

Interview with Peter Eng, 20, Math and Data Science Major, Casual gamer

Q: Would you play a browser game

A: I really like adobe flash games. Specifically Stick rpg game

Q: Would you prefer to play more of a competitive game or a relaxing game

A: prefers relaxing game

(DESCRIBE MINIMAL OF THE GAME)

Q: How important would a multiplayer aspect be to you?

A: I like multiplayer. Not as important for pictocross but prefers multiplayer

Q: How important would a leaderboard, more competitive edge be to you?

A: I do , I think its fun. It cool so see progress get track that way too

Q: What would you add to make this game more interesting

A: Multiplayer races

Q: How important would music in the game be to you

A: Important, sets the vibe. A nice placing effect. Stardew valley background music. Has variety, cant tell when loops

Q: How important would like a workshop be to you (make your own levels allowing others to play them)

A: Personally not too important, but the option is good.

Q: How do you feel about, (DESCRIBE THE GAME)

A: would need good music. Would play for one hour.