
MEGAN HASTIE

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LANGUAGES EXPERIENCE

Java

Haskell

HTML

C

SQL

CURRENTLY LEARNING

Python

Improving on

JavaScript

CORE SKILLS

- Communication
- Leadership
- Problem Solving
- Agile techniques
- Teamwork
- Creativity
- GitHub
- Figma
- Microsoft Office
- Postgres

REFERENCES

Mr Barry McGurk

General Manager

Arnold Clark South
Street Glasgow

PROFILE

I am a student at Strathclyde University currently in my second year of studying a BSc Honours Degree in Computing Science and I am eager to expand my knowledge beyond my studies. As a confident and enthusiastic individual I excel in both independent and team-oriented work environments - being an ex-netball player my teamwork skills are especially strong. To add to this I have a genuine passion for all things programming and would love the chance to gain more experience in the industry. Out with my studies, I am a member of Strathclyde's Google Student Development Club and the newly appointed treasurer for next year's Strathclyde equate. As a keen student with extensive people skills, I will undoubtedly be a valuable team member within the hackathon.

NOTABLE ACHIEVEMENTS

- **JP Morgan** Software Engineering Job Simulation on Forage
- **JP Morgan** Agile Job Simulation on Forage
- Left high school with 17 straight A's and distinctions in both first and second year.

EXPERIENCE

Customer Experience Host, Arnold Clark, Glasgow South Street Vauxhall/Peugeot/Citroën/Mazda

June 2021 - Present

- Manage a large volume of incoming calls and assist customers in the showroom, maintaining a friendly and professional demeanour.
- Learned to thrive in high-pressure environments with effectively multitasking to handle various responsibilities.
- Serve as the first point of contact for customer complaints, honing strong problem-solving abilities.
- Developed excellent interpersonal and communication skills applicable to both professional and academic settings.
- Consistently praised by customers and colleagues for always maintaining an enthusiastic attitude.

Strathclyde Accelerate Program Mentor

June 2024

- Guided prospective students from disadvantaged backgrounds to develop 'socially inclusive prototypes aimed at improving lives' using the power of Computing.
- Utilized industry techniques, including paper prototyping and digitalization using Figma, and physical prototyping using tools like Microbits.
- Spearheaded a team of 6 to create "Handbands," - innovative gloves that aid individuals with mobility issues in playing instruments.

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EDUCATION

Eastwood High School

2016-2022

University of
Strathclyde
2022-202

- Refined leadership and conflict resolution skills, applicable across various aspects of life.
- Found the experience highly rewarding and enjoyed inspiring the next generation of Computer Scientists.

JP Morgan Agile Software Engineering in Practice Elective

Second Year Elective, January 2024 - March 2024

- Participated in a class taught by JP Morgan associates, focusing on agile techniques in industry.
- Worked in an agile team of five to create an online banking application over 10 weeks.
- Primarily responsible for developing a tailored front-end for each user; also contributed to database creation and controller classes.
- Gained valuable insights into application development, agile techniques, and industry preparation.

Simple Shell in C

January 2024 - March 2024

- Collaborated in a team of five to develop a simple Linux C shell, implementing standard and external commands.
- Took a leadership role in task distribution and team coordination.
- Key responsibilities included implementing command aliasing, managing shell history, setting the shell's path, and performing code testing.
- Overcame technical challenges through collective problem-solving and testing.
- Enhanced understanding of C programming and operating systems, resulting in a high-quality project.

Java Project – 'Bulls and Cows'

January 2024 - March 2024

- Participated in a team of five to develop a "Bulls and Cows" game, employing agile methods such as defining requirements, creating user stories, and using version control.
- Key responsibilities included saving player details to an external file, parsing a word list, and maintaining project documentation.
- Enhanced Java skills through practical development, including features like user account management, input validation, gameplay with feedback and options to save/load codes and get hints.

Part-Time Sales Assistant (Volunteer)

Barnardo's Newton Mearns, Duke of Edinburgh Award, 2019

- Developed strong attention to detail, a skill maintained in current roles.
- Regularly interacted with a diverse customer base, resulting in strong patience and empathy.