Groovy decision making:

Example 1:

```
package com.app

class GroovyDecisionMakingExample1 {

static void main(args) {
    int a = 10
    if (a<50) {
        println("javatpoint");
    }
}</pre>
```

```
javatpoint
```

Example 2:

```
1 package com.app
 2
3 class GroovyDecisionMakingExample2 {
 5
      static void main(args) {
 6
         def x = false
         if ( !x ) {
 7
             x = true
8
9
             println x
10
11
     }
12 }
```

```
true
```

Example 3:

```
1 package com.app
3 class GroovyDecisionMakingExample3 {
     static void main(args) {
6
         int a = 20
      if (a<50) {
7
8
         println("The value is less than 50");
       } else {
10
         println("The value is greater than 50");
11
       }
12
13 }
```

The value is less than 50

Example 4:

```
1 package com.app
2
3 class GroovyDecisionMakingExample4 {
4
5     static void main(args) {
6         int a = 40
7         if (a>0) {
8             println("Number is positive");
9         } else {
10             println("Number is negative");
11         }
12         }
13 }
```

```
Number is positive
```

Example 5:

```
1 package com.app
3 class GroovyDecisionMakingExample5 {
      static void main(args) {
5
6
            int a = 20
        if (a>50) {
8
          println("The value is less than 50");
       ) else
9
10
      if (a>10) {
          println("The value is greater than 10 and greater than 50");
11
        } else {
12
           println("The value of a is less than 10");
13
14
15
16 }
```

```
The value is greater than 10 and greater than 50
```

Example 6:

```
1 package com.app
 3 class GroovyDecisionMakingExample6 {
        static void main(args) {
   int a = 4
         switch(a) {
              println("Monday");
10
12
13
            case 2:
              println("Tuesday");
                                                                         I
14
15
                break;
            case 3:
              println("Wednesday");
break;
16
17
18
19
             case 4:
                println("Thursday");
20
21
                break;
            case 5:
22
23
                 println("Friday");
                break;
24
25
                println("Saturday");
26
27
28
29
             default:
                println("Sunday");
                break;
        }
31
```

Thursday

Groovy strings:

Example 1:

```
1 package com.app
2 class GroovyStringExamplel {
3 static void main(args)
4 {
5     String sl = 'Javatpoint'
6     println sl
7     println 'This is tutorial on Groovy at ' + sl
8 }
9 }
```

```
Javatpoint
This is tutorial on Groovy at Javatpoint
```

Example 2:

```
1 package com.app
2 class GroovyStringExample2 {
3 static void main(args)
4 {
5     String s1 = "Javatpoint"
6     println s1
7     println "This is tutorial on Groovy at " + s1
8 }
9 }
```

```
Javatpoint
This is tutorial on Groovy at Javatpoint
```

Example 3:

```
1 package com.app
2 class GroovyStringExample3 {
3 static void main(args)
4 {
5     String s1 = "Javatpoint"
6     println "This is tutorial on Groovy at ${s1} "
7     println "This is tutorial on Groovy at $s1 "
8 }
9 }
```

```
This is tutorial on Groovy at Javatpoint
This is tutorial on Groovy at Javatpoint
```

Example 4:

```
1 package com.app
2 class GroovyStringExample4 {
3 static void main(args)
4 {
5     String s1 = '''This is groovy tutorial and we are learning string'''
6     println s1
7 }
8 }
9 |
This is groovy tutorial and we are learning string
```

Example 5:

```
1 package com.app
2 class GroovyStringExample5 {
3 static void main(args)
4 {
5 String sl = '''This is line 1
6 This is line 2
7 This is line 3
8 This is line 4
9 This is line 5'''
10 println sl
11 }}
This is line 1
This is line 2
```

```
This is line 1
This is line 2
This is line 3
This is line 4
This is line 5
```

Example 6:

```
package com.app
class GroovyStringExample6 {
   static void main(args)
   {
       String sl = """This is groovy tutorial and we are learning string"""
       println sl
   }
}
```

```
This is groovy tutorial and we are learning string
```

Example 7:

```
Hello This is line 1
This is line 2
This is line 3
This is line 4
This is line 5
Hey This is line 1
This is line 2
This is line 3
This is line 4
This is line 5
```

Example 8:

```
1 package com.app
2 class GroovyStringExample9 {
3 static void main(args)
4 {
5 String sl = /This is groovy tutorial and we are learning string/
6 println sl
7 }
8 }
```

This is groovy tutorial and we are learning string

Example 9:

```
1 package com.app
2 class GroovyStringExamplell {
3 static void main(args)
4 {
5 String sl = /This is line l
6 This is line 2
7 This is line 3
8 This is line 4
9 This is line 5/
10 println sl
11 }}
```

```
This is line 1
This is line 2
This is line 3
This is line 4
This is line 5
```

Example 10:

```
1 package com.app
2 class GroovyStringExample11 {
3 static void main(args)
4 {
5 String s1 = /This is line 1
6 This is line 2
7 This is line 3
8 This is line 4
9 This is line 5/
10 println """Hello ${s1}"""
11 println """Hey $s1"""
12 }}
```

Ť

```
Hello This is line 1
This is line 2
This is line 3
This is line 4
This is line 5
Hey This is line 1
This is line 2
This is line 3
This is line 3
This is line 4
This is line 4
```

Example 11:

```
1 package com.app
2 class GroovyStringExample9 {
3 static void main(args)
4 {
5 String sl = $/This is groovy tutorial and we are learning string /$
6 println sl
7 }
8 }
```

```
This is groovy tutorial and we are learning string
```

Example 12:

```
package com.app
class GroovyStringExamplel3 {
   static void main(args)
4 {
   String sl = $\phi/This is line 1
   This is line 2
   This is line 3
   This is line 4
   This is line 5/$
   println s1
}
```

```
This is line 1
This is line 2
This is line 3
This is line 4
This is line 5
```

Example 13:

```
Hello This is line 1
This is line 2
This is line 3
This is line 4
This is line 5
Hey This is line 1
This is line 2
This is line 3
This is line 3
This is line 4
This is line 5
```