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Flexibility vs. abstraction

Low level



- Linear Algebra operations
- Bare metal



- Compiles graphs of Tensor operations
- High flexibility

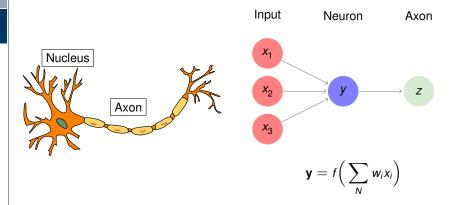




- Stacks together elementary layers
- Reduced flexibility



Artifical Neural Networks





Terminology

- We will call $\frac{\partial L}{\partial \hat{\mathbf{y}}}$ the **error E** in the exercises
- "Layer" it is now a technical term. Layers must not be present in graphical depictions. E.g. activation functions become "layers"











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 - we allow only extremely simple graphs
 - · with a list of layers
 - and only one data source
 - and one loss function



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- recursively calls backward on its layers passing the error



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- in our case it stores the loss over iterations, while in other frameworks this is commonly separated into an optimizer class

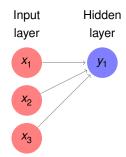




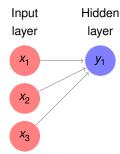
Fully Connected Layer









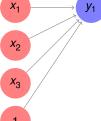


$$\begin{pmatrix} w_1 \\ \vdots \\ w_n \end{pmatrix}^T \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} + w_{n+1} = \hat{y}$$

$$\mathbf{w}^T\mathbf{x} = \hat{y}$$



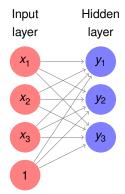




$$\begin{pmatrix} w_1 \\ \vdots \\ w_n \\ w_{n+1} \end{pmatrix}^T \begin{pmatrix} x_1 \\ \vdots \\ x_n \\ 1 \end{pmatrix} = \emptyset$$

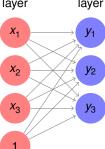
$$\mathbf{w}^T\mathbf{x} = \hat{y}$$











$$\begin{pmatrix} w_{1,1} & \dots & w_{1,m} \\ \vdots & \ddots & \vdots \\ w_{n,1} & \dots & w_{n,m} \\ w_{n+1,1} & \dots & w_{n+1,m} \end{pmatrix}^T \begin{pmatrix} x_1 \\ \vdots \\ x_n \\ 1 \end{pmatrix} = \begin{pmatrix} \hat{y}_1 \\ \vdots \\ \hat{y}_m \end{pmatrix}$$

$$\mathbf{W}\mathbf{x} = \hat{\mathbf{y}}$$









$$\begin{pmatrix} w_{1,1} & \dots & w_{1,m} \\ \vdots & \ddots & \vdots \\ w_{n,1} & \dots & w_{n,m} \\ w_{n+1,1} & \dots & w_{n+1,m} \end{pmatrix}^T \begin{pmatrix} x_{1,1} & \dots & x_{1,b} \\ \vdots & \ddots & \vdots \\ x_{n,1} & \dots & x_{n,b} \\ 1 & \dots & 1 \end{pmatrix}$$

$$\mathbf{WX} = \hat{\mathbf{Y}}$$
 (1)



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$$\mathbf{E}_{n-1} = \mathbf{W}^{\mathsf{T}} \mathbf{E}_n \tag{2}$$

• En: error_tensor passed downward



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$$\mathbf{W}^{t+1} = \mathbf{W}^t - \eta \cdot \mathbf{E_n} \mathbf{X}^T \tag{3}$$

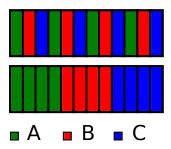
Note: Dynamic programming part of Backpropagation

- E_n: error_tensor passed downward
- η : learning rate



Memory Layout

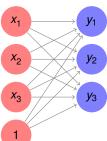
- Numpy uses C ordering by default
- Wrong ordering will cause strided data access
- We want the batch size to be the outermost loop
 - \rightarrow We have to adjust our formulas for the implementation





Forward - Our Memory Layout

Input Hidden layer



$$\begin{pmatrix} x_{1,1} & \dots & x_{1,b} \\ \vdots & \ddots & \vdots \\ x_{n,1} & \dots & x_{n,b} \\ 1 & \dots & 1 \end{pmatrix}^T \begin{pmatrix} w_{1,1} & \dots & w_{1,m} \\ \vdots & \ddots & \vdots \\ w_{n,1} & \dots & w_{n,m} \\ w_{n+1,1} & \dots & w_{n+1,m} \end{pmatrix}$$

$$\mathbf{X}'\mathbf{W}' = \hat{\mathbf{Y}}' \tag{4}$$

with

$$\mathbf{X}' = \mathbf{X}^{\mathsf{T}}, \ \mathbf{W}' = \mathbf{W}^{\mathsf{T}}, \ \hat{\mathbf{Y}}' = \hat{\mathbf{Y}}^{\mathsf{T}}$$
 (5)

$$\hat{\mathbf{Y}}^{\mathsf{T}} = (\mathbf{W}\mathbf{X})^{\mathsf{T}} = \mathbf{X}^{\mathsf{T}}\mathbf{W}^{\mathsf{T}} \tag{6}$$



Backward - Our Memory Layout

Return gradient with respect to X:

$$\mathbf{E}_{\mathsf{n}-\mathsf{1}}' = \mathbf{E}_{\mathsf{n}}' \mathbf{W'}^{\mathsf{T}} \tag{7}$$

Update W' using gradient with respect to W':

$$\mathbf{W'}^{t+1} = \mathbf{W'}^t - \eta \cdot \mathbf{X'}^\mathsf{T} \mathbf{E'_n}$$
 (8)

Note: Dynamic programming part of Backpropagation

- $\mathbf{E}_{\mathbf{n}}'$: **error_tensor** passed downward
- η: learning rate





Basic Optimization





SGD

- In order to perform the update as in equation (8) we make use of a dedicated optimizer.
- In the first exercise we implement the Stochastic Gradient Descent Algorithm

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} - \eta \underbrace{\nabla L(\mathbf{w}^{(k)})}_{Gradient}$$

where η denotes the learning rate.

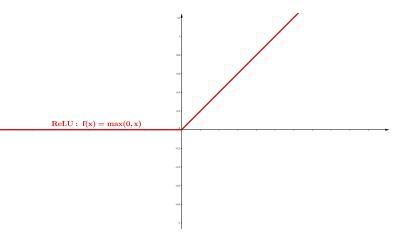




ReLU Activation Function









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$$e_{n-1} = \begin{cases} 0 & \text{if } x \le 0 \\ e_n & \text{else} \end{cases} \tag{9}$$

Note: DP part of Backpropagation yet again



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- The scalar *e* is because activation functions operate elementwise on **E**
- If you wonder about e_n instead of 1 consider that this is $\underbrace{\frac{\partial L}{\partial \hat{\mathbf{y}}}}_{\text{Normal}} \cdot \underbrace{\frac{\partial \hat{\mathbf{y}}}{\partial \mathbf{x}}}_{\text{Normal}}$





SoftMax Activation Function





Labels as *N*-dimensional **one hot** vector **y**:





• Activation(Prediction) $\hat{\mathbf{y}}$ for every element of the batch of size B:

$$\hat{y}_k = \frac{\exp(x_k)}{\sum_{j=1}^N \exp(x_j)}$$
 (10)



Numeric

- If $x_k > 0 \rightarrow e^{x_k}$ might become very large
- To increase numerical stability x_k can be shifted
- $\tilde{x}_k = x_k \max(\mathbf{x})$
- This leaves the scores unchanged!



• Compute for every element of the batch:

$$\mathbf{E}_{n-1} = \hat{y} \left(\mathbf{E}_n - \sum_{i=1}^N \mathbf{E}_{n,i} \hat{y}_i \right)$$
 (11)



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- · All operations are element-wise
- Notice the similarity to the sigmoid gradient $\hat{y}(1-\hat{y})$





CrossEntropy Loss





$$loss = \sum_{k=1}^{B} -\ln(\hat{y}_k + \epsilon) \text{ where } y_k = 1$$
 (12)

- ullet represents the smallest representable number. Take a look into *np.finfo.eps*
- ϵ increases stability for very wrong predictions to prevent values close to log(0)



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- ullet represents the smallest representable number. Take a look into *np.finfo.eps*
- \bullet ϵ increases stability for very wrong predictions to prevent values close to $\log(\mathsf{0})$
- Notice: the CrossEntropy Loss requires predictions to be greater than 0,
- thus the CrossEntropyLoss works most stable with softmax predictions.



$$\mathbf{E}_n = -\frac{y}{\hat{y}} \tag{13}$$

- \bullet ϵ cancels out due to derivation. An additional ϵ would distort the gradient dramatically!
- The gradient prohibits predictions of 0 as well.



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- ϵ cancels out due to derivation. An additional ϵ would distort the gradient dramatically!
- The gradient prohibits predictions of 0 as well.
- Notice that this does not depend on an error E
- Because it's the starting point of the recursive computation of gradients



Thanks for listening.

Any questions?