6) Stack Operation

```
#include <iostream>
using namespace std;
class stack
  public:
  int top, s[50], n;
  void init()
  {
     top = 0;
     cout << "\nInit STACK OPERATIONS";</pre>
     cout << "\nEnter the size of the stack:";
     cin >> n;
  }
  void push()
  {
     if (top == n)
        cout << "\nStack is overflow";</pre>
     else
        top = top + 1;
        cout << "\nEnter the element:";
        cin >> s[top];
     }
  }
  void pop()
  {
     if (top == 0)
        cout << "\nThe stack is overflow";</pre>
     else
        cout << "\nThe deleted element is: " << s[top];</pre>
        top = top - 1;
     }
  }
  void display()
     for (int i = 1; i \le top; i++)
        cout << "\nItem " << i << ": " << s[i];
  }
};
```

```
int main()
{
   stack s;
   int ch;
   char ans = 'y';
   s.init();
   while (ans == 'y')
     cout << "\n1 push";
     cout << "\n2 pop";
     cout << "\n3 Display";
     cout << "\nEnter your choice:";</pre>
     cin >> ch;
     switch (ch)
     {
           case 1:
        s.push();
        break;
     }
     case 2:
        s.pop();
        break;
     case 3:
        s.display();
        break;
     }
     default:
        cout << "Enter the valid choice";</pre>
     } // end of switch
     cout << "\nDo you want to continue (y/n)";</pre>
     cin >> ans;
  }
}
```