Tutorial 4 - Conditionals

Comparison Operators

```
x != y  # x is not equal to y
x > y  # x is greater than y
x < y  # x is less than y
x >= y  # x is greater than or equal to y
x <= y  # x is less than or equal to y
x is y  # x is the same as y
x is not y  # x is not the same as y</pre>
```

Exercises

1) Logical Operators – and, or, and not

```
Fill in the blanks:
```

```
# Logical Operators
# Check if a number is between 1 and 10
x = 7
print(x > _1 and x < _10)

# Check if a number is negative OR greater than 100
y = -5
print(y < 0 or y > 100)

# Use not to flip the result
print(not(x > 10))
```

2) Conditional Execution - if, else

Fill in the blanks:

Chained Condition – if, elif, else
 Fill in the blanks:

4) Nested Conditions

5) Try and Except

```
# This program asks the user how much money they want to withdraw.
 # It should handle unexpected input and give clear feedback.
                                                           # Begin a try block
     amount = float(input("Enter the amount to withdraw: ")) # Try to read the input as a number
     if amount >1000:
                                                           # Check if withdrawal exceeds 1000
         print("too large")
                                                           # Message if too large
     elif amount > 0:
                                                         # Check if the amount is positive
                                                          # Message for successful withdrawal
        print("success")
     else:
                                                          # If none of the above are True
        print("invalid")
                                                          # Message for invalid (zero or negative) amount
expect;
                                                          # Handle any error during input
     print("number")
                                                          # Message asking for a valid number
```

6) Practice Questions

a. Grade Calculator

Ask for students result (e.g. 72) and give the associated letter grade:

- 90 and above -> A
- 80-89 -> B
- 70-79 -> C
- 60-69 -> D
- Below 60 -> F

b. Weather Suggestion App

Ask the user for the temperature in Celsius, then suggest what to wear:

- Below 10 °C -> "Wear a coat!"
- 10 20 °C -> "Take a jumper."
- Above 20 °C -> "T-shirt weather."

c. Cinema Tickets Price Calculator

Ask for customer's age and if they are a student. Ticket prices are as follows:

- If under 12, ticket price is €5
- If 12 17, ticket price is €7
- If 18+ and a student, ticket price is €8
- If 18+ and not a student, ticket price is €12

d. Store Discount Calculator

- Ask user the total amount of purchase
- Ask if they are a store member (yes/no)
- · Ask what day of the week it is
- Apply following discounts for the following rules:
 - o Members on Wednesday: 20% discount
 - o Members any other day: 10% discount
 - o Non-members on Wednesday: 5% discount
 - o Non-members any other day: no discount
- Calculate and print total price after discount is applied
- Round final price to 2 decimal places