

Junior Game Developer

647-622-4660

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EXPERTISE

- 5+ years' experience in video game quality assurance
- Bug tracking, test management, problem solving
- Leadership, communication and team work, rigour, innovation
- JIRA, Git, Testrail, JavaScript, C#, Unity,
- Languages: English, Turkish, French

ACCOMPLISHMENTS

- Improved functionality by implementing effective testing strategies
- Led cross-functional QA efforts on a AAA mobile game project, managing priorities and ensuring timely delivery
- Developed and maintained detailed test cases and checklists, improving test coverage and reducing oversight.

PROFESSIONAL EXPERIENCE

KEYWORDS STUDIOS (WARNER BROS STUDIOS), Montreal

2019 - Present

Functionality Quality Assurance Lead

2023 - Present

- Onboarded, supervised and delegated tasks to a team of 30 game testers.
- Ensured the preparation of end of day reports.
- Liaised with the client, responding to their needs and requirements.
- Implemented testing strategies and prepared test plans and cases as requested.
- · Resolved issues, making critical decisions effectively.

Functionality Quality Assurance Tester

2019 - 2023

- Ensured the timely reporting of bugs.
- Improved game performance through various research and testing methodologies.
- Prepared critical written documentation.

KUVEYT TÜRK PARTICIPATION BANK

2017 - 2018

Marketing Specialist

EDUCATION

Certificate - Full Stack Javascript Developer Bootcamp, IT

2023

McGill University

AEC – Programmer Analyst

2021

Montreal College of Information Technology

Bachelor of Business Administration

2018

University of Yalova, Turkey