

Problem 1:

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$$Q1) 5 \text{ platters} \cdot \frac{2 \text{ surfaces}}{\text{platter}} \cdot \frac{8192 \text{ tracks}}{\text{surface}} \cdot \frac{256 \text{ sectors}}{\text{track}} \cdot \frac{512 \text{ Bytes}}{\text{sector}}$$

$$\approx 1.074 \times 10^{10} \text{ Bytes} \cdot \frac{\text{GB}}{1024^3 \text{ Bytes}} = \boxed{10 \text{ GB}}$$

$$Q2) 10 \text{ GB} \cdot \frac{1024^3 \text{ Bytes}}{\text{GB}} \cdot \frac{\text{block}}{(8 \times 1024) \text{ Bytes}} = \boxed{1310720 \text{ blocks}}$$

$$Q3) 1 \text{ rotation} \Rightarrow \frac{60 \text{ sec}}{5400 \text{ rotations}} = 0.0111 \text{ sec} \\ = 11.1 \text{ ms}$$

1 block read \Rightarrow size = 8 KB

$$1 \text{ sector} = \frac{1}{2} \text{ KB}$$

$$8 \text{ KB} \rightarrow 16 \text{ sectors} \times \frac{0.05 \text{ ms}}{\text{sector}} = 0.8 \text{ ms}$$

$$\begin{aligned} \text{minimum} &= \text{seek time} + \text{latency time} + \text{transfer time} \\ &= 0 + 0 + 0.8 \text{ ms} \\ &= \boxed{0.8 \text{ ms}} \end{aligned}$$

$$\begin{aligned} \text{maximum} &= \text{seek time} + \text{latency time} + \text{transfer time} \\ &= 1 \text{ ms (warm-up)} + \frac{8192}{500} \text{ ms} + 11.1 \text{ ms} + 0.8 \text{ ms} \\ &\approx \boxed{29.3 \text{ ms}} \end{aligned}$$

$$\begin{aligned} \text{average} &= \text{seek time} + \text{latency time} + \text{transfer time} \\ &= 1 \text{ ms (warm-up)} + \frac{8192}{1000} \text{ ms} + \frac{11.1}{2} \text{ ms} + 0.8 \text{ ms} \\ &\approx \boxed{15.5 \text{ ms}} \end{aligned}$$

$$Q4) 1 \text{ block} \cdot \frac{(8 \cdot 1024) \text{ bytes}}{\text{block}} \cdot \frac{\text{record}}{128 \text{ bytes}} = \boxed{64 \text{ records}}$$

$$1 \text{ file} \cdot \frac{100000 \text{ records}}{\text{file}} \cdot \frac{128 \text{ bytes}}{\text{record}} \cdot \frac{\text{block}}{(8 \cdot 1024) \text{ bytes}} = 1562.5$$

↓

$$\boxed{1563 \text{ blocks}}$$

$$1 \text{ file} \cdot \frac{100000 \text{ records}}{\text{file}} \cdot \frac{128 \text{ bytes}}{\text{record}} \cdot \frac{\text{sector}}{512 \text{ bytes}} = \boxed{25000 \text{ sectors}}$$

$$Q5) \text{ I/O time} = \text{seek} + \text{latency} + \text{transfer}$$

$$= 1 \text{ ms (warm-up)} + \frac{100}{500} \text{ ms} + \frac{11.1}{2} \text{ ms}$$

$$+ 10(0.8 \text{ ms})$$

$$= \boxed{14.75 \text{ ms}}$$

Q6) All 10 blocks can be stacked on top of each other so they can all be read at once → use all 10 surfaces on the 5 platters

Q7) From Q4: 1563 blocks

of blocks a track can hold:

$$1 \text{ track} \cdot \frac{256 \text{ sectors}}{\text{track}} \cdot \frac{512 \text{ bytes}}{\text{sector}} \cdot \frac{\text{block}}{8 \cdot 1024 \text{ bytes}} = 16 \text{ blocks}$$

blocks in a cylinder:

5 platters → 10 surfaces → 10 tracks in a cylinder

$$10 \text{ tracks} \cdot \frac{16 \text{ blocks}}{\text{track}} = 160 \text{ blocks}$$

$$\frac{1563 \text{ blocks}}{160 \text{ blocks/cylinder}} \approx 9.769 \rightarrow 10 \text{ cylinders}$$

can read 10 block at a time \rightarrow only need to calculate transfer time for $1563/10 \text{ blocks} = 156.3 \text{ blocks}$
 \downarrow
 157 blocks

$$\begin{aligned} \text{Avg time} &= \text{avg seek time} + \text{avg latency time} + \text{transfer} \\ &= \underbrace{\left(1 + \frac{8192}{1000}\right)}_{\text{avg initial seek}} + \underbrace{9\left(1 + \frac{1}{500}\right)}_{\text{time to seek adjacent tracks}} \\ &\quad + \underbrace{\left(\frac{11.1}{2}\right)}_{\text{avg initial latency}} + \underbrace{157(0.8)}_{\text{transfer the blocks}} \\ &\approx \boxed{149.36 \text{ ms}} \end{aligned}$$

Problem 2:

Q1)	Header	ID	Name	age	DoB	gender	Address	state
Bytes	8	4	28	4	12	4	60	4

Record size: $\boxed{124 \text{ bytes}}$

Q2)	Header	ID	Name	age	DoB	gender	Address	State
Bytes	8	8	32	8	16	8	64	8

Record size: $\boxed{152 \text{ bytes}}$

Q3) 4K bytes = $4 \cdot 1024$ bytes = 4096 bytes
 $4096 - 64 = 4032$ bytes available for records

4-bytes boundaries:

$$4032/124 \approx 32.52 \rightarrow \boxed{32 \text{ records}}$$

8-bytes boundaries:

$$4032/152 \approx 26.53 \rightarrow \boxed{26 \text{ records}}$$