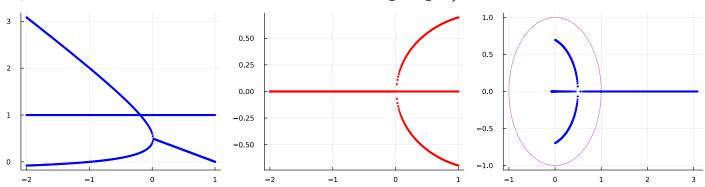
```
1 using Plots, Symbolics, Nemo, JLD2
        [A, B, x, a_{-}, b_{-}, c_{-}, d_{-}]
        1 @variables A,B,x,a_,b_,c_,d_
        [0.981, 0.266, -0.823, 0.0238]
       1 a,b,c,d = [0.981, 0.266, -0.823, 0.0238]
1.0048
        1 begin
                                          C = a*d-b*c
                                          D = b-d
                                           E = a+d
        5 end
expr =
0.47859A + 0.21892\left(1 - A + B - x\right) + 0.247A\left(0.0238 - x\right) + \left(1 - A + B - x\right)\left(0.981 - x\right)\left(0.981 - x\right)
        1 expr = (a-x)*(d-x)*(1-A+B-x)-b*c*(1-A+B-x)+b*A*(1-c-d)-A*(1-a-b)*(d-x)
exprb =
            AB(-0.2422-x)+(-0.266(-0.823-A)+(0.981-A-x)(0.0238-x))(1+B-x)
        1 exprb = B*A*(d-x-b)+(B+1-x)*((d-x)*(a-A-x)-b*(c-A))
exprc =
0.24227 + 0.2422A + 0.24227B - 1.2471x + 0.7578Ax - 1.0048Bx + 2.0048x^2 - x^2A + x^2B - 1.0048x^2 - x^2A + x^2B - x^2A + x^2B - x^2A + x^2A + x^2B - x^2A + x^2B - x^2A + x^2B - x^2A + x^2A + x^2B - x^2A + x^2B - x^2A + x^2A + x^2B - x^2A + x^2A
        1 exprc = C + D*A + C*B - (C+E)*x + (1-D)*A*x - E*B*x + (1+E)*x^2 - A*x^2 + B*x^2 - x^3
exprb2 =
0.24227 + 0.2422A + 0.24227B - 1.2471x + 0.7578Ax - 1.0048Bx + 2.0048x^2 - x^2A + x^2B - 1.0048x^2 - x^2A + x^2B - x^2A + x^2B - x^2A + x^2B - x^2A + x^2B - x^2A + x^2A + x^2B - x^2A + x^2B - x^2A + x^2B - x^2A + x^2A + x^2B - x^2A + x^2B - x^2A + x^2A + x^2A + x^2B - x^2A + x^
        1 exprb2 = expand(exprb)
```

```
expr2 =
```

```
0.24227 + 0.2422A + 0.24227B - 1.2471x + 0.7578Ax - 1.0048Bx + 2.0048x^2 - x^2A + x^2B - 1.0048x^2 - x^2A + x^2B - x^2A + x^2A +
    1 expr2 = expand(expr)
sol =
                                                                                                              \frac{888294179064678271793886639002874752430523529}{308285501624487334308589769401090949458673270784}
                                                                                                                                                                                                                                                                            123736066
    1 sol = symbolic_solve(exprb2, x)
                                                                                                              \frac{888294179064678271793886639002874752430523529}{308285501624487334308589769401090949458673270784}
                                                                                                                                                                                                                                                                            123736066
    1 simplify(sol)
    [202]
    1 begin
    2
                        A0v = -2:0.01:1
    3
                       BO = 0
                       l1 = [substitute(sol[1], Dict([A => A0, B=> B0])) for A0 in A0v];
    4
    5
                       l2 = [substitute(sol[2], Dict([A => A0, B=> B0])) for A0 in A0v];
                       l3 = [substitute(sol[3], Dict([A => A0, B=> B0])) for A0 in A0v];
    6
                       d1 = findall(diff(abs.(l1) .> 2) .!= 0.0 .&& abs.(diff(abs.(l1))) .< 0.01)
    7
                       d2 = findall(diff(abs.(l2) .> 2) .!= 0.0 .&& abs.(diff(abs.(l2))) .< 0.01)
    8
                       d3 = findall(diff(abs.(l3) .> 2) .!= 0.0 .&& abs.(diff(abs.(l3))) .< 0.01)
    9
 10
                        f1 = findall(diff(abs.(imag(l1)) .> 1e-12) .!= 0.0 )
                        f2 = findall(diff(abs.(imag(l2)) .> 1e-12) .!= 0.0)
 11
                        f3 = findall(diff(abs.(imag(l3)) .> 1e-12) .!= 0.0 )
 12
 13 end
    1 l1[f1]
     [0.01]
    1 A0v[f2]
    [0.01]
    1 A0v[f3]
```



```
begin
       p1 = scatter(AOv, c=:blue, ms=2, msw = 0, real(l1), label="")
 2
       scatter!(AOv, c=:blue, ms=2, msw = 0, real(l2), label="")
 3
4
       scatter!(AOv, c=:blue, ms=2, msw = 0, real(l3), label="")
       scatter!(A0v[d1],real(l1[d1]), ms=3, c=:green, label="")
 5
6
       scatter!(A0v[d2],real(l2[d2]), ms=3, c=:green, label="")
       scatter!(A0v[d3],real(l3[d3]), ms=3, c=:green, label="")
7
       for d in d1 plot!([A0v[d],A0v[d]],[-1.2,1.5],c=:black,label=""); end
8
       for d in d2 plot!([A0v[d],A0v[d]],[-1.2,1.5],c=:black,label=""); end
9
       for d in d3 plot!([A0v[d],A0v[d]],[-1.2,1.5],c=:black,label=""); end
10
11
       p2 = scatter(AOv, c=:red, ms=2, msw = 0, imag(l1), label="")
       scatter!(AOv, c=:red,ms=2, msw = 0, imag(l2), label="")
12
13
       scatter!(AOv, c=:red,ms=2, msw = 0, imag(l3), label="")
       scatter!(A0v[d1],imag(l1[d1]), ms=3, c=:green, label="")
14
       scatter!(A0v[d2],imag(l2[d2]), ms=3, c=:green, label="")
15
       scatter!(A0v[d3],imag(l3[d3]), ms=3, c=:green, label="")
16
       for d in d1 plot!([A0v[d],A0v[d]],[-1.2,1.5],c=:black,label=""); end
17
       for d in d2 plot!([A0v[d],A0v[d]],[-1.2,1.5],c=:black,label=""); end
18
       for d in d3 plot!([A0v[d],A0v[d]],[-1.2,1.5],c=:black,label=""); end
19
       p3 = scatter(real(l1), c=:blue, ms=2, msw = 0, imag(l1), label="")
20
       scatter!(real(l2), c=:blue, ms=2, msw = 0, imag(l2), label="")
21
       scatter!(real(l3), c=:blue, ms=2, msw = 0, imag(l3), label="")
22
23
       plot!(cos.(0:pi/100:2*pi),sin.(0:pi/100:2*pi),label="")
       plot(p1,p2,p3,layout=(1,3),size=(1200,300))
24
25 end
```

Error message

InterruptException:

```
begin

A0_v = -2.5:0.001:0.5

B0_v = 0.1:-0.001:-2.5

critical_points = []

for A0 in A0_v

for n=1:3

find_critical!(critical_points2,sol[n],A0_v2,B0;threshold=0.3)

end

end

end
```

Error message

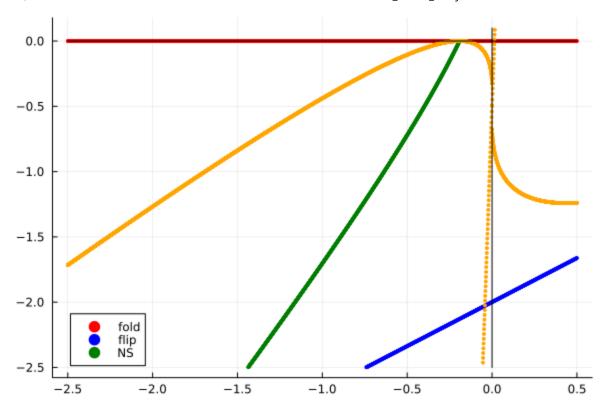
InterruptException:

```
A0_v2 = 0.05:-0.0005:-0.07
    B0_v2 = 0.1:-0.001:-2.5
    critical_points2 = []
    for B0 in B0_v2
        for n=1:3
            find_critical!(critical_points2,sol[n],A0_v2,B0;threshold=0.3)
        end
    end
end
```

```
#jldsave("criticalpoints.jld2";critical_points,A0_v,B0_v)
```

```
cp = JLDFile /home/camilo/AdaptiveTapping/criticalpoints.jld2 (read-only)
       -🔢 critical_points
          A0_v
       -12 B0_v
 1 cp = jldopen("./criticalpoints.jld2")
```

```
1 begin
      critical_points = cp["critical_points"]
      A0_v = cp["A0_v"]
3
      B0_v = cp["B0_v"]
4
  end;
```



```
begin
       fold = @. critical_points[getindex(critical_points,3) == 1]
 2
 3
       scatter(getindex.(fold,1),getindex.(fold,2),ms=2,msw=0,c=:red,label="fold")
       flip = @. critical_points[getindex(critical_points,3) == 2]
 4
       scatter!(getindex.(flip,1),getindex.(flip,2),ms=2,msw=0,c=:blue,label="flip")
 5
       ns = @. critical_points[getindex(critical_points,3) == 3]
 6
       scatter!(getindex.(ns,1),getindex.(ns,2),ms=2,msw=0,c=:green,label="NS")
 7
 8
       fc = @. critical_points[getindex(critical_points,3) == 4]
       scatter!(getindex.(fc,1),getindex.(fc,2),ms=2,msw=0,c=:orange,label="")
 9
10
       #ns2 = @. critical_points2[getindex(critical_points2,3) == 3]
       #scatter!(getindex.(ns2,1),getindex.(ns2,2),m=:cross,ms=2,c=:green,label="NS")
11
       #fc2 = @. critical_points2[getindex(critical_points2,3) == 4]
12
       #scatter!(getindex.(fc2,1),getindex.(fc2,2),m=:cross,ms=2,c=:orange,label="")
13
       plot!(A0_v,A0_v*0,c=:black,label="")
14
       plot!(B0_v*0,B0_v,c=:black,label="")
15
16 end
```

find_critical! (generic function with 1 method)

```
1 function find_critical!
   (critical_points::Vector{Any},sol,A0v::StepRangeLen,B0::Float64;threshold::Float64=0.01)
       lambda = [substitute(sol, Dict([A => A0, B=> B0])) for A0 in A0v];
 2
       dd = findall(diff(abs.(lambda) .> 1) .!= 0.0 .&& abs.(diff(abs.(lambda))) .<</pre>
 3
       threshold)
 4
       ff = findall(diff(abs.(imag(lambda)) .> 1e-12) .!= 0.0 )
       for d in dd
 5
           if abs(imag(lambda[d])) < 1e-12</pre>
 6
                if real(lambda[d]) > 0
 7
                    # fold
 8
9
                    push!(critical_points,[A0v[d],B0,1])
10
                else
                    #flip
11
                    push!(critical_points,[A0v[d],B0,2])
12
13
                end
14
           else
15
                # Neimark Sacker
                push!(critical_points,[A0v[d],B0,3])
16
17
           end
18
       end
       for f in ff
19
           push!(critical_points,[A0v[f],B0,4])
20
21
       end
22
       return nothing
23 end
```

find_critical! (generic function with 2 methods)

```
1 function find_critical!
   (critical_points::Vector{Any},sol,A0::Float64,B0v::StepRangeLen;threshold::Float64=0.01)
       lambda = [substitute(sol, Dict([A => A0, B=> B0])) for B0 in B0v];
 2
 3
       dd = findall(diff(abs.(lambda) .> 1) .!= 0.0 .&& abs.(diff(abs.(lambda))) .<</pre>
       threshold)
 4
       ff = findall(diff(abs.(imag(lambda)) .> 1e-12) .!= 0.0 )
 5
       for d in dd
           if abs(imag(lambda[d])) < 1e-12</pre>
 6
 7
                if real(lambda[d]) > 0
 8
                    # fold
                    push!(critical_points,[A0,B0v[d],1])
9
                else
10
11
                    push!(critical_points,[A0,B0v[d],2])
12
13
                end
           else
14
15
                # Neimark Sacker
16
                push!(critical_points,[A0,B0v[d],3])
17
           end
18
       end
       for f in ff
19
           push!(critical_points,[A0,B0v[f],4])
20
21
       end
22
       return nothing
23 end
```