## D&D 5e NPC Generator rpgtinker.com

## Zereni: Farmer

High Elf, any alignment

**Armor Class:** 12 (Padded) Hit Points: 36 (8d8 +0) **Speed:** 30ft (9m / 6 sqr)

Proficiency: +2

STR	DEX	CON
10 (+0)	12 (+1)	10 (+0)
INT	WIS	CHA
11 (+0)	10 (+0)	8 (-1)

Skills: Perception +2 Nature +2 Animal Handling +2

Challenge: 1/2 (100 XP)

## **Racial Features**

Ability Modifiers: +2 Dex, +1 Int

Fey Ancestry: You have advantage on saving throws against being charmed, and magic can't put you to sleep.

Darkvision: 60ft (18m / 12sqr)

Trance: meditate for 4 hours instead of sleep. **Keen Senses**: proficiency in the Perception skill.

Elf Weapon Training: proficiency with the longsword, shortsword, shortbow, and longbow. (not considered for

template)

Cantrip: You know one cantrip of your choice from the wizard spell list. Intelligence is your spellcasting ability for

it.

Languages: speaks Common, Elvish and one extra.

## **Actions**

Multiattack. The Farmer makes two weapon melee attacks or two ranged attacks.

Javelin. Melee Weapon Attack + 2 to hit, range 30/120, one target. Hit: 3 (1d6 + 0) piercing damage.

Properties: Thrown: range 30/120, It's actually a pitchfork,