

# Pavement Marking Fadedness Detection Project

with New York City Department of Transportation

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## Introduction

- **Primary Goal**  
Quantify the fadedness of the pavement markings (crosswalk, bus lane, bicycle lane) based on aerial images

- **Dataset (Sample)**



- **YOLO - You Only Look Once**

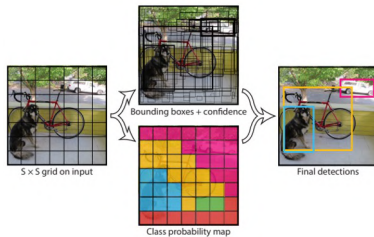


Image Source: <https://doi.org/10.48550/arXiv.1506.02640>

## Object Detection

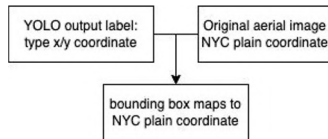
- **Preprocessing**
  - Crop into tiles with a size of 640 \* 640

- **Labeling - Label Studio**



- **Model training**
  - YOLO v5 pretrained weight loaded
  - 175 cropped labelled images
  - Colab GPU
  - 8:2 - training/validation set split
  - 100 epochs with batch size = 10

- **Coordinate mapping**



## Fadedness

- **Convex hull around crosswalks**
  - Denoise using morph\_open in opencv
  - Contour and minimum\_area\_rectangle
  - Filter using aspect ratio of rectangles
  - Draw convex hull
- **Fadedness Score Calculation**
  - Based on Convex hull, locate the pixel that belong to the crosswalks
  - Perform pixel values calibration
  - Calculate the fadedness score based on the mean of pixel values
  - Calculate the percentage fadedness score based on the threshold value

## Result

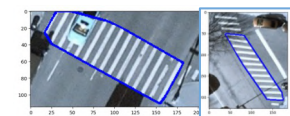
- **Bus Lane & Bicycle Lane**



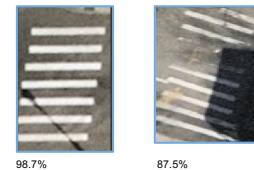
- **Crosswalk**



- **Convex Hull**



- **Fadedness Scores**



## Further Improvement

- Cover of Shadow and passing vehicles
- Quantification of the fadedness of colored pavement
- Flaking of crosswalk, bus lane symbol

## Flowchart

