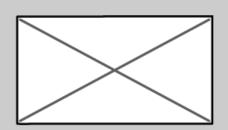


TriviaNerd

A trivia game tagline goes here.

Ready for some serious trivia? Choose a category and try to answer 12 trivia questions. Your goal is to fill the score bar by answering at least 10 of those questions correctly.



Choose your category:

User clicks button to select category (or no category) for trivia questions. Categories provided by API.

> On selection, button lights.

Category

No Category

I'm ready to play!

Clicking button takes user to game screen (2)



TriviaNerd Score

Now playing: <Category Name>

Your current rank: <Trivia Ninja>

Questions remaining: 5

Score bar fills incrementally with correct answers. 10/12 correct = 100% bar

What year was the game Team Fortress 2 released?

2005

2009

Feedback on button for correct answer

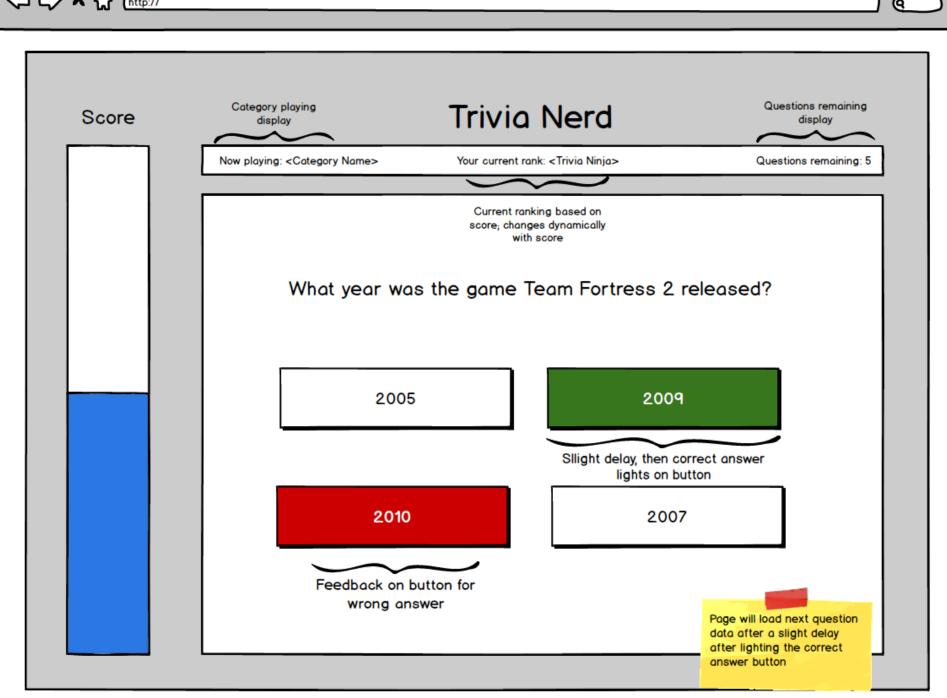
2010

2007

Page will load next question data after a slight delay after lighting the correct answer button



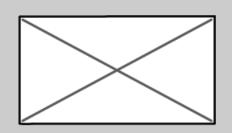






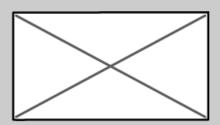






TriviaNerd

A trivia game tagline goes here.



Way to Go!

You filled the bar!

Your current rank:

Trivia Master

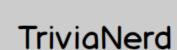
Track user rank and update to new rank at game end.

Play Again!

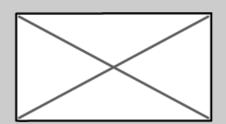
Clicking button takes user to start screen/category selection (1)







A trivia game tagline goes here.



So close! \begin{cases} Dynamic text based on score. 0, 1-3, 4-6, 7-9 message ranges

You didn't fill the bar!

Final Score:

90%

Your current rank:

Trivia Ninja

Track user rank and update to new rank at game end.

Try Again!

Clicking button takes user to start screen/category selection (1)