



Ian Spresney

SOFTWARE DEVELOPER

Profile

Passionate Software Development student at Bellevue University, skilled in Java, C++, Python, and Swift. Proven track record of freelance projects, including an app on the Apple App Store. Eager to innovate and deliver player value at Riot Games.

Education

Bachelors of Science Software Development , Bellevue University, Bellevue

AUGUST 2022 – PRESENT

Currently holding a 4.0 GPA.

Full-time student.

Projects

ApexHelper for Apex Legends, iOS App

A personal project developed by me from the ground up. Backend uses Firebase and two separate APIs. One provided by Tracker Network and the other by Apex Legends API.

Languages:

Swift, SwiftUI, UIKit, ObjC

Frameworks/Other:

Revenue Cat, Firebase, Google analytics, SDWebImage

AppStore Link:

<https://apps.apple.com/us/app/apexhelper-for-apex-legends/id1452934973?l=pt>

Apex Legends Weapons API

Languages:

Javascript, JSON

Link:

<https://github.com/ItsSpres/Apex-Legends-Weapon-Stats-API>

Work History

iOS Software Developer, Freelance for Fiverr

FEBRUARY 2021 – PRESENT

Details

Lakewood

United States

(562)419-3387

ispresney@ianspresney.com

Links

ianspresney.com

linkedin.com/in/ianspresney

Skills

Git

C++

Java

Microsoft Office

Git/GitHub

Python

Swift/SwiftUI

Swift/UIKit

XCode

HTML/CSS

JavaScript

Firebase

SDLC

API Development