LFM2: Liquid Foundation Model 2

Step-by-Step Implementation Guide

Complete Tutorial

September 6, 2025

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1 Introduction

LFM2 (Liquid Foundation Model 2) represents a hybrid neural architecture combining convolution operations for local processing with attention mechanisms for global dependencies. This tutorial walks through each component step-by-step, showing the architecture diagram first, followed immediately by the corresponding implementation.

2 Foundation Components

2.1 Configuration and Setup

Let's start with the basic configuration that defines our model:

```
import math
   import torch
   import torch.nn as nn
4 import torch.nn.functional as F
5 from typing import Optional, Tuple, Dict, Any, Union
6 from dataclasses import dataclass
8 @dataclass
9 class LFM2Config:
       """Configuration class for LFM2 model."""
10
       vocab_size: int = 32768  # Size of the vocabulary
hidden_size: int = 1024  # Hidden dimension size
11
12
       intermediate_size: int = 2816
                                          # Feedforward intermediate dimension
13
       num_conv_blocks: int = 10
                                           # Number of LIV convolution blocks
14
       num_conv_blocks: int = 10
num_attention_blocks: int = 6  # Number of GQA blocks
num_attention_heads: int = 16  # Number of attention heads
15
16
       num_key_value_heads: int = 4
                                            # Number of key-value heads for GQA
17
                                    # Kernel size for short convolutions
       conv_kernel_size: int = 3
18
       max_position_embeddings: int = 32768 # Maximum sequence length
19
       rms_norm_eps: float = 1e-6 # RMS normalization epsilon
20
21
       rope_theta: float = 10000.0
                                            # RoPE base frequency
       attention_dropout: float = 0.0  # Dropout rate for attention
22
       hidden_dropout: float = 0.0
                                           # Dropout rate for hidden layers
23
24
       initializer_range: float = 0.02  # Weight initialization std
25
       use_cache: bool = True
                                           # Enable KV caching
       tie_word_embeddings: bool = True # Tie input/output embeddings
26
```

This configuration defines the hybrid architecture: 10 convolution blocks for local processing, followed by 6 attention blocks for global dependencies. The grouped query attention uses 16 query heads but only 4 key-value heads (4:1 ratio) for memory efficiency.

2.2 RMSNorm Implementation

```
class RMSNorm(nn.Module):
    """Root Mean Square Layer Normalization.

RMSNorm normalizes using only the root mean square, without centering:
    RMSNorm(x) = (x / RMS(x)) * learnable_scale
    where RMS(x) = sqrt(mean(x^2))
    """
```

```
def __init__(self, hidden_size: int, eps: float = 1e-6):
9
10
           super().__init__()
11
           # Learnable scale parameter (no bias unlike LayerNorm)
12
           self.weight = nn.Parameter(torch.ones(hidden_size))
13
           self.variance_epsilon = eps
14
       def forward(self, hidden_states: torch.Tensor) -> torch.Tensor:
15
16
           # Store original dtype for final output
           input_dtype = hidden_states.dtype
17
18
19
           # Convert to float32 for stable computation
20
           hidden_states = hidden_states.to(torch.float32)
21
           # Compute variance: mean of squared values
22
           variance = hidden_states.pow(2).mean(-1, keepdim=True)
23
24
           # Normalize by RMS: x / sqrt(variance + eps)
25
           hidden_states = hidden_states * torch.rsqrt(variance + self.
26
               variance_epsilon)
27
           # Apply learnable scale and convert back to original dtype
28
29
           return self.weight * hidden_states.to(input_dtype)
```

RMSNorm is more stable than LayerNorm because it doesn't center the data (no mean subtraction), only scales by the RMS. This reduces computation and often improves training stability.

2.3 Rotary Positional Embedding (RoPE)

```
class RotaryPositionalEmbedding(nn.Module):
       """Rotary Positional Embedding implementation.
2
3
4
       RoPE encodes position by rotating query and key vectors by position-dependent
           angles.
       This allows the model to understand relative positions naturally.
5
6
7
8
       def __init__(self, dim: int, max_position_embeddings: int = 32768,
9
                    base: float = 10000.0):
10
           super().__init__()
11
           self.dim = dim
           self.max_position_embeddings = max_position_embeddings
12
           self.base = base
13
14
           # Precompute frequency inverse: 1 / (base^(2i/d))
15
           # This creates different rotation frequencies for each dimension pair
16
           inv_freq = 1.0 / (self.base **
17
                             (torch.arange(0, self.dim, 2).float() / self.dim))
18
19
           self.register_buffer("inv_freq", inv_freq, persistent=False)
20
       def forward(self, x: torch.Tensor, seq_len: int) -> Tuple[torch.Tensor, torch.
21
22
           # Generate position indices [0, 1, 2, \ldots, seq\_len-1]
23
           t = torch.arange(seq_len, device=x.device).type_as(self.inv_freq)
24
25
           # Compute frequencies for each position: pos st inv_freq
           freqs = torch.outer(t, self.inv_freq)
26
```

```
# Duplicate frequencies for sine and cosine (each dim pair needs both)
28
29
           emb = torch.cat((freqs, freqs), dim=-1)
30
31
           # Return cosine and sine components
           cos = emb.cos()
32
           sin = emb.sin()
33
34
35
           return cos, sin
37
   def rotate_half(x: torch.Tensor) -> torch.Tensor:
38
       """Rotates half the hidden dims of the input.
39
       For RoPE, we need to rotate pairs of dimensions. This function
40
       swaps the first and second half and negates the second half.
41
42
       x1 = x[..., : x.shape[-1] // 2]
43
                                         # First half
       x2 = x[..., x.shape[-1] // 2 :] # Second half
44
       return torch.cat((-x2, x1), dim=-1) # Rotate: [-x2, x1]
45
46
   def apply_rotary_pos_emb(q: torch.Tensor, k: torch.Tensor,
47
                            cos: torch.Tensor, sin: torch.Tensor) -> Tuple[torch.
48
                                Tensor, torch.Tensor]:
       """Apply rotary positional embedding to query and key tensors.
49
50
51
       The rotation is: x_rotated = x * cos + rotate_half(x) * sin
       This applies the rotation matrix in complex number form.
52
       0.00
       q_{embed} = (q * cos) + (rotate_half(q) * sin)
54
       k_{embed} = (k * cos) + (rotate_half(k) * sin)
55
       return q_embed, k_embed
```

RoPE works by treating pairs of dimensions as complex numbers and rotating them by positiondependent angles. This creates a natural way for the model to understand relative positions between tokens.

3 LFM2 Convolution Block

3.1 Architecture Diagram

```
class LFM2ConvBlock(nn.Module):
       """LFM2 double-gated short-range convolution block.
2
3
       This implements Linear Input-Varying (LIV) convolution:
4
       1. Project input to 3 components: gates B, C, and values x'
5
       2. First gating: B * x' (input-dependent gating)
6
7
       3. Depthwise convolution for local pattern extraction
       4. Second gating: C * conv_output (input-dependent gating)
9
       5. Final projection back to hidden size
10
11
       def __init__(self, config: LFM2Config):
12
13
           super().__init__()
           self.config = config
```

LFM2 Convolution Block

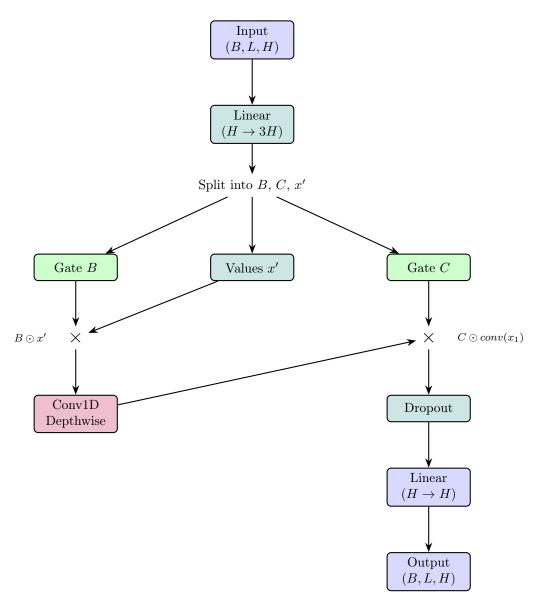


Figure 1: Double-gated Linear Input-Varying convolution with input-dependent gates B and C.

```
self.hidden_size = config.hidden_size
15
16
           \# Input projection to gates and values (splits into B, C, x)
17
           self.input_projection = nn.Linear(
18
19
               self.hidden_size,
               3 * self.hidden_size, # Output: 3 * hidden_size for B, C, x
20
               bias=False,
21
22
23
           # Depthwise convolution: each channel processed independently
24
           # This is memory efficient and captures local patterns
```

```
self.conv = nn.Conv1d(
26
                                             # Input channels
2.7
               self.hidden_size,
               self.hidden_size,
28
                                             # Output channels (same as input)
               kernel_size=config.conv_kernel_size, # Usually 3
               padding=config.conv_kernel_size // 2, # Same padding
30
               groups=self.hidden_size,
                                            # Depthwise: groups = channels
31
               bias=False,
32
           )
33
34
35
            # Output projection back to original hidden size
36
           self.output_projection = nn.Linear(
37
                self.hidden_size, self.hidden_size, bias=False
           )
38
39
           # Dropout for regularization
40
41
           self.dropout = nn.Dropout(config.hidden_dropout)
42
       def forward(self, x: torch.Tensor) -> torch.Tensor:
43
           """Forward pass implementing the LIV convolution.
44
45
46
47
               x: Input tensor of shape (batch_size, seq_len, hidden_size)
48
49
           Returns:
50
                Output tensor of same shape as input
51
           batch_size, seq_len, hidden_size = x.shape
53
           \# Step 1: Project input to gates B, C and values x'
54
           # Input: (B, L, H) -> Output: (B, L, 3H)
55
56
           projected = self.input_projection(x)
57
           # Split into three equal parts: B, C, x'
58
            # Each has shape (B, L, H)
59
60
           B, C, x_proj = projected.chunk(3, dim=-1)
61
62
            # Step 2: First gating - multiply values by gate B
63
            # This allows input-dependent filtering before convolution
           x_gated = B * x_proj # Element-wise multiplication
64
65
           # Step 3: Apply depthwise convolution
66
           # Conv1D expects (batch, channels, sequence), so transpose
67
           x_{conv_{input}} = x_{gated.transpose}(1, 2) # (B, L, H) -> (B, H, L)
68
                                                     # Apply convolution
69
           x_conv = self.conv(x_conv_input)
70
           x_{conv} = x_{conv.transpose}(1, 2)
                                                      # Back to (B, L, H)
71
           # Step 4: Second gating - multiply conv output by gate C
72
           # This provides input-dependent filtering after convolution
73
74
           x_gated_2 = C * x_conv
75
            # Step 5: Apply dropout for regularization
76
           x_gated_2 = self.dropout(x_gated_2)
77
78
            # Step 6: Final output projection
79
80
           output = self.output_projection(x_gated_2)
81
82
           return output
```

The key innovation here is the double gating mechanism. Unlike standard convolution, both

gates B and C depend on the input, making this a "Linear Input-Varying" convolution. The depthwise convolution (groups=hidden_size) is computationally efficient while still capturing local patterns.

4 Grouped Query Attention

4.1 Architecture Diagram

```
class GroupedQueryAttention(nn.Module):
2
       """Grouped Query Attention implementation.
3
       GQA reduces memory usage by using fewer key-value heads than query heads.
4
       For example: 16 query heads, 4 key-value heads means each KV head
5
       is shared across 4 query heads (16/4 = 4 \text{ groups}).
6
       def __init__(self, config: LFM2Config):
9
           super().__init__()
           self.config = config
11
           self.hidden_size = config.hidden_size
12
13
           self.num_heads = config.num_attention_heads
                                                                   # e.g., 16
           self.num_key_value_heads = config.num_key_value_heads # e.g., 4
14
15
           self.head_dim = self.hidden_size // self.num_heads
                                                                    # e.g., 64
16
17
           # Number of query heads per key-value head
           self.num_key_value_groups = self.num_heads // self.num_key_value_heads
18
19
           # Validate configuration
20
           if self.hidden_size % self.num_heads != 0:
21
22
               raise ValueError(f"hidden_size must be divisible by num_heads")
23
           # Linear projections - note different output sizes
24
           self.q_proj = nn.Linear(
25
26
               self.hidden_size,
                                                           # Full size: 16 * 64
27
               self.num_heads * self.head_dim,
28
               bias=False,
29
30
           self.k_proj = nn.Linear(
               self.hidden_size,
31
               self.num_key_value_heads * self.head_dim, # Reduced: 4 * 64
32
33
               bias=False,
34
           self.v_proj = nn.Linear(
35
               self.hidden_size,
36
                self.num_key_value_heads * self.head_dim, # Reduced: 4 * 64
37
38
               bias=False,
           )
39
40
           self.o_proj = nn.Linear(
               self.num_heads * self.head_dim,
                                                         # Back to full hidden size
41
42
               self.hidden_size,
43
               bias=False,
           )
44
45
46
           # Rotary positional embedding
           self.rotary_emb = RotaryPositionalEmbedding(
```

Grouped Query Attention

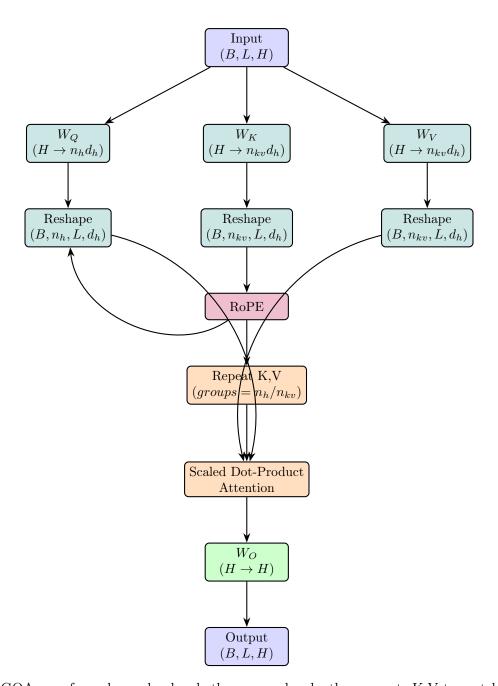


Figure 2: GQA uses fewer key-value heads than query heads, then repeats K,V to match Q heads.

```
55
        def forward(self, hidden_states: torch.Tensor,
56
                     attention_mask: Optional[torch.Tensor] = None,
57
58
                    position_ids: Optional[torch.Tensor] = None,
                    past_key_value: Optional[Tuple[torch.Tensor]] = None,
59
                    output_attentions: bool = False,
60
                    use_cache: bool = False) -> Tuple[torch.Tensor, Optional[torch.
61
                        Tensor], Optional[Tuple[torch.Tensor]]]:
62
63
            bsz, q_len, _ = hidden_states.size()
64
            # Step 1: Project input to Q, K, V
65
            query_states = self.q_proj(hidden_states) # (B, L, n_h * d_h)
66
            key_states = self.k_proj(hidden_states)
                                                         \# (B, L, n_k v * d_h)
67
            value_states = self.v_proj(hidden_states) # (B, L, n_k v * d_h)
68
69
            # Step 2: Reshape for multi-head attention
70
            # Q: (B, L, n_h * d_h) \rightarrow (B, n_h, L, d_h)
71
            query_states = query_states.view(
72
                bsz, q_len, self.num_heads, self.head_dim
73
            ).transpose(1, 2)
74
75
            # K, V: (B, L, n_k v * d_h) \rightarrow (B, n_k v, L, d_h)
76
77
            key_states = key_states.view(
78
                bsz, q_len, self.num_key_value_heads, self.head_dim
79
            ).transpose(1, 2)
            value_states = value_states.view(
80
                bsz, q_len, self.num_key_value_heads, self.head_dim
81
82
            ).transpose(1, 2)
            # Step 3: Get sequence length for RoPE (including past context)
84
            kv_seq_len = key_states.shape[-2]
85
            if past_key_value is not None:
86
                kv_seq_len += past_key_value[0].shape[-2]
87
88
            # Step 4: Apply rotary positional embedding to Q and K
89
            cos, sin = self.rotary_emb(value_states, kv_seq_len)
91
            query_states, key_states = apply_rotary_pos_emb(
92
                query_states, key_states, cos, sin
93
94
            # Step 5: Handle past key-value cache for generation
95
            if past_key_value is not None:
                # Concatenate past and current key-values
97
98
                key_states = torch.cat([past_key_value[0], key_states], dim=2)
                value_states = torch.cat([past_key_value[1], value_states], dim=2)
99
100
            # Prepare cache for next iteration
            past_key_value = (key_states, value_states) if use_cache else None
102
            # Step 6: Repeat K, V to match number of query heads (GQA core)
104
            # From (B, n_k v, L, d_h) to (B, n_h, L, d_h)
105
            key_states = key_states.repeat_interleave(
106
                self.num_key_value_groups, dim=1
108
            value_states = value_states.repeat_interleave(
110
                self.num_key_value_groups, dim=1
111
112
```

```
# Step 7: Compute scaled dot-product attention
113
            # Q @ K^T / sqrt(d_k)
114
            attn_weights = torch.matmul(
115
116
                query_states, key_states.transpose(2, 3)
            ) / math.sqrt(self.head_dim)
117
118
            # Apply attention mask if provided (for padding/causality)
119
            if attention_mask is not None:
120
121
                attn_weights = attn_weights + attention_mask
122
123
            # Step 8: Apply softmax and dropout
124
            attn_weights = F.softmax(attn_weights, dim=-1, dtype=torch.float32)
            attn_weights = attn_weights.to(query_states.dtype)
125
            attn_weights = self.attention_dropout(attn_weights)
126
127
128
            # Step 9: Apply attention to values
            attn_output = torch.matmul(attn_weights, value_states)
129
130
            # Step 10: Reshape back to original format and apply output projection
131
            attn_output = attn_output.transpose(1, 2).contiguous()
132
            attn_output = attn_output.reshape(bsz, q_len, self.hidden_size)
133
            attn_output = self.o_proj(attn_output)
134
135
136
            # Return outputs (optionally include attention weights)
137
            if not output_attentions:
                attn_weights = None
138
            return attn_output, attn_weights, past_key_value
140
```

The memory efficiency of GQA comes from step 6: instead of computing separate K,V for each head, we compute fewer K,V heads and repeat them. This reduces the KV cache size significantly during generation.

5 SwiGLU Feed-Forward Network

```
class SwiGLU(nn.Module):
2
       """SwiGLU activation function.
3
       SwiGLU combines Swish activation with Gated Linear Units:
4
5
       SwiGLU(x) = Swish(xW_gate) * (xW_up) * W_down
       Where Swish(x) = x * sigmoid(x) = x *
       This has been shown to work better than ReLU-based FFNs.
8
9
       def __init__(self, config: LFM2Config):
11
12
           super().__init__()
           self.hidden_size = config.hidden_size
13
           self.intermediate_size = config.intermediate_size # Usually ~2.7x
14
               hidden_size
15
           # Two parallel transformations to intermediate size
16
17
           self.gate_proj = nn.Linear(
               self.hidden_size, self.intermediate_size, bias=False
```

```
19
20
           self.up_proj = nn.Linear(
21
                self.hidden_size, self.intermediate_size, bias=False
23
           # Down projection back to hidden size
24
           self.down_proj = nn.Linear(
25
                self.intermediate_size, self.hidden_size, bias=False
26
27
29
       def forward(self, x: torch.Tensor) -> torch.Tensor:
30
            """Forward pass implementing SwiGLU.
31
32
           Args:
               x: Input tensor of shape (..., hidden_size)
33
34
           Returns:
35
               Output tensor of same shape as input
36
37
           # Apply both linear projections in parallel
38
                                        # "Gate" branch: controls information flow
           gate = self.gate_proj(x)
39
                                         # "Up" branch: carries information
40
           up = self.up_proj(x)
41
42
           # Apply SiLU (Swish) activation to gate branch
            \# SiLU(x) = x * sigmoid(x) - smooth, non-monotonic activation
43
           swish_gate = F.silu(gate)
44
45
           # Multiply gate and up branches (gating mechanism)
46
47
           gated_output = swish_gate * up
48
            # Project back down to original hidden size
49
           return self.down_proj(gated_output)
50
```

SwiGLU has been empirically shown to outperform ReLU-based feed-forward networks. The gating mechanism allows the network to control information flow, while SiLU provides smooth gradients compared to ReLU.

6 LFM2 Transformer Block

6.1 Architecture Diagram

```
class LFM2Block(nn.Module):
      """LFM2 transformer block with GQA and SwiGLU.
2
3
      Uses pre-normalization pattern:
4
5
      1. x = x + Attention(RMSNorm(x))
      2. x = x + SwiGLU(RMSNorm(x))
6
7
8
      Pre-norm helps with training stability compared to post-norm.
9
10
      def __init__(self, config: LFM2Config):
11
          super().__init__()
```

LFM2 Transformer Block

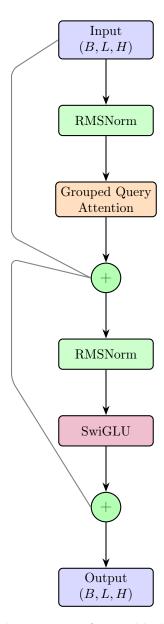


Figure 3: Pre-normalization transformer block with residual connections.

```
self.config = config
13
14
           self.hidden_size = config.hidden_size
15
16
           # Main components
           self.self_attn = GroupedQueryAttention(config)
17
           self.mlp = SwiGLU(config)
18
19
           # Layer normalization (pre-norm pattern)
20
           self.input_layernorm = RMSNorm(
21
               config.hidden_size, eps=config.rms_norm_eps
```

```
23
24
           self.post_attention_layernorm = RMSNorm(
25
                config.hidden_size, eps=config.rms_norm_eps
26
27
       def forward(self, hidden_states: torch.Tensor,
28
                    attention_mask: Optional[torch.Tensor] = None,
29
30
                    position_ids: Optional[torch.Tensor] = None,
                    past_key_value: Optional[Tuple[torch.Tensor]] = None,
                    output_attentions: Optional[bool] = False,
33
                    use_cache: Optional[bool] = False) -> Tuple[torch.Tensor, Optional
                        [torch.Tensor], Optional[Tuple[torch.Tensor]]]:
           """Forward pass implementing pre-norm transformer block."""
34
35
           # First residual block: Self-attention
36
37
           residual = hidden_states # Store for residual connection
38
39
           # Pre-normalization before attention
           hidden_states = self.input_layernorm(hidden_states)
40
41
           # Apply self-attention
42
43
           hidden_states, self_attn_weights, present_key_value = self.self_attn(
               hidden_states=hidden_states,
44
45
               attention_mask=attention_mask,
46
               position_ids=position_ids,
47
               past_key_value=past_key_value,
               output_attentions=output_attentions,
48
49
               use_cache=use_cache,
           )
50
51
           # Add residual connection
           hidden_states = residual + hidden_states
54
           # Second residual block: Feed-forward network
           residual = hidden_states # Store for next residual connection
           # Pre-normalization before MLP
           hidden_states = self.post_attention_layernorm(hidden_states)
60
           # Apply SwiGLU feed-forward network
61
           hidden_states = self.mlp(hidden_states)
62
63
           # Add residual connection
64
           hidden_states = residual + hidden_states
65
66
           # Prepare outputs
67
           outputs = (hidden_states,)
68
69
           if output_attentions:
70
                outputs += (self_attn_weights,)
72
           if use_cache:
73
                outputs += (present_key_value,)
74
75
76
           return outputs
```

The pre-normalization pattern (norm before operation) has become standard in modern transformers because it provides more stable gradients during training compared to post-normalization.

7 Complete LFM2 Model

7.1 Architecture Diagram

LFM2 (Liquid Foundation Model 2)

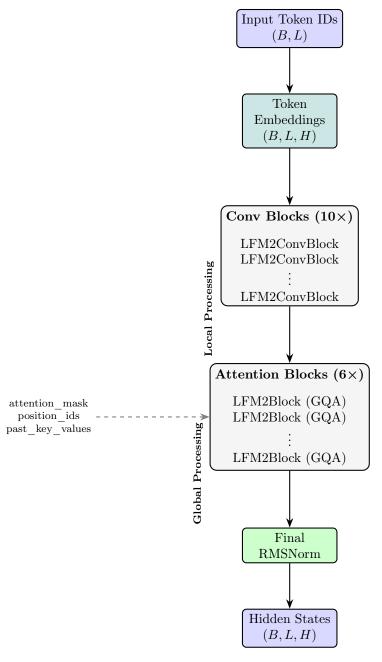


Figure 4: Complete LFM2 hybrid architecture: convolution for local patterns, attention for global dependencies.

```
class LFM2Model(nn.Module):
       """Complete LFM2 model with hybrid architecture.
2
3
       Architecture:
4
       - Token embeddings
5
       - 10 LFM2ConvBlocks (local pattern processing)
6
       - 6 LFM2Blocks with GQA (global dependency modeling)
       - Final RMSNorm
8
9
       This hybrid approach allows efficient local processing followed
10
11
       by global attention for long-range dependencies.
12
13
14
       def __init__(self, config: LFM2Config):
15
           super().__init__()
           self.config = config
16
           self.vocab_size = config.vocab_size
17
           self.hidden_size = config.hidden_size
18
19
           # Token embeddings: convert token IDs to dense vectors
20
           self.embed_tokens = nn.Embedding(config.vocab_size, config.hidden_size)
21
22
           # Model layers: hybrid convolution + attention
23
24
           self.layers = nn.ModuleList()
25
26
           # Stage 1: Add convolution blocks (local processing)
           for i in range(config.num_conv_blocks):
27
                self.layers.append(LFM2ConvBlock(config))
28
29
           # Stage 2: Add attention blocks (global processing)
31
           for i in range(config.num_attention_blocks):
                self.layers.append(LFM2Block(config))
32
33
           # Final layer normalization
34
35
           self.norm = RMSNorm(config.hidden_size, eps=config.rms_norm_eps)
36
37
           # Initialize weights
38
           self.apply(self._init_weights)
39
       def _init_weights(self, module: nn.Module) -> None:
40
           """Initialize model weights following standard practices."""
41
           if isinstance(module, nn.Linear):
42
43
                # Normal initialization for linear layers
44
               torch.nn.init.normal_(
                    module.weight, mean=0.0, std=self.config.initializer_range
45
46
               if module.bias is not None:
47
                    torch.nn.init.zeros_(module.bias)
48
49
           elif isinstance(module, nn.Embedding):
                # Normal initialization for embeddings
50
51
               torch.nn.init.normal_(
52
                    module.weight, mean=0.0, std=self.config.initializer_range
54
           elif isinstance(module, nn.Conv1d):
55
                # Normal initialization for convolutions
               torch.nn.init.normal_(
```

```
module.weight, mean=0.0, std=self.config.initializer_range
57
                )
58
                if module.bias is not None:
59
60
                    torch.nn.init.zeros_(module.bias)
61
       def forward(self, input_ids: torch.LongTensor,
62
                    attention_mask: Optional[torch.Tensor] = None,
63
64
                    position_ids: Optional[torch.LongTensor] = None,
65
                    past_key_values: Optional[Tuple[Tuple[torch.Tensor]]] = None,
66
                    use_cache: Optional[bool] = None,
67
                    output_hidden_states: Optional[bool] = None,
68
                    return_dict: Optional[bool] = None) -> Union[Tuple, Dict[str,
                        torch.Tensor]]:
            """Forward pass through the complete LFM2 model."""
69
70
71
            # Set default values
            use_cache = use_cache if use_cache is not None else self.config.use_cache
72
            output_hidden_states = (output_hidden_states if output_hidden_states is
73
               not None
                                    else self.config.output_hidden_states)
74
            return_dict = return_dict if return_dict is not None else self.config.
               use_return_dict
76
77
            # Step 1: Convert token IDs to embeddings
78
            hidden_states = self.embed_tokens(input_ids)
79
            batch_size, seq_length = hidden_states.shape[:2]
80
            # Step 2: Initialize position IDs if not provided
81
            if position_ids is None:
82
                device = input_ids.device if input_ids is not None else hidden_states.
83
                position_ids = torch.arange(seq_length, dtype=torch.long, device=
84
                   device)
                position_ids = position_ids.unsqueeze(0).expand(batch_size, -1)
85
86
            # Step 3: Initialize past key values for caching
87
            if past_key_values is None:
                past_key_values = [None] * len(self.layers)
89
90
            # Step 4: Prepare attention mask for causal modeling
91
            if attention_mask is not None:
92
93
                attention_mask = self._prepare_attention_mask(
                    attention_mask, seq_length, batch_size
94
                )
95
96
            # Step 5: Initialize output containers
97
            all_hidden_states = () if output_hidden_states else None
98
            next_decoder_cache = () if use_cache else None
99
100
            # Step 6: Process through all layers
102
            for idx, decoder_layer in enumerate(self.layers):
                if output_hidden_states:
103
                    all_hidden_states += (hidden_states,)
                past_key_value = past_key_values[idx] if past_key_values is not None
106
107
                if isinstance(decoder_layer, LFM2ConvBlock):
108
                    # Convolution blocks: simple forward pass (no attention cache)
109
```

```
hidden_states = decoder_layer(hidden_states)
110
111
                    layer_outputs = (hidden_states,)
112
113
                     # Attention blocks: full forward pass with caching
                    layer_outputs = decoder_layer(
114
                         hidden_states,
115
                         attention_mask=attention_mask,
116
117
                         position_ids=position_ids,
118
                         past_key_value=past_key_value,
119
                         use_cache=use_cache,
120
                    hidden_states = layer_outputs[0]
122
                # Collect cache from attention layers only
123
                if use_cache and isinstance(decoder_layer, LFM2Block):
124
125
                    next_decoder_cache += (layer_outputs[2],)
126
            # Step 7: Apply final normalization
127
            hidden_states = self.norm(hidden_states)
128
129
            # Add final hidden state to output
130
131
            if output_hidden_states:
                all_hidden_states += (hidden_states,)
132
133
134
            # Prepare final cache
            next_cache = next_decoder_cache if use_cache else None
135
136
            # Return in requested format
137
138
            if not return_dict:
                return tuple(v for v in [hidden_states, next_cache, all_hidden_states]
139
                     if v is not None)
140
            return {
141
                "last_hidden_state": hidden_states,
142
                "past_key_values": next_cache,
143
144
                "hidden_states": all_hidden_states,
            }
145
146
        def _prepare_attention_mask(self, attention_mask: torch.Tensor,
147
                                   seq_length: int, batch_size: int) -> torch.Tensor:
148
            """Prepare causal attention mask combining padding and causality."""
149
150
            # Create causal mask (lower triangular)
            causal_mask = torch.triu(
152
                torch.ones((seq_length, seq_length), dtype=torch.bool),
153
                diagonal=1, # Upper triangle (including diagonal) = True (masked)
154
            ).to(attention_mask.device)
156
            # Expand attention mask to 4D: (batch, 1, seq, seq)
158
            expanded_mask = (attention_mask[:, None, None, :]
                             .expand(batch_size, 1, seq_length, seq_length)
159
                             .to(torch.float32))
160
161
            # Convert to mask format: 1.0 = masked, 0.0 = not masked
162
            expanded_mask = 1.0 - expanded_mask
163
            causal_float_mask = causal_mask.to(torch.float32)
164
165
            # Combine padding and causal masks
166
            combined_mask = expanded_mask + causal_float_mask[None, None, :, :]
167
```

```
# Convert to attention weights: 0 = attend, -inf = mask
return combined_mask.masked_fill(combined_mask > 0, float("-inf"))
```

The LFM2Model orchestrates the entire hybrid architecture. The key insight is processing through convolution blocks first for local patterns, then attention blocks for global dependencies.

7.3 Language Modeling Head

LFM2ForCausalLM - Language Modeling Head

Components: • Base LFM2 model • Linear projection to vocab • Optional weight tying Loss Computation: • Shift tokens for next-token prediction • Cross-entropy loss • Ignore padding tokens (-100)

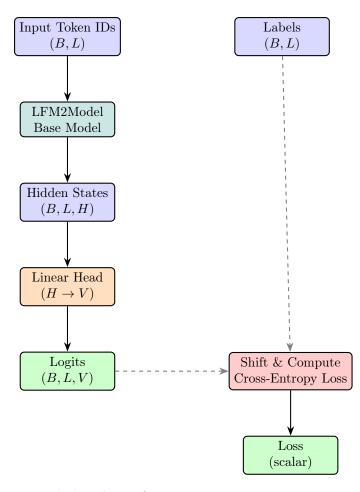


Figure 5: Language modeling head converts hidden states to vocabulary logits for text generation.

7.4 Attention Mask Preparation

```
class LFM2ForCausalLM(nn.Module):
"""LFM2 model for causal language modeling (text generation)."""

def __init__(self, config: LFM2Config):
```

Attention Mask Preparation

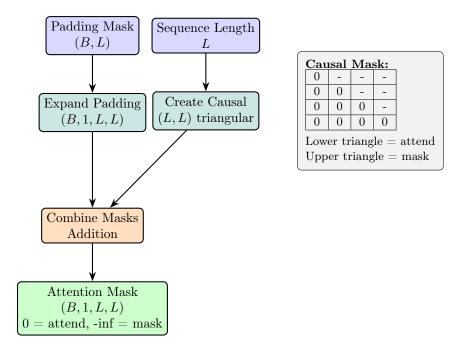


Figure 6: Attention mask combines padding mask with causal mask for autoregressive generation.

```
super().__init__()
6
           self.config = config
           self.model = LFM2Model(config)
           self.vocab_size = config.vocab_size
8
9
           # Language modeling head: hidden states -> vocabulary logits
           self.lm_head = nn.Linear(config.hidden_size, config.vocab_size, bias=False
11
12
13
           # Optionally tie input and output embeddings (parameter sharing)
14
           if config.tie_word_embeddings:
                self.lm_head.weight = self.model.embed_tokens.weight
15
16
           self.apply(self._init_weights)
17
18
       def forward(self, input_ids: torch.LongTensor,
19
                    attention_mask: Optional[torch.Tensor] = None,
20
                    labels: Optional[torch.LongTensor] = None,
21
                    **kwargs) -> Union[Tuple, Dict[str, torch.Tensor]]:
22
           """Forward pass for causal language modeling."""
23
24
           # Forward through base model
25
26
           outputs = self.model(
27
               input_ids=input_ids,
                attention_mask=attention_mask,
28
29
                **kwargs
           )
30
```

```
hidden_states = outputs["last_hidden_state"] if isinstance(outputs, dict)
32
               else outputs[0]
33
34
           # Compute logits for each position and vocabulary item
           logits = self.lm_head(hidden_states)
35
36
           # Compute loss if labels are provided (training)
37
           loss = None
38
39
           if labels is not None:
                # Shift for next-token prediction: predict token i+1 from tokens 0..i
41
               shift_logits = logits[..., :-1, :].contiguous() # Remove last
                   position
               shift_labels = labels[..., 1:].contiguous()
42
                                                                   # Remove first
                   position
43
44
               # Cross-entropy loss
               loss_fct = nn.CrossEntropyLoss(ignore_index=-100)
45
               shift_logits = shift_logits.view(-1, self.vocab_size)
46
               shift_labels = shift_labels.view(-1)
47
48
               # Move to same device for model parallelism
49
               shift_labels = shift_labels.to(shift_logits.device)
50
               loss = loss_fct(shift_logits, shift_labels)
52
53
           # Return outputs
           if isinstance(outputs, dict):
54
               return {
                    "loss": loss,
56
                    "logits": logits,
57
                    "past_key_values": outputs.get("past_key_values"),
58
                    "hidden_states": outputs.get("hidden_states"),
59
60
           else:
61
               output = (logits,) + outputs[1:]
62
               return (loss,) + output if loss is not None else output
63
```

7.5 Model Creation and Testing

```
def create_lfm2_model(model_size: str = "700M") -> LFM2ForCausalLM:
       """Create LFM2 model with predefined configurations."""
2
3
4
       # Predefined size configurations
       size_configs = {
           "350M": {
6
                "hidden_size": 768,
                "intermediate_size": 2048,
8
                "num_attention_heads": 12,
9
                "num_key_value_heads": 3,
10
           },
11
           "700M": {
12
13
               "hidden_size": 1024,
14
               "intermediate_size": 2816,
                "num_attention_heads": 16,
15
                "num_key_value_heads": 4,
16
           },
17
           "1.2B": {
18
```

```
"hidden_size": 1536,
19
                "intermediate_size": 4096,
20
21
               "num_attention_heads": 24,
22
               "num_key_value_heads": 6,
           },
23
       }
24
25
       # Create and configure model
26
       config = LFM2Config()
27
28
       config.__dict__.update(size_configs[model_size])
29
30
       return LFM2ForCausalLM(config)
31
   def test_lfm2_model():
32
       """Test LFM2 model with dummy inputs."""
33
       print("Creating LFM2 model...")
34
       model = create_lfm2_model("350M")
35
       model.eval()
36
37
       # Create dummy inputs
38
       batch_size, seq_len = 2, 128
39
       input_ids = torch.randint(0, model.config.vocab_size, (batch_size, seq_len))
40
       attention_mask = torch.ones(batch_size, seq_len)
41
42
43
       print(f"Input shape: {input_ids.shape}")
       print(f"Model parameters: {sum(p.numel() for p in model.parameters()):,}")
44
45
       # Forward pass
46
47
       with torch.no_grad():
           outputs = model(input_ids=input_ids, attention_mask=attention_mask)
48
49
       print(f"Output logits shape: {outputs['logits'].shape}")
50
       print("Test completed successfully!")
   # Run the test
53
   test_lfm2_model()
```

8 Conclusion

This step-by-step implementation of LFM2 demonstrates several key innovations:

- **Hybrid Architecture**: Convolution blocks for local patterns + attention blocks for global dependencies
- Grouped Query Attention: Reduces memory usage by sharing key-value pairs across query heads
- Modern Components: RMSNorm, RoPE, SwiGLU for improved training and performance
- Efficient Design: Double-gated convolutions and depthwise operations for computational efficiency

The implementation provides a complete, working LFM2 model suitable for language modeling tasks, with careful attention to memory efficiency and modern best practices.