```
1
    #include<bits/stdc++.h>
2
    using namespace std;
3
    void funA(int n);
4
    void funB(int n);
5
    // Recursion function work in circular fasion....
    void funA(int n)
6
7
    {
       if(n > 0)
8
9
         cout << n << " "; // 20 9 4 1
10
11
         funB(n - 1);
12
       }
13
14
15
    }
16
    void funB(int n)
17
       if(n > 0)
18
19
       {
         cout << n << " "; // 19 8 3 ( 0 )
20
21
22
         funB(n/2);
23
       }
24
    }
25
    int main()
26
    {
27
       int a = 20;
28
29
       funA(a);
30
31
    }
32
    /*
33
34
            funA(20)
            / |
35
36
           20 funB(19)
37
              / |
              19 funA(9)
38
                / |
39
40
                   funB(8)
41
42
                   8 funA(4)
43
                      /
44
                      4 funB(3)
45
                        / |
                        3 funA(1)
46
47
                           / |
48
                           1 funB(0)
49
50
                                Χ
51
52
53
    */
```

