

Physics

Quiz # 3

Date Given: April 21, 2022

Date Due: April 28, 2022

Q1. (1 point) The time derivative of a vector is a:

- (a) Tensor (multi-dimensional array of numbers).
- (b) Either a scalar or a vector.
- (c) Scalar.
- (d) Vector.

Answer:

- (d) The time derivative of a vector is itself a vector having both a magnitude and a direction.

Q2. (1 point) The magnitude of the velocity vector is called the:

- (a) Acceleration and it is a vector.
- (b) Acceleration and it is a scalar.
- (c) Speed and it is a scalar.
- (d) Speed and it is a vector.

Answer:

- (c) The magnitude of the velocity vector is called the speed and it is a scalar.

Q3. (2 points) For a particle moving in 3D along a helix curve given as $\mathbf{p}(t) = \alpha \cos \omega t \mathbf{i} + \alpha \sin \omega t \mathbf{j} + \gamma t \mathbf{k}$, where α, γ, ω are some constants:

- (a) Show that the speed of the particle is constant.
- (b) Find out the angle between the velocity and acceleration vectors.

Answer:

By direct differentiation one obtains

- (a) $\mathbf{v} = -\alpha\omega \sin \omega t \mathbf{i} + \alpha\omega \cos \omega t \mathbf{j} + \gamma \mathbf{k}$. Therefore $v = |\mathbf{v}| = \sqrt{\alpha^2\omega^2 + \gamma^2} = \text{const.}$
- (b) $\mathbf{a} = -\alpha\omega^2 \cos \omega t \mathbf{i} - \alpha\omega^2 \sin \omega t \mathbf{j}$. Thus $\mathbf{v} \cdot \mathbf{a} = 0$, and therefore vectors \mathbf{v} and \mathbf{a} are perpendicular.

Q4. (2 points) A particle which moves in two-dimensional motion has coordinates given in millimeters by $x = t^2 - 4t + 20$ and $y = 3 \sin 2t$, where the time t is in seconds. Determine the magnitude of the velocity vector and the angle between the velocity and acceleration vectors at time $t = 3\text{s}$.

Answer: Here we have $x = t^2 - 4t + 20$, $v_x = dx/dt = 2t - 4$, $a_x = dv_x/dt = 2\text{mm/s}^2$, and $y = 3 \sin 2t$, $v_y = dy/dt = 6 \cos 2t$, $a_y = dv_y/dt = -12 \sin 2t\text{mm/s}^2$.

- (a) For $t = 3\text{s}$ we have $v_x = 2\text{mm/s}$, $v_y = 5.76\text{mm/s}$, Therefore, $v = |\mathbf{v}| = \sqrt{v_x^2 + v_y^2} \approx 6.10\text{mm/s}$,
- (b) For $t = 3\text{s}$ we have $a_x = 2\text{mm/s}^2$, $a_y = 3.35\text{mm/s}^2$. For $\mathbf{v} = 2\mathbf{i} + 5.76\mathbf{j}$, and $\mathbf{a} = 2\mathbf{i} + 3.35\mathbf{j}$ one gets and $\theta = \arccos \frac{\mathbf{v} \cdot \mathbf{a}}{|\mathbf{v}| |\mathbf{a}|} \approx 11.67^\circ$.

Q5. (1 point) The path followed by a bouncing ping-pong ball is a:

- (a) Hyperbola.
- (b) Circle.
- (c) Straight line.

(d) Parabola.

Answer:

(d) A stroboscopic photograph of a bouncing pig-pong ball shows that the ball follows a parabolic path. This is also easy to derive mathematically.

Q6. (3 points) The ball is kicked from point A with the initial velocity $v_A = 10\text{m/s}$. Determine a) the maximum height h it reaches, and b) the range x_C , and c) the speed when the ball strikes the ground.

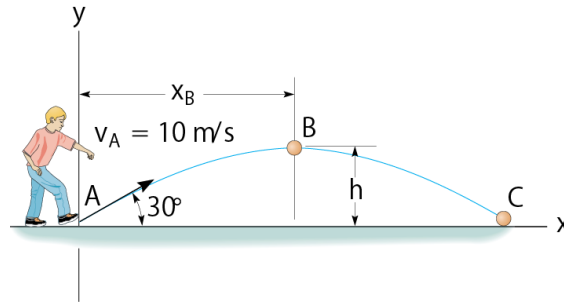


Figure 1: Illustration to Q6.

Answer:

- (a) From $v_{By}^2 = v_{Ay}^2 + 2a_y(y_B - y_A)$, where $v_{By} = 0$, $v_{Ay} = v_A \sin 30^\circ = 5\text{m/s}$, $a_y = -9.81\text{m/s}^2$.
Therefore $h = y_B - y_A = 1.27\text{m}$.
- (b) From $y_C = y_A + v_{Ay}t_{AC} + \frac{1}{2}a_y t_{AC}^2$, where $y_C = y_A = 0$, we find $5 - \frac{1}{2}8.81t_{AC}^2 = 0$ and therefore $t_{AC} = 1.0194\text{s}$. Therefore $x_C = x_A + v_{Ax}t_{AC}$, where $x_A = 0$ and $v_{Ax} = v_A \cos 30^\circ = 8.660\text{m/s}$.
Thus, $x_C = 8.83\text{m}$.
- (c) Since $v_{Cy} = v_{Ay} + a_y t_{AC} = -5\text{m/s}$, and $v_{Cx} = v_{Ax} = 8.660\text{m/s}$, we have $v_C = \sqrt{v_{Cx}^2 + v_{Cy}^2} = 10\text{m/s}$