

## Searching AND Sorting Bishu and Soldiers

### Problem Statement

Bishu loves war games. His country has an army with  $N$  soldiers, each having some power. When Bishu goes to war, he can fight with soldiers of enemy countries. There are  $Q$  rounds, and in each round, an enemy soldier appears with a certain power. Bishu has to count how many soldiers in his army have power  $\leq$  that enemy soldier's power and find the total power of those soldiers.

### Algorithm

1. Read an integer  $N$  (number of soldiers).
2. Read  $N$  space-separated integers representing the power of each soldier.
3. Read an integer  $Q$  (number of enemy soldiers).
4. Read  $Q$  queries, where each query is an integer  $P$  (power of an enemy soldier).
5. Sort the array of soldier's power in ascending order.

6) Complete a prefix sum array:

- Create an array `prefix_sum` where:  
 $\text{prefix\_sum}[i] = \text{sum of all soldiers' power from index } 0 \text{ to } i.$

7) For each enemy power  $P$ :

- Use binary search (`bisect_right` in Python) to find the number of soldiers with power  $\leq P$ .
- Find the sum of their powers using the prefix sum array.

8) Print the count of soldiers  $\leq P$  and their total power.

```
import bisect
```

# Input

```
n=int(input()) # Number of soldiers
soldiers=list(map(int, input().split()))
q=int(input()) # Number of enemy soldiers
```

# Sorting soldiers' powers  
`soldiers.sort()`

# Prefix sum array

```
prefix_sum=[0]*n
prefix_sum[0]=soldiers[0]
for i in range(1, n):
    prefix_sum[i]=prefix_sum[i-1]+soldiers[i]
```

# Answering queries

for  $\text{in range}(q)$ :

$\text{power} = \text{int}(\text{input}())$

$\text{idx} = \text{bisect.bisect\_right}(\text{soldiers}, \text{power})$

# upper bound index

$\text{count} = \text{idx}$

$\text{total\_power} = \text{prefix\_sum}[\text{idx} - 1]$  if  $\text{idx} >$

0 else 0

$\text{print}(\text{count}, \text{total\_power})$

Input : 7

1 2 3 4 5 6 7

3

3

10

2

Step 1: Read Input

1.  $n = 7 \rightarrow$  Number of soldiers.

2.  $\text{soldiers} = [1, 2, 3, 4, 5, 6, 7] \rightarrow$  Power of each soldier.

3.  $q = 3 \rightarrow$  Number of queries.

4. Queries:

- 3  $\rightarrow$  First enemy soldier's power.

- 10  $\rightarrow$  Second enemy soldier's power.

- 2  $\rightarrow$  Third enemy soldier's power.

Step 2: Sorting the Soldiers Powers

Since the soldiers' powers are already sorted ( $1, 2, 3, 4, 5, 6, 7$ ), no change happens. But in general, sorting ensures that we can efficiently use binary search.

Step 3: Compute Prefix Sum

We create an array to store the cumulative sum of soldier powers.

Index	Soldiers' Power	Prefix Sum
0	1	1
1	2	$1+2=3$
2	3	$3+3=6$
3	4	$6+4=10$
4	5	$10+5=15$
5	6	$15+6=21$
6	7	$21+7=28$

So, prefix sum = [1, 3, 6, 10, 15, 21, 28]

Step 4: Answering Queries Using Binary Search  
We use `bisect_right(soldiers, P)`, which finds the first index where P should be inserted while maintaining order. This also gives the count of elements  $\leq P$ .

Query 1:  $P=3$

- $idx = \text{bisect\_right}(\text{soldiers}, 3) = 3$  (Elements  $\leq 3$ : [1, 2, 3])
- Count = 3
- Total Power =  $\text{prefix\_sum}[2] = 6$
- Output: 3 6

Query 2:  $P=10$

- $idx = \text{bisect\_right}(\text{soldiers}, 10) = 7$  (Elements  $\leq 10$ : [1, 2, 3, 4, 5, 6, 7])

- Count = 7
- Total Power =  $\text{prefix\_sum}[6] = 28$
- Output: 7 28

Query B: P=2

- $\text{idx} = \text{bisection\_right}(\text{soldiers}, 2) = 2$  (elements  $\leq 2$ :  
[1, 2])

- Count = 2
  - Total Power =  $\text{prefix\_sum}[i] = 3$
  - Output: 2 3

## Final Output

3    6  
7    28  
2    3

## Time Complexity Analysis

Operations	Complexity
Sorting Soldiers	$O(N \log N)$
Prefix Sum Calculation	$O(N)$
Query Processing (Binary Search)	$O(Q \log N)$
Total Complexity	$O(N \log N + Q \log N)$

This is efficient for large values of  $N$  and  $Q$ .

## Stack And Queues

### Stack Permutation

A stack permutation is a rearrangement of elements using a stack (LIFO structure). Given an input sequence, a stack permutation is a possible output sequence that can be obtained by pushing elements onto a stack and popping them in some order.

#### Algorithm:

1) Initialize an empty stack to simulate the push and pop elements operations.

2) Initialize two pointers:

- $i = 0$  to traverse input-seq.
- $j = 0$  to traverse output-seq.

3) Iterate through input-seq:

- a. Push  $\text{input\_seq}[i]$  onto the stack.
- b. Increment  $i$  by 1.
- c. While the stack is not empty and the top of the stack matches  $\text{output\_seq}[j]$ :
- Pop the top element from the stack.
- Increment  $j$  by 1.

4) After processing all elements from input-seq, check if the stack is empty:

- If yes, return True (valid stack permutations).
- If no, return False (invalid stack permutation).

## Code.

```

def is_stack_permutation(input_seq,
                         output_seq):
    stack = []
    i = 0 # Pointers for input sequence.
    j = 0 # Pointers for output sequence.

    while i < len(input_seq):
        stack.append(input_seq[i]) # Push element
                                    # onto stack.
        i += 1

        while stack and stack[-1] == output_seq[j]:
            stack.pop()
            j += 1.

    return not stack

```

Input-seq = [1, 2, 3]  
output-seq = [2, 1, 3]  
print(is\_stack\_permutation(input-seq, output-seq))

## Time Complexity

$O(n)$  because each element is pushed and popped at most once.