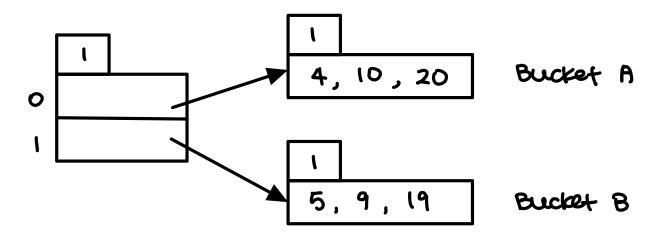
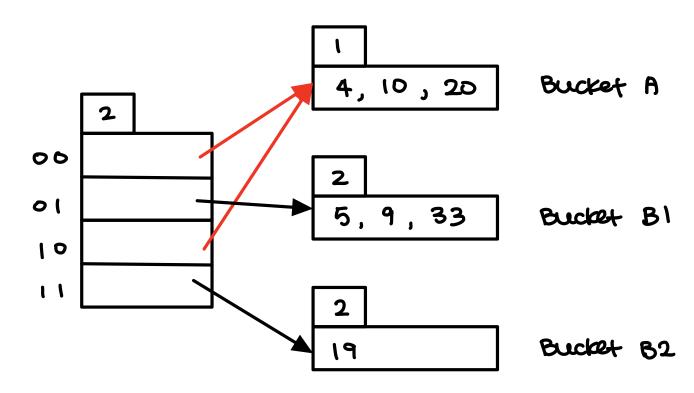
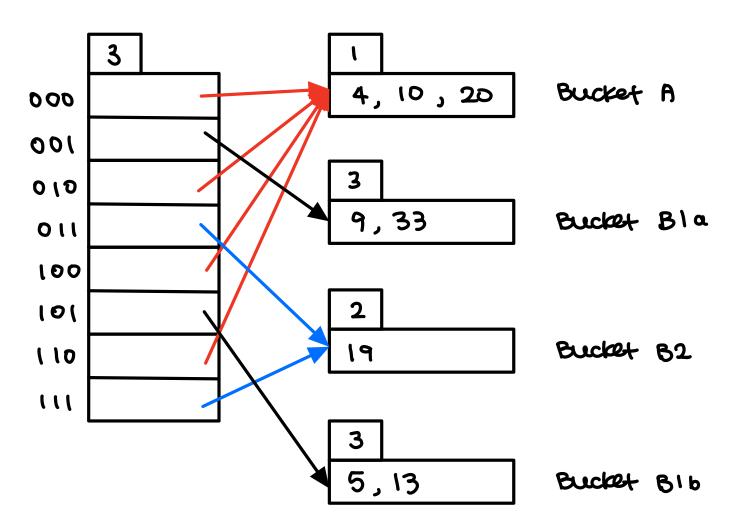
## Insert 20:



Insert 33: Bucket B is full → split



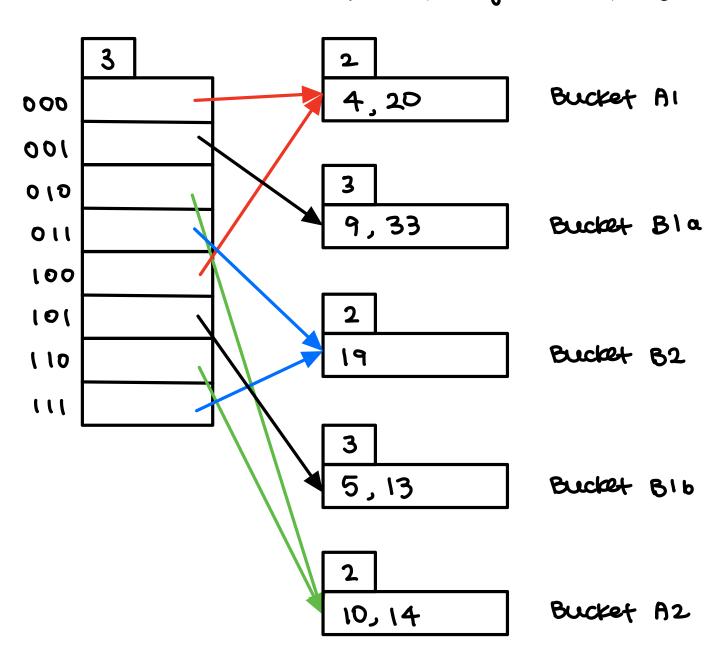
Insert 13: Bucket BI is full - split



Insert 14: Bucket A 15 full → split

4 no need to double directory as

local depth (1) < global depth (3)



## Problem 2

- 1a) Non-blocking
  - Hirst occurance of groups of identical tuples can be reported as soon as it's found
- 16) Non-blocking
  - Since R 15 sorted on column X, as value of X changes → tuples within each group can be detected → previous group can be reported
- 1c) Blocking
  - ho group can be reported until all input tuples processed
- 1d) Blocking
  - 4 no tuples can be reported until all input tuples processed
- 1e) Non-blocking
  - H since we can use a B-tree index that exists on R.X to read tuples, can follow the order of the B-tree index and start reporting tuples as they appear in the B-tree's leaves
- 17) Non-blocking
  - 4 can start producing joined tuples before all input from R and 8 processed

- 19) Non-blocking

  H bag writion produces total tuples from both

  R and S → tuples can be streamed and reported

  from R and then S
- 2a) · can be done in one pass · size constraint: 199 blocks
- 26) can be done in one pass
  - · size constraint: none
- 2c) · can be done in one pass · size constraint: 199 blocks
- 2d) · cannot be done in one pass
  - · need two pass sorting algorithm
  - · 1/0 cost: 3 B(R) = 3(1000) = 3000 1/05
- 2e) · can be done in one pass

  4 by following entries in leaf nodes in the index

4 size constraint n/a

- 24) · can be done in one pass (s fits in memory)

  → since Stits in memory → no size constraint

  · 151 blocks used for input
- 29) · can be done in one pass
  - · I buffer in memory used to process R and s one block at a time