CLASS: EvenAndOdd

public void **getSum**(int, int)

param1: int, accepting user input for calculation

param2: int, accepting another input for calculation

return: void

purpose: to calculate and print out the sum of two number

public String **even\_or\_odd**()

return: String, representing the sum is odd number or even number

purpose: to decide and show if the sum is odd or even

public void **winner**(String, int)

param1: String, accepting user’s guess about the sum

param2: int, accepting the number of rounds

return: void

purpose: to decide and show the winner in each round, and display the scoreboard after each round

String **getChoice**()

return: String, representing the valid user’s guess about the sum

purpose: to prompt user enter either “O” or “E”

int **getBestNum**()

return: int, representing the valid number of rounds to play

purpose: to prompt user enter an odd positive number

int **getPlayerNum**()

return: int, representing the number user choose from 1-5

purpose: to prompt user enter a number from 1 to 5