



# MASTER DSA ORDER (JAVA)

Topic → Primary Source → Secondary Use

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## PHASE 0: ABSOLUTE FOUNDATION (Do once, fast)

### 0. Time & Space Complexity

**Start:** Kunal

**Then:** GFG (definitions only)

**Skip Striver here**

**Why:** Kunal explains intuition better.

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## PHASE 1: ARRAYS & STRINGS (MOST IMPORTANT)

### 1. Arrays (Basics → Advanced)

- Traversal
- Prefix sum
- Sliding window
- Two pointers
- Kadane
- Subarrays

**Start:** Kunal

**Then:** Striver (patterns only)

**GFG:** Edge cases + extra practice

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### 2. Strings

- Frequency
- Palindrome
- Anagram

- Sliding window on strings

**Start:** Kunal

**Then:** Striver

**GFG:** Reference only

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## PHASE 2: MATHEMATICS + BIT MANIPULATION

### 3. Basic Math for DSA

- GCD/LCM
- Prime
- Sieve
- Fast power

**Start:** Kunal

**GFG:** Only formulas

**Skip Striver**

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### 4. Bit Manipulation

- Bit operators
- XOR tricks
- Bit masking

**Start:** Striver

**Then:** Kunal (if confused)

**GFG:** Examples only

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## PHASE 3: SEARCHING & SORTING

### 5. Searching (Binary Search Patterns)

- Classic BS
- BS on answer
- Rotated array

**Start:** Striver

**Then:** Kunal (intuition gaps)

**GFG:** Practice only

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## 6. Sorting Algorithms

- Merge sort
- Quick sort
- Heap sort

**Start:** Kunal

**GFG:** Pseudocode

**Skip Striver**

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# PHASE 4: RECURSION & BACKTRACKING

## 7. Recursion

- Recursion tree
- Base cases

**Start:** Kunal

**GFG:** Read only

**Skip Striver**

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## 8. Backtracking

- Subsets
- Permutations
- N-Queens

**Start:** Kunal

**Then:** Striver (problem patterns)

**GFG:** Reference only

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# PHASE 5: LINKED LIST + STACK + QUEUE

## 9. Linked List

- Reverse
- Cycle
- Palindrome

**Start:** Striver

**Then:** Kunal (if stuck)

**GFG:** Edge cases

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## 10. Stack

- Monotonic stack
- Histogram
- Parentheses

**Start:** Striver

**Then:** Kunal

**GFG:** Practice

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## 11. Queue & Deque

- Sliding window max
- Circular queue

**Start:** Striver

**GFG:** Examples

**Skip Kunal unless confused**

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# PHASE 6: HASHING

## 12. HashMap / HashSet

- Prefix sum + map
- Two sum
- Frequency problems

**Start:** Striver  
**Then:** Kunal  
**GFG:** Reference only

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## PHASE 7: TREES (CRITICAL)

### 13. Binary Tree

- Traversals
- Height
- Diameter
- LCA

**Start:** Striver  
**Then:** Kunal (intuition)  
**GFG:** Diagrams + edge cases

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### 14. Binary Search Tree

- Validate
- Kth smallest
- Floor & ceil

**Start:** Striver  
**GFG:** Reference  
**Skip Kunal unless needed**

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## PHASE 8: HEAPS

### 15. Heap / Priority Queue

- Top K
- Kth largest
- Median stream

**Start:** Striver  
**Then:** Kunal (basics)  
**GFG:** Practice

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## PHASE 9: GREEDY

### 16. Greedy Algorithms

- Activity selection
- Knapsack
- Interval problems

**Start:** Striver

**GFG:** Proof logic

**Skip Kunal**

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## PHASE 10: DYNAMIC PROGRAMMING (MOST DIFFICULT)

### 17. DP Basics

- Memoization
- Tabulation
- State definition

**Start:** Kunal

**Then:** Striver

**GFG:** Reference

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### 18. DP Patterns

- Knapsack
- LIS
- LCS
- Grid DP
- DP on trees

**Start:** Striver

**Then:** Kunal (intuition)

**GFG:** Extra problems

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## PHASE 11: GRAPHS (ADVANCED INTERVIEW)

### 19. Graph Basics

- BFS / DFS
- Representation

**Start:** Kunal

**Then:** Striver

**GFG:** Reference

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### 20. Advanced Graphs

- Dijkstra
- MST
- Topo sort
- DSU

**Start:** Striver

**GFG:** Proofs & variations

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## PHASE 12: ADVANCED DATA STRUCTURES (OPTIONAL)

### 21. Trie

**Start:** Striver

**GFG:** Reference

### 22. Segment Tree / BIT

**Start:** Striver

**GFG:** Practice

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## FINAL RULES (DON'T IGNORE)

1. Never do full Kunal + full Striver for same topic
2. Videos → problems **same day**

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- 3.  Don't touch DP or Graphs early
  - 4.  GFG is a **dictionary**, not a teacher
  - 5.  Quantity ≠ mastery
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## How I fit into this plan

After **each topic**, come to me and say:

"I finished **X topic**.  
Give me **curated problems** (Easy / Medium / Hard).  
Then review my approach."

That's when your **problem-solving ability explodes**.

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