ASSIGNMENT 4

CSCI 6704 – Advanced Topics In Networks

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Source Code

The source code for Assignment 4 is in folder **assignment_4_code**. The files inside this folder are inside package – **assignment_4_code/src/main/java/**. These files are as below:

- 1. **files** folder This folder contains all the input and output files. The text files inside this folder are as below.
 - a. **RoutingTable.txt** This file contains the routing table entries. Each entry consist of three things which are as follow:
 - i. Destination address/Number of ones in the mask (Example: X.X.X.X/X)
 - ii. Next hop address (Example: or X.X.X.X)
 - iii. Outgoing interface (Example: E0)
 - b. **RandomPackets.txt** This file contains a list of packets with random destination addresses arriving at the router. (Example: X.X.X.X).
 - c. **RoutingOutput.txt** This file contains the routing decisions made by the router for each packet.
- 2. **RoutingTableModel.java** This java file contains the model class for each entry of the router. The entries from the file **RoutingTable.txt** is stored inside the RoutingTableModel class. Also, all entries are stored using the LinkedHashMap data structure.
- 3. RoutingSimulation.java This java file contains the actual routing logic and routing algorithm. This class read entries from two files namely RoutingTable.txt and RandomPackets.txt, processes the packet, and stores the output in the RoutingOutput.txt file. The list of methods in this class are as below:
 - a. Private methods:
 - i. storeRoutingDecisionInFile(...params) Stores the final routing decision made by the router in the **RoutingOutput.txt** file.
 - ii. getRoutingMessage(...params) Gets the routing message.
 - iii. getRoutingDecision(...params) Gets the routing decision. (Internally calls getRoutingMessage(...params) method)
 - iv. readRoutingTableInMemory() Reads the routing table from **RoutingTable.txt** file inside the memory.
 - b. Public methods:
 - i. execute() Executes the **RoutingSimulation** class. This method internally calls other private methods.
- 4. **RoutingSimulationTest.java** This java file contains the **RoutingSimulationTest** class. It executes the **RoutingSimulation** class using the **RoutingSimulation's** execute() method.

Screenshots

Figure 1 displays the results of the program execution which consists of the routing table and the output (i.e. routing decisions) made by the router.

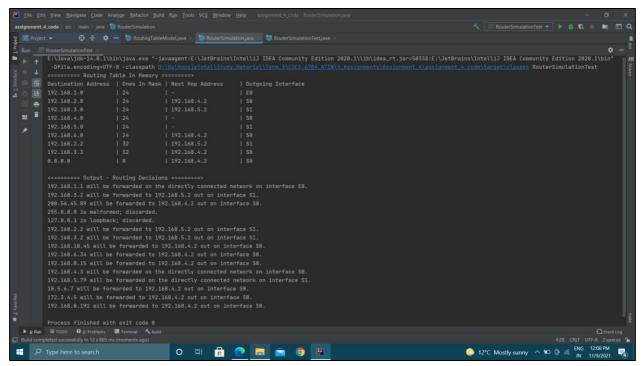


Figure 1 - Screenshot of the program execution

Figure 2 displays the routing decisions captured in the RoutingOutput.txt file.

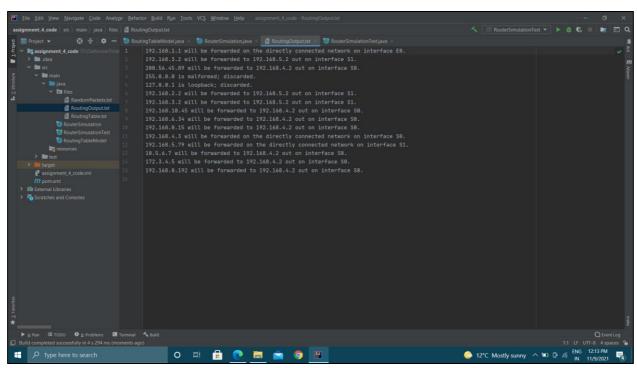


Figure 2 – Screenshot of the RoutingOutput.txt file