Advanced Data Structure Project 2

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I have used react for this project. HTML/CSS for frontend and JavaScript for hash operations.

Number of tables and number of cells are taken from user.

Number of tables:	2	~
Number of cells:	10	~

And then input screen will be created.

		сиско	O HASHING		
		Input:	Delete Search		
		Ready	for hashing :)		
Collisions: 0	Load Factor: 0	Load Factor: 0	Load Factor: 0	Load Factor: 0	Load Factor: 0
indexes	Table 1	Table 2	Table 3	Table 4	Table 5
0					
1		-		x 	
2					
3	· ·			×	-
4	2			s 	Z
5				×	
6 7	(v (6)	70	W	(-
	- 2 7 - 7		8 5	A	·

Load factor of each table is writing above each tables. User can insert, delete and search. After each insertion, number of collisions will be shown on the indexes.

1 - Input format

User can type anything with max length 20. Program converts input to a key by summing each character's ascii code.

```
text_to_ascii = (text) =>{
    var sum = 0;
    for(let i = text.length - 1; i>-1; i--){
        sum = sum + text.charCodeAt(i);
    }
    return sum;
}
```

2 - Hash functions

I created a hash function for each table.

- TABLE 1

```
hash_function_1 = (key, table_size) =>{
    return key % table_size
}
```

Just return key % table_size.

- TABLE 2

```
hash_function_2 = (key, table_size) =>{
    var value = key;
    var sum = 0;
    while (value) {
        sum += value % 10;
        value = Math.floor(value / 10);
    }
    return ((sum * key) + key) % table_size
}
```

Sum each digit of key then multiply it with key and then sum the result with key. After all, return result % table_size.

- TABLE 3

```
hash_function_3 = (key, table_size) =>{
    var value = key;
    var sum = 0;
    var i = 23;
    while (value) {
        sum += (value % 10) * i;
        value = Math.floor(value / 10);
        i++;
    }
    return (sum) % table_size
}
```

Multiply each digit with a coefficient (starting from 23) then sum them. For instance, key is 103 sum will be 1*23 + 0*24 + 3*25. Then return sum % table_size.

- TABLE 4

```
hash_function_4 = (key, table_size) =>{
    return (key ** 2) % table_size
}
```

return (key*key) % table_size

- TABLE 5

```
hash_function_5 = (key, table_size) =>{
    var value = parseInt(key.toString().split('').reverse().join(''));
    return value % table_size
}
```

get reverse of key and return % table_size

3 - Insertion

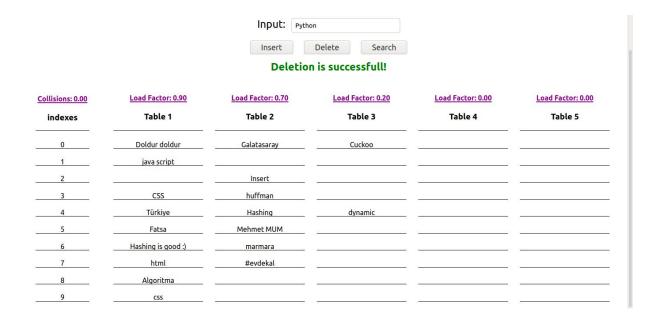
Program inserts an input to cuckoo hashing with starting table 1, if cell is full take the value and insert to next table untill a cell in a table is empty.



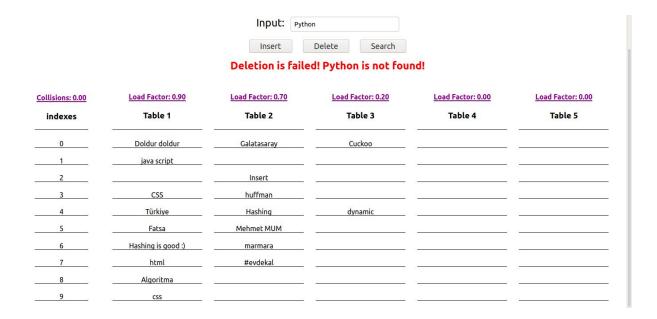
We can insert an input only once.



4 - Deletion



We search for given input on each table if we find it just delete from the cell. For instance Python is deleted from Table 1 (2. index).

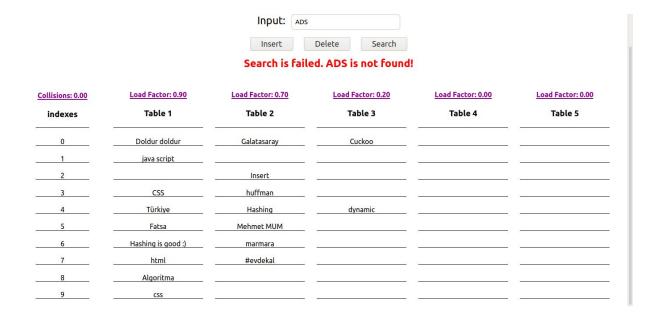


We can not delete if given input is not in the tables.

5 - Search



Search for Cuckoo and report result.



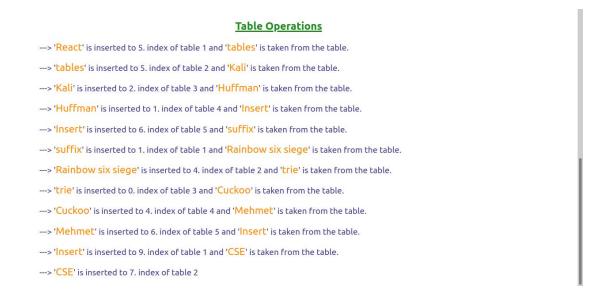
ADS is not found in the tables

6 - Log

In order to show you what is going on in tables while insertion, i listed operations in tables.

Ready for hashing :)					
Collisions: 0	Load Factor: 1.00	Load Factor: 0.70	Load Factor: 1.00	Load Factor: 0.60	Load Factor: 0.40
indexes	Table 1	Table 2	Table 3	Table 4	Table 5
0	Advanced	Robin Hood	Cuckoo	7515	
1	Rainbow six siege		Bu ders	Insert	Nasilsin
2	final	polo	Huffman	N	2
3	array	dynamic	Hashing		
4	Dota 2	trie	Structure	Mehmet	to go
5	tables	Kali	index	İyiyim	ready
6	Işık	güzel	Merhaba	ADS	suffix
7	hash functions		Data	·	
8	test	project	hash		
9	CSE	2	MUM	r5	<u> </u>

This the table before hashing. I will insert "React "input to cuckoo hashing



These are operations in the tables, they are shown under the tables. As you can see, firstly React is inserted to table one but the cell is full, "tables is taken from the cell and inserted next table until a goal cell is empty.

Insertion is successfull!					
Collisions: 11	Load Factor: 1.00	Load Factor: 0.80	Load Factor: 1.00	Load Factor: 0.60	Load Factor: 0.40
indexes	Table 1	Table 2	Table 3	Table 4	Table 5
0	Advanced	Robin Hood	trie	7515	
1	suffix		Bu ders	Huffman	Nasilsin
2	final	polo	Kali	76	×-
3	array	dynamic	Hashing	<u></u>	8
4	Dota 2	Rainbow six siege	Structure	Cuckoo	to go
5	React	tables	index	İyiyim	ready
6	<u>Işık</u>	güzel	Merhaba	ADS	Mehmet
7	hash functions	CSE	Data		
8	test	project	hash		80
9	Insert		MUM	r5	

This is the tables after insertion of "React".