



```
import java.io.*;

public class CopyFile {

    public static void main(String args[]) throws IOException {
        FileInputStream in = null;
        FileOutputStream out = null;

        try {
            in = new FileInputStream("input.txt");
            out = new FileOutputStream("output.txt");

            int c;
            while ((c = in.read()) != -1) {
                out.write(c);
            }
        } finally {
            if (in != null) {
                in.close();
            }
            if (out != null) {
```

```
        out.close();  
    }  
}  
}
```

File handling in Java using FileWriter and FileReader

Java `FileWriter` and `FileReader` classes are used to write and read data from text files (they are **Character Stream** classes). It is recommended **not** to use the `FileInputStream` and `FileOutputStream` classes if you have to read and write any textual information as these are Byte stream classes.

FileWriter

`FileWriter` is useful to create a file writing characters into it.

- This class inherits from the `OutputStream` class.
- The constructors of this class assume that the default character encoding and the default byte-buffer size are acceptable. To specify these values yourself, construct an `OutputStreamWriter` on a `FileOutputStream`.
- `FileWriter` is meant for writing streams of characters. For writing streams of raw bytes, consider using a `FileOutputStream`.
- `FileWriter` creates the output file , if it is not present already.

Constructors:

- **`FileWriter(File file)`** – Constructs a `FileWriter` object given a `File` object.

- **FileWriter (File file, boolean append)** – constructs a FileWriter object given a File object.
- **FileWriter (FileDescriptor fd)** – constructs a FileWriter object associated with a file descriptor.
- **FileWriter (String fileName)** – constructs a FileWriter object given a file name.
- **FileWriter (String fileName, Boolean append)** – Constructs a FileWriter object given a file name with a Boolean indicating whether or not to append the data written.

Methods:

- **public void write (int c) throws IOException** – Writes a single character.
- **public void write (char [] stir) throws IOException** – Writes an array of characters.
- **public void write(String str)throws IOException** – Writes a string.
- **public void write(String str,int off,int len)throws IOException** – Writes a portion of a string. Here off is offset from which to start writing characters and len is number of character to write.
- **public void flush() throws IOException** flushes the stream
- **public void close() throws IOException** flushes the stream first and then closes the writer.

```
// Creating a text File using FileWriter
import java.io.FileWriter;
import java.io.IOException;
class CreateFile
{
    public static void main(String[] args) throws IOException
```

```

{
    // Accept a string
    String str = "File Handling in Java using "+
        " FileWriter and FileReader";

    // attach a file to FileWriter
    FileWriter fw=new FileWriter("output.txt");

    // read character wise from string and write
    // into FileWriter
    for (int i = 0; i < str.length(); i++)
        fw.write(str.charAt(i));

    System.out.println("Writing successful");
    //close the file
    fw.close();
}
}

```

FileReader

FileReader is useful to read data in the form of characters from a 'text' file.

- This class inherit from the InputStreamReader Class.
- The constructors of this class assume that the default character encoding and the default byte-buffer size are appropriate. To specify these values yourself, construct an InputStreamReader on a FileInputStream.
- FileReader is meant for reading streams of characters. For reading streams of raw bytes, consider using a FileInputStream.

Constructors:

- **FileReader(File file)** – Creates a FileReader , given the File to read from
- **FileReader(FileDescriptor fd)** – Creates a new FileReader , given the FileDescriptor to read from

- **FileReader(String fileName)** – Creates a new FileReader , given the name of the file to read from

Methods:

- **public int read () throws IOException** – Reads a single character. This method will block until a character is available, an I/O error occurs, or the end of the stream is reached.
- **public int read(char[] cbuff) throws IOException** – Reads characters into an array. This method will block until some input is available, an I/O error occurs, or the end of the stream is reached.
- **public abstract int read(char[] buff, int off, int len) throws IOException** – Reads characters into a portion of an array. This method will block until some input is available, an I/O error occurs, or the end of the stream is reached.

Parameters:

cbuf – Destination buffer

off – Offset at which to start storing characters

len – Maximum number of characters to read

- **public void close() throws IOException** closes the reader.
- **public long skip(long n) throws IOException** – Skips characters. This method will block until some characters are available, an I/O error occurs, or the end of the stream is reached.

Parameters:

n – The number of characters to skip

Following program depicts how to read from the 'text' file using FileReader

```
// Reading data from a file using FileReader
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.IOException;
class ReadFile
{
    public static void main(String[] args) throws
IOException
    {
        // variable declaration
        int ch;

        // check if File exists or not
        FileReader fr=null;
        try
        {
            fr = new FileReader("text");
        }
        catch (FileNotFoundException fe)
```

```
{  
    System.out.println("File not found");  
}
```

```
// read from FileReader till the end of file  
while ((ch=fr.read())!=-1)  
    System.out.print((char)ch);
```

```
// close the file  
fr.close();
```

```
}  
}
```