

+++ Tournament (1848pts) +++

++ Eldar Craftworlds: Codex (2015) (Combined Arms Detachment) (1668pts) ++

+ HQ (190pts) +

Farseer (105pts) [Ghosthelm, Runes of the Farseer, Shuriken Pistol, Singing spear (5pts)]

....Rules: Ancient Doom, Battle Focus, Bladestorm, Fleet, Ghosthelm, Independent Character, Psychic Disciplines: Daemonology (Santic), Divination, Runes of Fate, Telepathy, Psyker (Mastery Level 3), Rune Armour, Runes of the Farseer

....Profiles:

.....Farseer: Unit Type:Infantry (Character)|WS:5|BS:5|S:3|T:3|W:3|I:5|A:1|Ld:10|Save:-/4++|Codex: Eldar (2013) p28

.....Shuriken Pistol: Range:12"|Strength:4|AP:5|Type:Pistol, Bladestorm|Codex: Craftworld Eldar (2015)

.....Singing Spear: Range:12"|Strength:9|AP:-|Type:Assault 1, Fleshbane

.....Singing Spear (Melee): Range:Melee|Strength:User|AP:-|Type:Melee, Armourbane, Fleshbane

Spiritseer (85pts)

....Spiritseer (85pts) [Shuriken Pistol, The Spirit Stone of Anath'lan (Remnant of Glory) (15pts), Witchstaff]

....Rules: Ancient Doom, Battle Focus, Bladestorm, Fleet, Independent Character, Psychic Disciplines: Daemonology(Santic), Runes of Battle, Telepathy, Psyker (Mastery Level 2), Rune Armour, Spirit Mark, The Spirit Stone of Anath'lan

....Profiles:

.....Spiritseer: Unit Type:Infantry (Character)|WS:5|BS:5|S:3|T:3|W:2|I:5|A:1|Ld:9|Save:-/4++|Codex: Eldar (2013) p29

.....Shuriken Pistol: Range:12"|Strength:4|AP:5|Type:Pistol, Bladestorm|Codex: Craftworld Eldar (2015)

.....Witchstaff: Range:Melee|Strength:User|AP:-|Type:Melee, Armourbane, Fleshbane, Soul Blaze

+ Elites (450pts) +

Wraithguard (450pts)

....Wave Serpent (130pts) [Holo-fields (15pts), Serpent Field, Twin-linked scatter lasers (5pts), Twin-linked shuriken catapults]

....Rules: Holo-fields, Serpent Field

....10x Wraithguard (320pts) [10x Wraithcannon]

....Rules: Ancient Doom, Bulky, Fearless

....Profiles:

.....Wraithguard: Unit Type:Infantry|WS:4|BS:4|S:5|T:6|W:1|I:4|A:1|Ld:10|Save:3+

.....Wave Serpent: BS:4|Front:12|Side:12|Rear:10|HP:3|Type:Skimmer, Tank, Fast, Transport (12)

.....Serpent Field: Range:24"|Strength:6|AP:-|Type:Assault 2D6, Ignores Cover, One use Only, Strikedown

.....Twin-linked Scatter Laser: Range:36"|Strength:6|AP:6|Type:Heavy 4, Twin-linked|Codex: Craftworld Eldar (2015)

.....Twin-linked Shuriken Catapult: Range:12"|Strength:4|AP:5|Type:Assault 2, Bladestorm, Twin-linked|Codex: Craftworld Eldar (2015)

.....Wraithcannon: Range:12"|Strength:D|AP:2|Type:Assault 1

+ Troops (408pts) +

Rangers (84pts)

....Rules: Ancient Doom, Battle Focus, Fleet, Infiltrate, Move Through Cover, Shrouded

....7x Ranger (84pts) [7x Ranger Long Rifle, 7x Shuriken Pistol]

....Rules: Bladestorm, Mesh armour, Sniper

....Profiles:

.....Ranger: Unit Type:Infantry|WS:4|BS:4|S:3|T:3|W:1|I:5|A:1|Ld:8|Save:5+

.....Ranger Long Rifle: Range:36"|Strength:X|AP:6|Type:Heavy 1, Sniper

.....Shuriken Pistol: Range:12"|Strength:4|AP:5|Type:Pistol, Bladestorm|Codex: Craftworld Eldar (2015)

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

....Rules: Ancient Doom, Battle Focus, Eldar Jetbike

....Profiles:

.....Windrider Guardian: Unit Type:Eldar Jetbike|WS:4|BS:4|S:3|T:4|W:1|I:5|A:1|Ld:8|Save:3+|Codex: Craftworld Eldar (2015)

.....Scatter Laser: Range:36"|Strength:6|AP:6|Type:Heavy 4|Codex: Craftworld Eldar (2015)

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

....Rules: Ancient Doom, Battle Focus, Eldar Jetbike

....Profiles:

.....Windrider Guardian: Unit Type:Eldar Jetbike|WS:4|BS:4|S:3|T:4|W:1|I:5|A:1|Ld:8|Save:3+|Codex: Craftworld Eldar (2015)

.....Scatter Laser: Range:36"|Strength:6|AP:6|Type:Heavy 4|Codex: Craftworld Eldar (2015)

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

....Rules: Ancient Doom, Battle Focus, Eldar Jetbike

....Profiles:

.....Windrider Guardian: Unit Type:Eldar Jetbike|WS:4|BS:4|S:3|T:4|W:1|I:5|A:1|Ld:8|Save:3+|Codex: Craftworld Eldar (2015)

.....Scatter Laser: Range:36"|Strength:6|AP:6|Type:Heavy 4|Codex: Craftworld Eldar (2015)

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

....Rules: Ancient Doom, Battle Focus, Eldar Jetbike

....Profiles:

.....Windrider Guardian: Unit Type:Eldar Jetbike|WS:4|BS:4|S:3|T:4|W:1|I:5|A:1|Ld:8|Save:3+|Codex: Craftworld Eldar (2015)

.....Scatter Laser: Range:36"|Strength:6|AP:6|Type:Heavy 4|Codex: Craftworld Eldar (2015)

+ Fast Attack (325pts) +

Crimson Hunter (140pts) [Pulse Laser, Two Bright Lances]

....Rules: Skyhunter, Vector Dancer

....Profiles:

.....Crimson Hunter: BS:4|Front:10|Side:10|Rear:10|HP:3|Type:Vehicle (Flyer)|Codex: Craftworld Eldar (2015)

.....Bright lance: Range:36"|Strength:8|AP:2|Type:Heavy 1, Lance|Codex: Craftworld Eldar (2015)

.....Pulse Laser: Range:48"|Strength:8|AP:2|Type:Heavy 2|Codex: Craftworld Eldar (2015)

Hemlock Wraithfighter (185pts) [Mindshock Pod, Spirit stones, Two Heavy D-Scythes]

....Rules: Distort scythe, Mindshock Pod, Psychic Pilot (Mastery Level 2), Psychic Power: Daemonology (Santic), Runes of Battle, Telepathy, Spirit Stones, Vector Dancer

....Profiles:

.....Hemlock Wraithfighter: BS:4|Front:10|Side:10|Rear:10|HP:3|Type:Vehicle (Flyer)

.....Heavy D-Scythe: Range:18"|Strength:D|AP:2|Type:Assault 1, Blast, Distort Scythe

+ Lord of War (295pts) +

Wraithknight (295pts) [Ghostglaive and Scattershield]

....Rules: Ancient Doom, Fear, Fearless, Feel No Pain, Hammer of Wrath, Move Through Cover, Relentless, Scattershield, Smash, Strikedown, Sword of Vaul

....Profiles:

.....Wraithknight (Ghostglaive and Scattershield): Unit Type:Jump Gargantuan Creature|WS:4|BS:4|S:10|T:8|W:6|I:5|A:4|Ld:10|Save:3+/5++

.....Ghostglaive: Range:Melee|Strength:+1|AP:2|Type:Melee, Master-crafted|Codex: Craftworld Eldar (2015)

+ Primary Detachment +

Primary Detachment

++ Dark Eldar: Codex (2014) (Allied Detachment) (180pts) ++

+ HQ (140pts) +

Archon (140pts) [Blaster (15pts), Close Combat Weapon, Kabalite Armour, Phantasm Grenade Launcher (15pts), Plasma Grenades, The Armour of Misery (15pts), Webway portal (35pts)]

....Rules: Fleet, Independent Character, Night Vision, Power from Pain, Soulfright

....Profiles:

.....Archon: Unit Type:Infantry (ch)|WS:7|BS:7|S:3|T:3|W:3|I:7|A:4|Ld:10|Save:5+

.....Kabalite Armor: Description:5+ Armour Save

.....The Armour of Misery: Description:The Armour of Misery confers a 4+ Armour Save, a 6+ invulnerable save and the Fear special rule. All enemy units within 6" of the bearer suffer a -2 Leadership penalty.

.....Webway portal: Description:If a model with a webway portal is in Reserves or Ongoing Reserves, then the model and any unit it has joined or is embarked upon has the Deep Strike special rule. This model, and his unit, will not scatter if arriving from Deep Strike Reserve.

.....Blaster: Range:18"|Strength:8|AP:2|Type:Assault 1, Lance

.....Close Combat Weapon: Range:-|Strength:User|AP:-|Type:Melee

.....Phantasm Grenade Launcher: Range:18"|Strength:1|AP:-|Type:Assault 1, Blast, Soulfright

.....Plasma grenade (assault): Range:-|Strength:4|AP:4|Type:-

.....Plasma grenade (shooting): Range:8"|Strength:4|AP:4|Type:Assault 1, Blast

+ Troops (40pts) +

Kabalite Warriors (40pts) [Kabalite Armour]

....Rules: Fleet, Night Vision, Power from Pain

....5x Kabalite Warrior (40pts) [5x Close Combat Weapon, 5x Splinter Rifle]

....Profiles:

.....Kabalite Warrior: Unit Type:Infantry|WS:4|BS:4|S:3|T:3|W:1|I:5|A:1|Ld:8|Save:5+

.....Kabalite Armor: Description:5+ Armour Save

.....Close Combat Weapon: Range:-|Strength:User|AP:-|Type:Melee

.....Splinter Rifle: Range:24|Strength:1|AP:5|Type:Rapid Fire, Poisoned (4+)