

Interview 2: Jolea: New User: Not Artist: Briefed on Password Issue / Templates

Task 1: Explore Website (Expected time: 5 Mins)

Side note: Does not like Multi-Pixel. Mom

Q1) Did you have any difficulty finding particular pages? (I.E. free draw, templates, community, sign-up, sign-in, home, or profile page). If so, what challenges in navigation did you run into it? Can you link it to a particular element?

A1) No difficulties Finding a Particular page, But the home page feels redundant since the bottom links lead to the top Div bar. Feels, like I didn't find the pages because I didn't feel like I needed to see them.

Q2) How was your user experience? Did you find ease in navigation? Any particular element or feature that was particularly helpful/confusing?

A2) Neutral user experience. Found ease in navigation. The community tab in the corner is useful. Might be nicer if it were only divs at the top unless the buttons on the main page were different

Q3) Which page did you find most engaging and useful? Which page did you find the least engaging and least useful?

A3) Probably the community page. The home page was probably the least engaging

Q4) For navigation, do you have any further comments, suggestions for improvement, or additional features that you feel could help mitigate confusion, enhance the user experience, or increase the overall quality of the webpage?

A4) No. Suggestion: Change the buttons at the bottom. **Additional Features: Easter egg on the cat** Confusion: No. Enhance user experience, About us, creators of the website. More Professional main page text

Task 2: Account Management (Expected time: 5 Mins)

Note: The link to the profile from successful sign-in does not work

Note: Had to brief on password

Note: Used a password they have used before, not concerned about security used spam email forgot the information

Q1) How straightforward is the sign-up/sign-in/view profile process? Do you feel any steps are confusing / are there steps where you encountered difficulties? If so, what

could we improve?

A1) Pretty straightforward, the only complaint is the criterion for the password, Otherwise, check that the username isn't already taken, check with a pop-up, No confusing or difficult steps, It's a bit bland. A custom profile picture would be nice

Q2) Upon viewing your profile what were your first impressions, Are there any features you found most interesting? Are there any more implementations you would like to see on these profiles?

A2) No first impression. None. I like to see custom profile pictures

Q3) On a scale of 1-10 how satisfied were you with the following [Sign-up / Sign-in / Profile]

A3) 9

Q4) For the Sign-Up process, do you have any further comments, or suggestions for improvement, or additional features that you feel could help mitigate confusion, enhance the user experience, or increase the overall quality of the webpage?

A4) nope

****Task 3: Design Pixel Art (Expected Time: 10-20 mins)****

Note: Had to rephrase the question as well

Note: Interacted with the music, and liked it

Note: Lost the board when resizing

Note: Didn't immediately use the drag and paint method (Didn't know it worked?)

Note: Did not immediately understand the submission rules

Note: did one with 50 divs, the pallets got squished, used the drag method

Note: Did not find the custom color picker

Q1) How was your experience in creating art?

A1) It was cool

Q2) What was your favorite palette among the options provided? Why? How good is it about the color picker?

A2) Warm Color #1. I like those shades of pink. Oh i didn't find that, I still like the other palette

Q3) How are the controls? Are they intuitive or confusing, could you find any bugs? Would you change anything about how this page works?

A3) Pretty good. Nope. Nope. I would change how it works when it gets larger, I wish it shrunk down into itself, instead of stretching and growing to take over the page
(Only hits the normal palate, does not affect the color palette (would be better if it was stretched horizontally instead of vertically))

Q4) For the drawing process, do you have any further comments, or suggestions for improvement, or additional features that you feel could help mitigate confusion, enhance the user experience, or increase the overall quality of the webpage?

A4) No

****Task 4: Explore the Community & Work on a template (Expected Time 5-10 minutes)****

Q1) As you explored the community page, what were your initial impressions of the artwork? The layout? The order in which you saw the art pieces?

A1) Some are good? The layout was nice? based on the most recent, makes sense, a voting system would be cool

Q2) How do you feel about the search functionality? Is there anything you feel we should change it?

A2) No opinon

Q3) How was the process of selecting a painting from the community page for work on as a template? How was the actual template drawing experience?

A3) Good (seemed to like browsing)

Q4) For the Template process, do you have any further comments, or suggestions for improvement, or additional features that you feel could help mitigate confusion, enhance the user experience, or increase the overall quality of the webpage?

A4) No

****Final Closing Questions (Expected time 5-10 mins)****

Q1) Based on your experience with the Multipixel website prototype, how satisfied are you with the overall user experience?

A1) Pretty Satisfied. 3 Jk jJK 8.5

Q2) On a scale of 1 to 10, how likely are you to recommend Mutipixel to your friends or

colleagues? What factors influenced your rating?

A2) 4. Im gonna forget about it, I don't know who would be interested

Q3) Did Mutipixel meet your expectations in terms of providing a social and artistic break for you and your friends, as described in the initial value proposition?

A3) Sure

Q4) Which features or functionalities did you find most essential or valuable during your interaction with Mutipixel?

A4) None in particular

Q5) Were there any must-have features or functionalities that you felt were missing or could be improved upon?

A5) I think there should be a link feature

Q6) Did you notice any issues related to security, performance, portability, availability, or maintainability while using Mutipixel? If so, please elaborate.

A6) No

Q7) Are there any specific areas where you feel Mutipixel could differentiate itself further from competitors or better meet the needs of its target audience?

Q7) I dunno, its hard to really make unique pixel art websites. as they are all more or less the same