

### QUESTION 3: DELPHI PROGRAMMING

The school is planning an event to raise money for new equipment and also to donate some of the money to a less privileged school. Tickets are sold by the parents and there will also be lucky draw prizes.

The names of the children are stored as a constant in the array named **arrnames**. There are 23 children in the class. Code has been completed to display the names in the StringGrid component.

NOTE: The output for the lucky draw winners will differ from the example, as it is randomly generated.

#### 3.1 GET INFO:

Write code to retrieve the ticket numbers that have been sold by the children. The information is stored in a text file named **tickets.txt**. Store all the information in a two-dimensional array named **ar2tickets**.

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#### 3.2 DISPLAY:

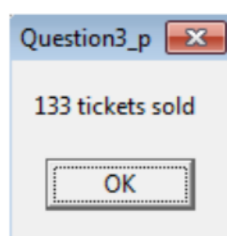
Display the ticket numbers each child sold, in the StringGrid.

|         |    |    |    |     |     |     |     |     |     |   |
|---------|----|----|----|-----|-----|-----|-----|-----|-----|---|
| Jack    | 1  | 5  | 65 | 3   | 87  | 56  | 45  | 127 | 0   | 0 |
| Sarah   | 43 | 2  | 27 | 60  | 61  | 126 | 0   | 0   | 0   | 0 |
| Ben     | 4  | 26 | 29 | 85  | 102 | 164 | 0   | 0   | 0   | 0 |
| Lily    | 23 | 28 | 58 | 59  | 121 | 0   | 0   | 0   | 0   | 0 |
| Jocelyn | 7  | 22 | 57 | 83  | 84  | 161 | 0   | 0   | 0   | 0 |
| Adrian  | 25 | 30 | 62 | 100 | 128 | 0   | 0   | 0   | 0   | 0 |
| Anathi  | 6  | 21 | 82 | 99  | 120 | 171 | 0   | 0   | 0   | 0 |
| Anita   | 31 | 63 | 64 | 118 | 158 | 203 | 0   | 0   | 0   | 0 |
| Ashwin  | 20 | 32 | 81 | 97  | 132 | 0   | 0   | 0   | 0   | 0 |
| Peter   | 10 | 55 | 86 | 103 | 155 | 0   | 0   | 0   | 0   | 0 |
| Chloe   | 33 | 67 | 79 | 80  | 144 | 0   | 0   | 0   | 0   | 0 |
| Jeff    | 19 | 54 | 70 | 110 | 136 | 0   | 0   | 0   | 0   | 0 |
| Nathi   | 8  | 34 | 78 | 35  | 139 | 0   | 0   | 0   | 0   | 0 |
| Wandile | 9  | 51 | 52 | 53  | 116 | 174 | 175 | 176 | 184 | 0 |
| Kerry   | 36 | 71 | 72 | 95  | 140 | 0   | 0   | 0   | 0   | 0 |
| Sethu   | 17 | 73 | 87 | 106 | 154 | 0   | 0   | 0   | 0   | 0 |

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#### 3.3 TICKETS SOLD?

Write code to calculate how many tickets were sold. Display the output making use of a ShowMessage component.



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### 3.4 LUCKY DRAWS

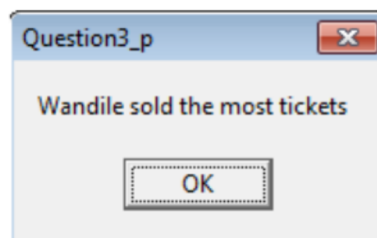
Using the total calculated in QUESTION 3.3; get 10 random numbers (between 1 and 230) in order to award the 10 lucky draw prizes. If the random number does not represent a ticket that was sold then a new random number must be generated.

|         |    |    |    |     |     |     |     |     |     |   |
|---------|----|----|----|-----|-----|-----|-----|-----|-----|---|
| Jack    | 1  | 5  | 65 | 3   | 87  | 56  | 45  | 127 | 0   | 0 |
| Sarah   | 43 | 2  | 27 | 60  | 61  | 126 | 0   | 0   | 0   | 0 |
| Ben     | 4  | 26 | 29 | 85  | 102 | 164 | 0   | 0   | 0   | 0 |
| Lily    | 23 | 28 | 58 | 59  | 121 | 0   | 0   | 0   | 0   | 0 |
| Jocelyn | 7  | 22 | 57 | 83  | 84  | 161 | 0   | 0   | 0   | 0 |
| Adrian  | 25 | 30 | 62 | 100 | 128 | 0   | 0   | 0   | 0   | 0 |
| Anathi  | 6  | 21 | 82 | 99  | 120 | 171 | 0   | 0   | 0   | 0 |
| Anita   | 31 | 63 | 64 | 118 | 158 | 203 | 0   | 0   | 0   | 0 |
| Ashwin  | 20 | 32 | 81 | 97  | 132 | 0   | 0   | 0   | 0   | 0 |
| Peter   | 10 | 55 | 86 | 103 | 155 | 0   | 0   | 0   | 0   | 0 |
| Chloe   | 33 | 67 | 79 | 80  | 144 | 0   | 0   | 0   | 0   | 0 |
| Jeff    | 19 | 54 | 70 | 110 | 136 | 0   | 0   | 0   | 0   | 0 |
| Nathi   | 8  | 34 | 78 | 35  | 139 | 0   | 0   | 0   | 0   | 0 |
| Wandle  | 9  | 51 | 52 | 53  | 116 | 174 | 175 | 176 | 184 | 0 |
| Kerry   | 36 | 71 | 72 | 95  | 140 | 0   | 0   | 0   | 0   | 0 |
| Sethu   | 17 | 73 | 87 | 106 | 154 | 0   | 0   | 0   | 0   | 0 |

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### 3.5 MOST SOLD

Calculate which child sold the most tickets and display the child's name using a ShowMessage component.



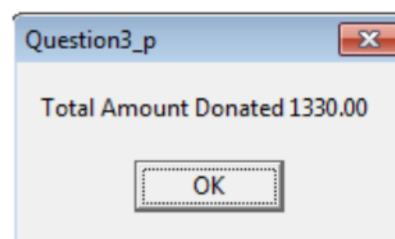
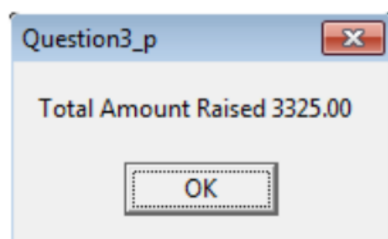
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### 3.6 AMOUNT RAISED?

Calculate and display, making use of ShowMessage components:

- the amount of money raised if each ticket cost R25.
- 40% of the total amount was donated to an underprivileged school. Display the amount that was donated.

Both amounts must be rounded off to two decimal places.



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- Enter your name and surname as a comment line in the first line of the file named **Question3\_uX.pas**.
- Save the unit **Question3\_uX** and the project **Question3\_pX** (File|Save All).
- Make a printout of the code of the **Question3\_uX.pas** file.

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**TOTAL: 120**