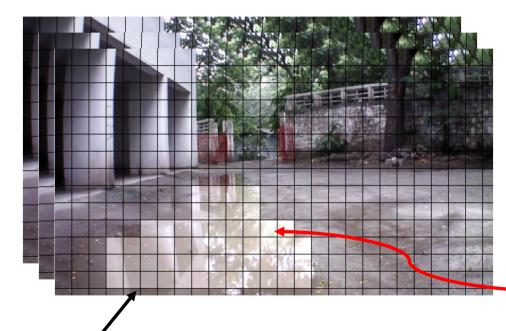
Input Frames from video



Area marked up by user





















Blocks from non-selected region





















Blocks from user selected region