

Predicting Death in Game of Thrones



Project Overview

Goal: Predict likelihood a character is alive

Best model: Random Forest

Results:

Predicted correctly **82.3**%

Compared to a null accuracy of **74.6**%



"The truth is that people die, and people die in ugly ways, and even some of the good guys die, even people who are loved."

-George R.R. Martin

Data Set

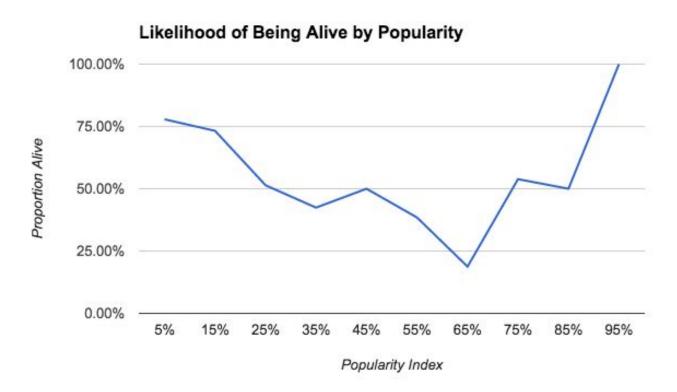
Data set: 1946 characters, 375 columns

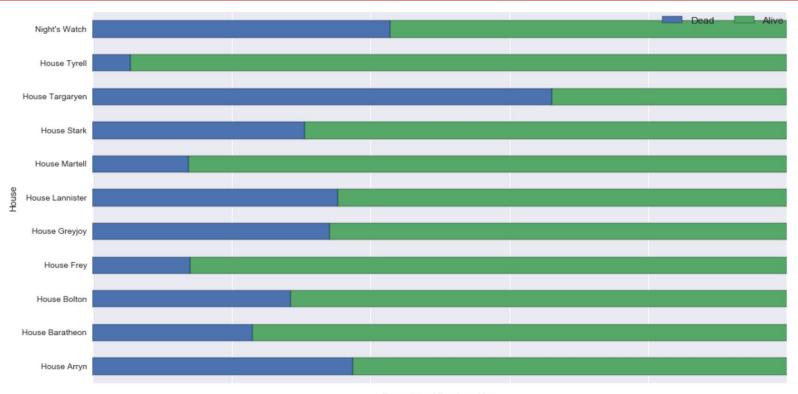
Source: Kaggle

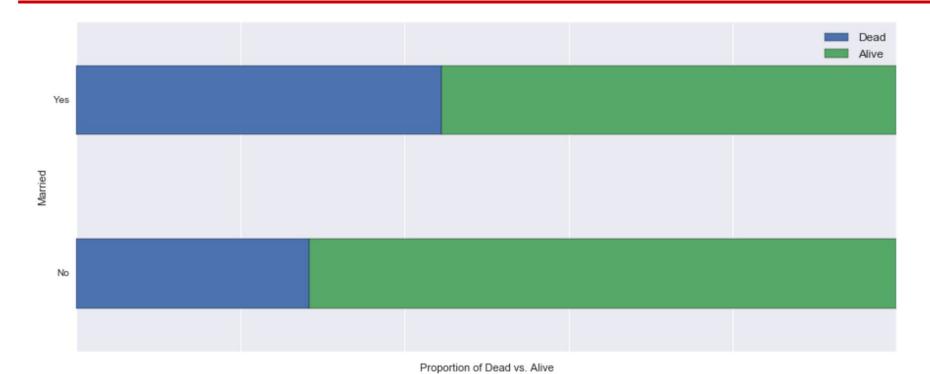
Feature Columns: gender, book appearances, married, noble, number of dead relatives, popularity

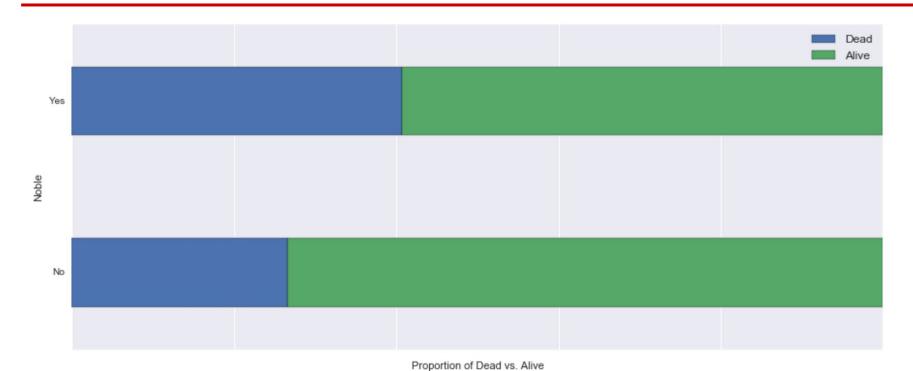
Calculated Feature Columns: shares name with house, culture dummy variables, age dummy variables (groupings)

Response Variable: isAlive





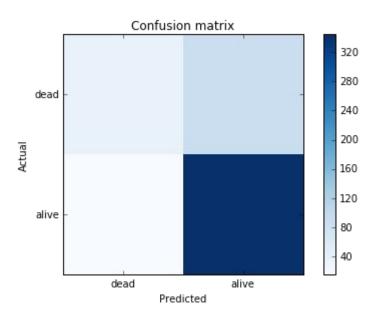


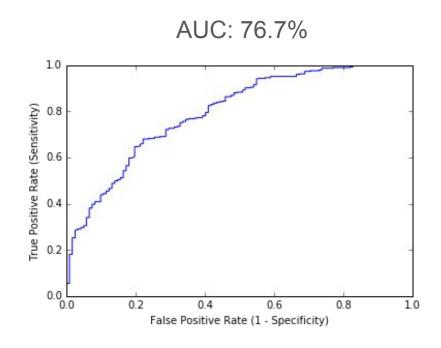


Logistic Regression

Accuracy: 78.2% compared to null accuracy of 74.6%

Sensitivity: 93.1% | Specificity: 38.7%

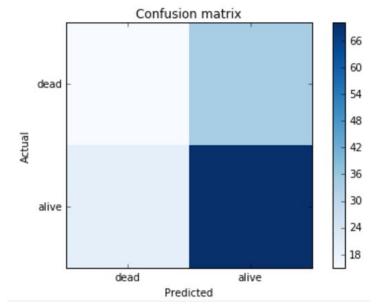


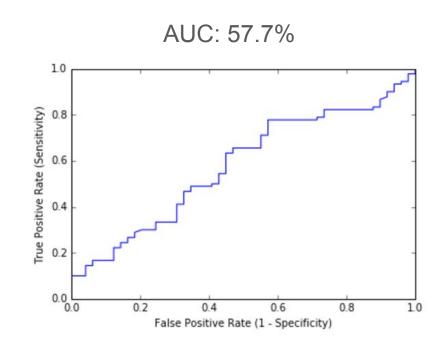


Logistic Regression - Top 9

Accuracy: 75.8% compared to null accuracy of 68.1%

Sensitivity: 77.7% | Specificity: 30.6%

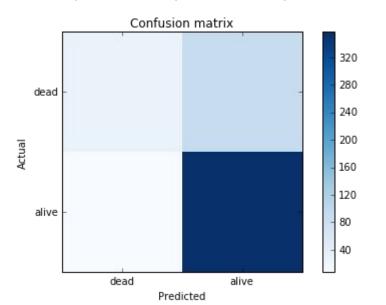


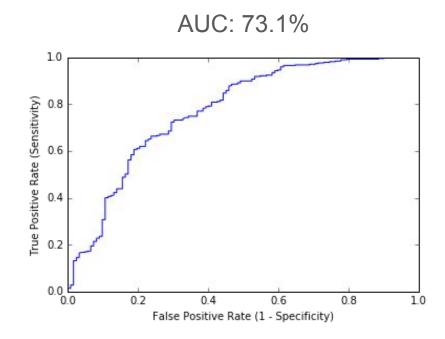


Naive Bayes

Accuracy: 78.0% compared to null accuracy of 74.6%

Sensitivity: 96.4% | Specificity: 29.0%

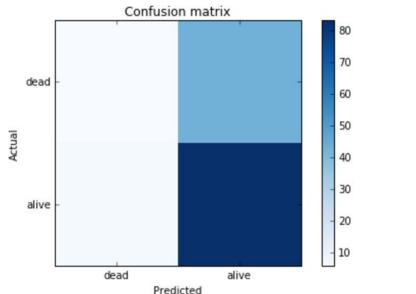


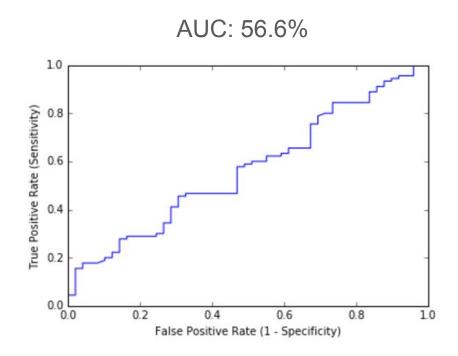


Naive Bayes - Top 9

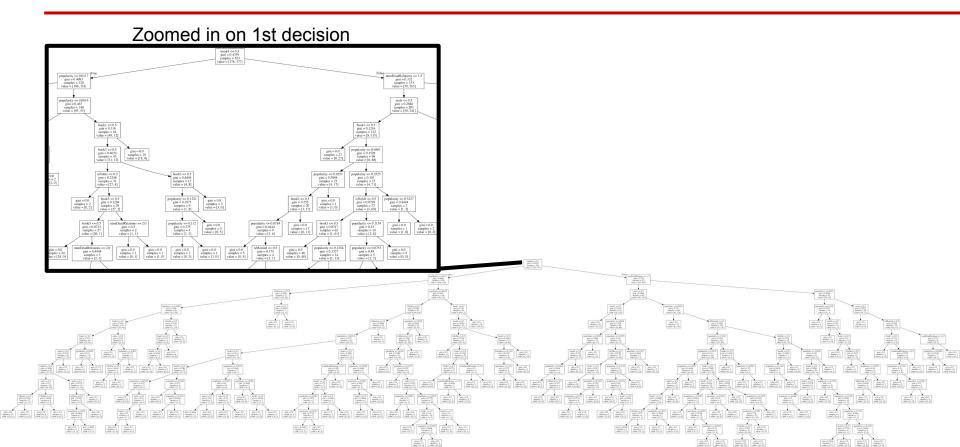
Accuracy: 64.0% compared to null accuracy of 64.7%







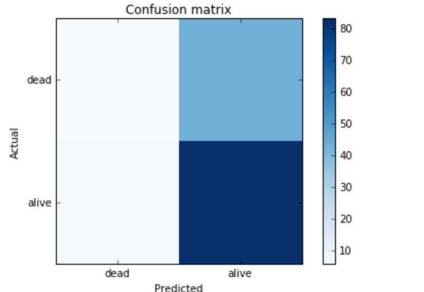
Decision Tree Classifier

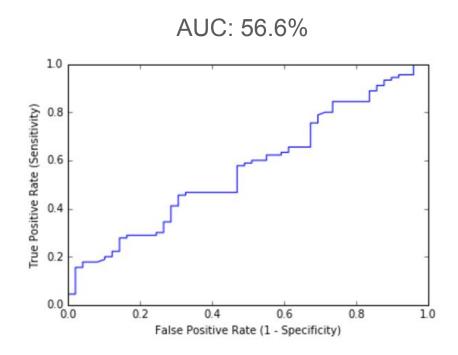


Decision Tree Classifier - Top 9

Accuracy: 64.0% compared to null accuracy of 64.7%







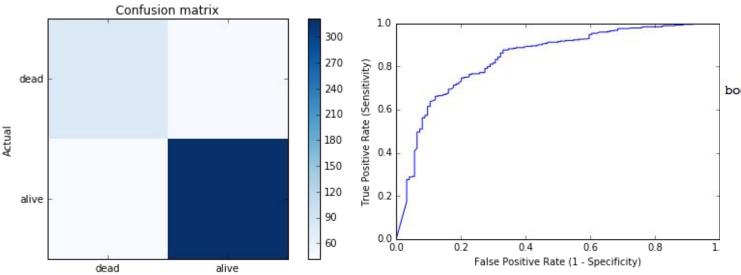
Random Forest

Predicted

Accuracy: 82.3% compared to null accuracy of 74.6%

(of predicted dead, 65% actually dead. Of predicted alive, 88% actually alive)

Sensitivity: 88.4% | Specificity: 64.5% AUC: 83.9%

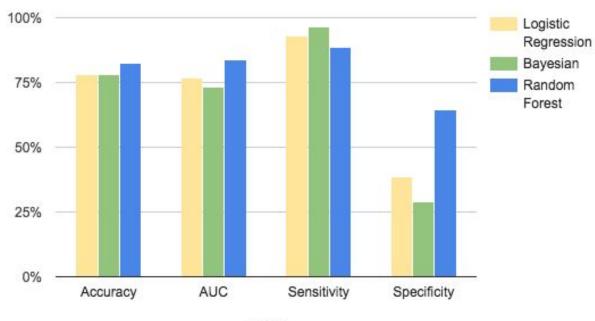


| feature | importance |
|-----------------------|------------|
| <pre>popularity</pre> | 0.350557 |
| book4 | 0.085490 |
| book5 | 0.044841 |
| isNoble | 0.039672 |
| male | 0.039564 |
| book2 | 0.039156 |
| name_in_house | 0.039068 |
| book3 | 0.037651 |
| book1 | 0.036715 |
| isMarried | 0.027985 |
| is_middle_aged | 0.026377 |
| is old | 0.025393 |
| colDeadRelations | 0.025031 |
| Northmen | 0.025006 |
| Valyrian | 0.021170 |
| is young | 0.019720 |
| Free Folk | 0.018930 |
| Ironborn | 0.016358 |
| Dornish | 0.007670 |
| Rivermen | 0.006404 |
| Ghiscari | 0.006401 |
| Reach | 0.005150 |
| Westermen | 0.005082 |
| Dothraki | 0.004328 |
| Tyroshi | 0.004310 |

Overall Model Comparison

- Random Forest is the clear winner
- While Random Forest edges other models in Accuracy and AUC, Specificity is the real standout
- We care about this most because we want to predict the true negatives (who is going to die)!

Model Metric Comparison



Model

Logistic Regression: Which Characters Might Die Next?

| Name | Predicted Likelihood of Death |
|---------------------------------|-------------------------------|
| Daenerys Targaryen | 82.7% |
| Tysha | 80.2% |
| Walder Frey | 78.1% |
| Ardrian Celtigar | 78.0% |
| Aegon Targaryen (son of Baelon) | 72.5% |
| Tommen Baratheon | 72.0% |
| Stannis Baratheon | 72.0% |
| Jaime Lannister | 70.4% |
| Bryen | 69.0% |
| Ayrmidon | 67.2% |
| Bran Stark | 66.8% |
| Tyrion Lannister | 66.8% |





Random Forest: Which Characters Might Die Next?

| Name | Predicted Likelihood |
|-------------------|----------------------|
| | of Death |
| Collio Quaynis | 69.3% |
| Toregg | 67.2% |
| Stannis Baratheon | 67.2% |
| Tommen Baratheon | 67.2% |
| Steffon Varner | 65.7% |
| Zei | 64.0% |
| Crawn | 63.9% |
| Parmen Crane | 63.6% |
| Werlag | 63.5% |
| Mother Mole | 59.3% |
| Addam Frey | 59.0% |
| Otho Bracken | 59.0% |





Future

Publish findings on Kaggle

Update model with additional data

Make a model for TV series