

## Notes for lecture 2

1. Date: April 14<sup>th</sup>.
2. Reading: the lecture material is based on Sections 1-2 of Chapter 2 of the main textbook (refer to Chapter2.1-2.pdf file)
3. The lecture (see LectureNotes2.pdf file) communicates the following issues
  - a. Classification of motion problems
  - b. Rectilinear motion (one-dimensional)
4. Optional Ch2D.swf file for this lecture is provided
  - a. To play swf files on your computer you can use standalone Adobe Flash Player available from  
[https://www.adobe.com/support/flashplayer/debug\\_downloads.html](https://www.adobe.com/support/flashplayer/debug_downloads.html)
  - b. Note also that you can play swf files in Ipad and Iphone (see details in <https://www.idealshare.net/ipad-ipod-iphone/play-swf-on-ipad.html>);
  - c. When playing the file don't push Main Menu button.
  - d. The content of Ch2D.swf file relevant to this lecture (yellow buttons)
    - i. *Introduction*
    - ii. *Coordinate Systems*
      1. *One-dimensional*
5. In understanding the presentation content and in solving practical problems, the basic knowledge differentiation and integration of functions of single variable (at the level of pre-calculus) is required. In this connection,
  - a. Please brush up differentiation and integration what you learnt in high school.
  - b. When computing integrals that look difficult to you, you can use Wolfram Alpha (a highly recommended system for doing symbolic(and not only) computations), see <https://www.wolframalpha.com/examples/mathematics/calculus-and-analysis/>
6. The deadline for submitting assignments is April 21.