

Interview With Jack Duerbig, 20, B.S. Computer Science, Not a Gamer

Q: Would you play a browser game?

A: If it is fun.

Q: Would you prefer to play more of a competitive game or a relaxing game?

A: Relaxing for sure.

Q: Is there anything that would make you want to play a relaxing game/ what makes you want to play a relaxing game?

A: To get away from my own mind.

(DESCRIBE THE GAME)Q: How important would a multiplayer aspect be to you?

A: Multiple people drawing at the same time? I don't know how I feel about that. When I'm drawing I want to be focused on my own stuff. I don't want random people drawing on my stuff or with me. Maybe if it was my friends but definitely not random people.

Q: How important would a leaderboard, more competitive edge be to you?

A: Same thing. I just want the game to be relaxing and not focus on that stuff.

Q: What would you add to make this game more interesting?

A: Probably like a mini-store for micro-transactions so you can spend your money. I'm always looking to spend money on browser games.

Q: How important would music in the game be to you?

A: It would be cool if they had some Aphex Twin type ambient electronic music to be relaxing. Maybe some John Frusciante, I really like that guy.

Q: How important would like a workshop be to you; making your own levels allowing others to play them?

A: Nah, I don't really care about that.

Q: How do you feel about, (DESCRIBE THE GAME)?

A: As long as it has like a cool interface and it's like entertaining, yeah. If it's not like super pixelated and if it's got good graphics I'll play it.