-- Heading, Logan, Brother, Likes Coop games and Playing alone in Competitive games --

Q: Do you play video games? How much time on games Weekly?
A: Yes, 6-10 hours

Q: Why do you play games?
A: For relaxation, to get away, to do something fun, and to forget about responsibilities

Q: When you play games where and how do you play them?
A: In my room, on the computer, /w Discord sometimes with friends or alone. Usually Steam games, sometimes Epic Games

Q: Would you ever play a browser game?
A: It depends, but I would be opposed, browser games gotta be well-developed, or I would be put off. Achievement hunters on Steam might not enjoy that though.

Q: More competitive, coop, or relaxing?
A: A mix, competitive, and coop are similar to me, I prefer both. Though, relaxing is nice once in a while. (Everyone is different)

Q: Is Dota 2 relaxing?
A: Sometimes, I like the world of it but my team annoys me sometimes

Q What makes games relaxing?
A: They are detached from the real world, you can just load it up! (MAJOR FOR US)
A: When you are free to do whatever, be in your world, even coop has its world

Q: why are games fun? (many options below)

Q: TBOI?
A: It's easy to pick up and put down, challenges are cool, achievements, completion.

Q: Dangerous Business?
A: community-based, I need friends to play it. Backrooms, little more puzzle, little more story

Q: Dota 2
A: I played it for so long, relaxing as I am familiar with it, challenging as it is competitive.

Q: Inscription
A: Has a really good story, I wanted to play to figure out what was going on.

Q: Do you ever game just alone? Why?
A: I've played some like Dota 2, TBOI, and Skyrim, but not too much recently b/c time constraints. When I have time for games, I'd rather spend it with people, unless I wanna relax just me, that's what Dota 2 is for

Q: (Explain our game IDEA)
A: I think different aspects are cool, im not an artistic person so i might not be interested. I enjoy artys games though if everyone plays them, like, speed crafters or gartic phone. The social aspect

Q: Would you ever play artsy games?
A: If everybody else was playing it, it was a group thing

Q: Any Ideas?
A: I liked what you said, What about Preset resources, creating a canvas, same start weekly, see what people can create? (canvas with some paint on it?) (pre-picked palette?)

Q: I would like we be here together mode, where people are split, each with their things to do, all for the sake of one goal

A: Thoughts on Multiplayer?
Q: It would be necessary for me

Q: Thoughts on leader board?
A: not for me, but for some players, needed for competitive recognition.

Q: Thoughts on Achievements?
A: I want to Unlock challenges, accessories or paints
A: Kinda like RPG-like minor progress

Q: Music suggestions?
A: LOFI, but it must add to the aspect, and not be the same without it

Q: Thoughts on the Workshop?
A: It seems pretty important since we focus on creativity, freedom to go wherever they want would be huge.
Q: Any Gold platingideas?
A: Avatar (WITH PIXEL), cosmetics, reward, trophies. Marble Run LOOTBOX SYSTEM?