

# Distance Metric Learning for Haptic Data Classification

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#### HAR Solution using Constrained Convex Optimization

Haptic Acceleration Responses (HAR) from 69 different materials

6 dimensional vectors after

feature extraction using 3D DFT

10 vectors for each material - 690 total 6D vectors

Goal: Learn
distance metric in
accordance to
human responses

69 X 69 Human Response Confusion Matrix

(i,j) th element of the matrix indicates fraction of people confused between ith and jth substance when touched

- All Possible Triplets (i, j, k) generated using the confusion matrix such that C(i, j)
   C(j, k)
- Constrained optimization problem formulated with such constrains - distance calculated between feature vectors using distance metric must be in compliance with the triplets obtained

argmin 
$$M$$
  $\operatorname{trace}(M) + \sum_{ijk} \varepsilon_{ijk}$  subject to  $(Ar, M) < 1 - \varepsilon_{ijk} \ \forall (i, j, k) \in T,$   $M \succeq 0.$ 

where

$$Ar = (x_i - x_j)(x_i - x_j)^T - (x_i - x_k)(x_i - x_k)^T$$
 and  $x_i, x_j \& x_k$  are the  $i^{th}, j^{th} \& k^{th}$  row of the matrix  $X$ .

Solution obtained using gradient descent algorithm

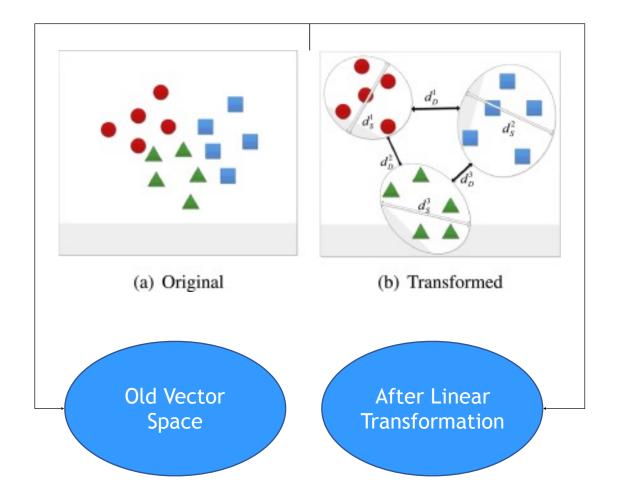
Metric Learning when applied prior to ML / DL drastically increases the accuracy

#### **Test Accuracy**

Project datapoints into a new vector space using learned distance metric

Machine Learning algorithms such as K means clustering to draw boundaries and separate different classes of data

#### HAR Solution Accuracy Measurement

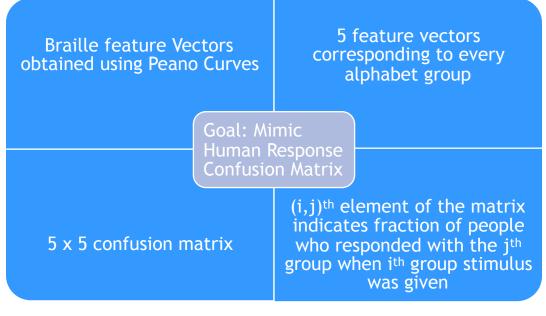


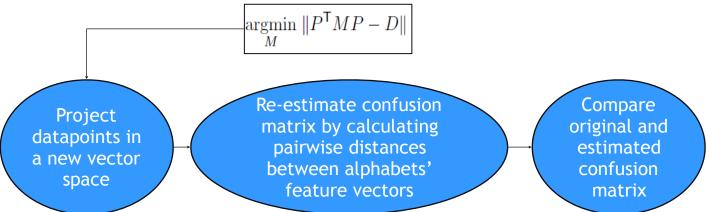
- Distance metric accuracy is measured by number of triplet conditions satisfied when the set of feature vectors is projected into a new vector space using our learned distance metric
- Accuracies for various numerical error shown :

Accuracies versus the Numerical Error						
Numerical Error	Training Accuracy	Testing Accuracy				
$10^{-17}$	50.5%	47.5%				
$10^{-16}$	69.0%	63.2%				
$10^{-15}$	99.0%	98.5%				
$10^{-14}$	83.1%	80.8%				
$10^{-13}$	100%	100%				
$10^{-12}$	100%	100%				

As the numerical error constrain gets more relaxed the accuracy is seen to increase

#### Braille Character Dataset Application





### Given Distance Matrix - Entries according to Human response

# of dots raised	1	2	3	4	5
1	0.0040	0.9919	0.9993	0.9996	1.0000
2	0.9919	0.0953	0.9021	0.9789	0.9899
3	0.9993	0.9021	0.2893	0.7901	0.9156
4	0.9996	0.9789	0.7901	0.3416	0.5676
5	1.0000	0.9899	0.9156	0.5676	1.0000

#### Estimated Distance Matrix - Entries as calculated by braille feature vectors and learnt distance Metric

# of dots raised	1	2	3	4	5
1	0	0.1541	0.9632	1.0169	1.1209
2	0.1541	0.4821	0.7339	0.8043	0.9567
3	0.9632	0.7339	0.3967	0.7911	0.9834
4	1.0169	0.8043	0.7911	0.3295	0.8694
5	1.1209	0.9567	0.9834	0.8694	0.5357

Classical optimization doesn't work up to the mark (as seen from entries of given and estimated distance matrices). Neural Network approaches could give better results.

## Thank You!