Managing Software Development

Slick Communications

MATTHEW LAZARCHECK
MEGHNA VENKATESHA
AKSHAT SHUKLA
JASON TENG

Agenda

- System Functionality
 - Goals
 - Achievement
 - Usability
- Job Quality
 - Performance metrics
 - Improvement

- Process and Teamwork
 - ▶ Team process
 - ▶ Build & test process
 - ▶ Transcend adversity
- Technology Transfer
 - Current State
 - ▶ Recommendations

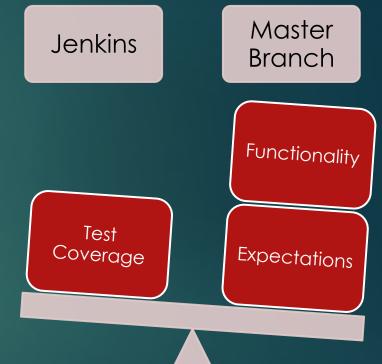
Sprint 1 - Functionality

Completed Issues				
Key	Summary	Issue Type	Priority	Status
MSD101-2 *	Message Tests	☑ Task	↑ Medium	DONE
MSD101-3 *	Socket Tests	☑ Task	↑ Medium	DONE
MSD101-4 *	Scan Tests	✓ Task	↑ Medium	DONE
MSD101-5 *	Print Tests	☑ Task	↑ Medium	DONE
MSD101-6 *	Deploy on AWS	✓ Task	↑ Medium	DONE
MSD101-16 *	Get Jenkins build to work. Merge to master. Clean sonarQube issues.	✓ Task	↑ Medium	DONE
Issues completed ou	itside of this sprint			
Key	Summary	Issue Type	Priority	Status
MSD101-12 *	ClientRunnable Tests	✓ Task	↑ Medium	DONE
MSD101-13 *	PrattleMainMethod Tests	☑ Task	↑ Medium	DONE
MSD101-14 *	ServerConstants Static Method Tests	✓ Task	↑ Medium	DONE
MSD101-15 *	Merge Print, Scan, Message and Client Runnable Tests.	✓ Task	↑ Medium	DONE

- A Setup Jenkins and Github Slack integration
- Used Smart Commits
- Set up user and groups of users to the system during extension period due to Jenkins issues

Sprint 2 - Functionality

Completed Issues				
Key	Summary	Issue Type	Priority	Status
MSD101-7	Crud Users and Groups	☑ Task	↑ Medium	DONE
MSD101-9	Message Individuals	☑ Task	↑ Medium	DONE
MSD101-10	Message Groups - Including Reply-All	☑ Task	↑ Medium	DONE
MSD101-21	Switch to using MongoDB	☑ Task	↑ Medium	DONE
MSD101-22 *	Add password field and add encryption feature to User	☑ Task	↑ Medium	DONE
MSD101-23 *	Add test cases to GroupMongo	☑ Task	↑ Medium	DONE
MSD101-24 *	Remove some known bugs and change Mongo project structure	☑ Task	↑ Medium	DONE
MSD101-25 *	Change Chatter code in IM and command argument to accept user CRUD keywords	☑ Task	↑ Medium	DONE
MSD101-26 *	Change Prattle code to recognize the CRUD keywords in messages for users	☑ Task	↑ Medium	DONE
MSD101-28 *	Add Message field to groups and users	☑ Task	↑ Medium	DONE
MSD101-29 *	Add message persistence.	☑ Task	↑ Medium	DONE
MSD101-31 *	Add login/register functionality.	Task	↑ Medium	DONE
MSD101-32 *	Add MessageMongo Tests and Message Model tests	Story	↑ Medium	DONE
MSD101-33 *	Change Chatter code in IM and command argument to accept group CRUD keywords	☑ Task	↑ Medium	DONE
MSD101-34 *	Change Prattle code to recognize the CRUD keywords in messages for groups	☑ Task	↑ Medium	DONE
MSD101-35 *	Increase test code coverage and clean/refactor code	☑ Task	↑ Medium	DONE



Sprint 3 - Functionality

Completed Issues						
Key	Summary	Issue Type	Priority	Status		
MSD101-40	Refactor/Clean Sprint 2	☑ Task	† Medium	DONE		
MSD101-41	Message Queue	☑ Task	† Medium	DONE		
MSD101-43	Duplicating Messages to 3rd party	☑ Task	† Medium	DONE		
MSD101-45	Wrap Messages with IP addresses	▼ Task	† Medium	DONE		
MSD101-66	Add Parental Control	☑ Task	† Medium	DONE		
MSD101-49	Add dynamic on/off switch for logger in Prattle through Chatter command	☑ Task	† Medium	DONE		
MSD101-50 *	Fix Chatter bugs	☑ Tirsk	† Medium	DONE		

- ▶ Refactored code prior to sprint 3
- Implemented Chatter client to work with Prattle chat server

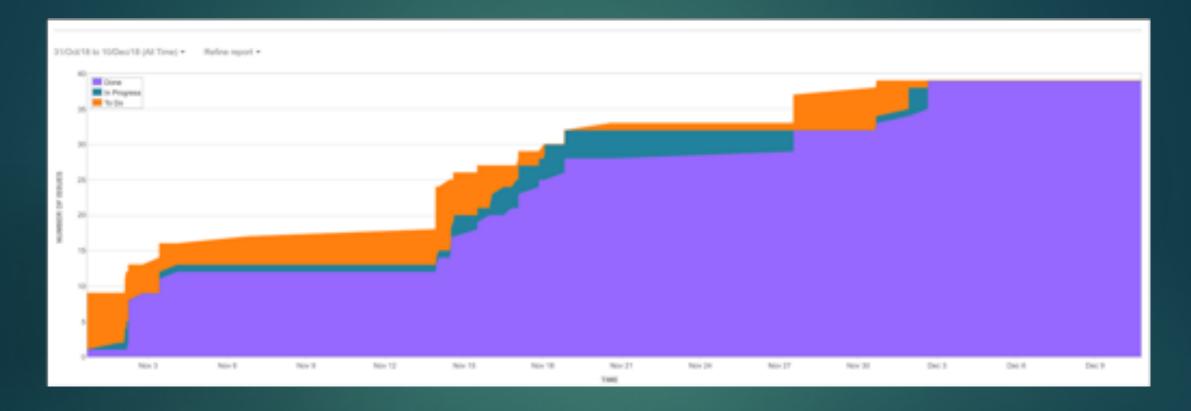
Overall Functionality

- ► Functionality goals not achieved:
 - ► MIME types
 - Message recall
 - Message search
 - System tests for stress and performance metrics

- Environment goals not achieved:
 - Slack failure notifications
 - Slack security notifications

- Team accurately determined the stretch goals to accomplish each sprint
- Prattle server is useful for client

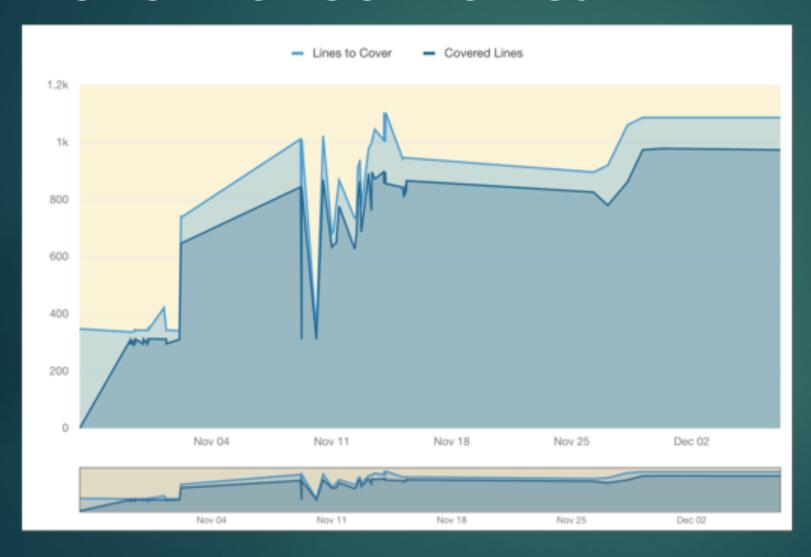
Performance Metrics



Jira issues graphed over project timeline

- Purple: Done
- Teal: In Progress
- Orange: To Do

Performance Metrics



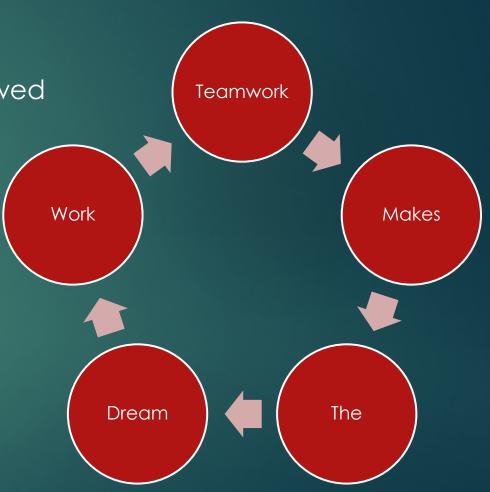
Line coverage did not diverge after writing tests for legacy code

Improvement

- We improved from Sprint 1 to Sprint 2 as exemplified by an increase in the percentage of stretches completed
- Due to extraneous circumstances we did not perform as many stretches in Sprint 3
 - Implemented Chatter as a Client for our Prattle server
 - Refactored code from before Sprint 3

Process and Teamwork

- Agile software development approach is followed
- Daily scrums are replaced by daily slack-ups
- SonarQube password is a derivation of TeamWorkMakesTheDreamWork
- ▶ High collaboration
 - Divvied tasks based on each members skillsets
 - Provided assistance to others when beneficial



Build & Test Process

- Code is managed in github
- Work is being managed in Jira
- Jenkins auto-deploys from master branch to an EC2 instance
- mLab MongoDB database



Technology Transfer

- Our system is in shape to hand over to a client
- Change the server implementation to be non-blocking. This implementation is memory intensive and not suitable for a chat server
- Solution? Change the implementation to not use a thread for each client.

Technology Transfer (continued)

- Stretches not achieved, but possible to do:
- Message recall
- Multi-purpose Internet Mail Extension (MIME) type of messages
- Add failure notices and security concerns to Slack
- JMeter analysis for stress testing

The End