

SARAH DAVIS

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PROFESSIONAL SUMMARY

Interaction Designer with 2+ years of experience. Skilled in Figma, Design Systems, Information Architecture.

PROFESSIONAL EXPERIENCE

UX Designer | Cloud Systems LLC | 3 years

- Led team of 11 engineers in developing new features
- Improved system performance by 56%
- Reduced costs by \$214K annually

UI/UX Designer | Stripe | 4 years

- Led team of 7 engineers in developing new features
- Improved system performance by 72%

Interaction Designer | SpaceX | 2 years

- Led team of 11 engineers in developing new features
- Improved system performance by 77%
- Reduced costs by \$276K annually
- Launched 3 major features serving 1651K+ users

Visual Designer | Workday | 3 years

- Led team of 6 engineers in developing new features
- Improved system performance by 78%
- Reduced costs by \$14K annually
- Launched 2 major features serving 2844K+ users

TECHNICAL SKILLS

Figma, Design Systems, Information Architecture, Responsive Design, Adobe XD, Prototyping, Sketch, Illustrator

EDUCATION

Master of Business Administration

Caltech | Graduated: 2012 | GPA: 3.71