Red Hat OpenStack Platform - Swift

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1 Theory

- Swift allows users to store unstructured data(objects) with canonical names containing three part:
 - /account: Think account as a storage location and NOT user account. account stores meta-data of that account, plus list of all containers in that account. account is analogous to /home directory which may holds multiple users.
 - -/account/container: Think of container as a root directory of user(analogous to /home/<USER>/). Account can have many containers with no limit.
 - /account/container/object: This is actual file. User may start storing a single file(files are stored in container as an object), or hierarchical data like
 /photos/alaska/magic-bus/me.jpg as an object. Swift stores multiple copies of single object across physical locations to ensure the data reliability and availability.
- Remember that, user do not have to know the actual location of the data. In-fact he never knows. User always access the data in the form of /account/container/object.

2 Handy commands

• My settings:

```
    Swift server IP address: 192.168.8.80:8080
    AutURL: http://192.168.8.80:8080/auth/v1.0
    PublicURL/StorageURL: http://192.168.8.80:8080/v1/AUTH_wasteland
    account: wasteland
    container: keys
    object: mykey.pem
```

• If you have access to Swift server, Pubic-URL/StorageURL, Auth-Token, & account can be fetched using following command,

```
swift stat -v
                       StorageURL: http://192.168.8.80:8080/v1/AUTH_wasteland
#
                       Auth Token: AUTH_tk968b0ae7947640be874af6cd897a2b1e
                          Account: AUTH_wasteland
#
                       Containers: 0
#
#
                          Objects: 0
                           Bytes: 0
  Containers in policy "default": 1
     Objects in policy "default": 0
       Bytes in policy "default": 0
#
                   Accept-Ranges: bytes
#
                     X-Timestamp: 1463138224.81309
#
                       X-Trans-Id: tx1fe3ecbeb9f04fdc92287-005735e92c
                    Content-Type: text/plain; charset=utf-8
```

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 New user can be added as follows, # --- /etc/swift/proxy-server.conf ---[filter:tempauth] use = egg:swift#tempauth # user_ACCOUNT_USER = PASSWORD [GROUP] <storage URL:8080> user_wasteland_psachin = psachin .admin .reseller_admin [app:proxy-server] use = egg:swift#proxy allow_account_management = true account_autocreate = true # --- File ends here ---# Restart servers and Proxy swift-init account restart swift-init container restart swift-init object restart swift-init proxy restart • Managing container and object using swift command Set following environmental variables # --- ~/.profile --export ST_AUTH=http://192.168.8.80:8080/auth/v1.0 export ST_USER=wasteland:psachin export ST_KEY=psachin # --- File ends here ---Source the file before executing any command source ~/.profile Most of the time, no configuration is needed, if Swift is enabled during packstack. You can actually start from here. # --- Create container: 'keys' --swift post keys # Verify/list containers swift list # --- Upload an object to container ---# Create a file echo "746c1c636cebe7a888fd77688dbfc252" > mykey.pem # Upload object-'mykey.pem' to container-'keys' swift upload keys mykey.pem # Verify the object swift list keys # --- Download object --swift download keys mykey.pem # Download object with different name swift download keys mykey.pem -o mykey2.pem - Another way to access swift container/object is to specify username & password di-# swift -U <ACCOUNT>:<USER> -K <PASSWORD> COMMAND $\verb|swift -U wasteland:psachin -K psachin stat -v|\\$ StorageURL: http://saio:8080/v1/AUTH_wasteland Auth Token: AUTH_tkf551ef98eb1e442b9efcef1261d87c64 Account: AUTH_wasteland

Containers: 1
Objects: 0
Bytes: 0

#

```
# Containers in policy "default": 1
           Objects in policy "default": 0
             Bytes in policy "default": 0
      #
      #
                         Accept-Ranges: bytes
      #
                           X-Timestamp: 1463292608.77517
                            X-Trans-Id: txc8bc7ba0659b497fb170f-00573b0ff4
                          Content-Type: text/plain; charset=utf-8
      # Upload an object
      # swift -U <PASSWORD>:<PASSWORD> -K <PASSWORD> upload <CONTAINER> <file/object>
      swift -U wasteland:psachin -K psachin upload keys mykey.pem
• Managing container and object using APIs(curl command)
  # --- Get token ---
  # Set authURL and publicURL
  export authURL="http://192.168.8.80:8080/auth/v1.0/"
  export publicURL="http://192.168.8.80:8080/v1/AUTH_wasteland"
 curl -v \
       -H "X-Auth-User: wasteland:psachin" \
      -H "X-Auth-Key: psachin" \
      $authURL
  # * Trying 192.168.8.80...
  # * Connected to 192.168.8.80 (192.168.8.80) port 8080 (#0)
  # > GET /auth/v1.0/ HTTP/1.1
  # > Host: 192.168.8.80:8080
  # > User-Agent: curl/7.43.0
  # > Accept: */*
  # > X-Auth-User: wasteland:psachin
  # > X-Auth-Key: psachin
  # >
  # < HTTP/1.1 200 OK
  # < X-Storage-Url: http://192.168.8.80:8080/v1/AUTH_wasteland
  # < X-Auth-Token-Expires: 82975
  \# < X-Auth-Token: AUTH\_tk968b0ae7947640be874af6cd897a2b1e
  # < Content-Type: text/html; charset=UTF-8</pre>
  # < X-Storage-Token: AUTH_tk968b0ae7947640be874af6cd897a2b1e
  # < Content-Length: 0
  # < X-Trans-Id: tx9c1bef9065754dd9b68ec-005735c49d
  # < Date: Fri, 13 May 2016 12:12:13 GMT
  # * Connection #0 to host 192.168.8.80 left intact
 export token="AUTH_tk968b0ae7947640be874af6cd897a2b1e"
  # Verify account access
  curl -v \
       -H "X-Storage-Token: $token" \
      $publicURL
  # * Trying 192.168.8.80...
  # * Connected to 192.168.8.80 (192.168.8.80) port 8080 (#0)
  # > GET /v1/AUTH_wasteland HTTP/1.1
  # > Host: 192.168.8.80:8080
  # > User-Agent: curl/7.43.0
  # > Accept: */*
  # > X-Storage-Token: AUTH_tk968b0ae7947640be874af6cd897a2b1e
  # < HTTP/1.1 204 No Content
```

```
# < Content-Length: 0
# < Accept-Ranges: bytes
# < X-Account-Object-Count: 0
# < X-Account-Storage-Policy-Default-Bytes-Used: 0
# < X-Account-Storage-Policy-Default-Object-Count: 0
# < X-Timestamp: 1463138224.81309
# < X-Account-Bytes-Used: 0
# < X-Account-Container-Count: 0
# < Content-Type: text/plain; charset=utf-8
\# < X-Account-Storage-Policy-Default-Container-Count: 0
# < X-Trans-Id: tx95142c218202459399c88-005735cac1
# < Date: Fri, 13 May 2016 12:38:25 GMT
# <
# * Connection #0 to host 192.168.8.80 left intact
# --- Create a container: 'keys' ---
curl -v \
    -H "X-Storage-Token: $token" \
     -X PUT $publicURL/keys
    Trying 192.168.8.80...
# * Connected to 192.168.8.80 (192.168.8.80) port 8080 (#0)
# > PUT /v1/AUTH_wasteland/keys HTTP/1.1
# > Host: 192.168.8.80:8080
# > User-Agent: curl/7.43.0
# > Accept: */*
# > X-Storage-Token: AUTH_tk968b0ae7947640be874af6cd897a2b1e
# >
# < HTTP/1.1 201 Created
# < Content-Length: 0
# < Content-Type: text/html; charset=UTF-8</pre>
# < X-Trans-Id: tx39b7aee463b64127adfe2-005735cb92
# < Date: Fri, 13 May 2016 12:41:54 GMT
# <
# * Connection #0 to host 192.168.8.80 left intact
# Verify container
curl -v \
     -H "X-Storage-Token: $token" \
     -X GET $publicURL/keys
# * Trying 192.168.8.80...
# * Connected to 192.168.8.80 (192.168.8.80) port 8080 (#0)
# > GET /v1/AUTH_wasteland/keys HTTP/1.1
# > Host: 192.168.8.80:8080
# > User-Agent: curl/7.43.0
# > Accept: */*
# > X-Storage-Token: AUTH_tk968b0ae7947640be874af6cd897a2b1e
# >
# < HTTP/1.1 204 No Content
# < Content-Length: 0
# < X-Container-Object-Count: 0
# < Accept-Ranges: bytes
# < X-Storage-Policy: default
# < X-Container-Bytes-Used: 0
# < X-Timestamp: 1463138224.83257
# < Content-Type: text/html; charset=UTF-8</pre>
\# < X-Trans-Id: tx05408e3d41c246ea930f5-005735cc21
# < Date: Fri, 13 May 2016 12:44:17 GMT
# <
```

```
# * Connection #0 to host 192.168.8.80 left intact
# --- Upload object to container ---
# Create a file
echo "746c1c636cebe7a888fd77688dbfc252" > mykey.pem
# Upload object-'mykey.pem' to container-'keys'
curl -v \
     -H "X-Storage-Token: $token" \
     -X PUT $publicURL/keys/mykey.pem -T mykey.pem
# *
    Trying 192.168.8.80...
# * Connected to 192.168.8.80 (192.168.8.80) port 8080 (#0)
# > PUT /v1/AUTH_wasteland/keys/mykey.pem HTTP/1.1
# > Host: 192.168.8.80:8080
# > User-Agent: curl/7.43.0
# > Accept: */*
# > X-Storage-Token: AUTH_tk968b0ae7947640be874af6cd897a2b1e
# > Content-Length: 43
# > Expect: 100-continue
# >
# < HTTP/1.1 100 Continue
# * We are completely uploaded and fine
# < HTTP/1.1 201 Created
# < Last-Modified: Fri, 13 May 2016 12:53:00 GMT
# < Content-Length: 0
# < Etag: 640ebd176639fb6ef9a3227770ee7b17
# < Content-Type: text/html; charset=UTF-8</pre>
\# < X-Trans-Id: txf33923d6fbfe4523b4451-005735ce2b
# < Date: Fri, 13 May 2016 12:52:59 GMT
# <
# * Connection #0 to host 192.168.8.80 left intact
# Download an object
curl -v \
     -H "X-Storage-Token: $token" \
     -X GET $publicURL/keys/mykey.pem > mykey.pem
     Trying 192.168.8.80...
    % Total % Received % Xferd Average Speed
                                                  Time
                                                          Time
                                                                   Time Current
                                  Dload Upload Total Spent
                                                                   Left Speed
                                  0
                                      0 0 --:--:-- 0* \
                              0
                           Connected to 192.168.8.80 (192.168.8.80) port 8080 (#0)
# > GET /v1/AUTH_wasteland/keys/mykey.pem HTTP/1.1
# > Host: 192.168.8.80:8080
# > User-Agent: curl/7.43.0
# > Accept: */*
# > X-Storage-Token: AUTH_tk968b0ae7947640be874af6cd897a2b1e
# >
# < HTTP/1.1 200 OK
# < Content-Length: 43
# < Accept-Ranges: bytes
# < Last-Modified: Fri, 13 May 2016 12:53:00 GMT
# < Etag: 640ebd176639fb6ef9a3227770ee7b17
# < X-Timestamp: 1463143979.89953
\# < Content-Type: application/octet-stream
\# < X-Trans-Id: tx6b14a272331b4bc6937db-005735cef1
# < Date: Fri, 13 May 2016 12:56:17 GMT
# { [43 bytes data]
```

```
\# export OS_STORAGE_URL=http://192.168.8.80:8080/v1/AUTH_wasteland
# export OS_AUTH_TOKEN=AUTH_tkf551ef98eb1e442b9efcef1261d87c64
swift auth -v
# export ST_AUTH=http://192.168.8.80:8080/auth/v1.0
# export ST_USER=wasteland:psachin
# export ST_KEY=psachin
# To obtain Storage URL and Auth-Token
swift stat -v
# Get statistics of container and/or object
swift stat [container]
swift stat [container] [object]
# Retrive capability of proxy
swift capabilities
# Core: swift
# Options:
   account_autocreate: True
   account_listing_limit: 10000
   allow_account_management: True
#
  container_listing_limit: 10000
# extra_header_count: 0
# max_account_name_length: 256
# max_container_name_length: 256
# max_file_size: 5368709122
#
   max_header_size: 8192
   max_meta_count: 90
#
   max_meta_name_length: 128
# max_meta_overall_size: 4096
# max_meta_value_length: 256
# max_object_name_length: 1024
# policies: [{u'default': True, u'name': u'default', u'aliases': u'default'}]
   strict_cors_mode: True
   version: 2.7.1.dev83
# Additional middleware: bulk_delete
# Options:
# max_deletes_per_request: 10000
# max_failed_deletes: 1000
# Additional middleware: bulk_upload
# Options:
  max_containers_per_extraction: 10000
   max_failed_extractions: 1000
# Additional middleware: container_sync
  realms: \{u'TEST': \{u'clusters': \{u'SAIO': \{u'current': True\}\}\}\}
# Additional middleware: slo
# Options:
  max_manifest_segments: 1000
  max_manifest_size: 2097152
  min_segment_size: 1
# Additional middleware: staticweb
# Additional middleware: tempauth
```

```
# Options:
# account_acls: True
# Additional middleware: tempurl
# Options:
# incoming_allow_headers: []
# incoming_remove_headers: [u'x-timestamp']
# methods: [u'GET', u'HEAD', u'PUT', u'POST', u'DELETE']
# outgoing_allow_headers: [u'x-object-meta-public-*']
# outgoing_remove_headers: [u'x-object-meta-*']
# List container's details(Similar to 'ls -lh')
swift list --lh [container]
```

• Object versioning

When an object is overwritten, it's older version is lost, but there is a way we can store older version(s) of an object, no matter how many times is was overwritten.

To enable object versioning, set allow_versions option to true in container configuration file

```
# --- /etc/swift/container-server.conf ---
[app:container-server]
allow_versions = true
# --- File ends here ---
# --- Create containers ---
# Create 'archive' container to hold 'current' container's object versions
swift post archive
# Now create 'current' container with header 'X-Versions-Location'
# pointing to 'archive'
swift post current -H "X-Versions-Location: archive"
# --- Other similar ways(Optional) ---
# May also define content length at the time of creating a container
swift post archive -H "content-length: 0"
swift post current -H "content-length: 0" -H "X-Versions-Location: archive"
# And also specify Read ACL(World readable) during container creation
swift post -r ".r:*" archive -H "content-length: 0"
swift post -r ".r:*" current -H "content-length: 0" -H "X-Versions-Location: archive"
# --- xxx ---
```

• Managing container's quota

```
# Maximum 2 objects can be create in container 'keys'
swift post -H "X-Container-Meta-Quota-Count: 2" keys
# Max size of an object is 512 bytes in container 'keys'
swift post -H "X-Container-Meta-Quota-Bytes: 512" keys
```

3 Swift Ring

- Data structure
- Describe your cluster
- One ring each for account, container, object

```
# swift-ring-builder account.builder create <PartitionPower> <Replicas> <MinPartHrs>
cd /etc/swift/
swift-ring-builder account.builder create 10 3 1
swift-ring-builder container.builder create 10 3 1
swift-ring-builder object.builder create 10 3 1
```

• How to decide value of Partition Power?

Assume that I have a system with 4 drives right now, but the maximum drives I can go up-to is 10.

```
# Partition Power
2^part_power > (Nos. of drives you think you will have at scale) * 100
# I may have 10 drives in future
2^part_power > 10 * 100
2^part_power > 1000
2^10 > 1000
1024 > 1000
```

• Calculate Partition Power(Python snippet)

```
from math import log2, ceil
print(ceil(log2(10 * 100))) # 10
```

4 Additional notes

Swift consistency processes:

- Auditor: Will walk through the storage nodes, read the data and the checksum, ensure the checksum matched with the database checksum. If the checksum didn't match, the data is moved to the Quarantine.
- Replicator: The replicator, will also scan each drive and ensures that the replicas of data is stored where is supposed to live. If it does not finds the data in that place(may be the data, due to corruption was moved to Quarantine), it will push the data to that place.

5 Slides notes

- Multiple HDD, where is my data store?
- HDD failure
- Storage problem
- Ownership of your data
- Access to data, HTTP, FTP, ReST
 - Mobile, Laptop..
- Swift
 - loosely tied to storage media
 - Scalable

- Direct client access
- Terminology
 - Proxy: provides API access/ Coordinates requests to storage servers
 - Account: user namespace
 - Container: User defined segment of an account(root directory)
 - Object: Actual data
- Flow Proxy request -> Storage nodes(account, container, obj)
- Data placement
 - triple replication by default(as unique as possible)
 - Show Region/Zone pic
- Drive failures
 - 1. Umount failing drive
 - 2. Replicate/rebalance data
- Server failures
 - 1. Network, Power
 - 2. New data that is to be written will be placed elsewhere within a cluster/server
 - 3. Rebalancing happens
- Currupt data
 - 1. Stores checksum of the data with data itself
 - 2. Matches checksum of data periodically
 - If checksum does nt match, the object is quarantined and the replication process rebalances the $\rm data/object$
- Storage policies
 - Decide where you want to store data
 - * Between swift clusters
 - * Subset of hardware
 - Erasure coding <- Data availability policies
 - * Based in frequency of access
- Erasure Codes
 - $-\ https://www.youtube.com/watch?v=kH3DXMKlEr8$
 - https://www.youtube.com/watch?v=GDNK1S4FJBQ
- ACLs
 - Container ACL

```
# World readable
swift post -r ".r:*" photos

# Allow .welcome.com but deny .noisy.com
swift post -r ".r:*.welcome.com,.r:-noisy.com" photos

# Enable object listing within a container
swift post -r ".r:*,.rlistings" photos
```

• Hashing

```
- Swift hashing function

# Swift hashing is based on MD5

# hash(path) = md5(path + per-cluster suffix)

# Python snippet to know on which drive the object is stored. Say I

# have 4 drives

from hashlib import md5

m = md5()

m.update("/account/container/object") # Hypothetical path

digest = m.hexdigest()

print(digest)

# hex to int

hex2int = int(digest, 16)

print(hex2int)

# digest % (number of drives) = Drive number

print(hex2int % 4) # 2
```

6 Links

- $\bullet \ https://gitlab.cee.redhat.com/psachin/bootcamp$
- \bullet HTML version of this 1 doc is available at: https://gitlab.cee.redhat.com/psachin/bootcamp/blob/master/2016/scripts/notes.org
- Slides: https://redhat.slides.com/psachin/rhosp-swift-2016

¹Made with Love, LATEX, & GNU Emacs