

Section 7.9 pre-lecture comments

Lecture Outline

We will discuss orthogonal and orthonormal bases, how they simplify projection formulas, and how to construct an orthogonal/orthonormal basis using the Gram-Schmidt Process.

New terminology

1. orthogonal basis
2. orthonormal basis

Recall what it means for a set of vectors to be orthogonal/orthonormal.

For example, three vectors $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$:

Orthogonal:

$$\mathbf{v}_1 \cdot \mathbf{v}_2 = 0$$

$$\mathbf{v}_1 \cdot \mathbf{v}_3 = 0$$

$$\mathbf{v}_2 \cdot \mathbf{v}_3 = 0$$

Orthonormal:

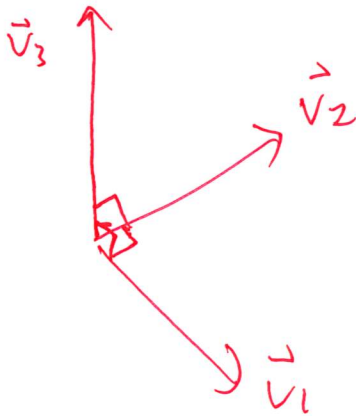
orthogonal

and

$$\|\vec{v}_1\| = 1$$

$$\|\vec{v}_2\| = 1$$

$$\|\vec{v}_3\| = 1$$



Orthogonal/orthonormal basis Let W be a subspace of \mathbb{R}^n .

An **orthogonal basis** (similarly, **orthonormal basis**) for W is a basis for W which is an orthogonal (similarly, orthonormal) set.

Ex: W is the plane $\mathbf{x} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} s + \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} t$.

Is $\left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right\}$ an orthogonal basis for W ? No $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = 1 \neq 0$

Is $\left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1/2 \\ 1 \\ -1/2 \end{bmatrix} \right\}$ an orthogonal basis for W ? Yes $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1/2 \\ 1 \\ -1/2 \end{bmatrix} = 0$

\uparrow in W $\begin{bmatrix} 1/2 \\ 1 \\ -1/2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$

How do we turn an orthogonal basis into an orthonormal basis?

Turn \vec{v}_1, \vec{v}_2 to unit vector:

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \rightarrow \frac{\vec{v}_1}{\|\vec{v}_1\|} = \frac{1}{\sqrt{2}} \vec{v}_1 = \begin{bmatrix} 1/\sqrt{2} \\ 0 \\ 1/\sqrt{2} \end{bmatrix}$$

$$\vec{v}_2 = \begin{bmatrix} 1/2 \\ 1 \\ -1/2 \end{bmatrix} \rightarrow \frac{\vec{v}_2}{\|\vec{v}_2\|} = \dots = \begin{bmatrix} 1/\sqrt{6} \\ 2/\sqrt{6} \\ -1/\sqrt{6} \end{bmatrix}$$

Orthogonal/orthonormal basis simplifies projection

In the special case where a basis $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ for W is orthogonal, projection onto W simplifies as:

$$\text{proj}_W(\vec{\mathbf{x}}) = \text{proj}_{\mathbf{v}_1}(\vec{\mathbf{x}}) + \text{proj}_{\mathbf{v}_2}(\vec{\mathbf{x}}) + \dots + \text{proj}_{\mathbf{v}_k}(\vec{\mathbf{x}})$$

Projection formula for orthogonal/orthonormal basis

Let $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ be an orthogonal basis for W . Then:

$$\text{proj}_W(\mathbf{x}) = \left(\frac{\mathbf{v}_1 \cdot \mathbf{x}}{\|\mathbf{v}_1\|^2} \right) \mathbf{v}_1 + \left(\frac{\mathbf{v}_2 \cdot \mathbf{x}}{\|\mathbf{v}_2\|^2} \right) \mathbf{v}_2 + \dots + \left(\frac{\mathbf{v}_k \cdot \mathbf{x}}{\|\mathbf{v}_k\|^2} \right) \mathbf{v}_k$$

If the basis is orthonormal, the formula simplifies to:

$$\text{proj}_W(\mathbf{x}) = (\mathbf{v}_1 \cdot \mathbf{x}) \mathbf{v}_1 + (\mathbf{v}_2 \cdot \mathbf{x}) \mathbf{v}_2 + \dots + (\mathbf{v}_k \cdot \mathbf{x}) \mathbf{v}_k$$

Ex: Basis for W is $\left\{ \overset{\vec{v}_1}{\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}}, \overset{\vec{v}_2}{\begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}} \right\}$ and $\mathbf{x} = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$. Find $\text{proj}_W(\mathbf{x})$.

\nwarrow orthogonal

$$\left(\frac{\mathbf{v}_1 \cdot \mathbf{x}}{\|\mathbf{v}_1\|^2} \right) \vec{v}_1 = \frac{6}{2} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 3 \end{bmatrix}$$

$$\left(\frac{\mathbf{v}_2 \cdot \mathbf{x}}{\|\mathbf{v}_2\|^2} \right) \vec{v}_2 = \frac{4}{6} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 2/3 \\ 4/3 \\ -2/3 \end{bmatrix}$$

$$\text{proj}_W(\vec{\mathbf{x}}) = \begin{bmatrix} 3 \\ 0 \\ 3 \end{bmatrix} + \begin{bmatrix} 2/3 \\ 4/3 \\ -2/3 \end{bmatrix} = \begin{bmatrix} 11/3 \\ 4/3 \\ 7/3 \end{bmatrix}$$

Likewise, standard matrix of projection onto W is the sum of the standard matrices of projection on each vector in an orthogonal basis.

With $[T]$ denoting standard matrix of T :

$$[\text{proj}_W(\mathbf{x})] = [\text{proj}_{\mathbf{v}_1}(\mathbf{x})] + [\text{proj}_{\mathbf{v}_2}(\mathbf{x})] + \dots + [\text{proj}_{\mathbf{v}_k}(\mathbf{x})]$$

Standard matrix for projection (orthogonal/orthonormal)

Let $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ be an orthogonal basis for W . Then the standard matrix:

$$[\text{proj}_W(\mathbf{x})] = \left(\frac{1}{\|\mathbf{v}_1\|^2} \right) \mathbf{v}_1 \mathbf{v}_1^T + \left(\frac{1}{\|\mathbf{v}_2\|^2} \right) \mathbf{v}_2 \mathbf{v}_2^T + \dots + \left(\frac{1}{\|\mathbf{v}_k\|^2} \right) \mathbf{v}_k \mathbf{v}_k^T$$

n x n matrices

If the basis is orthonormal, the formula simplifies to:

$$[\text{proj}_W(\mathbf{x})] = \mathbf{v}_1 \mathbf{v}_1^T + \mathbf{v}_2 \mathbf{v}_2^T + \dots + \mathbf{v}_k \mathbf{v}_k^T$$

Ex: Basis for W is $\left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} \right\}$. Find the standard matrix of $\text{proj}_W(\mathbf{x})$.

$$\frac{1}{\|\vec{v}_1\|^2} \vec{v}_1 \vec{v}_1^T = \frac{1}{2} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix} = \frac{1}{6} \begin{bmatrix} 3 & 0 & 3 \\ 0 & 0 & 0 \\ 3 & 0 & 3 \end{bmatrix}$$

$$\frac{1}{\|\vec{v}_2\|^2} \vec{v}_2 \vec{v}_2^T = \frac{1}{6} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} \begin{bmatrix} 1 & 2 & -1 \end{bmatrix} = \frac{1}{6} \begin{bmatrix} 1 & 2 & -1 \\ 2 & 4 & -2 \\ -1 & -2 & 1 \end{bmatrix}$$

Std mtr

$$[\text{proj}_W(\mathbf{x})] = \frac{1}{6} \begin{bmatrix} 4 & 2 & 2 \\ 2 & 4 & -2 \\ 2 & -2 & 4 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 2 & 1 & 1 \\ 1 & 2 & -1 \\ 1 & -1 & 2 \end{bmatrix}$$

$$M(M^T M)^{-1} M^T$$