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Kitchener, ON N2A 3R2

WEBSITES, PORTFOLIOS, PROFILES

 https://meet133patel.github. io/Bio/

EDUCATION

Diploma: Game Design

Conestoga College, Kitchener,
Ontario, Canada, Expected in
April 2023

GPA: 88%

B. Tech.: Information Technology **C.S.P.I.T,CHARUSAT**, Gujarat,India. , May 2019 GPA: 65.72%

PATEL MITKUMAR ASHOKBHAI

PROFESSIONAL SUMMARY

A challenging, growth-oriented job that values innovation and teamwork is being sought, with a desire to expand skills through hands-on experience and training while contributing knowledge to an organization. A workplace that supports individual growth and offers a clear path to career advancement is hoped for, with the ultimate goal of making a positive impact on the industry and the world by working with likeminded individuals who share a passion for making a difference.

SKILLS

Technical Skills:

- Game Engine: Unity 3D
- Creative Software: Maya, Photoshop, Illustrator, Substance 3D Painter, Substance 3D sampler, Substance 3D Stager, Premiere Pro, Audition
- Programming Languages: C, C++, C#, Android, Arduino, Python, HTML/CSS, JavaScript, PHP
- 2D art in Photoshop and Illustrator
- Texturing in various software
- VFX & Shaders in Unity3D

Personal Skills:

- Creative and logical
- Problem-solving ability
- Cooperative and keen observer
- Confident and Determined
- Quick Learner and positive thinker
- Flexible

WORK HISTORY

October 2021 - Current **Olymel - Production Operator**, Paris, ON

December 2018 - May 2019

Hari Skyline - Game Designer, Ahmedabad

• I established project documents, assisted with idea generation, managed requirements, and created 3D assets for video games. I optimized performance and developed game levels, enhancing the user experience on PC and mobile platforms.

CERTIFICATIONS

Level Design in Unity3D. Game Design in Unity3D. 3D Modeling in Maya and Blender.