

1a) $M = 5$ buffers $N = 200$ blocks

$$\begin{aligned} \text{I/Os} &= 2N(1 + \log_{M-1} N/M) \\ &= 2(200)(1 + \log_4 200/5) \\ &= 400(1 + \log_4 40) \\ &= 400(1 + 3) = \boxed{1600 \text{ I/Os}} \end{aligned}$$

$200/5 = \underline{40 \text{ sorted runs after 1st merge}}$

$40/4 = \underline{10 \text{ sorted runs after 2nd merge}}$

1b) $M = 8$ buffers $N = 200$ blocks

$$\begin{aligned} \text{I/Os} &= 2N(1 + \log_{M-1} N/M) \\ &= 2(200)(1 + \log_7 200/8) \\ &= 400(1 + \log_7 25) \\ &= 400(1 + 2) = \boxed{1200 \text{ I/Os}} \end{aligned}$$

$200/8 = \underline{25 \text{ sorted runs after 1st merge}}$

$25/7 \approx 3.57 \rightarrow \underline{4 \text{ sorted runs after 2nd merge}}$

2.1) Yes

20×10^6 entries

$292 \text{ entries/block} \rightarrow 20 \times 10^6 \text{ entries} \cdot \frac{\text{block}}{292 \text{ entries}}$

$\approx 68493.15 \rightarrow \boxed{68494 \text{ blocks}}$

2.2) Yes

10^6 entries (1 entry for each block)

$$292 \text{ entries / block} \rightarrow 10^6 \text{ entries} \cdot \frac{\text{block}}{292 \text{ entries}} \\ \approx 3424.66 \rightarrow \boxed{3425 \text{ blocks}}$$

2.3) Yes

20×10^6 entries

$$292 \text{ entries / block} \rightarrow 20 \times 10^6 \text{ entries} \cdot \frac{\text{block}}{292 \text{ entries}} \\ \approx 68493.15 \rightarrow \boxed{68494 \text{ blocks}}$$

2.4) No, you can't build a sparse sequential index on unsorted data

2.5) Yes

2nd level index size:

$$68494 \text{ entries} \cdot \frac{\text{block}}{292 \text{ entries}} \\ \approx 234.57 \rightarrow \boxed{235 \text{ blocks}}$$

Total index size:

$$68494 + 235 = \boxed{68729 \text{ blocks}}$$

2.6) Yes

2nd level index size:

$$3425 \text{ entries} \cdot \frac{\text{block}}{292 \text{ entries}} \\ \approx 11.73 \rightarrow \boxed{12 \text{ blocks}}$$

Total index size:

$$3425 + 12 = 3437 \text{ blocks}$$

3.1) N_1, N_3, N_8

3.2) N_1, N_2, N_5, N_6, N_7

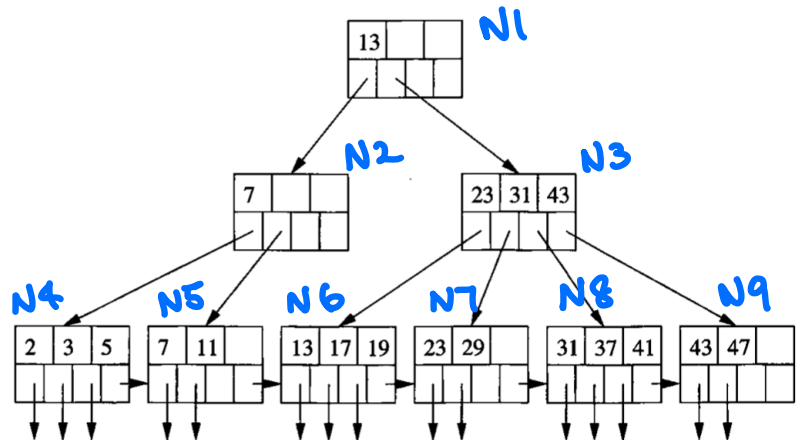
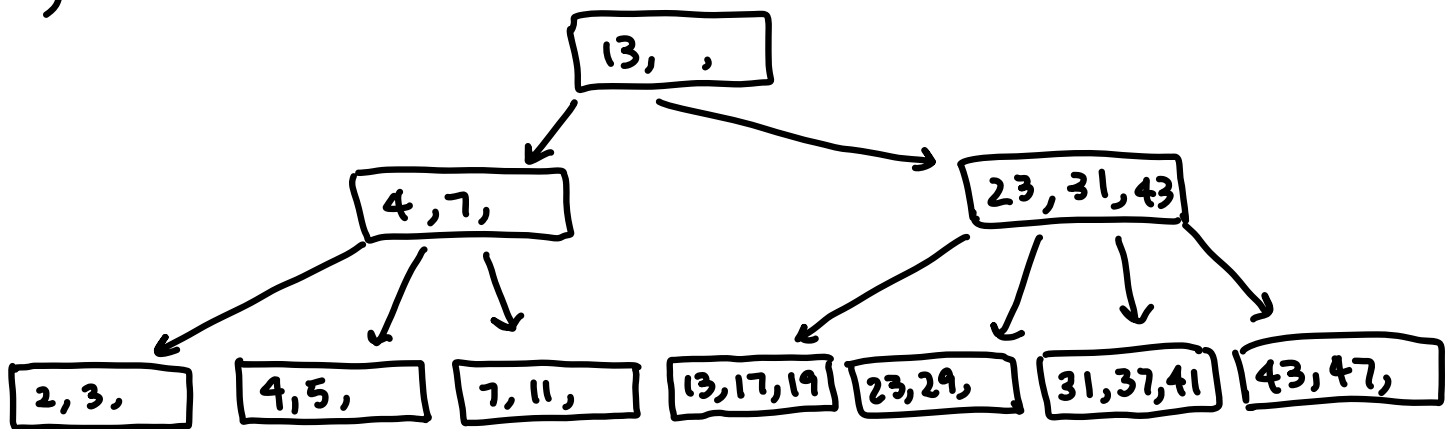
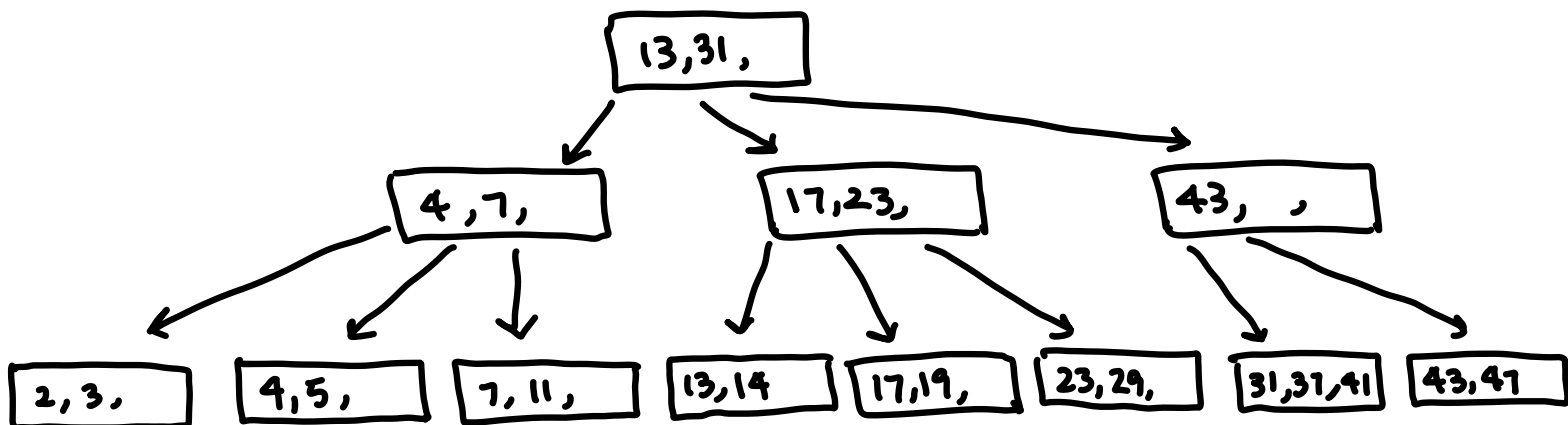


Figure 14.13: A B-tree

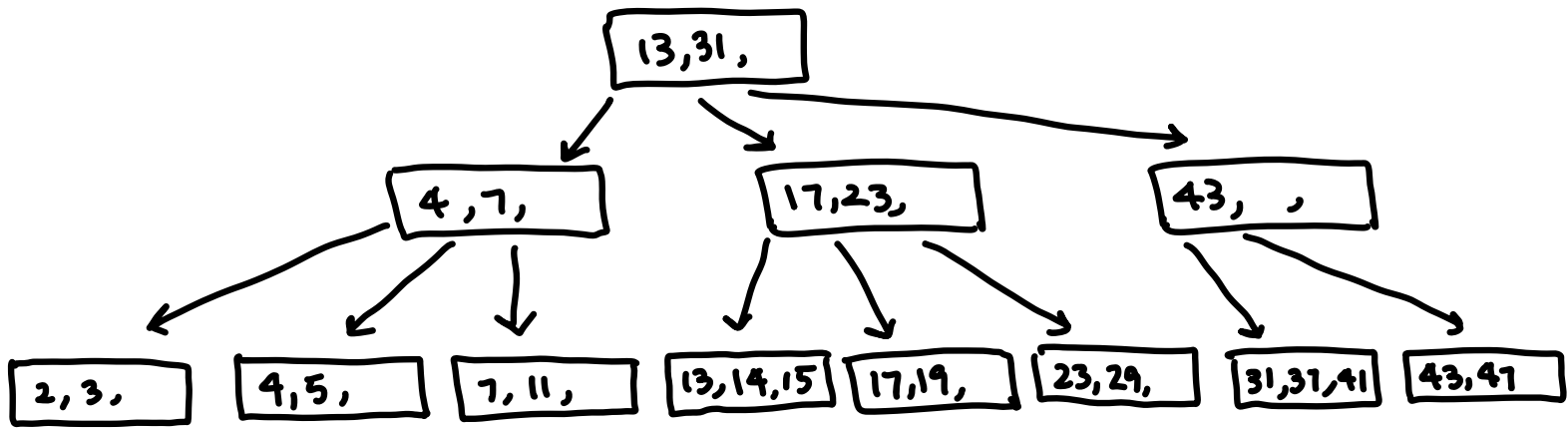
3.3)



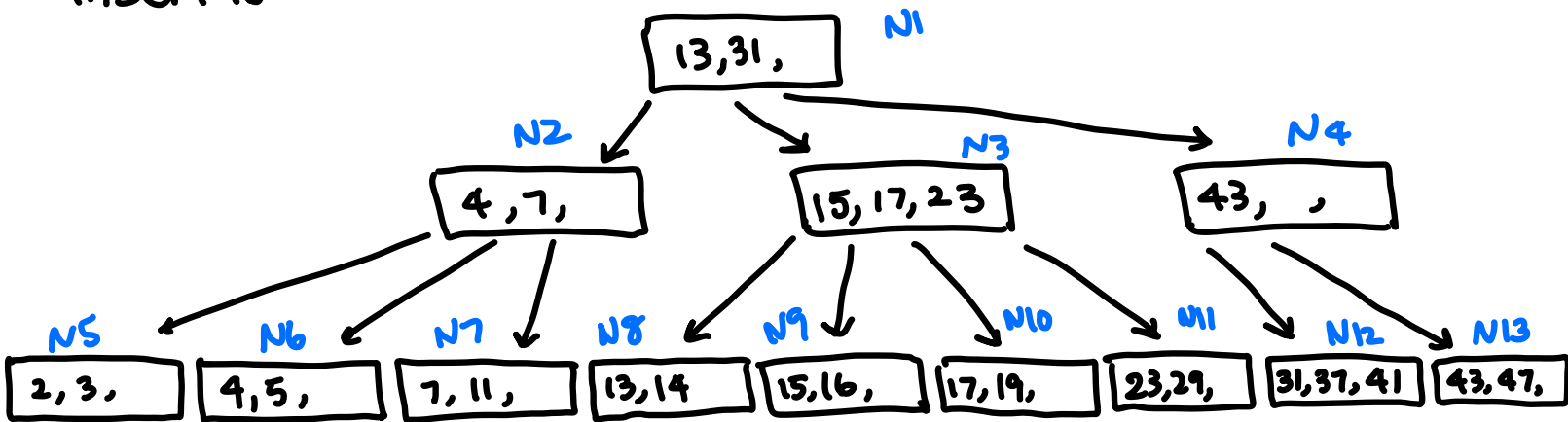
3.4) Insert 14



Insert 15



Insert 16



3.5) N1, N2, N6, N7, N8

3.6)

