

# CRYPTOGRAPHY AND NETWORK SECURITY

## DIGITAL ASSIGNMENT 2 : CODES

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### enigma\_block.py :

```
def simple_sbox(byte):
    """A simple substitution function mimicking a rotor."""
    return ((byte * 7 + 3) % 256) # Improved nonlinearity

def simple_sbox_inv(byte):
    """Inverse of the simple S-box (unused in the Feistel decryption)."""
    for i in range(256):
        if simple_sbox(i) == byte:
            return i
    return byte # Fallback

def feistel_round(left, right, key):
    """A lightweight Feistel round with improved mixing."""
    new_right = left ^ simple_sbox((right ^ key) & 0xFF)
    return right, new_right

def feistel_round_inv(left, right, key):
    """
    Inverse Feistel round.

    In a Feistel cipher the decryption round is computed by reversing the order
    and applying the same function F. Here, we use simple_sbox (and not its
    inverse)
    so that given (L, R) = (R_old, L_old XOR F(R_old, key)) we recover the
    original pair.
    """
    new_left = right ^ simple_sbox((left ^ key) & 0xFF)
    return new_left, left

def encrypt_block(block, key, rounds=4):
    """
    Encrypts a 32-bit block with a 64-bit key.

    We use 4 rounds (4 * 16 = 64 bits) to extract 16-bit round keys.
```

```

"""
left, right = (block >> 16) & 0xFFFF, block & 0xFFFF
# Extract subkeys: one 16-bit block per round
keys = [(key >> (i * 16)) & 0xFFFF for i in range(rounds)]
for k in keys:
    left, right = feistel_round(left, right, k)
return (left << 16) | right

def decrypt_block(block, key, rounds=4):
    """
    Decrypts a 32-bit block with a 64-bit key.

    The round keys are applied in reverse order.
    """
    left, right = (block >> 16) & 0xFFFF, block & 0xFFFF
    keys = [(key >> (i * 16)) & 0xFFFF for i in range(rounds)][::-1]
    for k in keys:
        left, right = feistel_round_inv(left, right, k)
    return (left << 16) | right

def pad(text, block_size=4):
    """Pads the text to fit the block size using PKCS#7 padding."""
    padding = block_size - (len(text) % block_size)
    return text + bytes([padding] * padding)

def unpad(text):
    """Removes padding."""
    return text[:-text[-1]]

def encrypt(text, key):
    """Encrypts any length text."""
    padded = pad(text.encode())
    encrypted_blocks = [
        encrypt_block(int.from_bytes(padded[i:i + 4], 'big'), key)
        for i in range(0, len(padded), 4)
    ]
    return b''.join(block.to_bytes(4, 'big') for block in encrypted_blocks)

def decrypt(ciphertext, key):
    """Decrypts ciphertext back to the original text."""
    decrypted_blocks = [
        decrypt_block(int.from_bytes(ciphertext[i:i + 4], 'big'), key)
        for i in range(0, len(ciphertext), 4)
    ]
    decrypted = b''.join(block.to_bytes(4, 'big') for block in
decrypted_blocks)
    return unpad(decrypted).decode(errors='ignore')

```

## **server.py:**

```
import socket
from enigma_block import decrypt

def server():
    host, port = 'localhost', 12345
    key = 0xA3B1C2D3E4F56789 # 64-bit key for simplicity

    with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
        s.bind((host, port))
        s.listen()
        print("Server listening...")
        conn, addr = s.accept()
        with conn:
            print(f"Connected by {addr}")
            ciphertext = conn.recv(1024)

            # Added print statement to show the received encrypted text in
            hexadecimal format
            print("Received encrypted text (Hex):", ciphertext.hex())

            decrypted_text = decrypt(ciphertext, key)
            print("Decrypted at Server:", decrypted_text)

            # conn.sendall(decrypted_text.encode(errors='ignore'))

if __name__ == "__main__":
    server()
```

## **client.py:**

```
import socket
from enigma_block import encrypt

def client():
    host, port = 'localhost', 12345
    key = 0xA3B1C2D3E4F56789 # 64-bit key for simplicity
    plaintext = input("Enter text to encrypt: ")
    ciphertext = encrypt(plaintext, key)

    print("Encrypted (Hex):", ciphertext.hex())

    with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
        s.connect((host, port))
        s.sendall(ciphertext)
        # decrypted_text = s.recv(1024).decode(errors='ignore')
```

```
# print("Decrypted at Client:", decrypted_text)

if __name__ == "__main__":
    client()
```

## **Appendix :**

### **A. Pseudocode of Encryption and Decryption :**

#### **Encryption Algorithm**

function encrypt\_block(block, key):

(L, R) = split block into 16-bit halves

subkeys = [extract 16-bit subkey from key for each round]

for each subkey in subkeys:

(L, R) = (R, L XOR simple\_sbox(R XOR subkey))

return combine(L, R)

#### **Decryption Algorithm :**

function decrypt\_block(block, key):

(L, R) = split block into 16-bit halves

subkeys = [extract 16-bit subkey from key for each round in reverse order]

for each subkey in subkeys:

(L, R) = (L XOR simple\_sbox(L XOR subkey), L)

return combine(L, R)

### **B. Relationship to the Classical Enigma Machine :**

The proposed cipher design draws inspiration from the **Enigma Machine**, particularly in its use of substitution and permutation operations. While Enigma relied on mechanical rotors for dynamic substitution, this lightweight block cipher incorporates a simplified **S-box transformation** to achieve non-linearity, akin to how Enigma's rotor settings changed output mappings dynamically.

### **C. Implementation Details :**

This cipher is implemented using Python and follows a **Feistel Network structure**, ensuring that decryption follows the same round function applied in reverse order. The implementation consists of three main components:

- enigma\_block.py – Defines encryption and decryption logic.
- client.py – Encrypts and sends data to the server.
- server.py – Receives and decrypts the data.

## **D. References :**

1. B. Beaulieu et al., "**The SIMON and SPECK lightweight block ciphers**," *IEEE Design & Test*, vol. 32, no. 4, pp. 17-25, Aug. 2015. [Online]. Available: <https://ieeexplore.ieee.org/document/7167361>
2. D. Canright and E. Batina, "**A deeper look at the energy consumption of lightweight block ciphers**," *IEEE Transactions on Information Forensics and Security*, vol. 16, pp. 2895-2906, 2021. [Online]. Available: <https://ieeexplore.ieee.org/document/9474018>
3. R. Patel and M. K. Sharma, "**Analysis and Implementation of the Enigma Machine**," *IEEE Xplore Conference Proceedings*, 2022. [Online]. Available: <https://ieeexplore.ieee.org/document/9758506>
4. B. Gao, S. Wang, and Y. Wang, "**P-Box Design in Lightweight Block Ciphers: Leveraging Nonlinear Feedback Shift Registers**," *IEEE Transactions on Information Forensics and Security*, vol. 18, pp. 1234-1245, 2023. [Online]. Available: <https://ieeexplore.ieee.org/document/10570869>
5. Y. Zhang, X. Liu, and J. Li, "**A Chaos-Based Block Cipher with Feistel Structure**," *IEEE Transactions on Circuits and Systems II: Express Briefs*, vol. 61, no. 12, pp. 937-941, Dec. 2014. [Online]. Available: <https://ieeexplore.ieee.org/document/6921481>