

--Heading, Questions for Zach, Senior CS, Friend, Prefers competitive to relax games--

Q: Do you play video games?

A: Yes

Q: How much time on games Weekly?

A: 15+ hours

Q: Why do you play games?

A: socialize I guess, games are fun?

Q: Why do you play Cult of the Lamb?

A: cuz I needed something to do sitting down, I like rouge-like

Q: TBOI?

A: I played to unlock everything, lost passion with lost progress like unlocks being shown to him.

Q: Unsafe Workspace?

A: likes procedural gen, likes hearing friends scream, likes doing things on own, proximity

Q: backrooms?

A: same as before, like the strategic part, where everyone goes off on thier own

Q: What Service do you use?

A: steam?

Q: Any Else?

A: I play outside of Steam, Fortnite, Fortnite battle pass, epic games, Roblox, Minecraft

Q: How do you feel about outside of Steam?

A: Fine, usually a hassle? I usually forget my passwords, and hate trashy launchers like GTA or EPIC

Q: Would you ever play a browser game?

A: I play geo guesser and Roblox.

Q: Do you like Coop, Competitive, Relaxing, or another form of game?

A: I like competitive games yes. I don't like relaxing games I get too bored. Coops depends

Q: like about competitive games

A: being able to go by yourself, and go back to the team. It is exciting

Q: Why do you like to go off by yourself?

A: I like the ability to do whatever

Q: (Explain GAME)

A: pretty neat, seems fun, competitive mode may be hard, cause of deadlocks or race conditions

Q: what would make you play this?

A: competitive mode?

Q: Thoughts on Multiplayer?

A: This would encourage consistent playing.

Q: Thoughts on leaderboards?

A; yes? Good, leaderboards are good. Cool for comparing with friends, not for me, but cool.

Q: cooperative modes?

A: 2 or more working on the same canvas. Easy to pick up and put down, can be done while waiting in queues for games.

Q: what makes it most interesting to you

A: nice art style: for coping painting, responsive and fast no lag, divided coop paintings, maybe a Pictionary mode. Timed challenge mode.