**MCQs**

* **#include‹stdio.h›**
* **int main()**
* **{**
* **struct site**
* **{**
* **char name[] = "GeeksQuiz";**
* **int no\_of\_pages = 200;**
* **};**
* **struct site \*ptr;**
* **printf("%d ", ptr->no\_of\_pages);**
* **printf("%s", ptr->name);**
* **getchar();**
* **return 0;**
* **}**

**🡺Compile Error**

**=======================================================================**

* **#include<stdio.h>**
* **struct Point**
* **{**
* **int x, y, z;**
* **};**
* **int main()**
* **{**
* **struct Point p1 = {.y = 0, .z = 1, .x = 2};**
* **printf("%d %d %d", p1.x, p1.y, p1.z);**
* **return 0;**
* **}**

**🡺2 0 1**

**=====================================================================**

**In the following program snippet, both s1 and s2 would be variables of structure type defined as below and there won't be any compilation issue.**

* **typedef struct Student**
* **{**
* **int rollno;**
* **int total;**
* **} Student;**
* **Student s1;**
* **struct Student s2**

**🡺True**

**======================================================================**

* **#include "stdio.h"**
* **int main()**
* **{**
* **struct {int a[2];} arr[] = {{1},{2}};**
* **printf("%d %d %d %d",arr[0].a[0],arr[0].a[1],arr[1].a[0],arr[1].a[1]);**
* **return 0;**
* **}**

**🡺1020**

**========================================================================**