Game Design Document
Fill up the following document

1. Write the title of your project.

Save Your Bird!

2. What is the goal of the game?
   To save your player bird from predator bird and collect food for your chicks on the way without getting killed.

3. Write a brief story of your game.
   You, a sparrow, have left out in search of food that is worms for your lovely chicks. But oh! You start getting chased by a predator bird who wants to eat you! Save yourself from the predator bird while collecting worms for your hungry chicks. Beware of the airplanes on the way!

4. Which are the playing characters of this game?
   - Playing characters are the ones who respond to the user based on the input from the user.
   - Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Sparrow	Can be moved up, left and right. Can collect worms.
2		
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?
   - Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
   - Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	Obstacles: airplanes, helicopters	Will decrease the life of the sparrow.
2	Life bar	Shows the life of sparrow left
3	Worms bar	Increases as the sparrow collects worms
4	score	Increases as the bird moves forward
5	Predator bird	Chases the sparrow, game over if it collides with the sparrow
6		
7		
8		

Draw your imagination of this game. What does this game look like?
   - Draw the game either on your computer or on paper.
   - Add images of the game scenes to show each of the playing and non-playing characters at least once.

Open sky, clouds, airplanes and helicopters will be stagnant. Game cameras will be from the top, ariel view. Worms will be in air as reward. Sparrow will fly and predator bird will chase.

How do you plan to make your game engaging?

By adding obstacles and worms and increasing the score as it moves forward. The game will also have more obstacles as the bird moves forward.