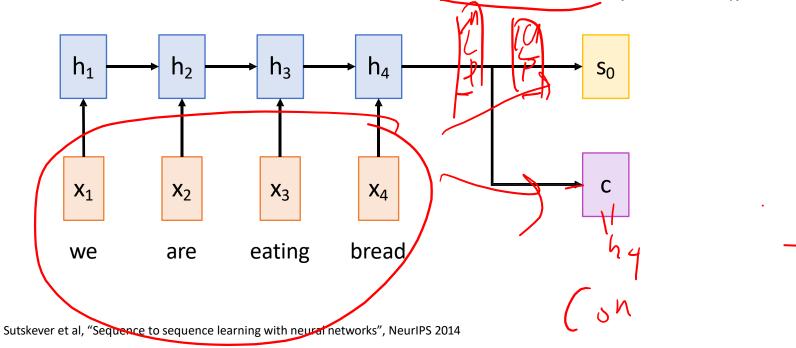
**Output**: Sequence  $y_1, ..., y_{T'}$ 

**Encoder:**  $h_t = f_W(x_t, h_{t-1})$ 

From final hidden state predict:

Initial decoder state s<sub>0</sub>

**Context vector** c (often c=h<sub>T</sub>)



**Input**: Sequence  $x_1, ... x_T$ 

estamos

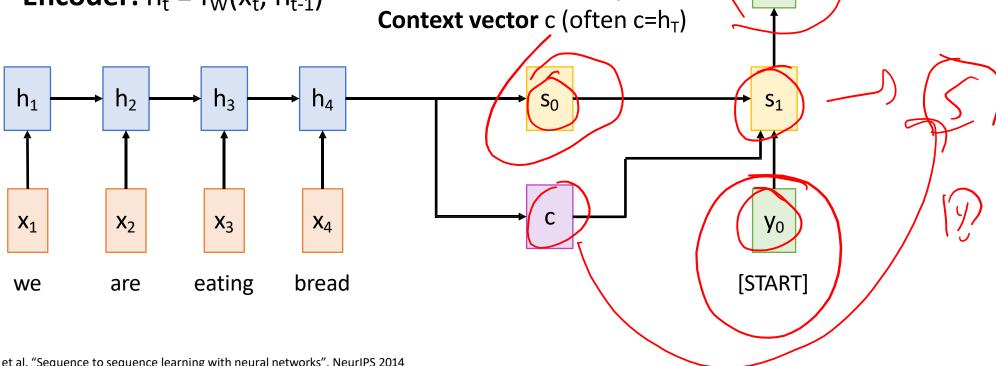
**y**<sub>1</sub>

**Decoder:**  $s_t = g_U(y_{t-1}, h_{t-1}, c)$ 

**Output**: Sequence  $y_1, ..., y_{T'}$ 

**Encoder:**  $h_t = f_W(x_t, h_{t-1})$ 

From final hidden state predict: **Initial decoder state** s<sub>0</sub>



Sutskever et al, "Sequence to sequence learning with neural networks", NeurIPS 2014

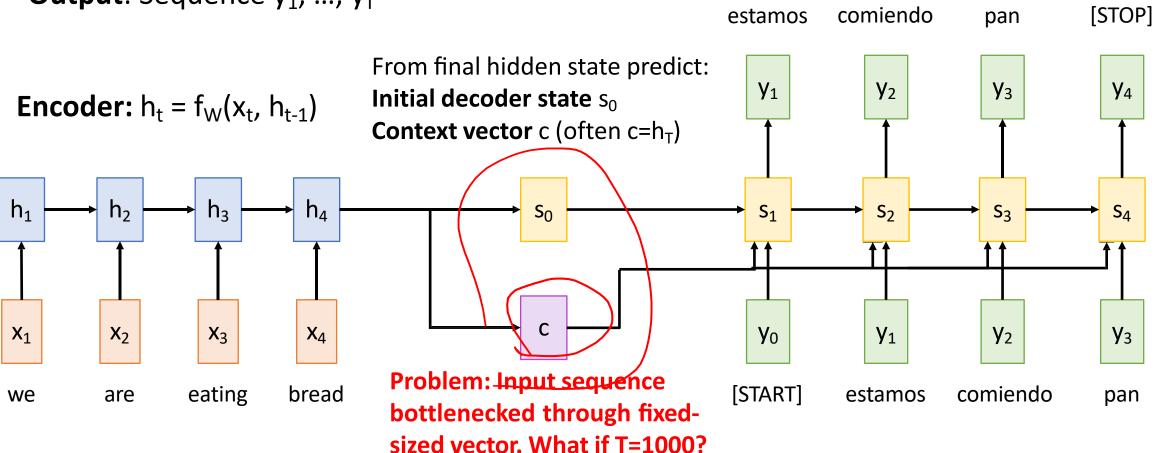
**Decoder:**  $s_t = g_U(y_{t-1}, h_{t-1}, e)$ **Input**: Sequence  $x_1, ... x_T$ **Output**: Sequence  $y_1, ..., y_{T'}$ estamos comiendo From final hidden state predict: **Initial decoder state** s<sub>0</sub> **Encoder:**  $h_t = f_W(x_t, h_{t-1})$ **Context vector** c (often c=h<sub>T</sub>) h<sub>2</sub> h<sub>1</sub> h₄  $h_3$  $S_0$  $X_2$  $X_3$  $X_4$  $X_1$ **y**<sub>0</sub> [START] eating bread we are estamos

**Decoder:**  $s_t = g_U(y_{t-1}, h_{t-1}, c)$ **Input**: Sequence  $x_1, ... x_T$ **Output**: Sequence  $y_1, ..., y_{T'}$ comiendo [STOP estamos pan From final hidden state predict: **y**<sub>3</sub> **Initial decoder state** s<sub>0</sub> Encoder:  $h_t = f_W(x_t, h_{t-1})$ **Context vector** c (often c=h<sub>T</sub>) h<sub>2</sub> h₁ h₄  $h_3$  $S_1$  $S_2$  $S_3$ S<sub>4</sub>  $X_2$  $X_3$  $X_4$  $X_1$ **y**<sub>0</sub> **y**<sub>2</sub> **y**<sub>3</sub> [START] eating bread comiendo we are estamos pan

**Input**: Sequence  $x_1, ... x_T$ 

**Output**: Sequence  $y_1, ..., y_{T'}$ 

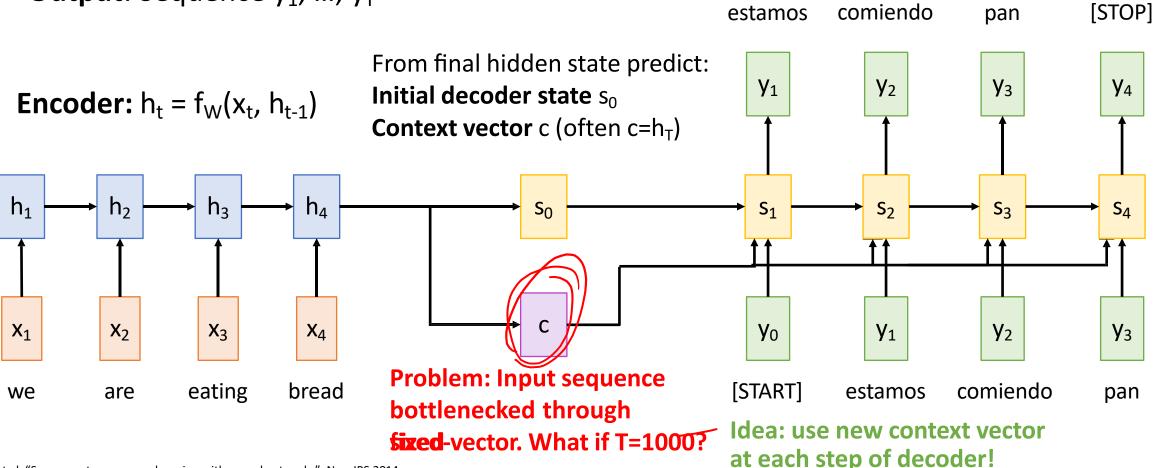
**Decoder:**  $s_t = g_U(y_{t-1}, h_{t-1}, c)$ 



**Input**: Sequence  $x_1, ... x_T$ 

**Output**: Sequence  $y_1, ..., y_{T'}$ 

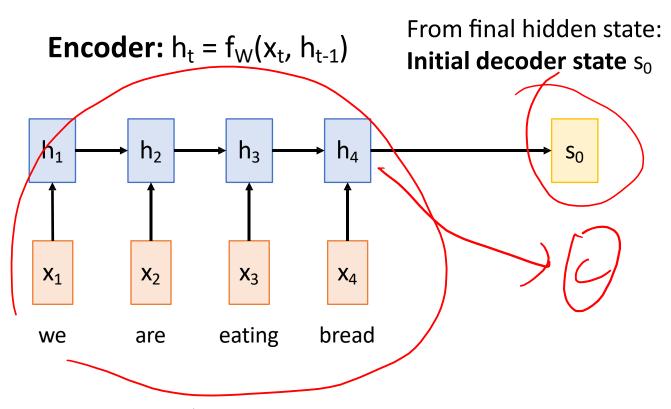
**Decoder:**  $s_t = g_U(y_{t-1}, h_{t-1}, c)$ 



Sutskever et al, "Sequence to sequence learning with neural networks", NeurIPS 2014

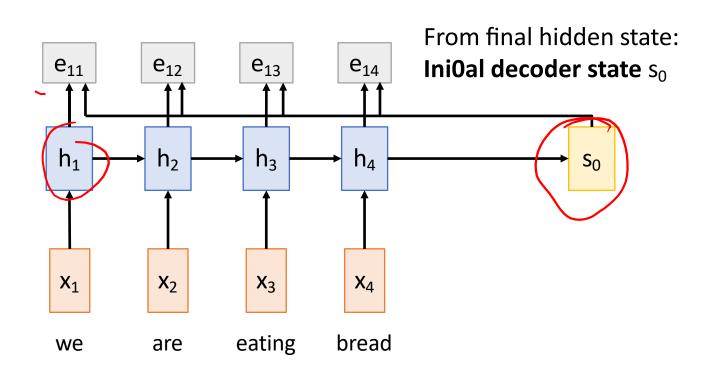
**Input**: Sequence x<sub>1</sub>, ... x<sub>T</sub>

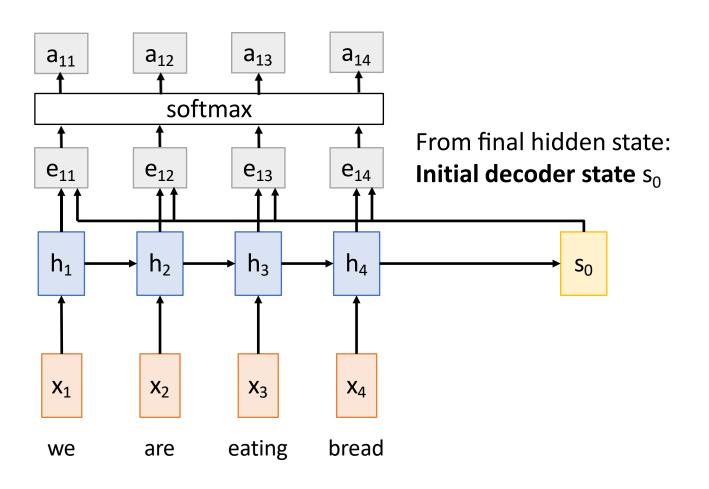
**Output**: Sequence  $y_1, ..., y_{T'}$ 



Bahdanau et al, "Neural machine transla\$on by jointly learning to align and translate", ICLR 2015

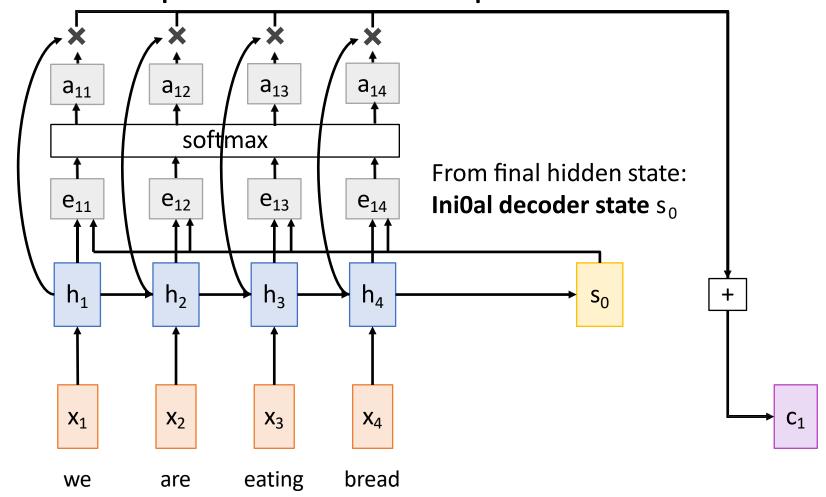
Compute (scalar) alignment scores  $e_{t,i} \neq f_{att}(s_{t-1}, h_i) \qquad (f_{att} \text{ is an MLP})$ 





Compute (scalar) **alignment scores**  $e_{t,i} = f_{att}(s_{t-1}, h_i)$  ( $f_{att}$  is an MLP)

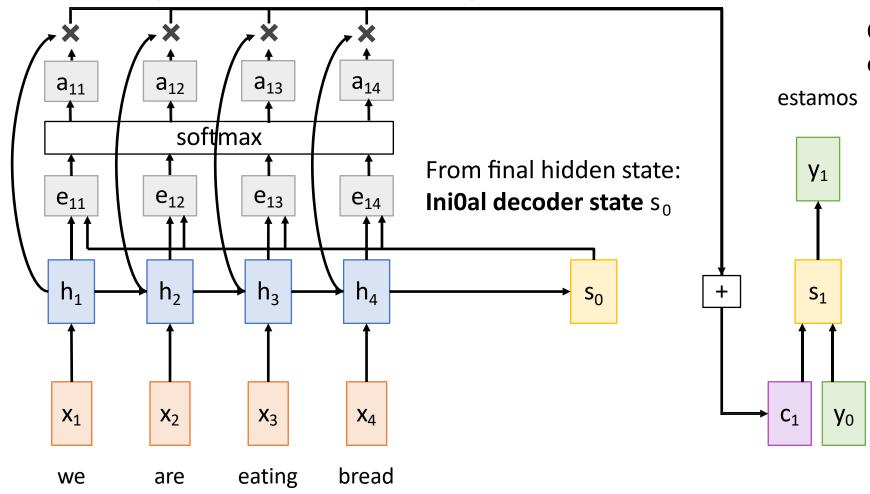
Normalize alignment scores to get **attention weights**  $0 < a_{t,i} < 1$   $\sum_{i} a_{t,i} = 0$ 



Compute (scalar) **alignment scores**  $e_{t,i} = f_{att}(s_{t-1}, h_i)$  ( $f_{att}$  is an MLP)

Normalize alignment scores to get **attention weights**  $0 < a_{t,i} < 1$   $\sum_{i} a_{t,i} = 0$ 

Compute context vector as linear combination of hidden states  $c_t = \sum_i a_{t,i} h_i$ 



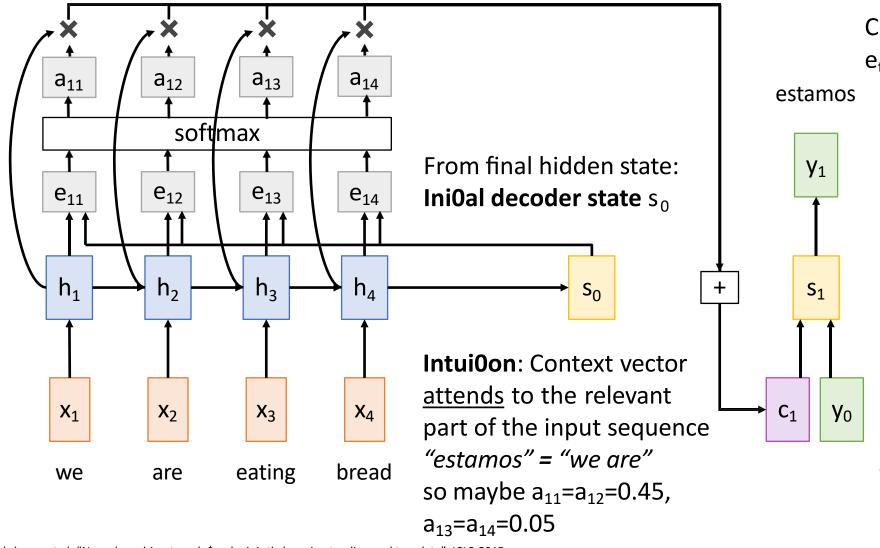
Compute (scalar) **alignment scores**  $e_{t,i} = f_{att}(s_{t-1}, h_i)$  ( $f_{att}$  is an MLP)

Normalize alignment scores to get **Attention weights**  $0 < a_{t,i} < 1$   $\sum_{i} a_{t,i} = 0$ 

Compute context vector as linear combina\$ on of hidden states  $c_t = \sum_i a_{t,i} h_i$ 

Use context vector in decoder:  $s_t = g_U(y_{t-1}, s_{t-1}, c_t)$ 

This is all differentiable! Do not supervise attention weights – backprop through everything



Compute (scalar) **alignment scores**  $e_{t,i} = f_{att}(s_{t-1}, h_i)$  ( $f_{att}$  is an MLP)

Normalize alignment scores to get **Attention weights**  $0 < a_{t,i} < 1$   $\sum_{i} a_{t,i} = 0$ 

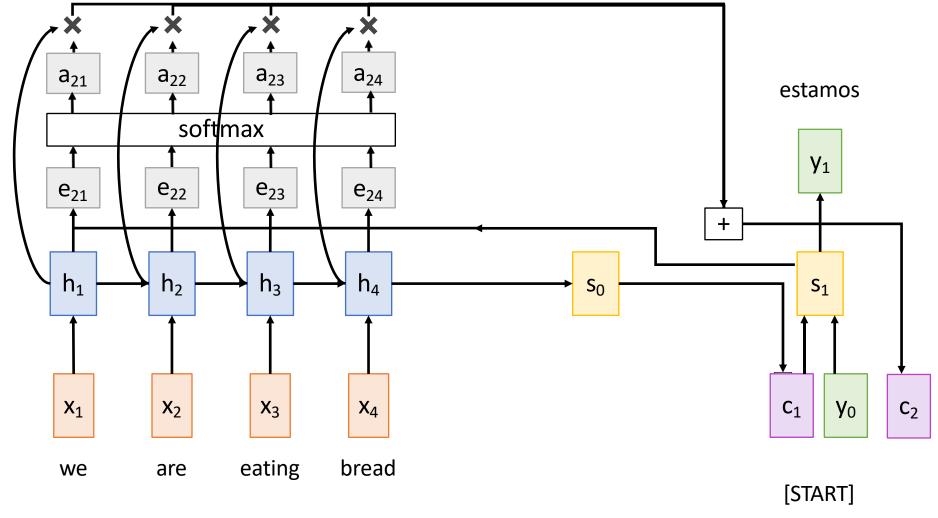
Compute context vector as linear combination of hidden states  $c_t = \sum_i a_{t,i} h_i$ 

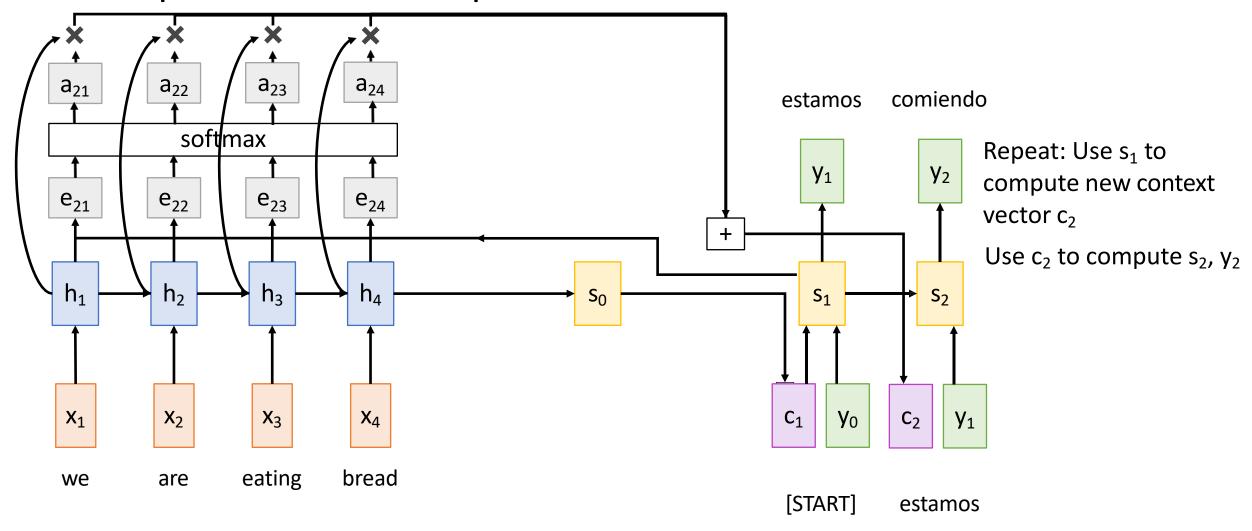
Use context vector in decoder:  $s_t = g_U(y_{t-1}, s_{t-1}, c_t)$ 

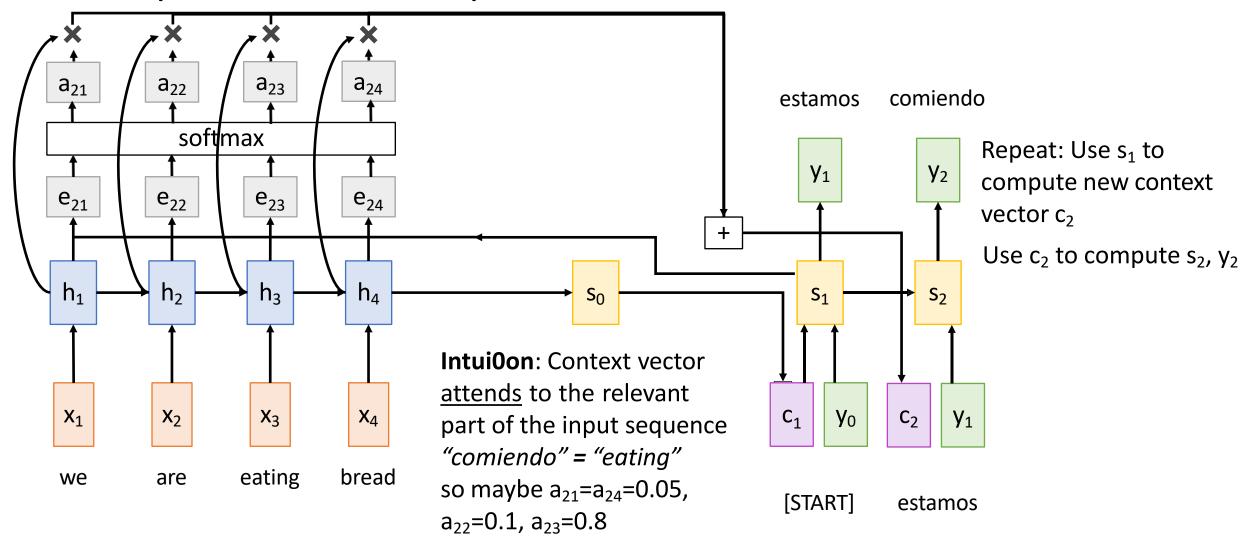
This is all differentiable! Do not supervise attention weights – backprop through everything

Bahdanau et al, "Neural machine transla\$on by jointly learning to align and translate", ICLR 2015

Repeat: Use  $s_1$  to compute new context vector  $c_2$ 

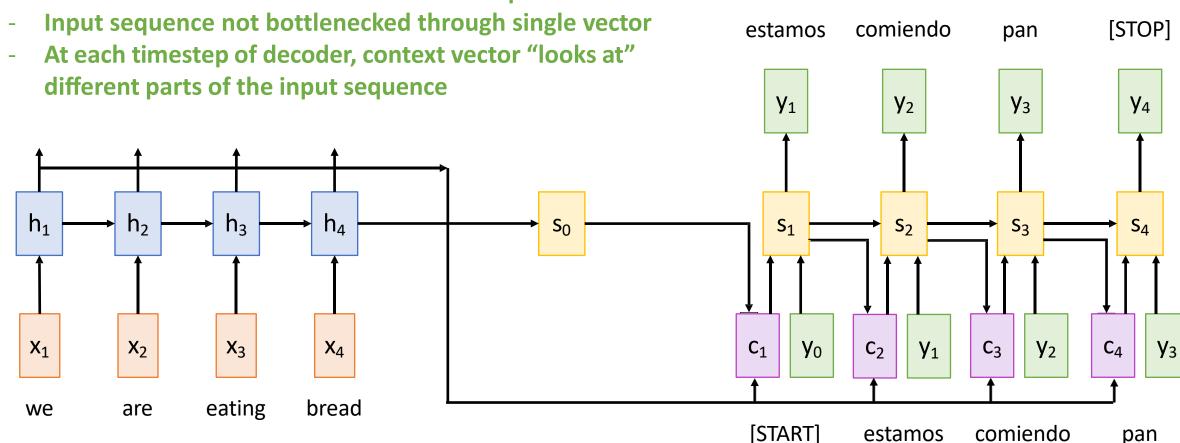






Bahdanau et al, "Neural machine transla\$on by jointly learning to align and translate", ICLR 2015

Use a different context vector in each timestep of decoder



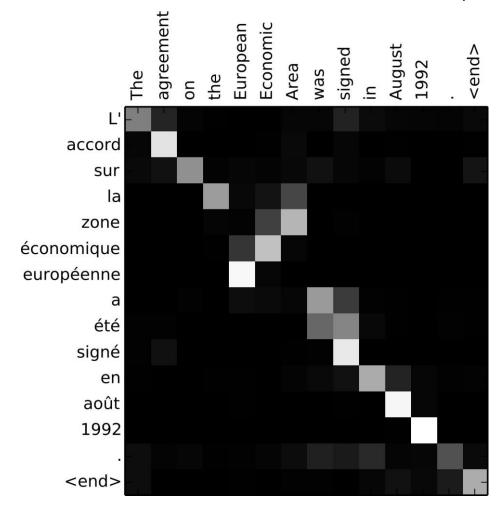
**Example**: English to French

translation

**Input**: "The agreement on the European Economic Area was signed in August 1992."

**Output**: "L'accord sur la zone économique européenne a été signé en août 1992."

Visualize attition weights a<sub>t,i</sub>



A,en.on

**Example**: English to French

transla\$on

Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."

**Diagonal Attention means** words correspond in order **Diagonal Attention means** words correspond in order

Visualize attention weights accord sur la zone économique européenne été signé août 1992

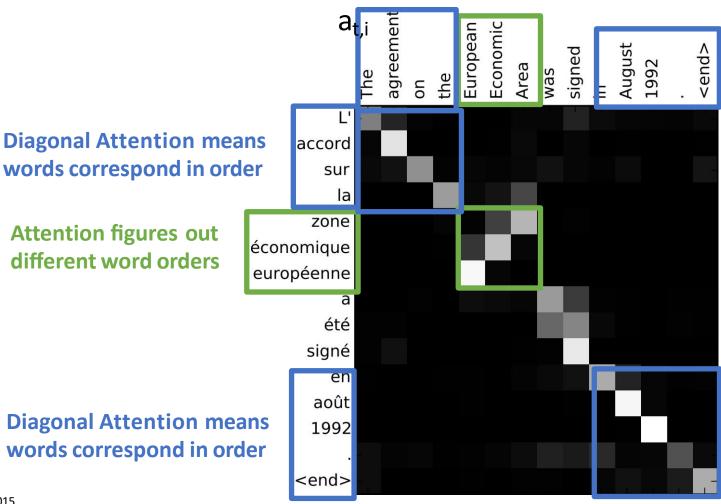
A,en.on

**Example**: English to French

transla\$on

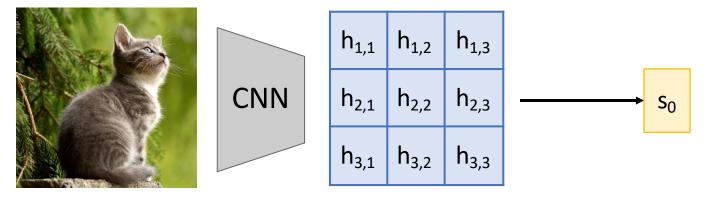
Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."



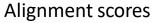
Visualize attention weights

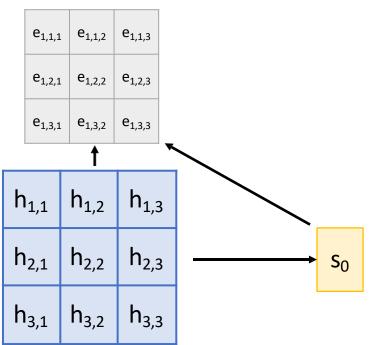
 $Attention_{\,\text{The decoder doesn't use the fact that}}$ h<sub>i</sub> form an ordered sequence – it just treats them as an unordered set {h<sub>i</sub>} [STOP] estamos comiendo pan Can use similar architecture given any **y**<sub>3</sub> **y**<sub>4</sub> set of input hidden vectors {h<sub>i</sub>}!  $h_2$ h₁  $h_3$  $h_4$  $S_1$  $S_2$  $S_3$  $S_4$  $S_0$  $X_4$  $\mathsf{C}_1$  $X_1$  $X_2$  $X_3$ **y**<sub>0</sub>  $C_2$ **y**<sub>1</sub>  $\mathbf{C}_3$ **y**<sub>2</sub>  $C_4$ **y**<sub>3</sub> eating bread we are [START] estamos comiendo pan



Use a CNN to compute a grid of features for an image

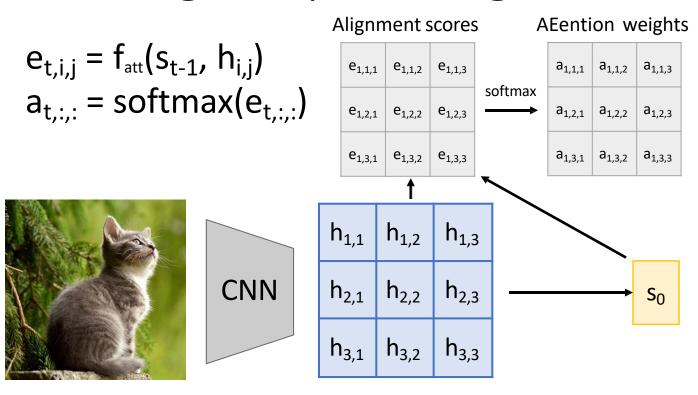
 $e_{t,i,j} = f_{att}(s_{t-1}, h_{i,j})$ 



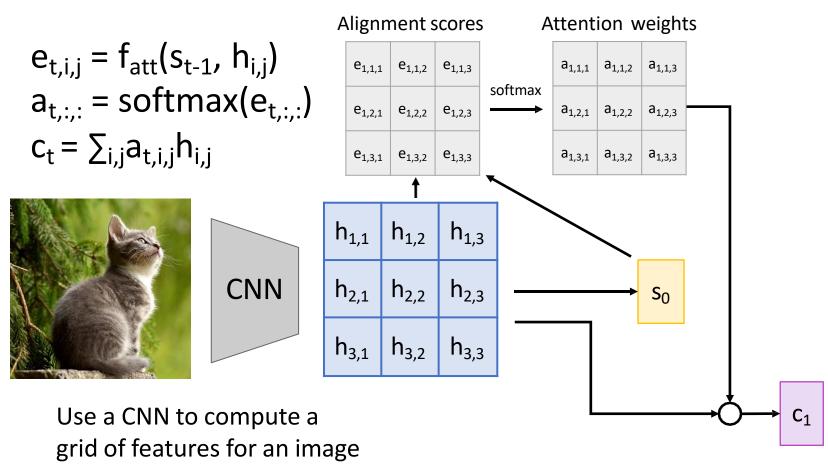


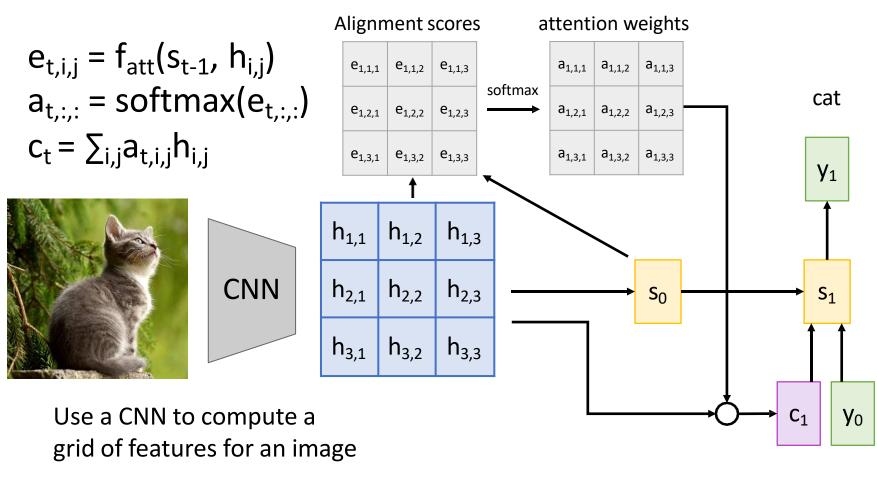
Use a CNN to compute a grid of features for an image

**CNN** 

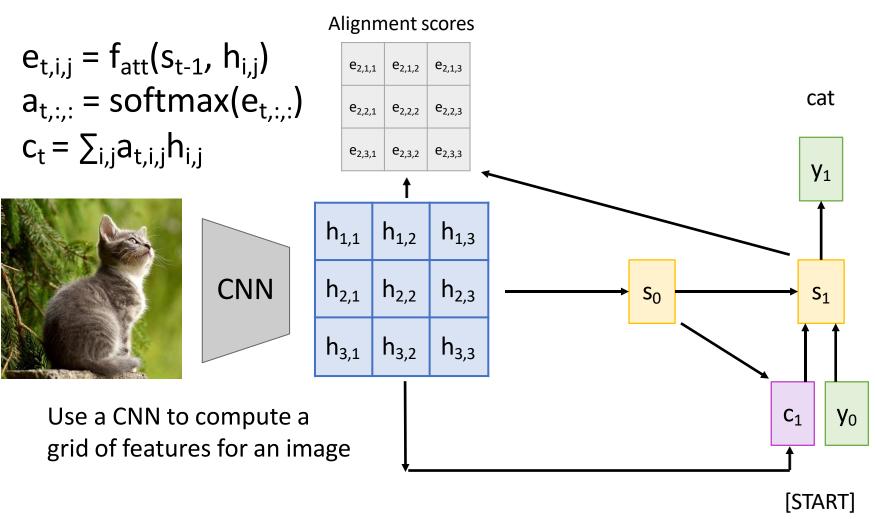


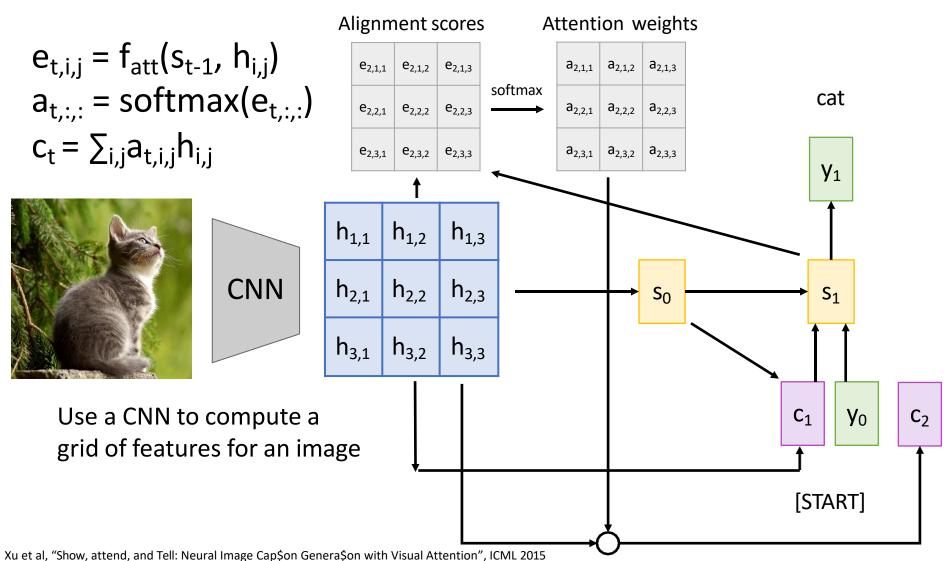
Use a CNN to compute a grid of features for an image

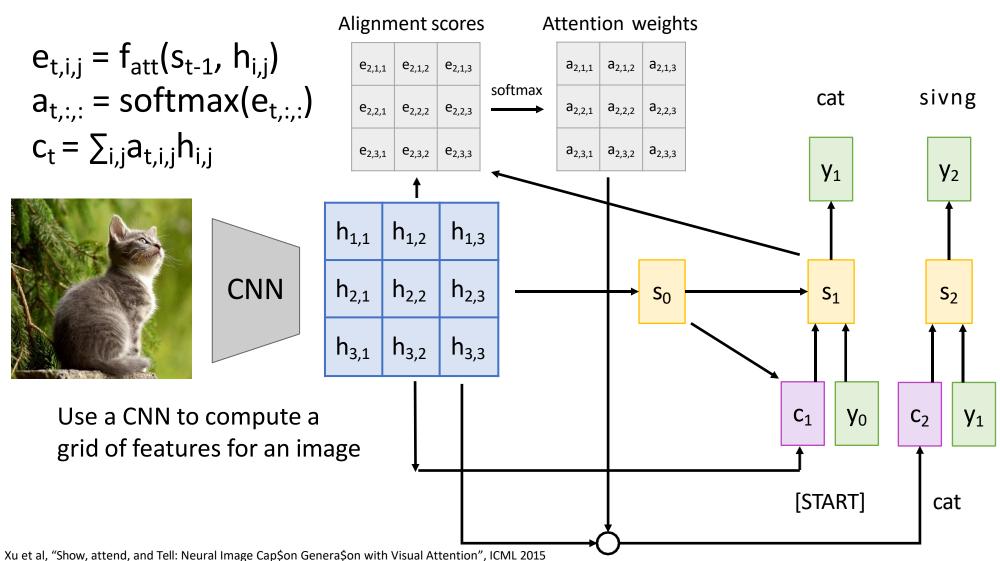


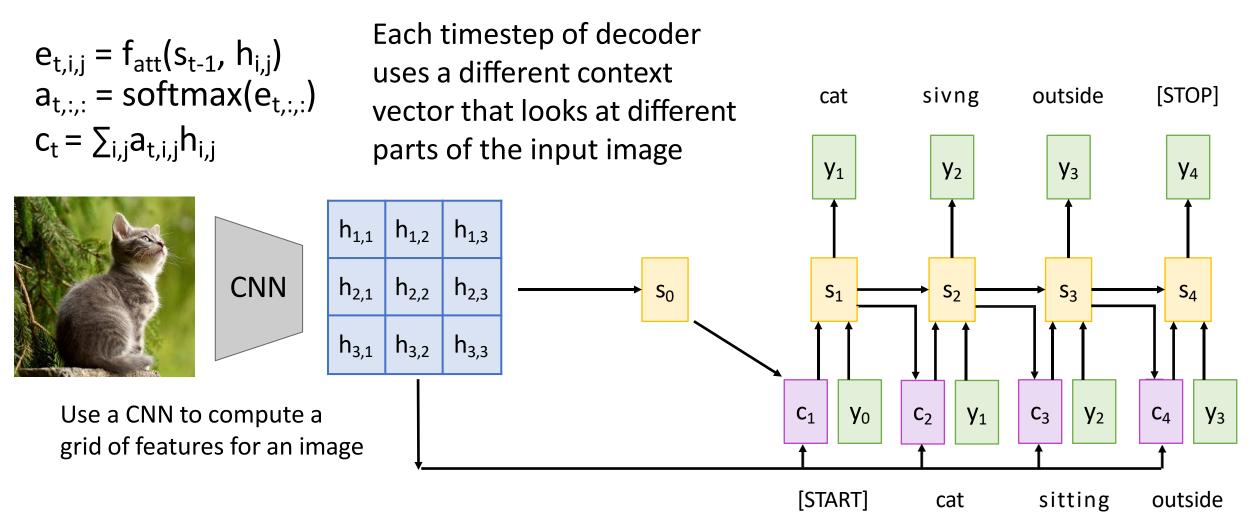


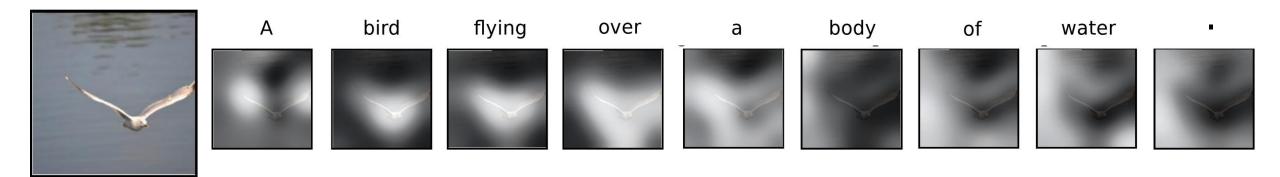
[START]













A <u>dog</u> is standing on a hardwood floor.



A <u>stop</u> sign is on a road with a mountain in the background.



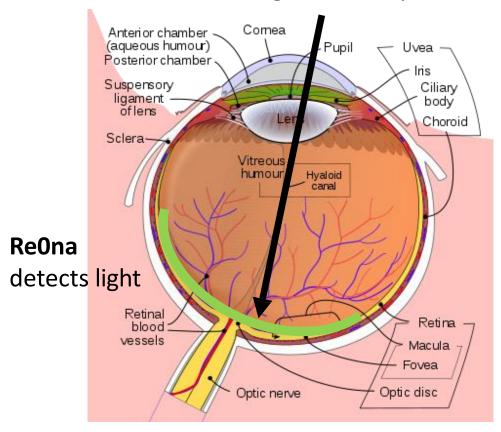
A group of <u>people</u> sitting on a boat in the water.



A giraffe standing in a forest with trees in the background.

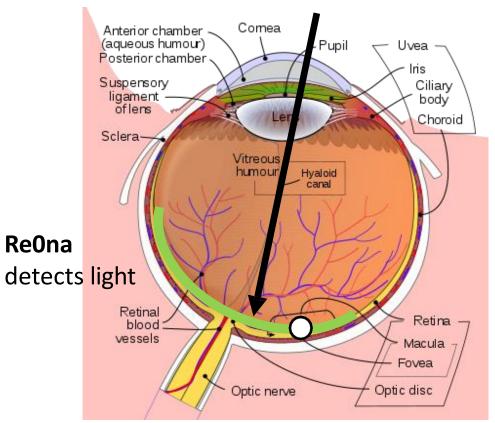
### Human Vision: Fovea

#### Light enters eye

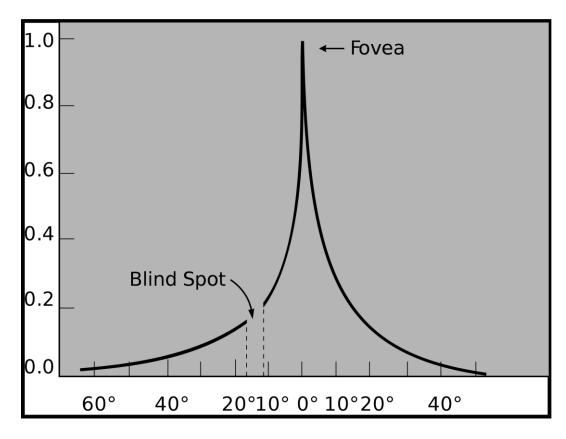


# Human Vision: Fovea

#### Light enters eye

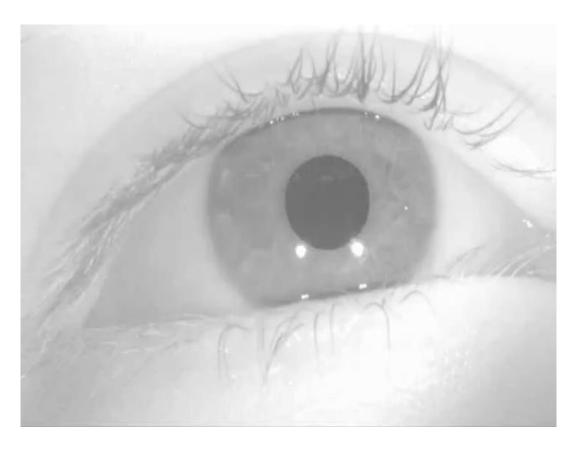


The **fovea** is a \$ny region of the re\$na that can see with high acuity

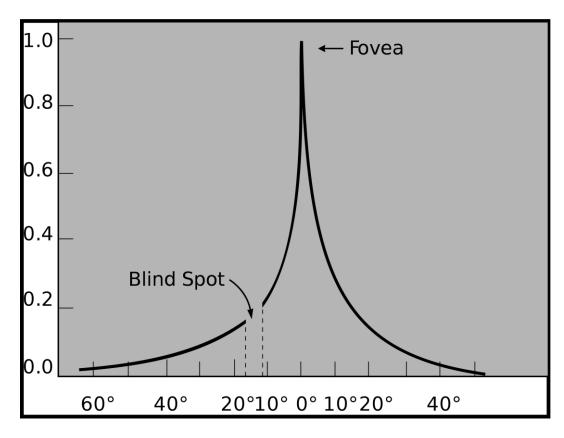


# Human Vision: Saccades

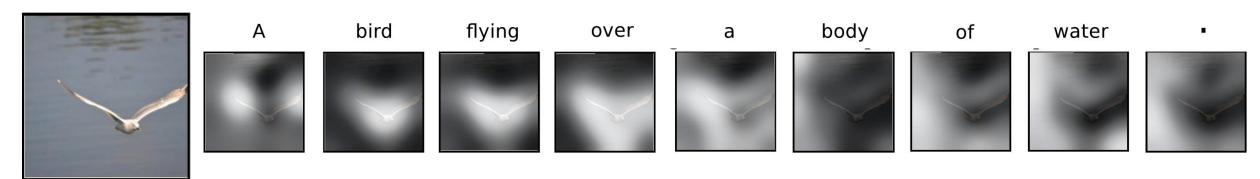
Human eyes are constantly moving so we don't notice



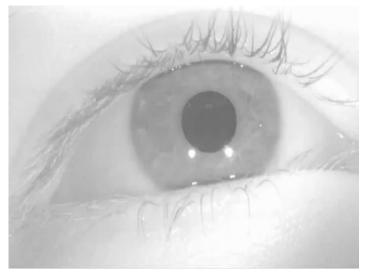
The **fovea** is a tiny region of the re\$na that can see with high acuity



# Image Captioning with RNNs and Attention



Attention weights at each timestep kind of like saccades of human eye



# X, Attend, and Y

"Show, attend, and tell" (Xu et al, ICML 2015)
Look at image, attend to image regions, produce question

"Ask, attend, and answer" (Xu and Saenko, ECCV 2016)
"Show, ask, attend, and answer" (Kazemi and Elqursh, 2017)
Read text of question, attend to image regions, produce answer

"Listen, attend, and spell" (Chan et al, ICASSP 2016)
Process raw audio, attend to audio regions while producing text

"Listen, attend, and walk" (Mei et al, AAAI 2016)
Process text, attend to text regions, output navigation commands

"Show, attend, and interact" (Qureshi et al, ICRA 2017)
Process image, attend to image regions, output robot control commands

"Show, attend, and read" (Li et al, AAAI 2019)
Process image, attend to image regions, output text

### Inputs:

**Query vector**: **q** (Shape: D<sub>Q</sub>)

Input vectors: X (Shape:  $N_X \times D_X$ )

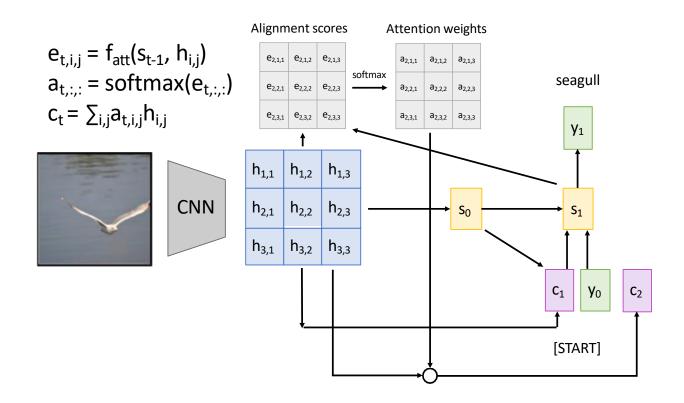
**Similarity function**: f<sub>att</sub>

### **Computation**:

**Similarities**: e (Shape:  $N_X$ )  $e_i = f_{att}(q, X_i)$ 

**Attention weights**: a = softmax(e) (Shape:  $N_x$ )

**Output vector**:  $y = \sum_i a_i X_i$  (Shape:  $D_X$ )

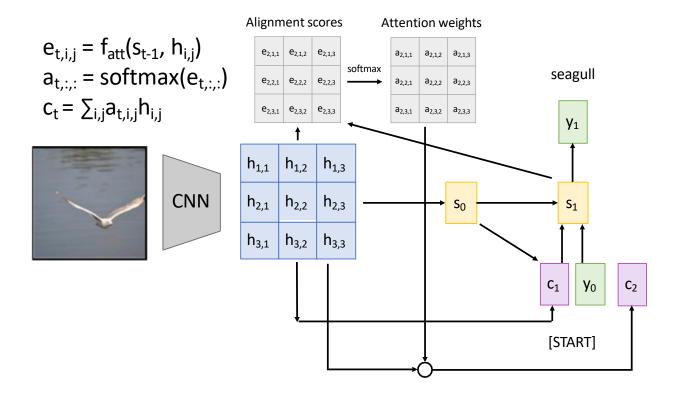


### **Inputs**:

**Query vector**: **q** (Shape: D<sub>Q</sub>)

Input vectors: X (Shape:  $N_X \times D_Q$ )

Similarity function: dot product



### **Computation**:

**Similarities**: e (Shape:  $N_X$ )  $e_i = \mathbf{q} \cdot \mathbf{X}_i$ 

**Attention weights**: a = softmax(e) (Shape:  $N_x$ )

Output vector:  $y = \sum_i a_i X_i$  (Shape:  $D_X$ )

### Changes:

- Use dot product for similarity

**Inputs**:

**Query vector**: **q** (Shape: D<sub>Q</sub>)

Input vectors: X (Shape:  $N_X \times D_Q$ )

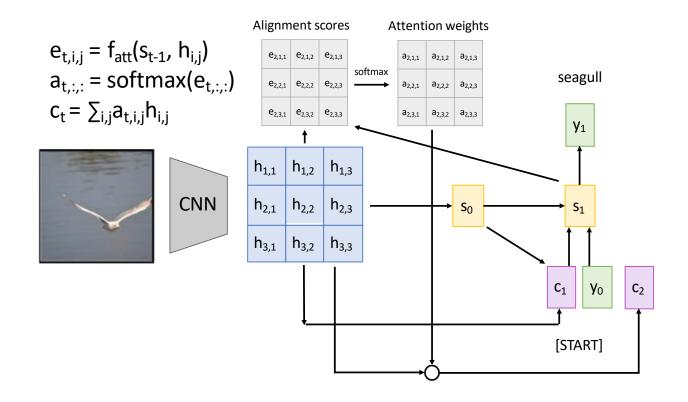
Similarity function: scaled dot product

### **Computation**:

**Similarities**: e (Shape:  $N_X$ )  $e_i = \mathbf{q} \cdot \mathbf{X}_i / \operatorname{sqrt}(D_Q)$ 

**Attention weights**: a = softmax(e) (Shape:  $N_X$ )

Output vector:  $y = \sum_i a_i X_i$  (Shape:  $D_X$ )



#### Changes:

- Use **scaled** dot product for similarity

### Inputs:

**Query vector**: **q** (Shape: D<sub>Q</sub>)

Input vectors: X (Shape:  $N_X \times D_O$ )

Similarity function: scaled dot product

Large similarities will cause softmax to saturate and give vanishing gradients

Recall  $a \cdot b = |a||b| \cos(angle)$ 

Suppose that a and b are constant vectors of dimension D

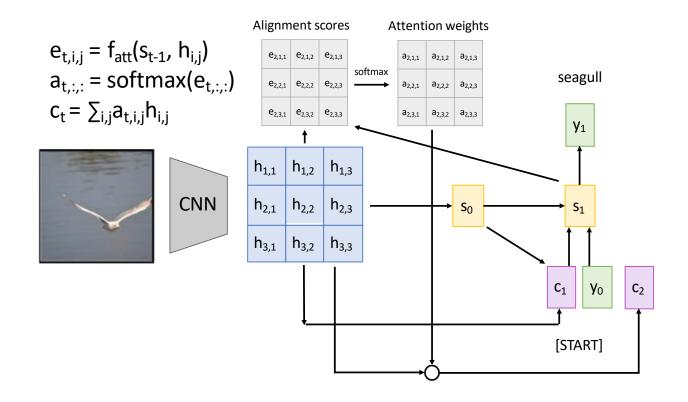
Then  $|a| = (\sum_i a^2)^{1/2} = a \text{ sqrt}(D)$ 

### **Computation**:

**Similarities**: e (Shape:  $N_X$ )  $e_i = \mathbf{q} \cdot \mathbf{X}_i / \operatorname{sqrt}(D_Q)$ 

**Attention weights**: a = softmax(e) (Shape:  $N_X$ )

Output vector:  $y = \sum_i a_i X_i$  (Shape:  $D_X$ )



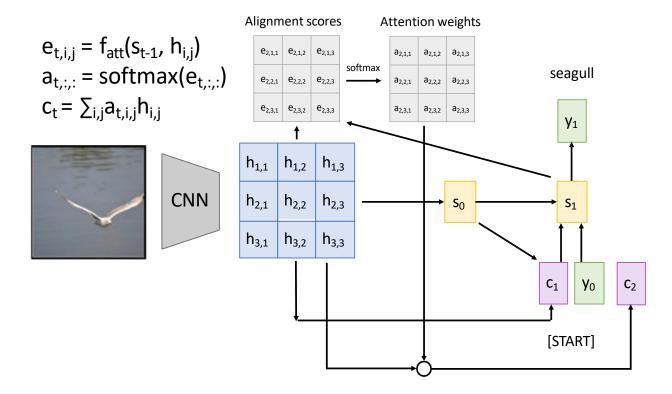
#### Changes:

- Use **scaled** dot product for similarity

**Inputs**:

Query vectors: Q (Shape:  $N_Q \times D_Q$ )

**Input vectors**: X (Shape:  $N_X \times D_Q$ )



### **Computation**:

Similarities:  $E = QX^T$  (Shape:  $N_Q \times N_X$ )  $E_{i,j} = Q_i \cdot X_j / sqrt(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )

Output vectors: Y = AX (Shape:  $N_Q \times D_X$ )  $Y_i = \sum_j A_{i,j} X_j$ 

### Changes:

- Use dot product for similarity
- Multiple query vectors

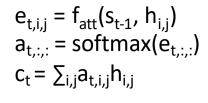
### Inputs:

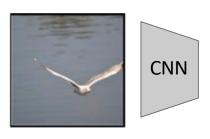
**Query vectors**: **Q** (Shape: N<sub>Q</sub> x D<sub>Q</sub>)

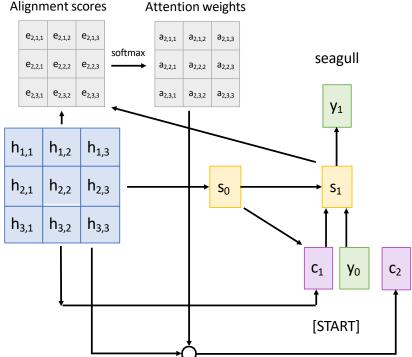
Input vectors: X (Shape:  $N_X \times D_X$ )

**Key matrix**:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_V$  (Shape:  $D_X \times D_V$ )







### **Computation**:

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

Value Vectors:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

**Similarities**:  $E = QK^T$  (Shape:  $N_Q \times N_X$ )  $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )

Output vectors: Y = AV (Shape:  $N_Q \times D_V$ )  $Y_i = \sum_j A_{i,j} V_j$ 

### Changes:

- Use dot product for similarity
- Multiple query vectors
- Separate key and value

### **Inputs**:

Query vectors: Q (Shape:  $N_Q \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

### **Computation**:

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_Q \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )

Output vectors: Y = AV (Shape:  $N_Q \times D_V$ )  $Y_i = \sum_j A_{i,j} V_j$ 

 $X_1$ 

 $X_2$ 

 $X_3$ 

 $Q_2$ 

 $Q_1$ 

 $Q_3$ 

 $Q_4$ 

### Inputs:

Query vectors: Q (Shape:  $N_Q \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

### **Computation**:

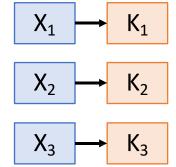
**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_Q \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_i / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )

Output vectors: Y = AV (Shape:  $N_Q \times D_V$ )  $Y_i = \sum_j A_{i,j} V_j$ 



 $Q_1$ 

 $Q_2$ 

 $Q_3$ 

 $Q_4$ 

### Inputs:

Query vectors: Q (Shape:  $N_Q \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

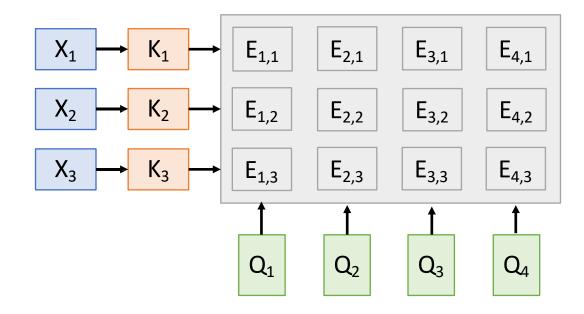
### **Computation**:

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_{\mathsf{Q}} \times N_{\mathsf{X}}$ )  $E_{\mathsf{i},\mathsf{j}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{j}} / \operatorname{sqrt}(D_{\mathsf{Q}})$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )



### Inputs:

Query vectors: Q (Shape:  $N_Q \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

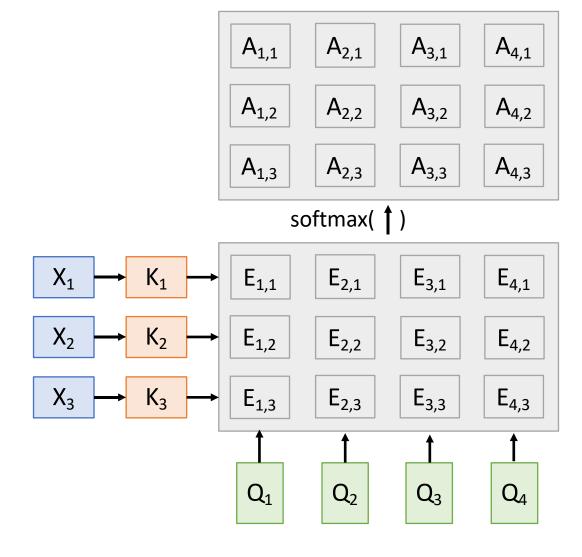
### **Computation**:

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_{\mathsf{Q}} \times N_{\mathsf{X}}$ )  $E_{\mathsf{i},\mathsf{j}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{j}} / \operatorname{sqrt}(D_{\mathsf{Q}})$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )



### Inputs:

Query vectors: Q (Shape:  $N_Q \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

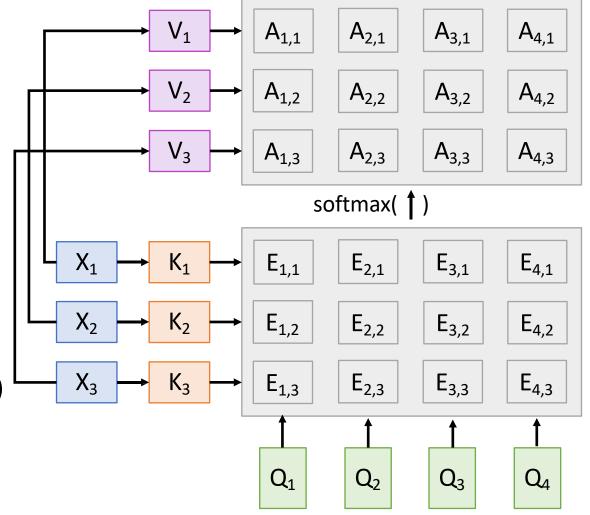
### **Computation**:

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_{\mathsf{Q}} \times N_{\mathsf{X}}$ )  $E_{\mathsf{i},\mathsf{j}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{j}} / \operatorname{sqrt}(D_{\mathsf{Q}})$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )



### Inputs:

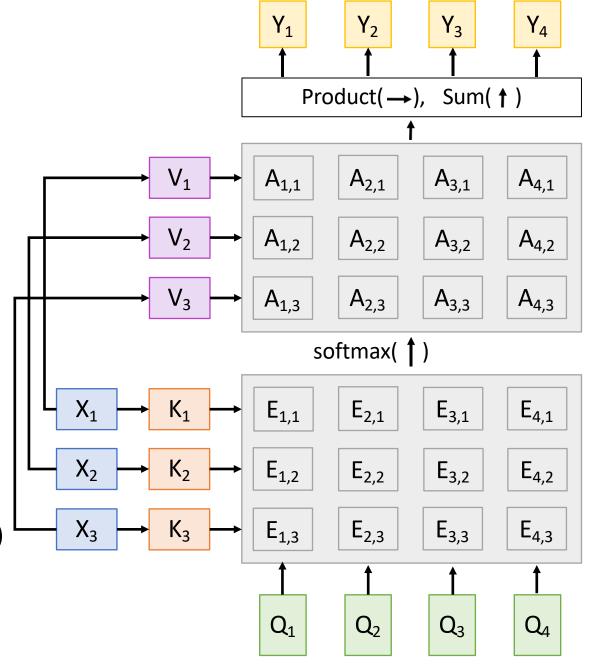
Query vectors: Q (Shape:  $N_Q \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

### **Computation**:

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = QK^T$  (Shape:  $N_Q \times N_X$ )  $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )



One query per input vector

### **Inputs**:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

#### **Computation**:

Query vectors: Q = XW<sub>o</sub>

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

**Similarities**:  $E = QK^T$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X \times N_X$ )

Output vectors: Y = AV (Shape:  $N_X \times D_V$ )  $Y_i = \sum_j A_{i,j} V_j$ 

 $X_1$   $X_2$   $X_3$ 

One query per input vector

### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

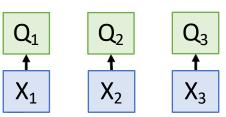
#### **Computation**:

Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X \times N_X$ )



One query per input vector

### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

### **Computation**:

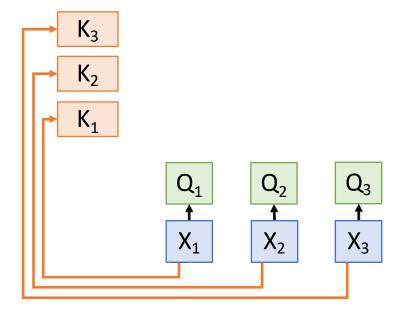
Query vectors:  $Q = XW_Q$ 

Key vectors:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X \times N_X$ )



One query per input vector

### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

#### **Computation**:

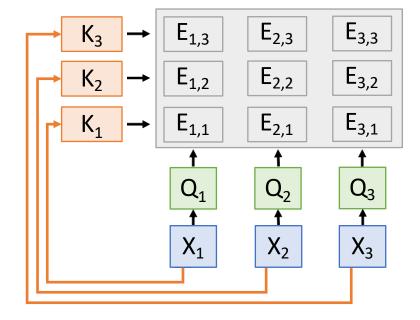
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

**Attention weights**: A = softmax(E, dim=1) (Shape:  $N_X x$ 



One query per input vector

#### **Inputs**:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

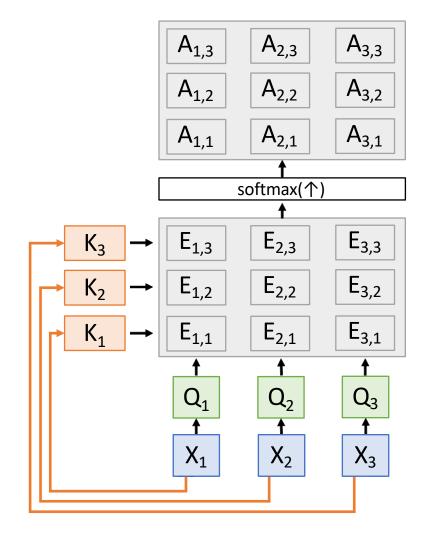
#### **Computation**:

Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

**Similarities**:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X \times N_X$ )



One query per input vector

#### **Inputs**:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

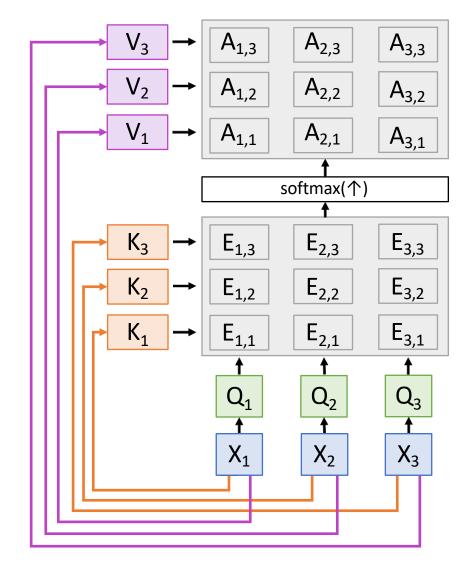
### **Computation**:

Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

**Attention weights**: A = softmax(E, dim=1) (Shape:  $N_X x$ 



Inputs: One query pe

One query per input vector

Input vectors: X (Shape:  $N_X \times D_X$ )

**Key matrix**:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_V$  (Shape:  $D_X \times D_V$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ )

#### **Computation**:

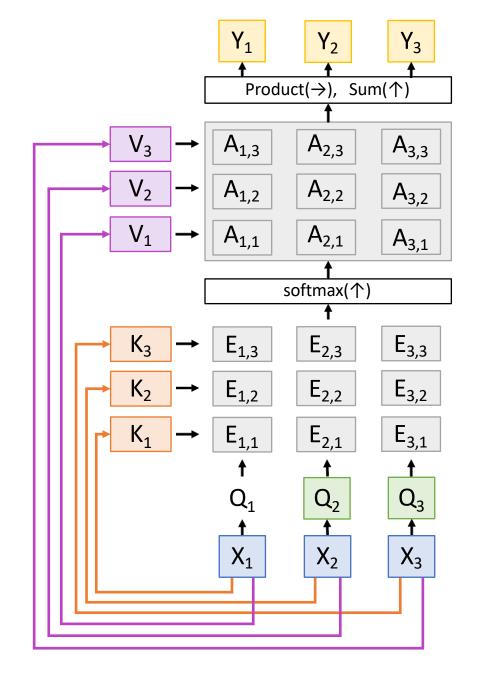
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

Value Vectors:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X \times N_X$ )



Consider **permuting** the input vectors:

### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

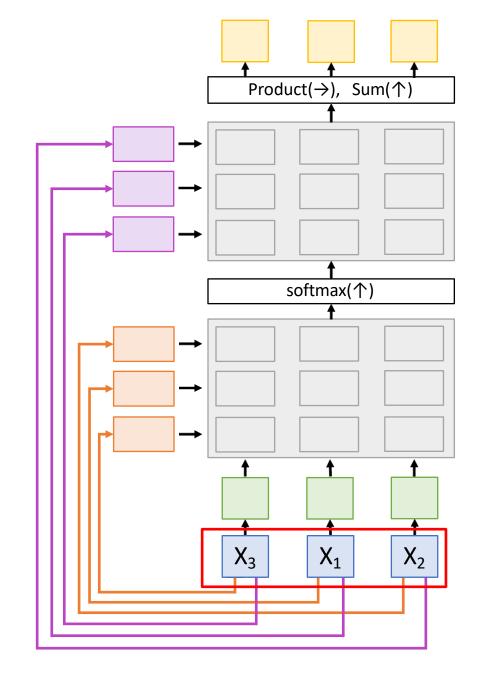
#### **Computation**:

Query vectors: Q = XW<sub>Q</sub>

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

**Similarities**:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X \times N_X$ )



### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ )

**Key matrix**:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_v$  (Shape:  $D_x \times D_v$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ )

Consider **permuting** the input vectors:

Queries and Keys will be the same, but permuted

### **Computation**:

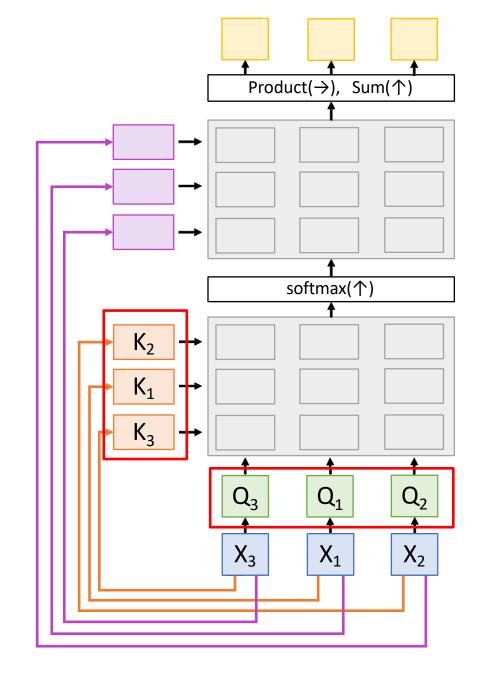
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )



Consider **permuting** the input vectors:

### Inputs:

**Input vectors**: X (Shape:  $N_X \times D_X$ )

**Key matrix**:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_V$  (Shape:  $D_X \times D_V$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ )

Similarities will be the same, but permuted

### **Computation**:

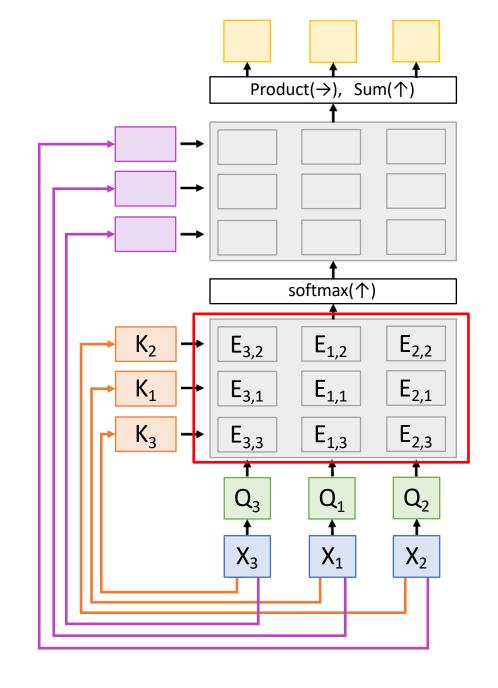
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )



### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_V$  (Shape:  $D_X \times D_V$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ )

### Consider **permuting** the input vectors:

Attention weights will be the same, but permuted

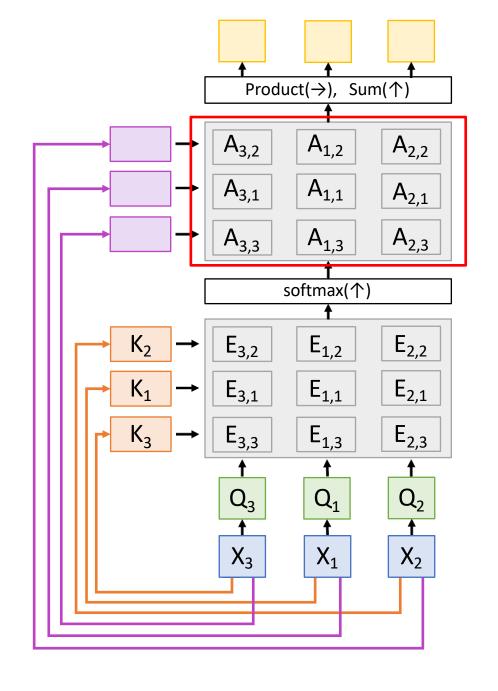
#### **Computation**:

Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

**Attention weights**: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )



Consider **permuting** the input vectors:

### Inputs:

**Input vectors**: X (Shape:  $N_X \times D_X$ )

**Key matrix**:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_V$  (Shape:  $D_X \times D_V$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ )

Values will be the same, but permuted

### **Computation**:

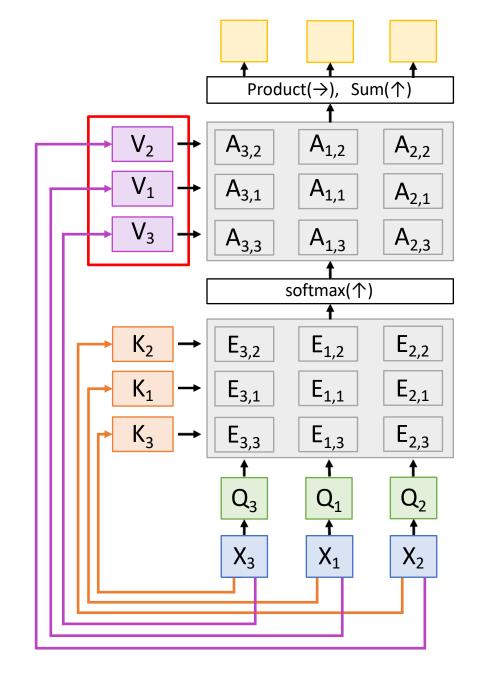
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )



Consider **permuting** the input vectors:

### Inputs:

**Input vectors**: X (Shape:  $N_X \times D_X$ )

**Key matrix**:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_V$  (Shape:  $D_X \times D_V$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ )

Outputs will be the same, but permuted

### **Computation**:

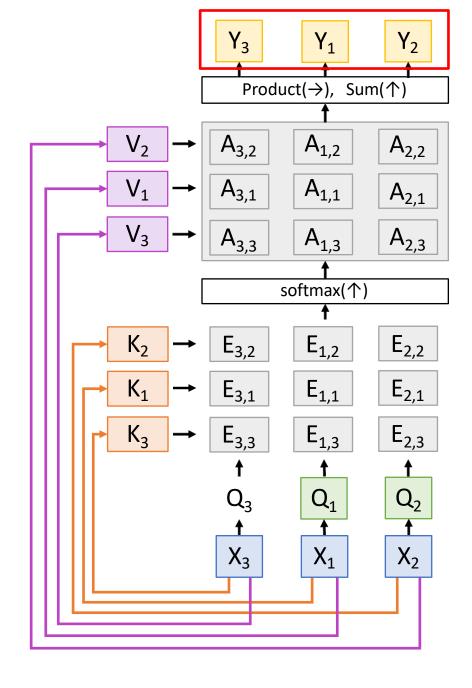
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X \times N_X$ )



### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

### **Computation**:

Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

**Attention weights**: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )

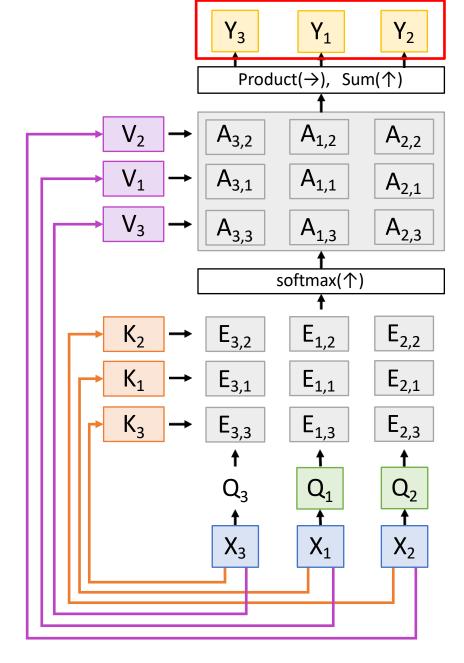
Output vectors: Y = AV (Shape:  $N_X \times D_V$ )  $Y_i = \sum_j A_{i,j} V_j$ 

Consider **permuting** the input vectors:

Outputs will be the same, but permuted

Self-attention layer is **Permutation Equivariant** f(s(x)) = s(f(x))

Self-attention layer works on **sets** of vectors



Self attention doesn't "know" the order of the vectors it is processing!

### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

#### **Computation**:

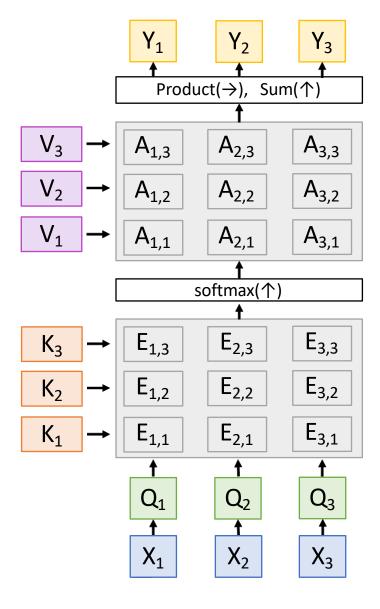
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

**Attention weights**: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )



### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

#### **Computation**:

Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

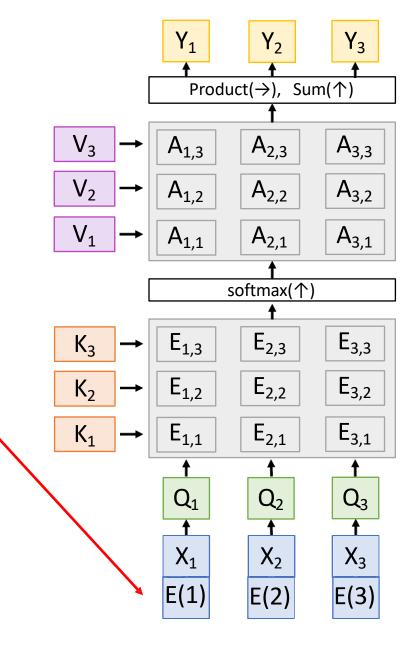
**Attention weights**: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )

Output vectors: Y = AV (Shape:  $N_X \times D_V$ )  $Y_i = \sum_j A_{i,j} V_j$ 

Self attention doesn't "know" the order of the vectors it is processing!

In order to make processing position-aware, concatenate input with **positional encoding** 

E can be learned lookup table, or fixed function



### Masked Self-Attention Layer

Inputs:

Don't let vectors "look ahead" in the sequence

Input vectors: X (Shape:  $N_X \times D_X$ )

**Key matrix**:  $W_K$  (Shape:  $D_X \times D_Q$ )

**Value matrix:**  $W_V$  (Shape:  $D_X \times D_V$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ )

### **Computation**:

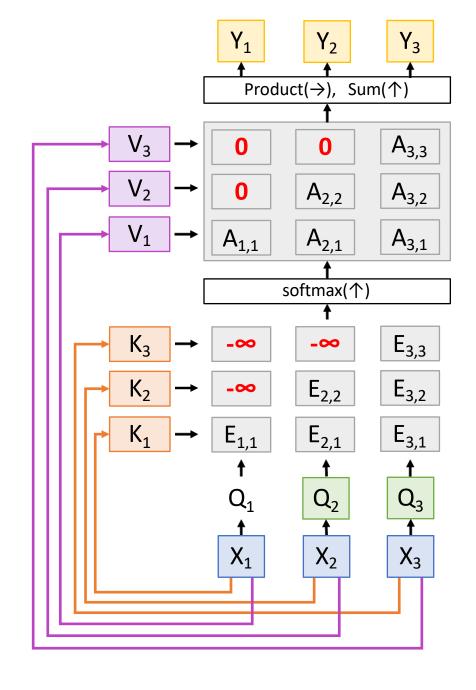
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X x$ 



### Masked Self-Attention

Layer Don't let vectors "look ahead" in the sequence Used for language modeling (predict next word)

### Inputs:

Input vectors: X (Shape:  $N_X \times D_X$ ) Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ ) Query matrix:  $W_O$  (Shape:  $D_X \times D_O$ )

### **Computation**:

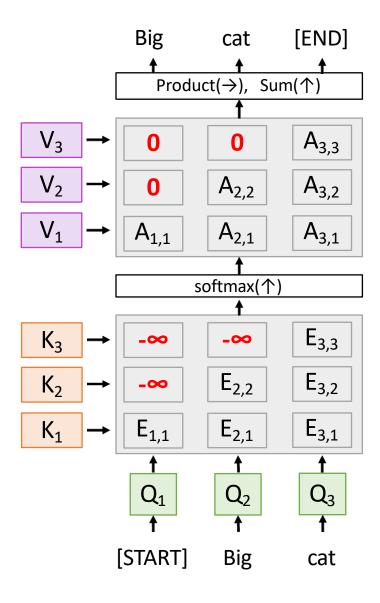
Query vectors:  $Q = XW_Q$ 

**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

**Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$ 

Attention weights: A = softmax(E, dim=1) (Shape:  $N_X x$ 



### Multihead Self-Attention Layer

Use H independent "attention Heads" in parallel

**Hyperparameters**:

Query dimension D<sub>O</sub>

Number of heads H

Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ )

Query matrix:  $W_Q$  (Shape:  $D_X \times D_Q$ ) Value matrix: W (Shape:  $D_X \times D_V$ )

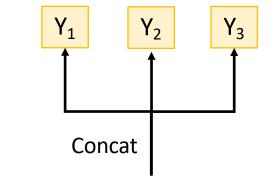
**Computation**:

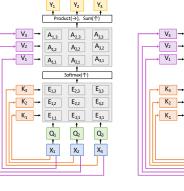
Query vectors:  $Q = XW_Q$ 

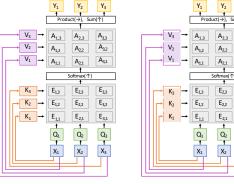
**Key vectors**:  $K = XW_K$  (Shape:  $N_X \times D_Q$ ) **Value Vectors**:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

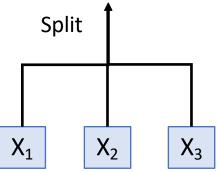
Similarities:  $E = QK^T$  (Shape:  $N_X \times N_X$ )  $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$ 

**Attention weights**: A = softmax(E, dim=1) (Shape:  $N_x \times N_x$ )



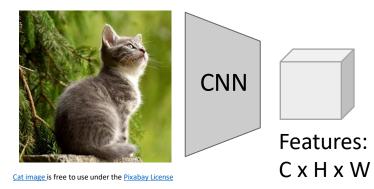




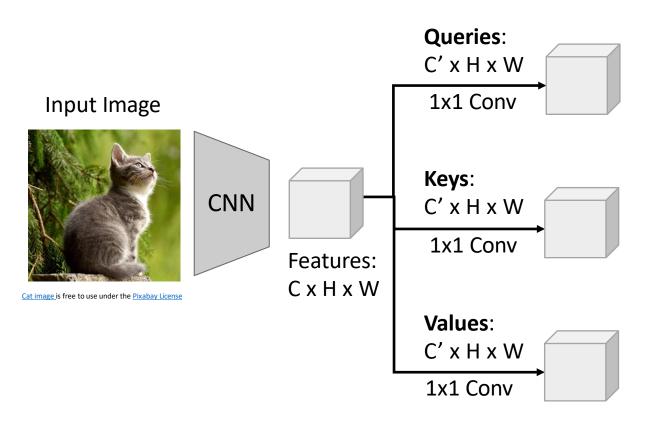


# Example: CNN with Self-A, en. on

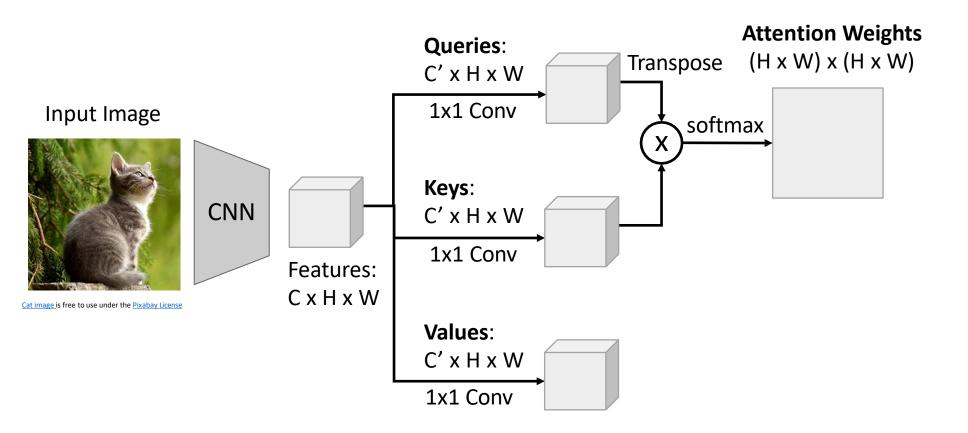
#### Input Image



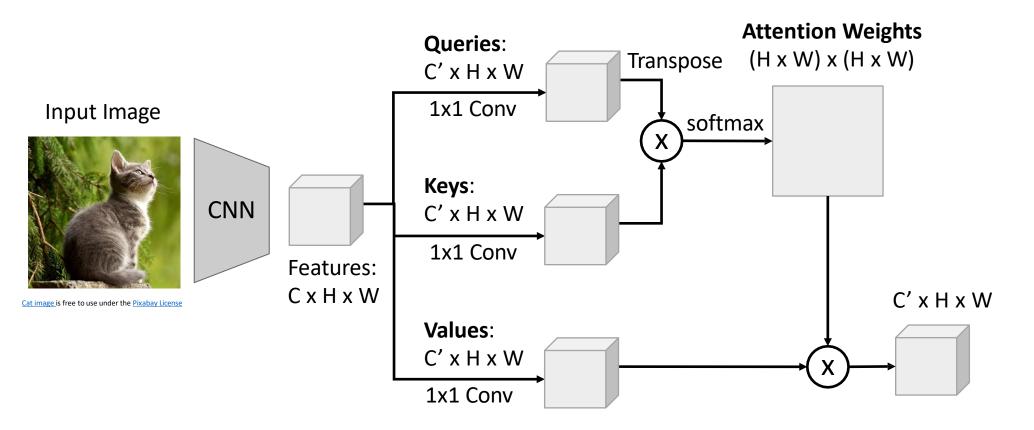
# Example: CNN with Self-Attention



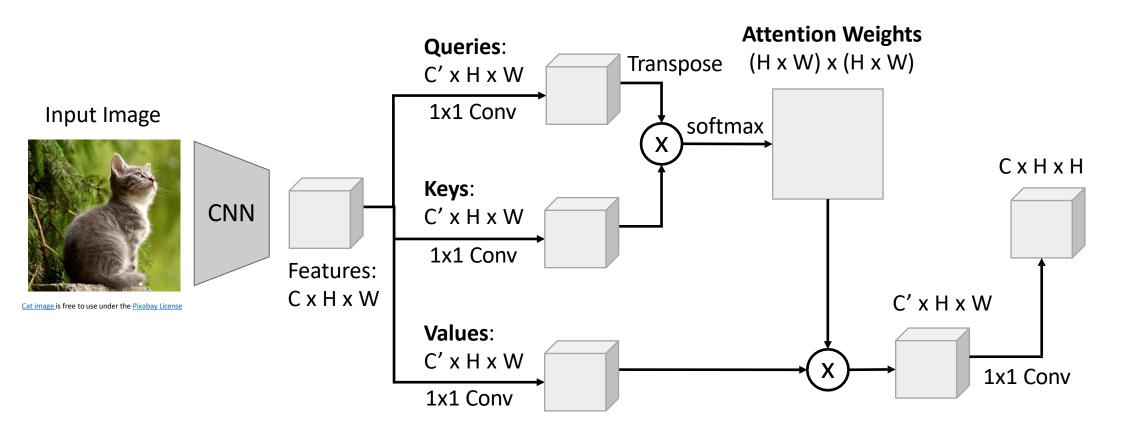
## Example: CNN with Self-A, en.on



## Example: CNN with Self-A, en.on

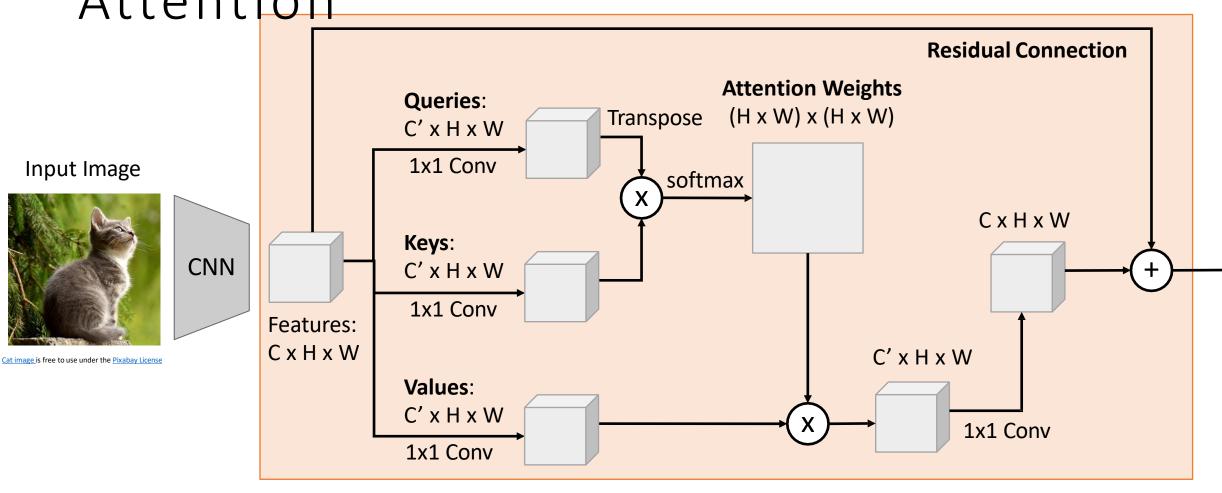


## Example: CNN with Self-A, en.on



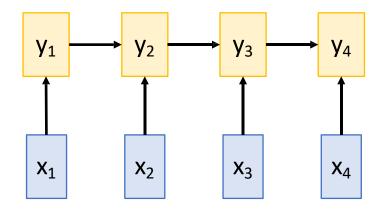
### Example: CNN with Self-

Attention



Self-attention Module

**Recurrent Neural Network** 

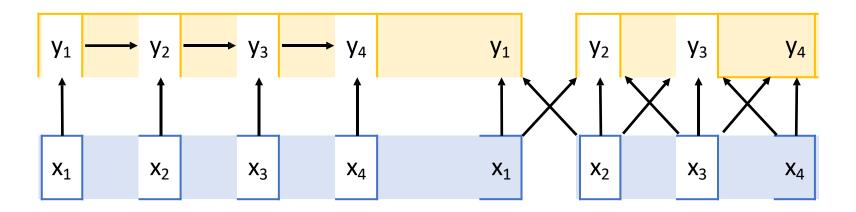


#### Works on **Ordered Sequences**

- (+) Good at long sequences: Aher one RNN layer, h<sub>T</sub> "sees" the whole sequence
- (-) Not parallelizable: need to compute hidden states sequen0ally

**Recurrent Neural Network** 

1D Convolution



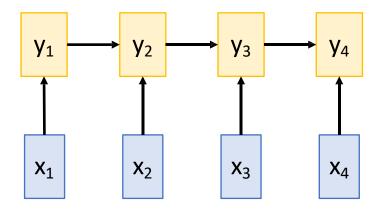
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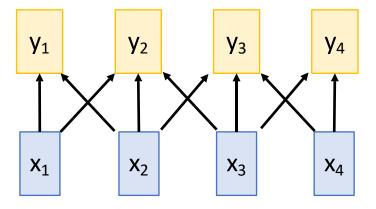
#### Works on **Multidimensional Grids**

- (-) Bad at long sequences: Need to stack many conv layers for outputs to "see" the whole sequence
- (+) Highly parallel: Each output can be computed in parallel

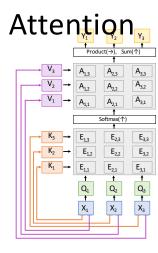
**Recurrent Neural Network** 



1D Convolu\$on



Self-



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Works on Mul0dimensional Grids

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Works on **Sets of Vectors** 

- (-) Good at long sequences: aher one self-Attention layer, each output "sees" all inputs!
- (+) Highly parallel: Each output can be computed in parallel
- (-) Very memory intensive

**Recurrent Neural Network** 

1D Convolution

Self-Attention

### attention is all you need

Vaswani et al, NeurIPS 2017

#### Works on **Ordered Sequences**

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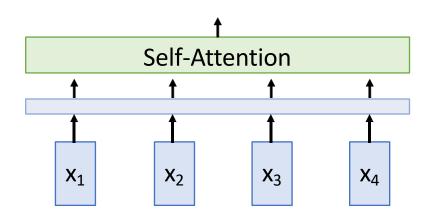
#### Works on **Sets of Vectors**

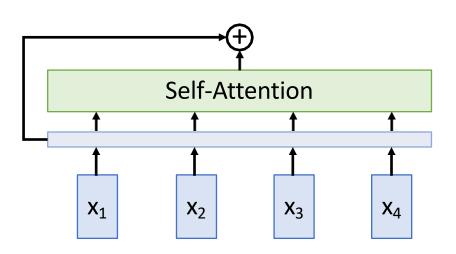
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- (-) Very memory intensive

 X1
 X2
 X3
 X4

Vaswani et al, "attention is all you need", NeurIPS 2017

All vectors interact with each other





#### Recall Layer Normalization:

Given  $h_1, ..., h_N$  (Shape: D)

scale:  $\gamma$  (Shape: D)

shift:  $\beta$  (Shape: D)

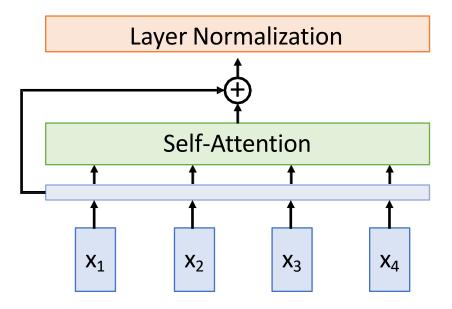
 $\mu_i = (1/D)\sum_i h_{i,i}$  (scalar)

 $\sigma_{i} = (\sum_{i} (h_{i,i} - \mu_{i})^{2})^{1/2}$  (scalar)

 $z_i = (h_i - \mu_i) / \sigma_i$ 

 $y_i = \gamma * z_i + \beta$ 

Ba et al, 2016



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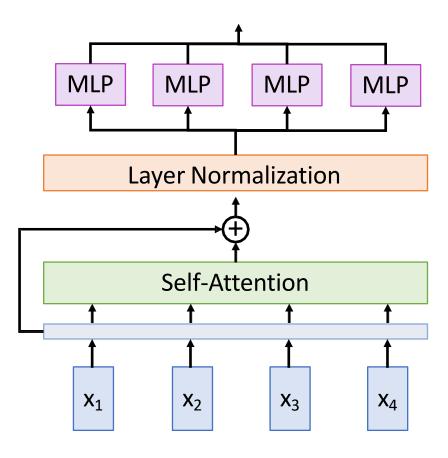
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Ba et al, 2016

MLP independently on each vector



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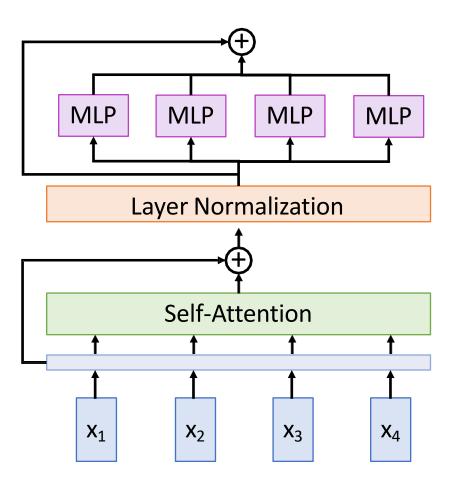
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Ba et al, 2016

Residual connec\$on

MLP independently on each vector



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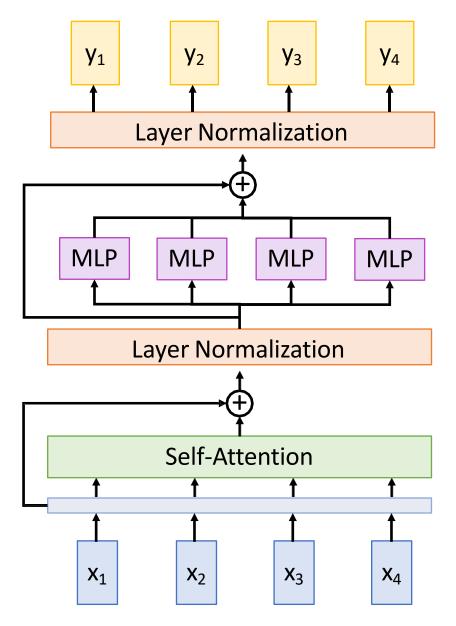
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Ba et al, 2016

Residual connec\$on

MLP independently on each vector



#### **Transformer Block:**

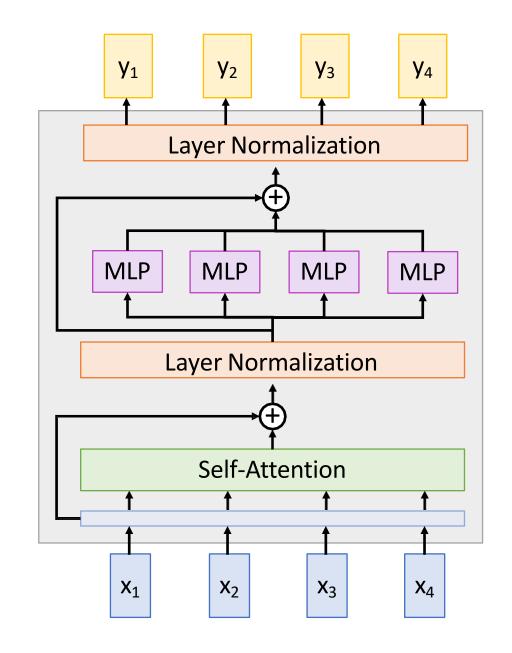
**Input**: Set of vectors x

Output: Set of vectors y

Self-attention is the only interac\$on between vectors!

Layer norm and MLP work independently per vector

Highly scalable, highly parallelizable



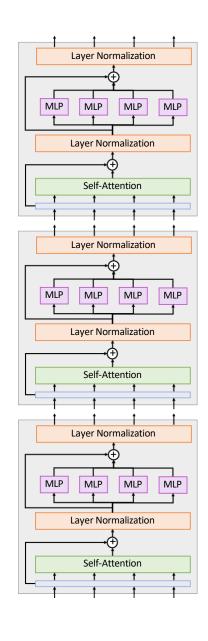
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Highly scalable, highly

Vaswani Da Hata de III VZUA 10 I QuriPS 2017

A **Transformer** is a sequence of transformer blocks

Vaswani et al: 12 blocks,  $D_0=512$ , 6 heads



# The Transformer: Transfer Learning

"ImageNet Moment for Natural Language Processing"

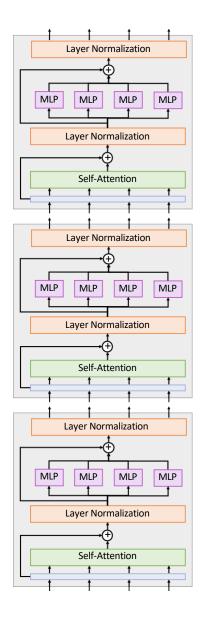
#### **Pretraining:**

Download a lot of text from the internet

Train a giant Transformer model for language modeling

#### **Finetuning:**

Fine-tune the Transformer on your own NLP task



Model	Layers	Width	Heads	Params	Data	Training
Transformer-Base	12	512	8	65M		8x P100 (12 hours)
Transformer-Large	12	1024	16	213M		8x P100 (3.5 days)

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GPT-2	12	768	?	117M	40 GB	
GPT-2	24	1024	?	345M	40 GB	
GPT-2	36	1280	?	762M	40 GB	
GPT-2	48	1600	?	1.5B	40 GB	

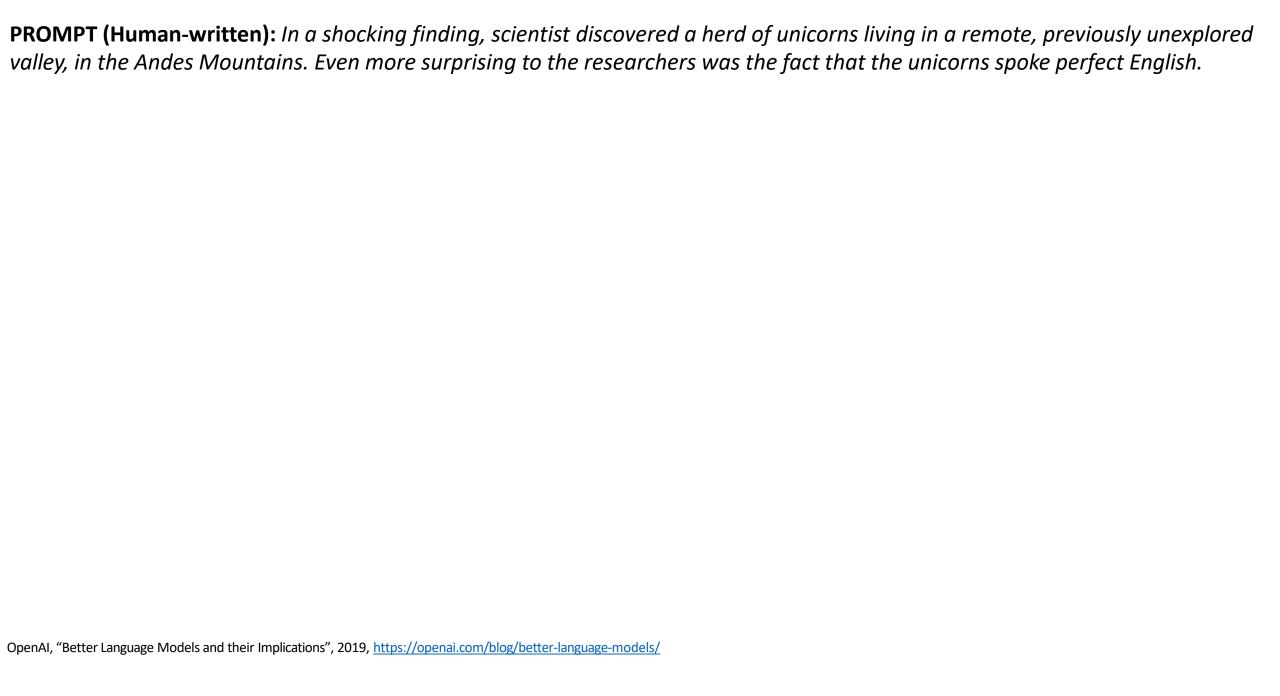
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Megatron-LM	40	1536	16	1.2B	174 GB	64x V100 GPU
Megatron-LM	54	1920	20	2.5B	174 GB	128x V100 GPU
Megatron-LM	64	2304	24	4.2B	174 GB	256x V100 GPU (10 days)
Megatron-LM	72	3072	32	8.3B	174 GB	512x V100 GPU (9 days)

Shoeybi et al, "Megatron-LM: Training Multi-Billion Parameter Languge Models using Model Parallelism", 2019

#### ~\$430,000 on Amazon AWS!

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**PROMPT (Human-written):** In a shocking finding, scientist discovered a herd of unicorns living in a remote, previously unexplored valley, in the Andes Mountains. Even more surprising to the researchers was the fact that the unicorns spoke perfect English.

**COMPLETION (Transformer-written):** The scientist named the population, after their distinctive horn, Ovid's Unicorn. These four-horned, silver-white unicorns were previously unknown to science.

- Now, after almost two centuries, the mystery of what sparked this odd phenomenon is finally solved.
- Dr. Jorge Pérez, an evolutionary biologist from the University of La Paz, and several companions, were exploring the Andes Mountains when they found a small valley, with no other animals or humans. Pérez noticed that the valley had what appeared to be a natural fountain, surrounded by two peaks of rock and silver snow.
- Pérez and the others then ventured further into the valley. "By the time we reached the top of one peak, the water looked blue, with some crystals on top," said Pérez.
- Pérez and his friends were astonished to see the unicorn herd. These creatures could be seen from the air without having to move too much to see them they were so close they could touch their horns.
- While examining these bizarre creatures the scientists discovered that the creatures also spoke some fairly regular English. Pérez stated, "We can see, for example, that they have a common 'language,' something like a dialect or dialectic."
- Dr. Pérez believes that the unicorns may have originated in Argentina, where the animals were believed to be descendants of a lost race of people who lived there before the arrival of humans in those parts of South America.
- While their origins are still unclear, some believe that perhaps the creatures were created when a human and a unicorn met each other in a time before human civilization. According to Pérez, "In South America, such incidents seem to be quite common." However, Pérez also pointed out that it is likely that the only way of knowing for sure if unicorns are indeed the descendants of a lost alien race is through DNA. "But they seem to be able to communicate in English quite well, which I believe is a sign of evolution, or at least a change in social organization," said the scientist.

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• Try it yourself: https://talktotransformercom

z

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OpenAl, "Better Language Models and their Implications", 2019, https://openai.com/blog/better-language-models/

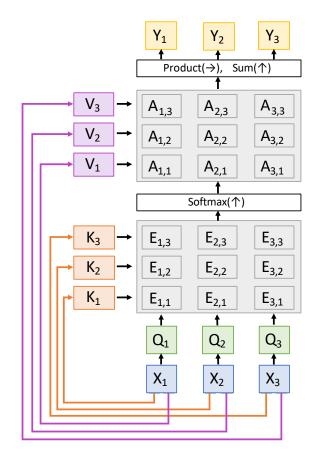
### Summary

Adding **Attention** to RNN models lets them look at different parts of the input at each timestep



A dog is standing on a hardwood floor.

Generalized **Self-Attention** is new, powerful neural network primitive



**Transformers** are a new neural network model that only uses attention

