SPARK4MIND



Team:: 4

Team Members::

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I. Introduction

Stress within your comfort zone can help you perform under pressure, motivate you to do your best, even keep you safe when danger looms. But when stress becomes overwhelming, it can damage your mood and relationships, and lead to a host of serious mental and physical health problems. The trouble is that modern life is so full of frustrations, deadlines, and demands that many of us don't even realize how stressed we are. By recognizing the symptoms and causes of stress, you can take the first steps to reducing its harmful effects and improving your quality of life.

This application will help users cope up the stress with spending 10-15 minutes with this stress buster application. This application will provide user the refreshing 10-15 minutes which would help them better concentrate on their job or studies.

This application will take a stress test of the user and based on the inputs provided by the user, it will calculate the level of stress. User can further play games, watch funny videos, yoga exercises, watch motivational videos, listen to some soothing music to get rid of the stress. Based on multiple usage, user will be able to view their own progress graph and give feedback based on it.

II. Project Goal and Objectives

Overall goal

Makes the mind and soul of the application user peaceful and stress free.

Specific objectives

When user is under lot of pressure, frustration, workload, personal or professional issues the objective of this application is to relieve the stress of users within 10-15 minutes. This application will help users to know the stress level and help users cope up the stress with some videos, songs, games, yoga exercises.

Idea Inspired by TED talk, idea worth Spreading, "All it takes is 10 mindful minutes" by Andy Puddicombe.

Specific features

- > Stress level tester
- ➤ Interactive stress-reliever games
- Structured and Proven weekly course work for stress-free and more-success life
- Medical brain wave music according to user focus improvement
- Motivation video tailored specific to user
- Yoga or Mediation training videos to different age group
- Checking progress of user
- Give feedback

• Significance

Being human being in this busy world is a little difficult one but being a successful human being in this world is more difficult than climbing the Mount Everest. To be successful, we need to be stress-free, worry-less, focus-more and train-more. This is where our App idea comes into play so that a human being can climb the ladder of success and become a good human being.

III. Project Plan

Schedule for the four different increments

Increment 1: Launch page

Login page

Registration page

Stress Test page

Increment 2: Integrating YouTube videos

Motivational videos

Funny videos

Yoga videos

o Stress relieving exercise videos

Integrating soothing music

Increment 3: Integrating simple stress relieving games

Generating Progress report for user

Feedback form

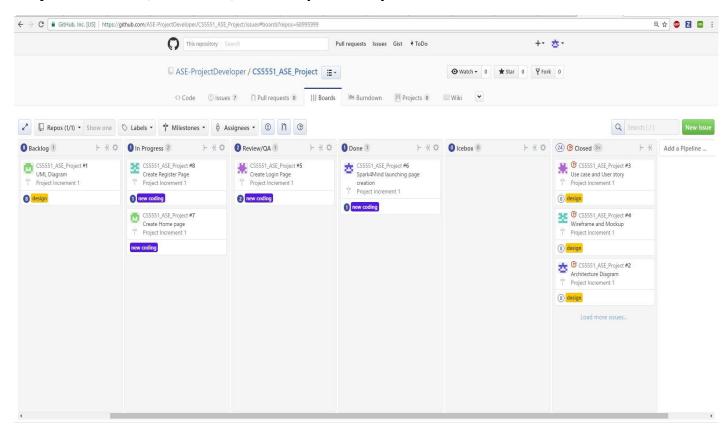
Increment 4: Deployment

Testing

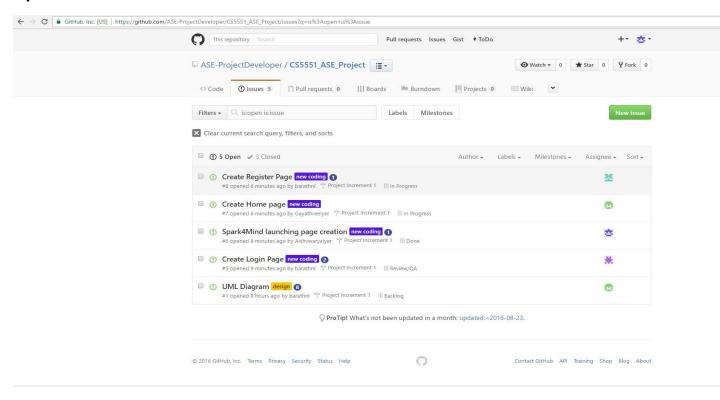
Stories (Issues): Scenario & Use case specification

- The user first logs in to the application or signs up if not registered.
- The user will answer various questions and the stress meter will specify the stress level.
- Depending on the user's stress level user can select among many stress relieving options like: Games, Music, Videos.
- ➤ If the user selects videos, user will have various options like yoga exercises, inspirational talks, music video etc.
- > Once the user is done with it, there will be a graph that shows the improvement in his/her stress level
- Later on, user can provide feedbacks for the application.
- User logs out of the application and is stress free!

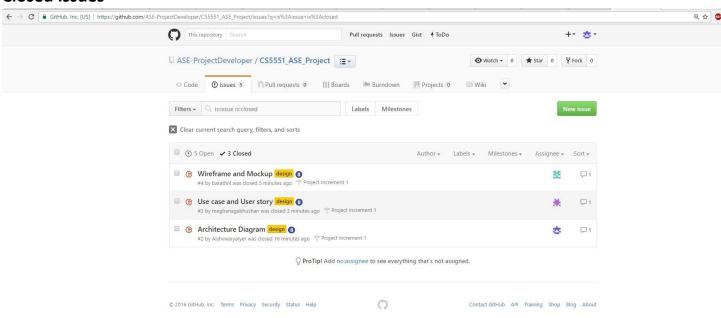
Project Timelines, Members, Task Responsibility



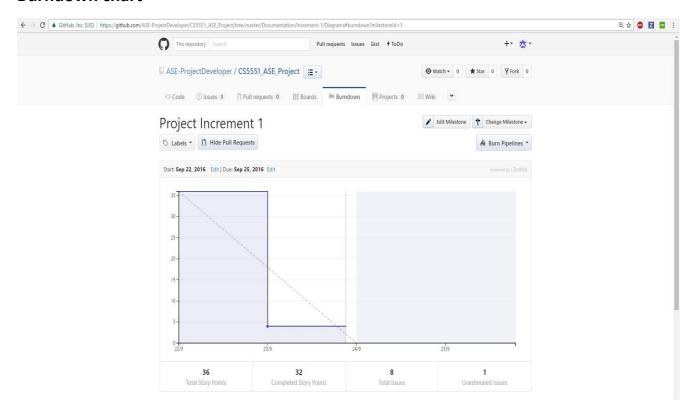
Open Issues



Closed Issues



Burndown chart



IV. First Increment Report

Detailed Design of Features

Wireframes

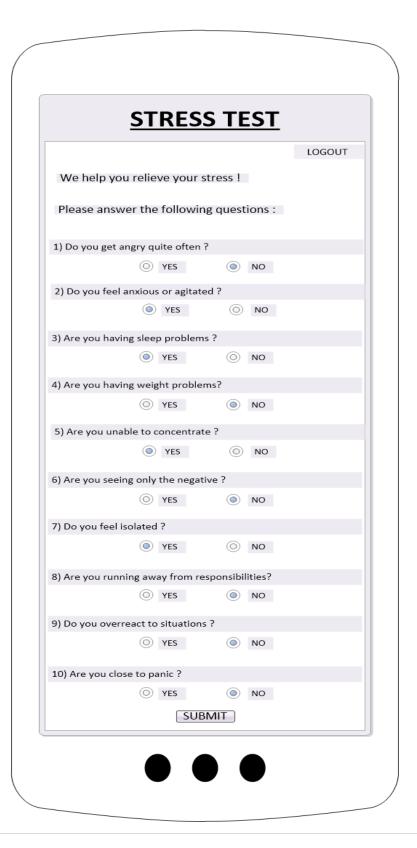
i) Wireframe for Login page



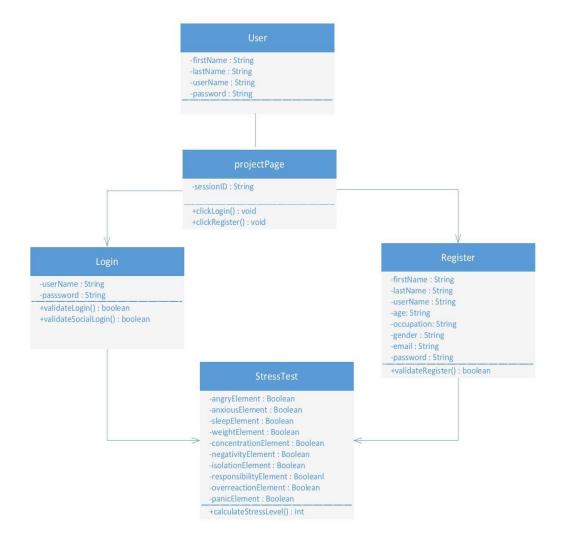
ii) Wireframe for Registration page



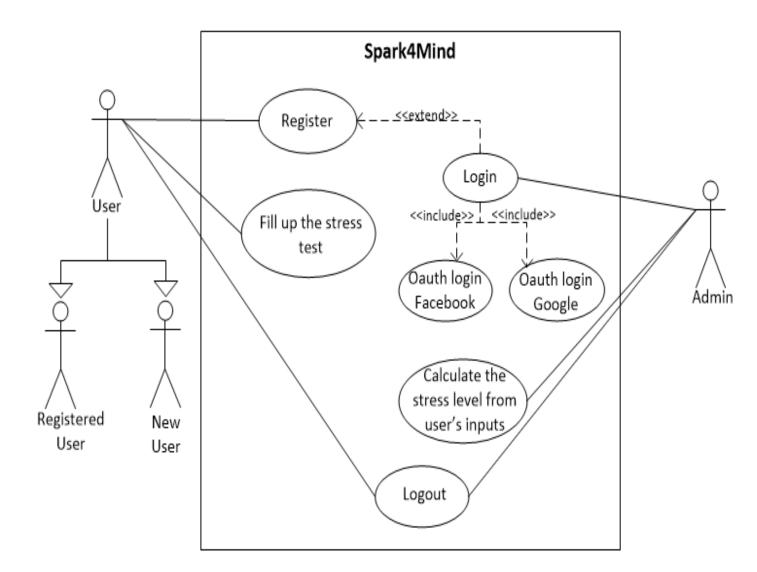
iii) Wireframe for Stress Test page



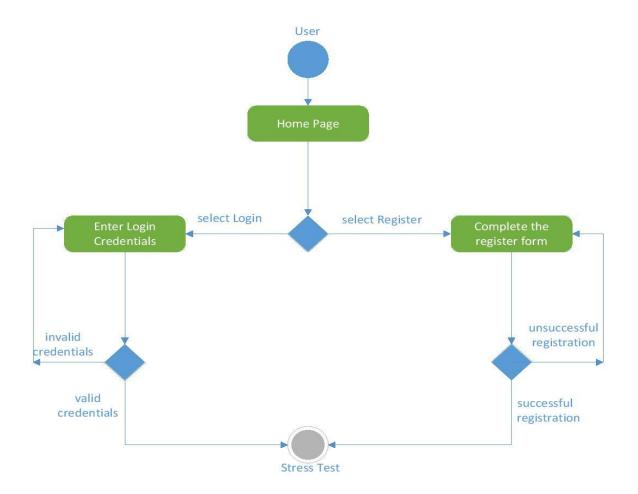
Class Diagram



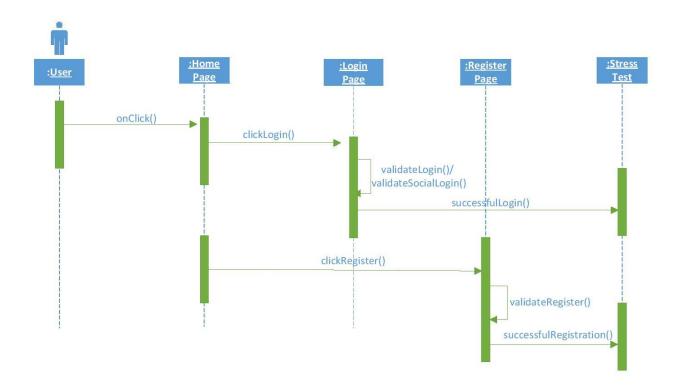
Use Case Diagram



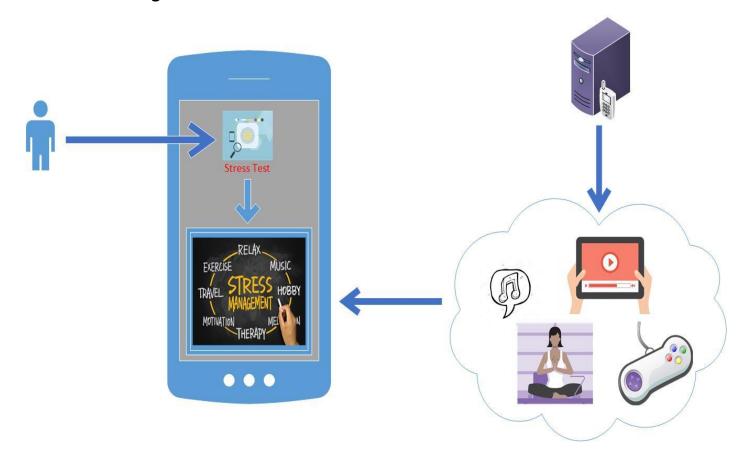
Activity Diagram



Sequence Diagram

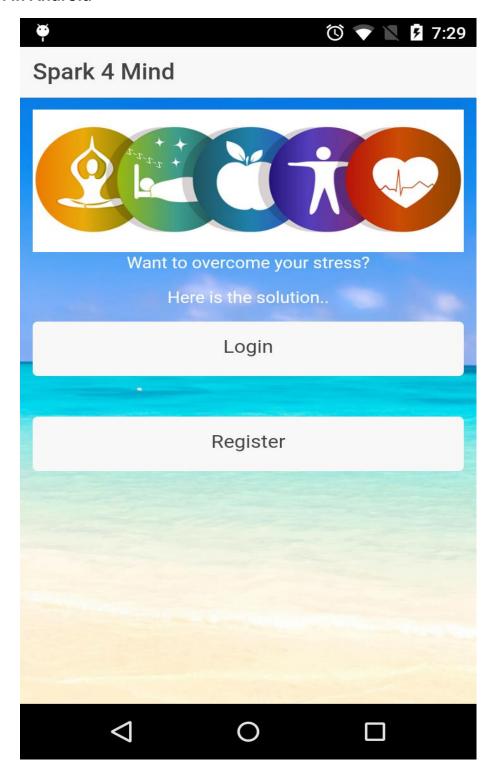


Architecture Diagram

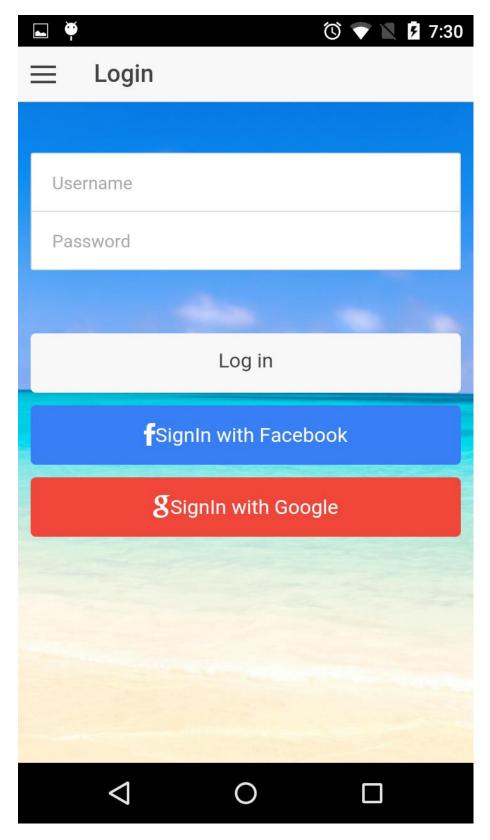


V. <u>Implementation</u>

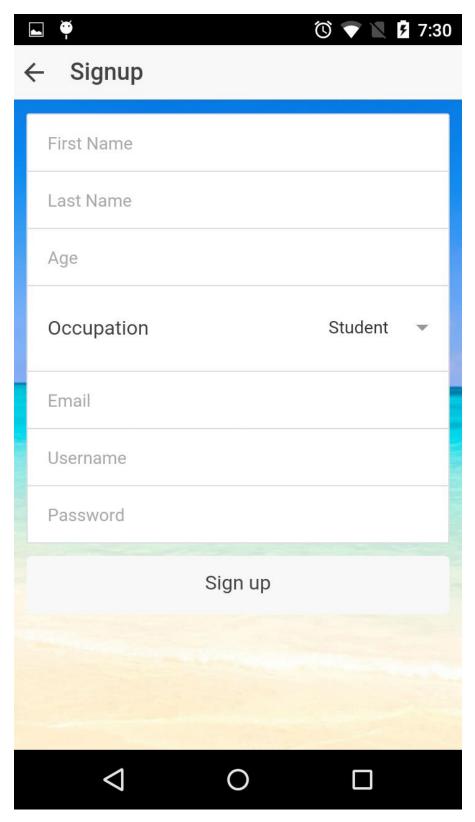
Launch Screen in Android



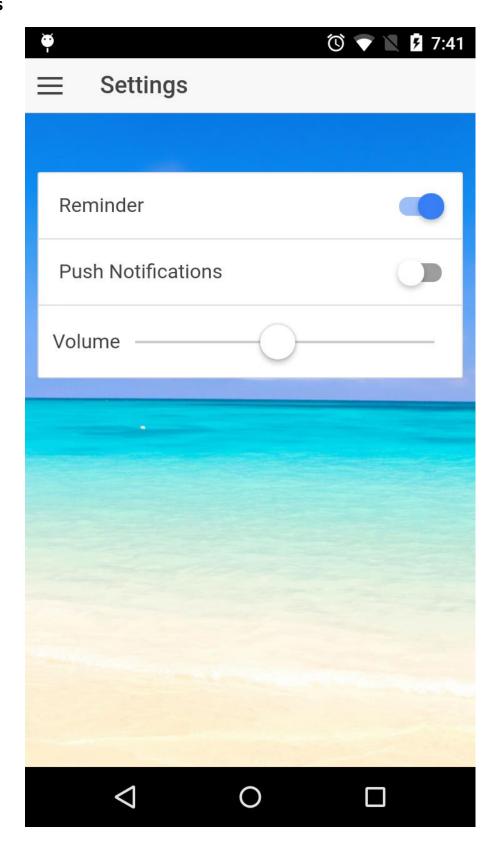
Login Screen in Android



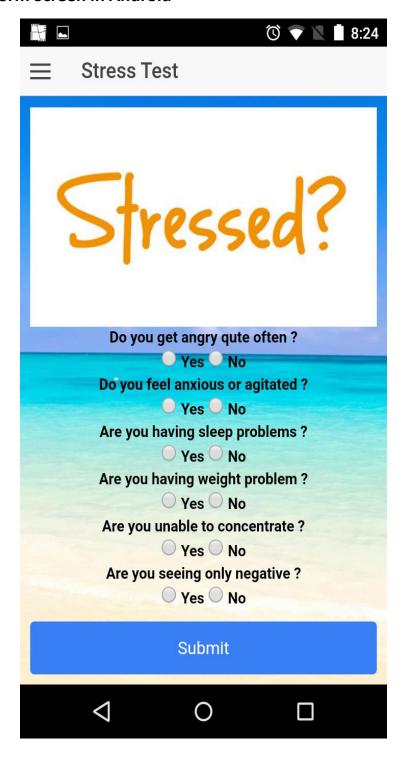
Registration Screen in Android



Settings



Stress Test Form Screen in Android



VI. <u>Testing</u>

Unit Testing

Sr. No.	Test Case	Description	Expected	Result
			Outcome	
1.	Successful	The user	Successful	Pass
	User	should login	Login	
	Authentication	with		
		username and		
		password.		
2.	Unsuccessful	The user logs	Login	Pass
	User	in with wrong	unsuccessful	
	Authentication	username or	with error-	
		password.	Invalid	
			username or	
			password	
3.	Successful	The user	Successful	Pass
	user Oauth	enters correct	login and	
	Login	credentials in	transition to	
		Google or	Home page	
		Facebook.		
4.	Invalid Email	Admin	Successful	Pass
	ID	accepts	registration	
		registration	and transition	
		details from	to Login page	
		the user.		
5.	Registration	Invalid Email	Error- Enter	Pass
	by new user	ld alert.	valid email	
			address	

VII. <u>Technology Used</u>

Implementation of Mobile Apps- Technology Used

- Android SDK
- HTML
- CSS
- Ionic
- Javascript

VIII. Project Management

Work completed

Design and implementation of Launch page::

Launch page consists of basic information about the application with two buttons- Login and Register.

Design and implementation of Login page::

Login page will login into the application and also has Oauth 2.0 social login with Facebook and Google.

Design and implementation of Registration page::

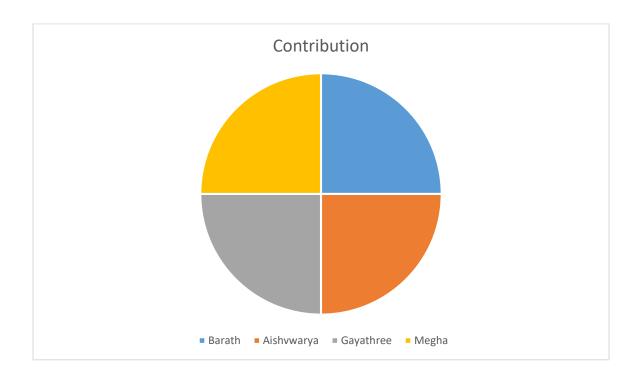
Registration page will retrieve the basic information from the user like-Name, Age, Occupation, Username and Password. Stress is different for people with different age group and different occupation.

Design and implementation of Stress Test page::

Stress Tester page will ask users various questions that will test the level of user's stress based upon their input.

Contribution

- ➤ Barath Naravula Loganathan -- 25%
- ➤ Aishvwarya Natarajan Iyer 25%
- ➤ Gayathree Natarajan Iyer 25%
- ➤ Megha Nagabhushan 25%



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