



GSO

Backend

Frontend

Players -> Curren  
desk

INIT: Set players  
with shifted deck

Draw available  
characters

Player -> Current  
cards

DRAW: Give  
cards

Draw cards

Players current:  
P1

P1:set

Player action

Change Player's  
desks

ACTION1: based  
on card

IF

Discard card

IF

Use Item

IF

Attack card



