

Target Localization and Relative Navigation

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Project Interest

Create a robot that can,

- ▶ localize an object using its RGB-D sensor,
- ▶ navigate towards that object.

Project's Components Overview

Which

- ▶ world
- ▶ robot
- ▶ backend
- ▶ localization algorithms
- ▶ navigation algorithm

that we use?

World

Choice: Gazebo Simulation Environment

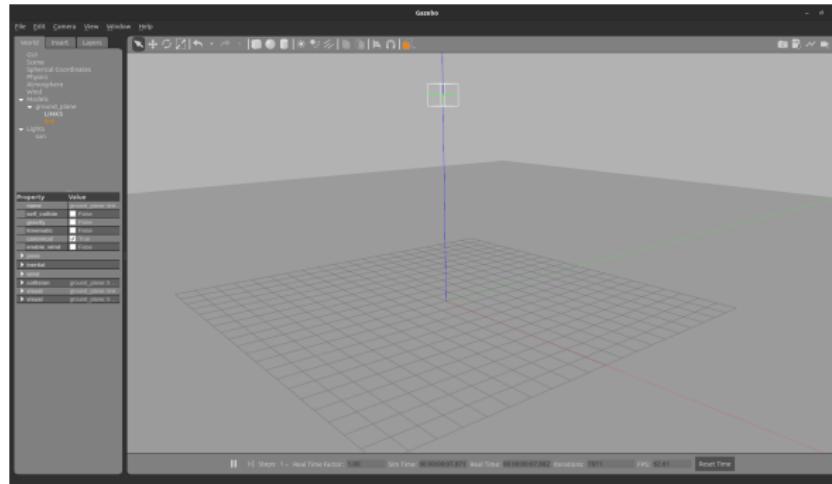


Figure: Gazebo start screen

Robot

Choice: Modified Segway RMP220 by ISL

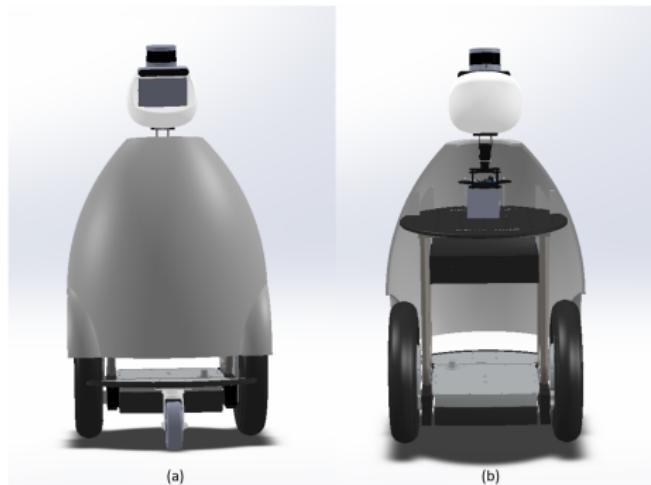


Figure: Solidworks model of our robot: (a) front, (b) back.

Robot: Parts

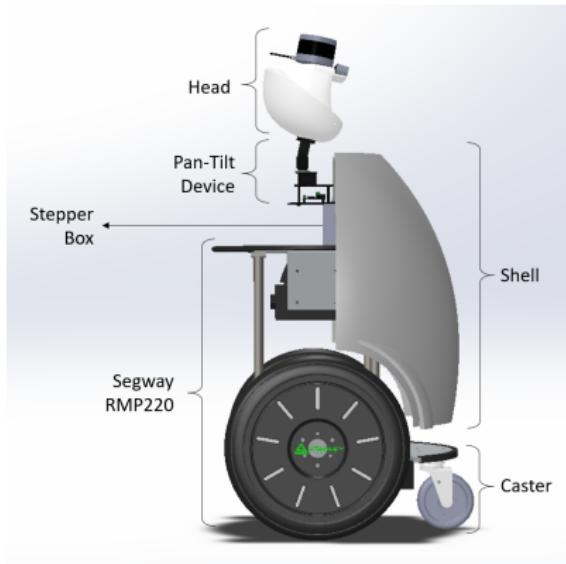
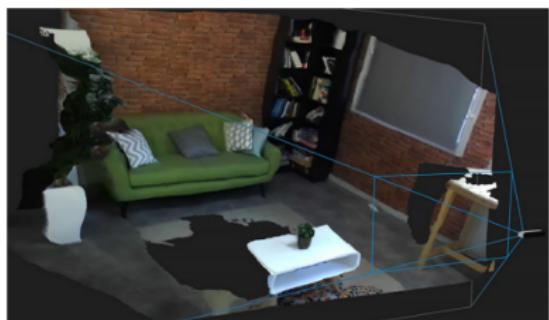


Figure: Robot's side view and its parts.

Robot: RGB-D Sensor



(a)



(b)

Figure: A scene captured by RGB-D Camera: (a) Depth Map, (b) Point Cloud [1]

Backend

Choice: ROS Middleware

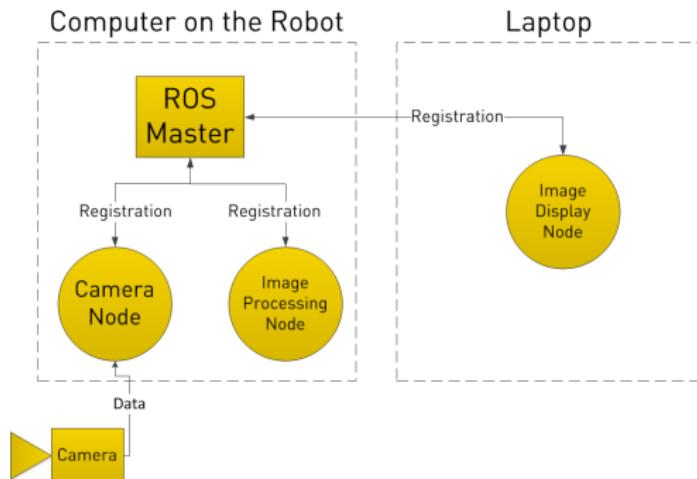


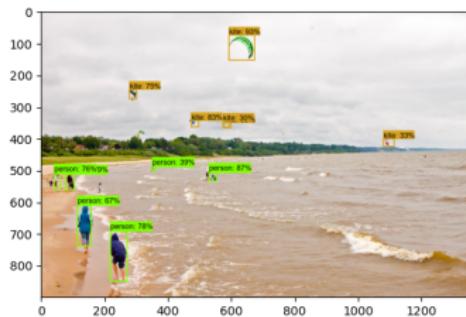
Figure: A typical ROS Usage [2]

Localization Algorithms

We used two families of algorithms that works on RGB Data:

► Object Detection

Find bounding boxes of objects in an image (Image [3]).



► Object Tracking

Given initial object's coordinates, evaluate the location of the target in the new frame (Image [4]).

Navigation Algorithm

Choice: Modified APF Algorithm by ISL

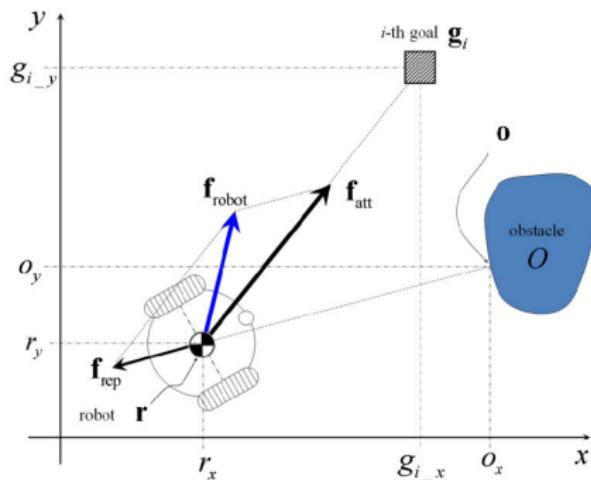


Figure: Obstacle avoidance using the potential field method [5].

Overview

We have the following components individually:

1. Gazebo
2. Modified Segway RMP220
3. ROS
4. Object detection and tracking
5. Modified APF

Now, we will explain how we integrated those components under the following sections:

- ▶ **Environment Bring-up** (1-2-3)
- ▶ **Target Localization** (4)
- ▶ **Relative Navigation** (5)

Environment Bring-up: Overview

- 1. Satisfy prerequisites:**
Install Ubuntu, ROS and Gazebo.
- 2. Obtain the robot on Gazebo:**

First bring-up individually,

- ▶ Segway RMP220
- ▶ Pan-Tilt Device
- ▶ RGB-D and Lidar Sensors
- ▶ Other parts

and then assembly.

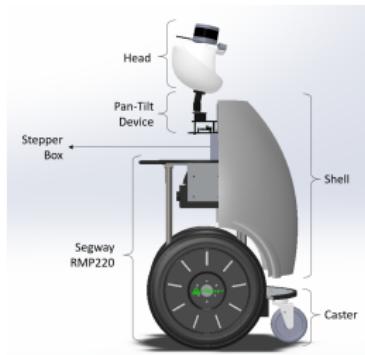


Figure: Robot's reference design on Solidworks

Segway RMP220

- ▶ Used manufacturer's packages on Github.
- ▶ Fixed version mismatches and documented as appendix to final paper.

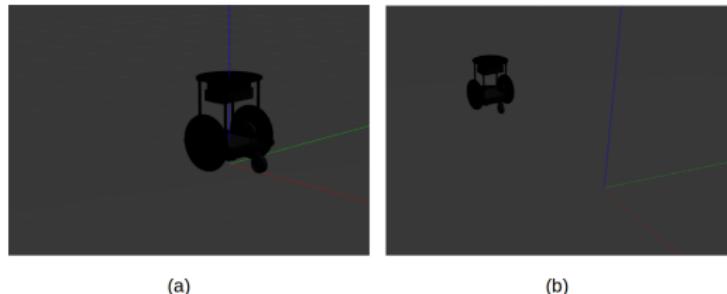


Figure: Segway RMP220 bring-up on Gazebo: (a) Spawn, (b) Navigation

Pan-Tilt Device

- ▶ Used manufacturer's visual model on Github.
- ▶ Developed PID Controllers with $K_p = 20$, $K_d = 0.1$ and $K_i = 1$ for pan and tilt joints.
- ▶ Bring-up was documented and available as appendix to final paper.

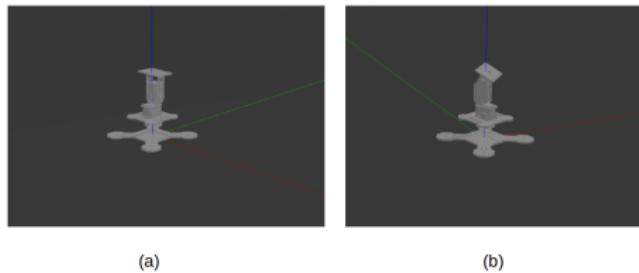


Figure: Pan-Tilt bring-up on Gazebo: (a) Spawn, (b) Control

RGB-D and Lidar Sensors

- ▶ Used manufacturer's visual models on Github.
- ▶ Added sensor functionality to RGB-D Visual.

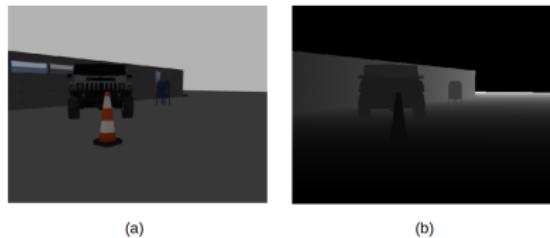


Figure: RGB-D bring-up on Gazebo: (a) Spawn, (b) Control

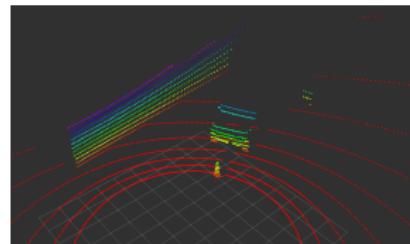
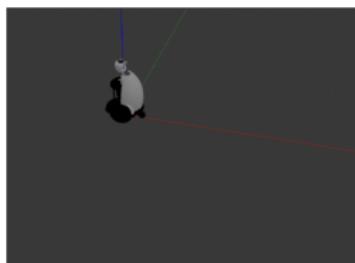


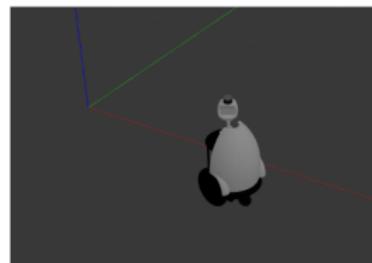
Figure: Lidar bring-up on Gazebo

Robot Integration

- ▶ We brought up remaining components by exporting them from Solidworks.
- ▶ Assembled all components into a robot.



(a)



(b)

Figure: Final robot in Gazebo after Robot integration: (a) Spawn, (b)
Control

Target Localization: Overview

- ▶ Fast localization is important.
- ▶ **Aim:** Develop a ROS Node that detects and tracks a target object with the following usage:

```
python detect_track.py person
```

Detection

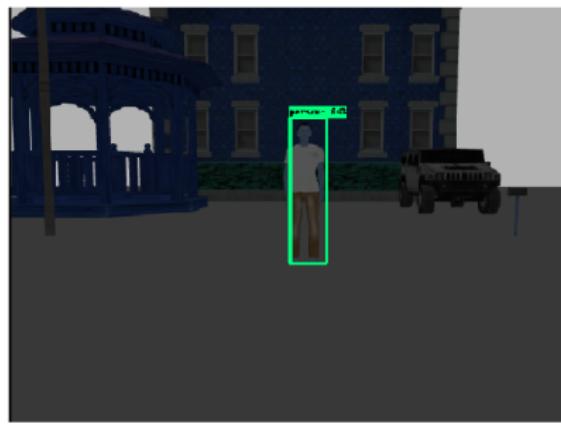
- ▶ We used Tensorflow Object Detection API as backend.
- ▶ We selected two candidate models from the API:

Model Name	Speed (ms)	COCO mAP
SSD MobileNet v2 320x320	19	20.2
CenterNet Resnet50 V1 FPN 512x512	27	31.1

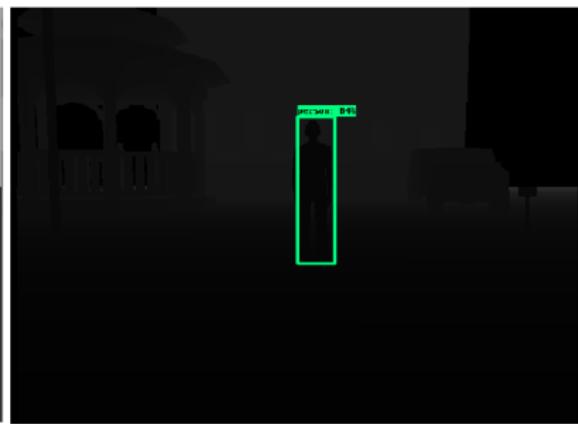
Table: Candidate model characteristics described in the API

Detection: Application

We added detection as well as real-time visualization feature to our node.



(a)



(b)

Figure: Real-time detection results for the faster model.

Detection: Evaluation

We evaluated the characteristics of two models:

Model Name	Model Speed (s)		Confidence %
	Loading	Inference	
SSD MobileNet v2 320x320	19	0.89	64
CenterNet Resnet50 V1 FPN 512x512	28.94	2.38	95

Table: Actual model characteristics for human detection

Tracking

- ▶ Used OpenCV's Tracking API as backend.
- ▶ Implemented tracking in our node and obtained an average of 0.27 seconds as tracking time.



Figure: Tracking of a target

Tracking with Head

- ▶ **Aim:** Always center the target to the RGB image, therefore never lose sight of it.
- ▶ Map the target location in pixels in the RGB image to radians in the viewing angle.
- ▶ For pan controller, a reference input $r(t)$ is calculated as,

$$r(t) = f(x_T) = \frac{x_T}{W}\Theta - \frac{\Theta}{2} \quad (1)$$

where,

W is the maximum RGB width,

Θ is the maximum horizontal viewing angle.

Tracking with Head: FIX

- ▶ It is very important to wait for the current command to finish until a new command is given to pan-tilt.
- ▶ For pan controller, we define $r(t)$ as,

$$r(t) = \begin{cases} r(t) + f(x_T) & |r(t) - y(t)| < M_{ss} \\ r(t) & \text{o.w} \end{cases} \quad (2)$$

where,

M_{ss} is a threshold limit to consider that the pan controller is not moving anymore,

$y(t)$ is the output position of the pan-tilt,

$f(x_T)$ is the map of target location from pixels to angles.

Tracking with Head

We added the feature to our node and evaluated with a test setup:

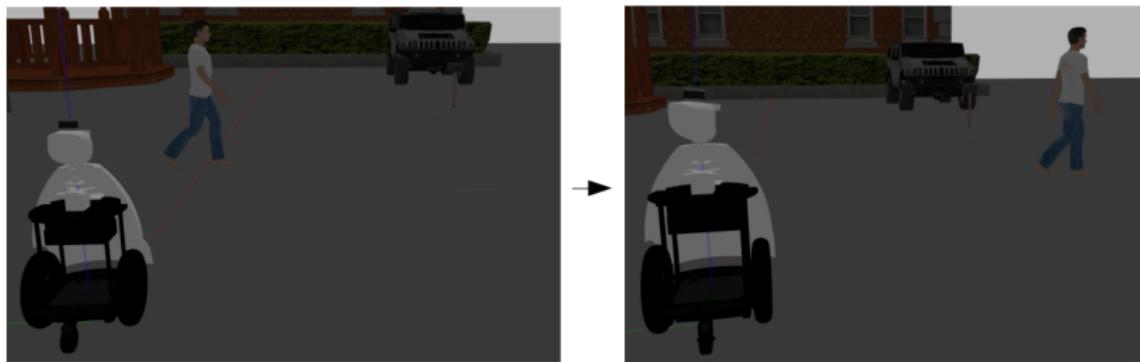


Figure: Tracking with head as target moves to the right.

Detection-Tracking State Machine

- ▶ Implemented a state-machine in the node that acts as a main loop.
- ▶ Apply detection once after every $i = 10$ tracking operation:

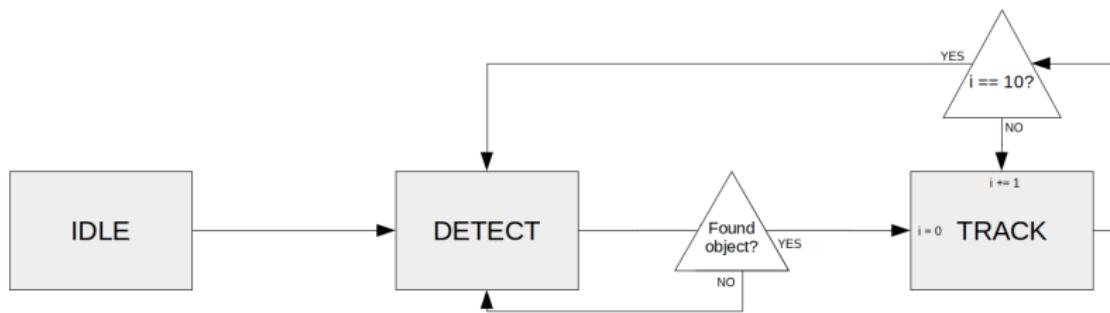


Figure: Detection-Tracking main logic

Relative Navigation

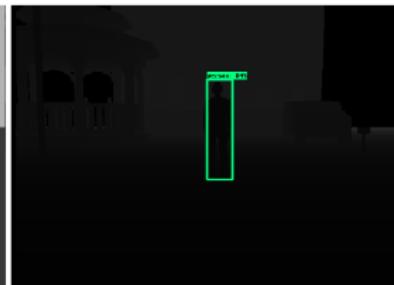
- ▶ **Aim:** Task the robot to navigate towards the object.
- ▶ Employed the APF algorithm which requires to specify,
 - ▶ distance x to target,
 - ▶ angle θ between the robot and target.
- ▶ **How can we calculate x and θ ?**

Relative Navigation

- ▶ We already know θ is the pan angle thanks to tracking with head.
- ▶ We calculate x by calculating the histogram of the bounding box zone in the depth map.



(a)



(b)

Experiments

Conclusion

In this project, we addressed,

- ▶ bringing up our robot in Gazebo simulation environment,
- ▶ developing a fast detection and tracking scheme,
- ▶ tasking the robot to navigate towards the localized target.

Conclusion

- ▶ Additionally, we documented four extensive installation and usage guides publicly on Github.

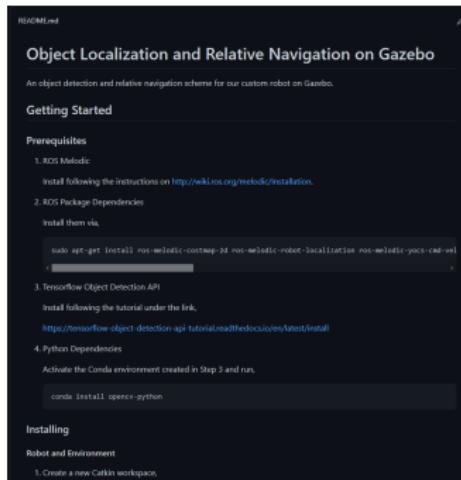


Figure: Main Github Readme of the Project

Future Work

A promising area of future work would be,

- ▶ Lidar incorporation to object localization,
- ▶ point cloud analysis and scene segmentation.

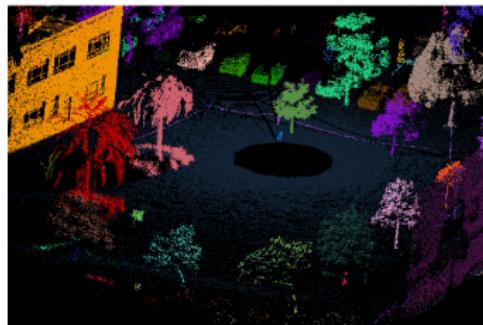


Figure: Semantic segmentation of 3D Point Clouds

Thank you for listening!

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URL:

[https://www.stereolabs.com/docs/depth-sensing/.](https://www.stereolabs.com/docs/depth-sensing/)



URL: <http://www.clearpathrobotics.com/assets/guides/kinetic/ros/Intro%20to%20the%20Robot%20Operating%20System.html>.



URL: <https://tensorflow-object-detection-api-tutorial.readthedocs.io/en/latest/>.



URL: <https://learnopencv.com/object-tracking-using-opencv-cpp-python/>.



URL: http://www.scielo.br/scielo.php?script=sci_arttext&pid=S0103-17592008000400003.