

QCSimulator

Simulating a Quantum Computer in C++

MID TERM REPORT

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[Gitlab](#)

[GitHub](#)

INTRODUCTION

This project aims to simulate a quantum computer using the C++ Programming Language. The target outcome is to implement a simple Quantum Program through implementation of Quantum Gates from scratch.

Midterm Deliverables

Detailed code for implementing methods for Quantum Operators- Hadamard, NOTZ-gate, Rotations on the unit circle with the specified angle and CNOT operator.

Final Deliverables

Code for methods for simulating the Circuit: read_unitary(), read_state, observing_probabilities(), execute(the_number_of_shots) and Testing object. Presentation of the final Project

Code is available on the GitHub repository
[GitHub Repo](#)

Quantum Program Class

This class contains all the required methods and variables to implement Quantum Gates and efficiently design a circuit.

A maximum of 3 qubits can be simulated. The following are the list of methods and their syntax.

`QuantumProgram(int n);`

- Creates an object of QuantumProgram class with number of qubits being initialised by the constructor

`create_state();`

- Creates a default quantum state according to the number of qubits.

`read_state();`

- Return the current quantum state of circuit after application of all the defined quantum operators until this point.

`read_unitary();`

- Prints the unitary matrix (quantum operator) equivalent to all defined quantum operators until this point, i.e., the multiplication of all quantum operators in the defined order.

`draw_circuit();`

- Draws the quantum circuit at any point after application of the defined quantum gates in a schematic way.

Representation:

- Hadamard Gate 'H'
- CNOT Gate 'C' (Control Qubit), 'T' (Target Qubit)
- NOT Gate 'X'
- Z Gate 'Z'

`not_gate(int qubitposition);`

- Implements the NOT Quantum Gate on the given qubit position argument

`hadamard_gate(int qubitposition)`

- Implements the Hadamard Quantum Gate on the given qubit position argument

z_gate(int qubitposition);

- Implements the Z Quantum Gate on the given qubit position argument

cnot_gate(int controlqubit,int targetqubit);

- Implements the multiqubit CNOT Quantum Gate on the given qubits accordingly taken as control qubit and target qubit

Kronecker_Product(double *C, double *A, int nrows, int ncols, double *B, int mrows, int mcols);

- Performs the tensor product of Matrix A and Matrix B in that order and stores the resultant in Matrix C

Matrix_Product(double *C, double *A, int nrows, int ncols, double *B, int mcols);

- Performs matrix multiplication of Matrix A and Matrix B in that order and stores the resultant in Matrix C

Multiply_Matrix_by_Vector(double U[], double *A, int nrows, int ncols,double V[]);

- Performs multiplication of a Matrix A with vector V and stores resultant in U.

Example: Creating a Bell State

Qiskit Implementation

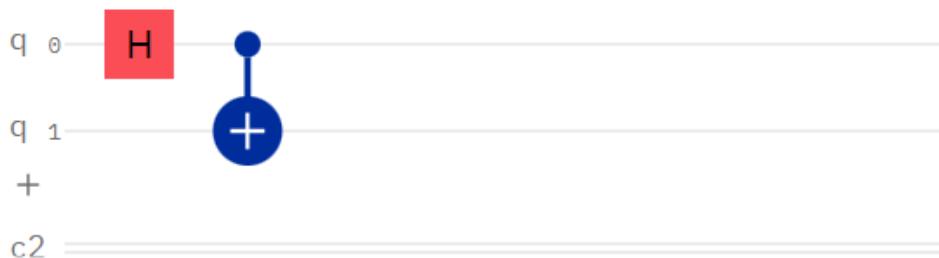
```
from qiskit import QuantumRegister, ClassicalRegister, QuantumCircuit
from numpy import pi
```

```
qreg_q = QuantumRegister(2, 'q')
creg_c = ClassicalRegister(2, 'c')
circuit = QuantumCircuit(qreg_q, creg_c)
circuit.h(qreg_q[0])
circuit.cx(qreg_q[0], qreg_q[1])
```

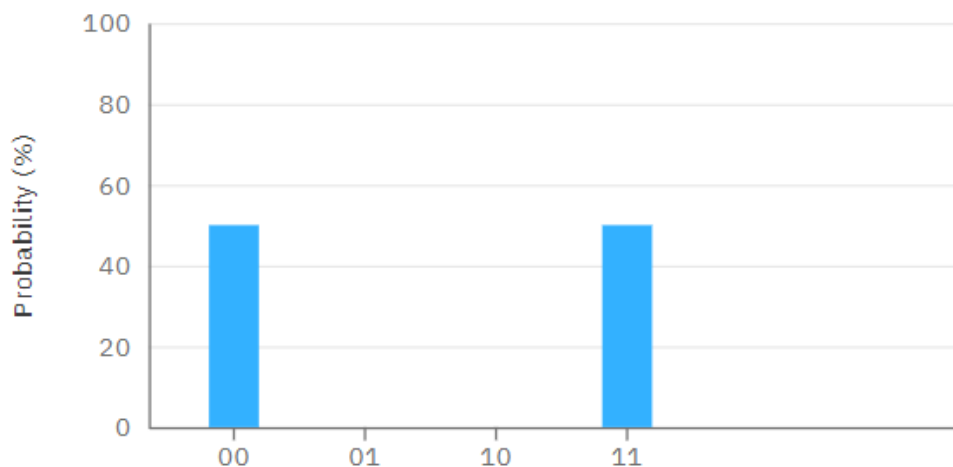
Preparing Bell State



+ Add



Probabilities ▾



QCSimulator Implementation

```
#include<math.h>
#include<complex>
#include<iostream>
using namespace std;
#include "QuantumProgram.h"

int main()
{
    QuantumProgram q1(2);

    q1.hadamard_gate(0);
    q1.cnot_gate(0,1);
    q1.create_state();
    q1.read_state();
    cout<<endl;
    q1.draw_circuit();
}
```

Code compiled and executed in Replit Online C++ Repl

Quantum State representation convention is taken as

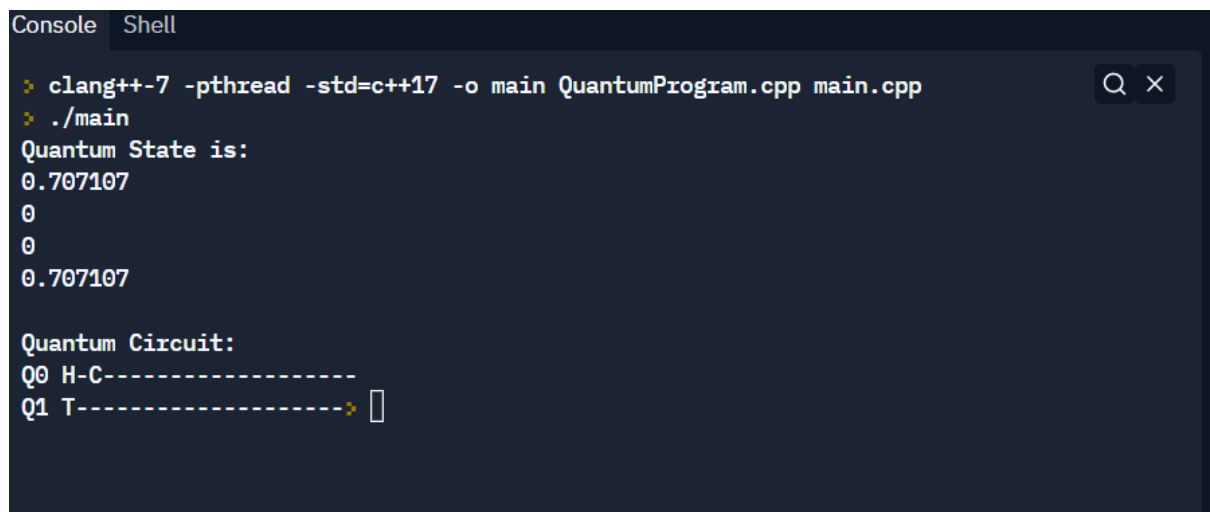
[00

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Quantum Circuit is also shown in the output.



```
Console  Shell

> clang++-7 -pthread -std=c++17 -o main QuantumProgram.cpp main.cpp
> ./main
Quantum State is:
0.707107
0
0
0.707107

Quantum Circuit:
Q0 H-C-----
Q1 T-----> □
```

Example:

Qiskit Implementation

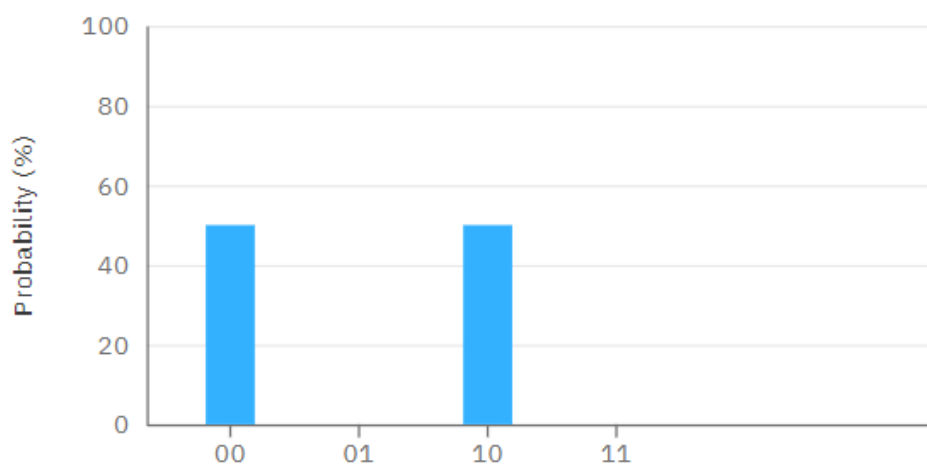
```
OPENQASM 2.0;  
include "qelib1.inc";  
  
qreg q[2];  
creg c[2];  
  
h q[0];  
cx q[0],q[1];  
cx q[1],q[0];
```



+ Add



Probabilities ▾



QCSimulator Implementation

```
#include<math.h>
#include<complex>
#include<iostream>
using namespace std;
#include "QuantumProgram.h"

int main()
{
    QuantumProgram q1(2);

    q1.hadamard_gate(0);
    q1.cnot_gate(0,1);
    q1.cnot_gate(1, 0);
    q1.create_state();
    q1.read_state();
    cout<<endl;
    q1.draw_circuit();
}
```

Console Shell

```
> clang++-7 -pthread -std=c++17 -o main QuantumProgram.cpp main.cpp
> ./main
Quantum State is:
0.707107
0
0.707107
0

Quantum Circuit:
Q0 H-C-T-----
Q1 T-C-----> □
```