

# INDIAN RUMMY

Developed by-Meetakshi Setiya

## Rules and gameplay:

>The main objective is to create melds consisting of three cards. The melds can be of the following forms:

1- 3 consecutive cards of the same suit (wrap around not allowed)

2- 3 cards of the same rank and different suits

>The rank of the cards goes like: Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, King

>The deck consists of 104 cards i.e. 2 decks of cards. The user and the computer (Joe) are given 10 cards at the start.

>There are two other piles- the selection deck (which remains face down) and the discard pile. Players can select a card from any of these two provided that the discard pile has more than one card in it.

>After choosing a card the player can now discard it and continue the game or click on the show button if he thinks that he has the best possible cards to make a show.

>After clicking on show, the player selects a card from his/her pile and places it facedown on the discard pile.

>The player will then choose 3 cards and click on the GROUP button to make a group. If he/she selects more than 3 cards, the selection doesn't count. The grouped cards will be displayed alongside in a pile.

>When there's only a single card left while grouping, clicking on it will display the result.

## Scoring:

Maximum score-10 is when consecutive cards of the same suit are grouped. In that too, if the face cards are grouped, 20 points are allotted

Groups of cards of the same rank and different suits carry 5 points.

Have fun playing!