

Data Structures (unit 1)

1) Array operations

• Traversing An Array

- Step 1:- [initialization] set $I = \text{lower_bound}$
- Step 2:- Repeat Step 3 to 4
while $I \leq \text{upper_bound}$
- Step 3:- Apply process to $A[I]$
- Step 4:- Set $I = I + 1$
[END OF LOOP]
- Step 5:- EXIT

• inserting an element in Array

- Step 1:- Set $\text{upper_bound} = \text{upper_bound} + 1$
- Step 2:- Set $A[\text{upper_bound}] = \text{val}$
- Step 3:- EXIT

(Algo. to append a new element to an existing array)

- Step 1:- [initialization] set $I = N$
- Step 2: Repeat 3 and 4 while $I \geq \text{Pos}$
- Step 3: set $A[I+1] = A[I]$
- Step 4: set $I = I + 1$ [END OF LOOP]
- Step 5: set $N = N + 1$
- Step 6: set $A[\text{Pos}] = \text{VAL}$
- Step 7: EXIT.

(add new element to middle of an array)

• Delete element in a Array:-

→ Step 1: set upper-bound = upper-bound - 1

↑
Step 2: EXIT

• (Algo. to delete last element of an Array)

→ Step 1: [initialization] set $I = \text{pos}$

↑
Step 2: Repeat step 3 and 4 while $I \leq N - 1$

• Step 3: set $A[I] = A[I+1]$

• Step 4: set $I = I + 1$ [END OF LOOP]

• Step 5: set $N = N - 1$

• Step 6: EXIT

• (Algo to delete an element from the middle of an Array)

2) Linear search:-

→ Step 1: [initialize] set $\text{pos} = -1$

Step 2: [initialize] set $I = 1$

Step 3: Repeat Step 4 while $I \leq N$

Step 4: IF $A[I] = \text{VAL}$

SET $\text{pos} = I$

PRINT pos

Go to Step 6

[END OF IF]

Set $I = I + 1$

[END OF LOOP]

Step 5: IF $\text{pos} = -1$

PRINT "VALUE IS NOT PRESENT
IN AN ARRAY"

[END OF IF]

Step 6: EXIT.

3) Binary Search:-

→ Step 1: [initialize] Set $BEG = \text{lower-bound}$
 $END = \text{upper-bound}$, $POS = -1$

Step 2: Repeat Step 3 and 4 while $BEG \leq END$

Step 3: Set $MID = (BEG + END) / 2$

Step 4: IF $A[MID] = VAL$

SET $POS = MID$

PRINT POS

GO TO Step 6

ELSE IF $A[MID] > VAL$

SET $END = MID - 1$

ELSE

SET $BEG = MID + 1$

[END OF IF]

[END OF LOOP]

Step 5: IF $POS = -1$

PRINT "VALUE IS NOT PRESENT IN
IN THE ARRAY" [END OF IF]

Step 6: EXIT

4) Sorting:-

→ Step 1: Repeat Step 2 for $I = N - 1$

Step 2: Repeat For $J = 0$ to $N - 1$

Step 3: IF $A[J] > A[J + 1]$

SWAP $A[J]$ and $A[J + 1]$

[END OF INNER LOOP]

[END OF OUTER LOOP]

Step 4: EXIT

5) Insertion Sort:-

→ Step 1: Repeat Step 2 to 5 for $k = 1$ to $N - 1$
Step 2: SET $Temp = arr[k]$
Step 3: set $J = k - 1$
Step 4: Repeat while $Temp < arr[J]$
 set $arr[J + 1] = arr[J]$
 set $J = J - 1$
 [END OF INNER LOOP]
Step 5: set $arr[J + 1] = Temp$
Step 6: EXIT

6) Selection Sort:-

• Smallest (ARR, K, N, POS):-

→ Step 1 :- [initialize] set $small = arr[k]$
Step 2 :- [initialize] set $pos = k$
Step 3: Repeat for $J = k + 1$ to $N - 1$
 if $small > arr[J]$
 set $small = arr[J]$
 set $pos = J$
 [END OF IF]
 [END OF LOOP]
Step 4: RETURN POS

• Selection (ARR, N):-

→ Step 1:- Repeat Step 2 and 3 for $k = 1$ to $N - 1$
Step 2:- call Smallest (ARR, k, N, POS)
Step 3:- Swap $A[k]$ with $ARR[pos]$
 [END OF LOOP]
Step 4:- EXIT.

UNIT NO:- 21) Push Operation:-

→ Step 1: if $TOP = MAX - 1$
PRINT "OVERFLOW"
GOTO Step 4
[END OF IF]

Step 2: Set $TOP = TOP + 1$

Step 3: Set $Stack[TOP] = Value$

Step 4: END

2) Pop operation:-

→ Step 1: if $top = NULL$
PRINT "UNDERFLOW"
Goto Step 4 [END OF IF]

Step 2: Set $Val = Stack[TOP]$

Step 3: Set $TOP = TOP - 1$

Step 4: END.

3) Peek Operation:-

→ ~~Step 4~~ Step 1: if $top = NULL$
PRINT "Stack is empty"
Goto Step 3.

Step 2: Return $Stack[TOP]$

Step 3: END

UNIT NO:- 03 (Queue)

1) insert array elements in Queue:-

→ Step 1: if $\text{rear} = \text{max} - 1$
write "overflow"
Goto step 4
[END OF IF]

Step 2: if $\text{front} = -1$ and $\text{rear} = -1$
set $\text{front} = \text{rear} = 0$
else
set $\text{rear} = \text{rear} + 1$
[end of if]

Step 3: set $\text{QUEUE}[\text{REAR}] = \text{NUM}$

Step 4: EXIT

2) Deletion in Queue:-

→ Step 1: if $\text{front} = -1$ OR $\text{FRONT} > \text{REAR}$
WRITE UNDERFLOW
ELSE
SET $\text{VAL} = \text{QUEUE}[\text{FRONT}]$
SET $\text{FRONT} = \text{FRONT} + 1$
[END OF IF]

Step 2: EXIT.

3) Circular Insert Algorithm:-

→ Step 1: if $(\text{front} == 0 \text{ AND } \text{Rear} == \text{MAX} - 1) \text{ OR } (\text{front} == \text{Rear} + 1)$

PRINT OVERFLOW

Goto step 5 [END OF IF]

Step 2: if $\text{front} == -1$

set $\text{front} = \text{Rear} = 0$

else IF $\text{Rear} == \text{MAX} - 1$

set $\text{Rear} = 0$

else

set $\text{Rear} = \text{Rear} + 1$ [end of IF]

Step 3: Set $QUEUE[REAR] = NUM$

Step 4: Print "element inserted"

Step 5: EXIT.

4) Circular Delete Algorithm:

→ Step 1: if $front == -1$

write UNDERFLOW

GoTo Step 4 [END OF IF]

Step 2: Set $val = QUEUE[FRONT]$

Step 3: if $front == REAR$

Set $front = REAR = -1$

else IF $front == MAX - 1$

Set $FRONT = 0$

else

Set $front = front + 1$

[END OF IF]

Step 4: EXIT.

5) Dequeue : insert :

• Rear

→ Step 1: if $(front == 0 \text{ and } REAR == MAX - 1)$

OR $(FRONT == REAR + 1)$

write OVERFLOW

EXIT

Step 2: if $FRONT == -1$

Set $FRONT = REAR = 0$

else IF $REAR == MAX - 1$

Set $REAR = 0$

else

Set $REAR = REAR + 1$

Step 3: Set $Dequeue[REAR] = value$

Step 4: EXIT.

• Front

→ Step 1: if $(Front == 0 \text{ and } Rear == MAX - 1)$ or $(Front == Rear + 1)$
Write OVERFLOW
EXIT

Step 2: if $FRONT == -1$
Set $FRONT = REAR = 0$
else IF $FRONT == 0$
Set $FRONT = MAX - 1$
else
Set $FRONT = FRONT - 1$

Step 3: Set $Dequeue[FRONT] = value$

Step 4: EXIT.

6) Dequeue: Deletion.

• Rear:

→ Step 1: if $Front == -1$
write underflow
EXIT

Step 2: Set $value = Dequeue[REAR]$

Step 3: if $FRONT == REAR$
Set $FRONT == REAR$
else IF $REAR == 0$
Set $REAR = MAX - 1$
else
Set $REAR = REAR - 1$

Step 4: EXIT.

• Front :-

→ Step 1:- if $\text{front} == -1$
write UNDERFLOW
EXIT

Step 2: set $\text{value} = \text{Deque}[\text{FRONT}]$

Step 3:- if $\text{front} == \text{Rear}$

set $\text{front} = \text{Rear} = -1$

else if $\text{front} == \text{MAX} - 1$

set $\text{front} = 0$

else

set $\text{front} = \text{front} + 1$

Step 4:- EXIT.

Unit NO: 4 (Linked List)

1) Traversing a Linked List:-

→ Step 1:- [Initialize] set PTR = START

Step 2:- Repeat Step 3 and 4

while PTR != NULL

Step 3:- Apply Process - to PTR → DATA

Step 4:- Set PTR = PTR → NEXT

[END OF LOOP]

Step 5:- EXIT.

2) To print the number of nodes in a Linked List:-

→ Step 1:- [Initialize] set count = 0

Step 2:- [Initialize] set PTR = START

Step 3:- Repeat step 4 and 5

while PTR != NULL

Step 4:- Set count = count + 1

Step 5:- Set PTR = PTR → NEXT

[END OF LOOP]

Step 6:- WRITE COUNT

Step 7:- EXIT

3) Searching for a value in the Linked List:-

→ Step 1:- [Initialize] set PTR = START

Step 2:- Repeat Step 3 while PTR != NULL

Step 3:- if val = PTR → DATA

Set POS = PTR

GOTO Step 5

ELSE

SET = PTR → NEXT

[END OF IF] [END OF LOOP]

Step 4:- Set POS = NULL

Step 5:- EXIT.

4) inserting a node at beginning of the linked list:-

→ Step 1:- If $AVAIL = NULL$

Write OVERFLOW

GOTO step 7 [END OF IF]

Step 2:- Set $NEW-NODE = AVAIL$

Step 3:- Set $AVAIL = AVAIL \rightarrow NEXT$

Step 4:- Set $NEW-NODE \rightarrow DATA = VAL$

Step 5:- Set $NEW-NODE \rightarrow NEXT = START$

Step 6:- Set $START = NEW-NODE$

Step 7: EXIT

5) inserting a node at end of the Linked List:-

→ Step 1:- If $AVAIL = NULL$

Write OVERFLOW

GOTO step 10 [END OF IF]

Step 2:- Set $NEW-NODE = AVAIL$

Step 3:- Set $AVAIL = AVAIL \rightarrow NEXT$

Step 4:- Set $NEW-NODE \rightarrow DATA = VAL$

Step 5: Set $NEW-NODE \rightarrow NEXT = NULL$

Step 6: Set $PTR = START$

Step 7: Repeat Step 8 while $PTR \rightarrow NEXT \neq NULL$

Step 8: Set $PTR = PTR \rightarrow NEXT$ [END OF LOOP]

Step 9: Set $PTR \rightarrow NEXT = NEW-NODE$

Step 10:- EXIT.

6) insert a new node after a node that has value NUM.

→ Step 1:- if $AVAIL = null$
Write OVERFLOW
GOTO Step 12 [END OF IF]
Step 2:- set $new_node = avail$
Step 3:- set $avail = avail \rightarrow next$
Step 4:- set $new_node \rightarrow data = val$
Step 5:- set $PTR = START$
Step 6:- set $PREPTR = PTR$
Step 7:- Repeat Step 8 and 8
while $PREPTR \rightarrow DATA \neq NUM$
Step 8:- set $PREPTR = PTR$
Step 9:- set $PTR = PTR \rightarrow NEXT$
Step 10:- $PREPTR \rightarrow NEXT = new_node$
Step 11:- set $new_node \rightarrow next = PTR$
Step 12: EXIT.

7) inserting a Node before a given Node in Linked List:

→ Step 1:- if $avail = null$
Write OVERFLOW
Go to step 12 [END OF IF]
Step 2:- set $new_node = avail$
Step 3:- set $avail = avail \rightarrow next$
Step 4:- set $new_node \rightarrow data = val$
Step 5:- set $PTR = START$
Step 6:- set $PREPTR = PTR$
Step 7:- Repeat Step 8 and 9
while $PTR \rightarrow data \neq NUM$
Step 8:- set $PREPTR = PTR$
Step 9:- set $PTR = PTR \rightarrow NEXT$
Step 10:- $PREPTR \rightarrow NEXT = new_node$
Step 11:- set $new_node \rightarrow next = PTR$
Step 12:- EXIT

8) Deleting the 1st node of the linked list:-

→ Step 1:- if $START = NULL$
Write UNDERFLOW
Go to Step 5
[END OF IF]

Step 2:- Set $PTR = START$

Step 3:- Set $START = START \rightarrow NEXT$

Step 4:- FREE PTR

Step 5:- EXIT

9) deleting the last node from the Linked List:-

→ Step 1:- if $START = NULL$
Write UNDERFLOW
Go to Step 8 [END OF IF]

Step 2:- Set $PTR = START$

Step 3:- Repeat step 4 and 5
while $PTR \rightarrow next \neq NULL$

Step 4:- set $PREPTR = PTR$

Step 5:- set $PTR = PTR \rightarrow NEXT$
[END OF LOOP]

Step 6:- set $PREPTR \rightarrow NEXT = NULL$

Step 7:- FREE PTR

Step 8:- EXIT.

10) Deleting the Node after a given node in Linked List:

- Step 1:- if start = null
write UNDERFLOW
Goto Step 10 [END OF IF]
- Step 2:- set PTR = START
- Step 3:- set PREPTR = PTR
- Step 4:- Repeat Steps 5 and 6
while PREPTR → DATA ≠ NUM
- Step 5:- set PREPTR = PTR
- Step 6:- set PTR = PTR → NEXT
[END OF LOOP]
- Step 7:- set TEMP = PTR
- Step 8:- set PREPTR → NEXT = PTR → NEXT
- Step 9:- FREE TEMP
- Step 10:- EXIT.

11) Sort Linked List in Ascending order:-

- Step 1:- if start = null or start → next = null
Write "List is too short to sort"
Goto Step 9 [END OF IF]
- Step 2:- set PTR1 = START
- Step 3:- Repeat Step 4 and 7 while PTR1 ≠ null
- Step 4:- set PTR2 = PTR1 → NEXT
- Step 5:- Repeat Step 6 and 7 while PTR2 ≠ null
- Step 6:- if PTR1 → DATA > PTR2 → DATA
set TEMP = PTR1 → DATA
set PTR1 → DATA = PTR2 → DATA
set PTR2 → DATA = TEMP
[END OF IF]
- Step 7:- set PTR2 = PTR2 → NEXT
[END OF INNER LOOP]
- Step 8:- set PTR1 = PTR1 → NEXT
[END OF OUTER LOOP]
- Step 9:- EXIT.

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Merging the Node:

→ Step 1:- if list 1 = NULL

Set Merged-list = list 2

Go to Step 9 [END OF IF]

Step 2:- if list 2 = null

Set merged-list = list 1

Go to Step 9 [END OF IF]

Step 3:- initialize pointers

Set PTR1 = list 1

Set PTR2 = list 2

Set merged-list = null

Set Last = null

Step 4:- Repeat Step 5-7 while PTR1 ≠ NULL &
PTR2 ≠ NULL

Step 5:- if PTR1 → Data < PTR2 → Data

Set Temp = PTR1

Set PTR1 = PTR1 → NEXT

ELSE

Set TEMP = PTR2

Set PTR2 = PTR2 → NEXT [END OF IF]

Step 6:- if merged-list = null

Set merged-list = temp

Set Last = temp

else

Set Last → Next = temp

Set last = temp [END OF IF]

Step 7:- [END OF LOOP]

Step 8:- if PTR1 ≠ NULL

Set Last → Next = PTR1

else if PTR2 \neq NULL

set Last \rightarrow next = PTR2

[END OF IF]

Step 9:- EXIT

13) inserting a node at the beginning of the Doubly Linked List:- end

\rightarrow Step 1:- if avail = null

write overflow

Go to step 9 [END OF IF]

Step 2:- set new-node = avail

Step 3:- set avail = avail \rightarrow next

Step 4:- set new-node \rightarrow data = val

Step 5:- set new-node \rightarrow prev = null

Step 6:- set PTR = START

Step 7:- Repeat Step 8 while PTR \rightarrow NEXT \neq NULL

Step 8:- set PTR = PTR \rightarrow NEXT [END OF LOOP]

Step 9:- set PTR \rightarrow next = new-node

Step 10:- set New-node \rightarrow prev = PTR

Step 11:- EXIT

14) inserting a node at the beginning of the Doubly Linked List:-

\rightarrow Step 1:- if avail = null

write overflow

Go to step 9 [END OF IF]

Step 2:- set new-node = avail

Step 3:- set avail = avail \rightarrow next

Step 4:- set new-node \rightarrow data = val

Step 5:- set new-node \rightarrow prev = null

Step 6:- set new-node \rightarrow next = start

Step 7:- set start \rightarrow prev = new-node

Step 8:- set start = new-node

Step 9:- EXIT

15) Algorithm to insert a new node after a given node:-

→ Step 1:- if avail = null
write OVERFLOW
Go to Step 12 [END OF IF]

Step 2:- set new-node = avail

Step 3:- set avail = avail → next

Step 4:- set new-node → data = val

Step 5:- set PTR = START

Step 6:- Repeat Step 7 while PTR → data != NUM

Step 7:- set PTR = PTR → next [END OF LOOP]

Step 8:- set new-node → next = PTR → next

Step 9:- set new-node → prev = PTR

Step 10:- set PTR → next = new-node

Step 11:- set PTR → next → prev = new-node

Step 12: EXIT

16) Algorithm to insert a new node before a given node:-

→ Step 1:- If avail = null
write OVERFLOW
Go to Step 12
[END OF IF]

Step 2: set new-node = avail

Step 3: set avail = avail → next

Step 4:- set new-node → data = val

Step 5:- set PTR = START

Step 6:- Repeat Step 7 while PTR → data != NUM.

- Step 7:- set $PTR = PTR \rightarrow next$
Step 8:- set new-node $\rightarrow next = PTR$
Step 9:- set new-node $\rightarrow prev = PTR \rightarrow prev$
Step 10:- set $PTR \rightarrow prev = new-node$
Step 11:- set $PTR \rightarrow prev \rightarrow next = new-node$
Step 12:- EXIT.

17) deleting the 1st node from a doubly linked list:-

- \rightarrow Step 1:- If start = null
 write OVERFLOW
 Go to Step 6 [END OF IF]
Step 2:- set $PTR = start$
Step 3:- set $start = start \rightarrow next$
Step 4:- set $start \rightarrow prev = null$
Step 5:- FREE PTR
Step 6:- EXIT

18) deleting the last node from a doubly linked list:-

- \rightarrow Step 1:- If start = null
 write OVERFLOW
 Go to Step 7 [END OF IF]
Step 2:- Set $PTR = start$
Step 3:- Repeat Step 4 while $PTR \rightarrow next \neq null$
Step 4:- set $PTR = PTR \rightarrow next$
 [END OF IF]
Step 5:- set $PTR \rightarrow prev \rightarrow next = null$
Step 6:- Free PTR
Step 7: exit

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deleting the node before a given node in doubly linked list

→ Step 1 :- if start = null
write underflow
Go to step 9 [END OF IF]

Step 2 :- set PTR = START

Step 3 :- Repeat Step 4 while PTR → data != num

Step 4 :- set PTR = PTR → next [END OF LOOP]

Step 5 :- set TEMP = PTR → PREV

Step 6 :- set TEMP → prev → next = PTR

Step 7 :- set PTR → PREV = TEMP → PREV

Step 8 :- Free TEMP

Step 9 :- EXIT

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deleting the node after a given node in doubly linked list

→ Step 1 :- if start = null
write underflow
Go to step 9 [END OF IF]

Step 2 :- set PTR = START

Step 3 :- Repeat Step 4 while PTR → DATA != NUM

Step 4 :- set PTR = PTR → next [END OF LOOP]

Step 5 :- set temp = PTR → next

Step 6 :- set PTR → next = temp → next

Step 7 :- set temp → next → prev = PTR

Step 8 :- Free temp

Step 9 :- EXIT.

Unit NO: 05 (Trees)

1) Pre-order Traversal:-

- Step 1:- Repeat Steps 2 to 4 while Tree \neq null
- Step 2:- write tree \rightarrow data
- Step 3:- PreOrder (tree \rightarrow left)
- Step 4:- Preorder (tree \rightarrow right)
- [END OF LOOP]
- Step 5:- END.

2) In order Traversal:-

- Step 1:- Repeat Steps 2 to 4 while TREE \neq null
- Step 2:- Inorder (tree \rightarrow left)
- Step 3:- write tree \rightarrow data
- Step 4:- Inorder (tree \rightarrow right)
- [END OF LOOP]
- Step 5:- EXIT

3) Post order Traversal:-

- Step 1:- Repeat Steps 2 to 4 while Tree \neq null
- Step 2:- Postorder (tree \rightarrow left)
- Step 3:- Postorder (tree \rightarrow right)
- Step 4:- write Tree \rightarrow data
- [END OF LOOP]
- Step 5:- END.

4) Operations on BST :-

→ Step 1:- if tree \rightarrow data = val or tree = null RETURN Tree
ELSE
if val < tree \rightarrow data
Return searchElement (tree \rightarrow left, val)
else
Return searchElement (tree \rightarrow right, val)
[END OF IF]
[END OF IF]

Step 2: END

5) inserting a new node in a BST :-

→ Step 1: if tree = null
allocate memory for tree
set tree \rightarrow data = val
set tree \rightarrow left = tree \rightarrow right = null
else
if val < tree \rightarrow data
insert (tree \rightarrow left, val)
else
insert (tree \rightarrow right, val)
[END OF IF] [END OF IF]

Step 2: END.

6) Deleting a Node from the BST:-

→ Step 1: if tree = null

write "val not found in the tree"

else if val < tree → data

delete (tree → left, val)

else if val > tree → data

delete (tree → right, val)

else if tree → left and tree → right

set temp = findLargestNode (tree → left)

set tree → data = temp → data

delete (tree → left, temp → data)

else

set temp = tree

if tree → left = null and tree → right = null

set tree = null

else if tree → left != null

set tree = tree → left

else

set tree = tree → right

[END OF IF]

FREE TEMP

[END OF IF]

Step 2: END

Unit NO: 06 (Graph)1) Algorithm for Breadth-first Search:-

→ Step 1:- Set Status = 1 (ready state)
for each node in G

Step 2:- enqueue the starting node A
and its STATUS = 2
(waiting state)

Step 3:- Repeat steps 4 and 5 until
queue is empty

Step 4:- dequeue a node N. Process it
and set its STATUS = 3

Step 5:- enqueue all the neighbours of
N that are in the ready
state (whose STATUS = 1) and set
their STATUS = 2

(waiting state)
[END OF LOOP]

Step 6:- EXIT.

2) Algorithm for depth-first search:-

→ Step 1:- set status = 1 (ready state) for each node in G

Step 2:- push the starting node A on the stack and set its status = 2 (waiting state)

Step 3:- Repeat Steps 4 and 5 until the stack is empty.

Step 4:- Pop the top node N. Process it and set its status = 3 (processed state)

Step 5:- Push on the stack all the neighbours of N that are in the ready state (whose status = 1) and set their status = 2 (waiting state)

[END OF LOOP]

Step 6:- EXIT