

# Introduction – Chapter 1

AI is one of the newest fields in science and engineering

# AI Definition

- The exciting new effort to make computers thinks ... *machine with minds, in the full and literal sense*” (Haugeland 1985)
- The automation of activities that we associate with human thinking, activities such as decision-making, problem solving, learning,...(Bellman, 1978)

Think Like Humans

# AI Definition

- “The art of creating machines that perform functions that require intelligence when performed by people” (Kurzweil, 1990)
- “The study of how to make computers do things at which, at the moment, people do better”, (Rich and Knight, 1991)

**Act Like Humans**

# AI Definition

- “The study of mental faculties through the use of computational models”,(Charniak et al. 1985)
- “The study of the computations that make it possible to perceive, reason and act”,(Winston, 1992)

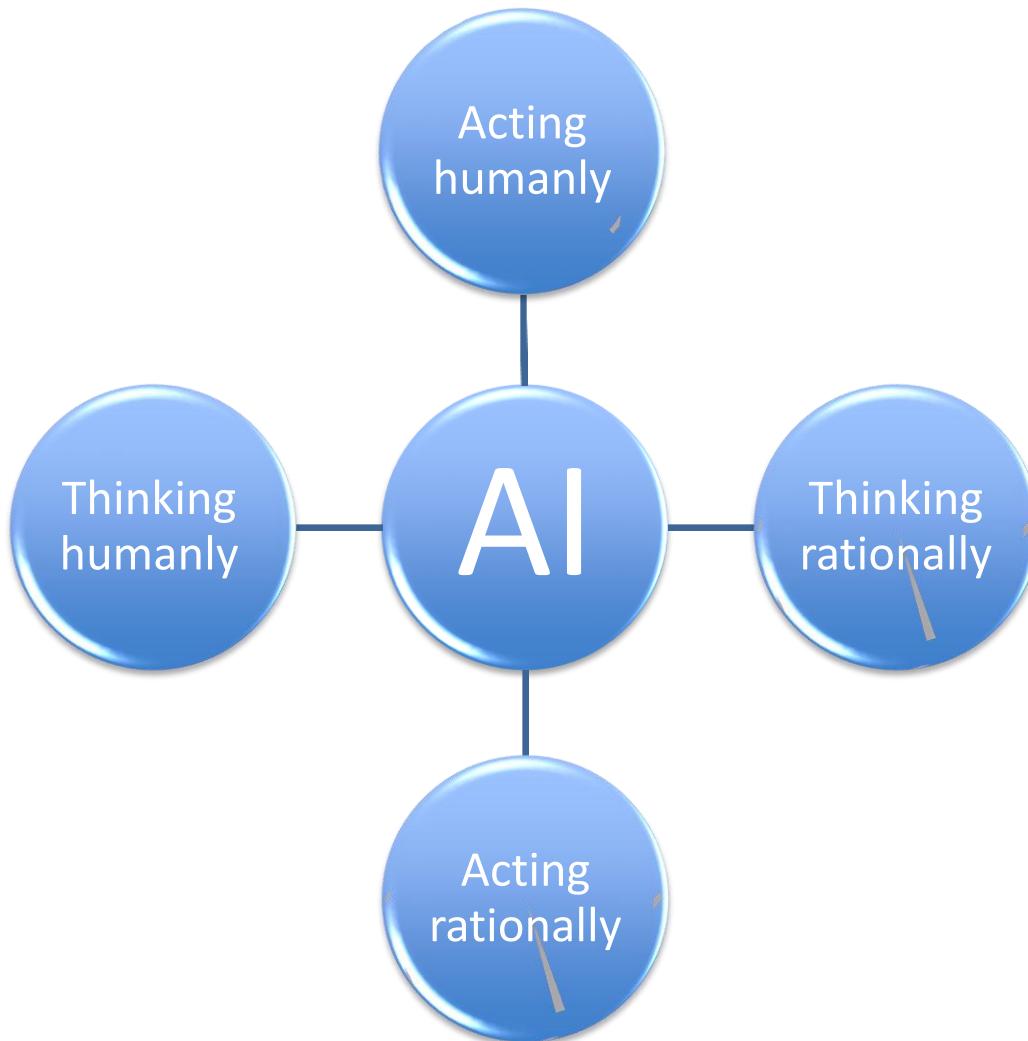
**Think Rationally**

# AI Definition

- “**Computational Intelligence is the study of the design of intelligent agents**” (Poole et al, 1998)
- “**AI....is concerned with intelligent behavior in artifact**”, (Nilsson, 1998)

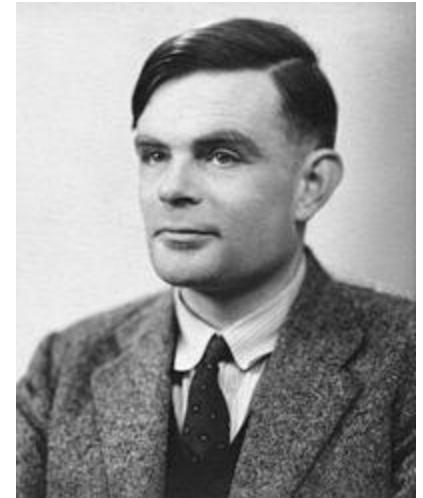
**Act Rationally**

# How to Achieve AI?



# Acting Humanly: The Turing Test

- The **Turing Test**, proposed by Alan Turing TURING TEST (1950),
- A computer passes the test
- if a human interrogator, after posing some written questions, cannot tell whether the written responses come from a person or from a computer.



- ❖ To be intelligent, a program should simply act like a human

Alan Turing  
1912-1954

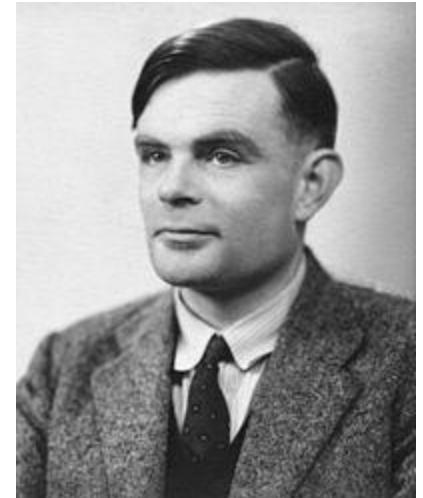
# Acting Humanly

- To pass the Turing test, the computer/robot needs:
  - **Natural language processing** to communicate successfully.
  - **Knowledge representation** to store what it knows or hears.
  - **Automated reasoning** to answer questions and draw conclusions using stored information.
  - **Machine learning** to adapt to new circumstances and to detect and extrapolate patterns.
  - These are the main branches of AI.

# Acting Humanly: The Turing Test

**Turing test+ physical interaction => Total  
Turing Test**

- **Recognize objects and gestures**
  - **Move objects**
- 
- ❖ To be intelligent, a program should simply act like a human



Alan Turing

1912-1954

# Acting Humanly – for Total Turing

- To pass the Turing test, the computer/robot needs:
  - **Natural language processing** to communicate successfully.
  - **Knowledge representation** to store what it knows or hears.
  - **Automated reasoning** to answer questions and draw conclusions using stored information.
  - **Machine learning** to adapt to new circumstances and to detect and extrapolate patterns.
  - **Computer vision** to perceive objects. (Total Turing test)
  - **Robotics** to manipulate objects and move. (Total Turing test)
- These are the main branches of AI.

# Thinking Humanly

## The cognitive modeling approach

- Real intelligence requires thinking → think like a human !
- First, we should know how a human think
  - **Introspect ones thoughts:** Trying to catch our own thoughts
  - **Physiological experiment:** observing a person in action
  - **Brain imaging:** observing the brain in action
- Then, we can build programs and models that think like humans
  - **Resulted in the field of cognitive science:** a merger between AI and psychology.

# Problems with Imitating Humans

- The human thinking process is difficult to understand: how does the mind raises from the brain ? Think also about unconscious tasks such as vision and speech understanding.
- Real cognitive science, is based on experimental investigation of actual humans or animals.
- Humans are not perfect ! We make a lot of systemic mistakes:

# Thinking Rationally

- Instead of thinking like a human think rationally.
- Find out how correct thinking must proceed: **the laws of thought**.
- **Aristotle syllogism:** “Socrates is a man; all men are mortal, therefore Socrates is mortal.”
- This initiated logic a traditional and important branch of mathematics and computer science.
- **Problem:**
  - **First**, it is not easy to take informal knowledge and state it in the formal terms required by logical notation, particularly when the knowledge is less than 100% certain.
  - **Second**, there is a big difference between solving a problem “in principle” and solving it in practice.

# Acting Rationally

- **Agent:** something that acts
- **Computer Agent:**
  - operate autonomously,
  - perceive their environment,
  - persist over a prolonged time period,
  - adapt to change, and
  - create and pursue goals.
- **Rational agent:** acts as to achieve the best outcome or when there is uncertainty, the best expected outcome.
- Logical thinking is only one aspect of appropriate behavior: reactions like getting your hand out of a hot place is not the result of a careful deliberation, yet it is clearly rational.
- **Advantages (rational-agent approach):**
  - more general than “thinking rationally” and more
  - Mathematically principled; proven to achieve rationality unlike human behavior or thought

# Acting Rationally



This is how birds fly



Humans tried to mimic  
birds for centuries



This is how we finally  
achieved “artificial flight”

# Relations to Other Fields

- **Philosophy**
  - Logic, methods of reasoning and rationality.
- **Mathematics**
  - Formal representation and proof, algorithms, computation, (un)decidability, (in)tractability, probability.
- **Economics**
  - utility, decision theory (decide under uncertainty)
- **Neuroscience**
  - neurons as information processing units.
- **Psychology/Cognitive Science**
  - how do people behave, perceive, process information, represent knowledge
- **Computer engineering**
  - building fast computers
- **Control theory**
  - design systems that maximize an objective function over time
- **Linguistics**
  - knowledge representation, grammar

# AI History

- Gestation of AI (1934 - 1955)
  - In 1943, proposed a binary-based model of neurons
  - Any computable function can be modeled by a set of neurons
  - A serious attempt to model brain
  - 1950, Turing's "Computing Machinery and Intelligence": turing test, reinforcement learning and machine learning
- The Inception of AI (1956)
  - Dartmouth meeting to study AI
  - an AI program "Logic Theorist" to prove many theorems
- Early Enthusiasm and great Expectation (1952-1969)
  - General Problem Solver imitates the human way of thinking
  - LISP (AI programming language) was defined
  - 1965, Robinson discovered the resolution method – logical reasoning
- AI Winter (1966-1973)
  - Computational intractability of many AI problems
  - Neural Network starts to disappear

# AI History

- Knowledge-based systems (1969-1979)
  - Use domain knowledge to allow for stronger reasoning
- Becomes an Industry (1980-now)
  - Digital Equipment Corporation selling R1 “expert system”
  - From few million to billions in 8 years
- The return of neural network (1986-now)
  - With the back-propagation algorithm
- AI adopts scientific method (1987-now)
  - More common to base theorems on previous ones or rigorous evidence rather than intuition
  - Speech recognition and HMM
- Emergence of intelligent agent (1995-now)
  - search engines, recommender systems,....
- Availability of very large data sets (2001 – now)
  - Worry more about the data

# The State of the Art

- Robotics Vehicle: DARPA Challenge
- Speech Recognition : United Airlines
- Autonomous Planning and Scheduling
  - Remote Agent: Plan and control spacecraft
  - MAPGEN: daily planning of operations on NASA's exploration Rover
- Game Playing: IBM Deep Blue
- Spam Fighting
- Logistic Planning
  - DART – Dynamic Analysis and Replacing Tool
  - Gulf War 1991
  - To plan the logistic for transportation of 50k vehicles, cargo and people
  - Generated in hour a plan that could take weeks
- Robotics
- Machine Translation: Statistical models

# Summary

- This course is concerned with creating rational agents:  
**artificial rationality.**
- AI has passed the era of infancy and is now attacking real life, complex problems, and it is succeeding in many of them.
- The history of AI has had a turbulent history with many ups and downs, phenomenal successes and deep disappointments resulting in fund cutbacks and economic losses.
- AI has flourished in the last two decades and it the researchers mentality shifted towards a rigorous scientific methodology:

**Firm theoretical basis & Serious experiments**