

# Chapter 4 Data Movement Instructions

Assoc. Prof. Dr. Gazi Erkan BOSTANCI

Slides are mainly based on The Intel Microprocessors by Barry B. Brey,  
2008

- mov, push, pop sample

- **LEA:** Loads a 16 or 32 bit register with the offset address of the data specified by the operand.

LEA BX, [DI]; loads the offset address specified by [DI], contents of DI into BX register.

MOV BX, [DI]; loads the data stored at the memory location addressed by [DI] into register BX

❖ MOV BX, OFFSET DATA1; the same as LEA BX, DATA1

- LDS: Loads any 16 or 32 bit register with an offset address and the DS segment register with a segment address.
  - `LDS BX, [DI];` Transfers the 32 bit number addressed by DI in the data segment into BX and DS registers

- LODS: Loads AL or AX with data stored at the data segment offset address indexed by the SI register

LODSB       $\rightarrow$  AL = DS:[SI]

            SI = SI  $\pm$  1

LODSW       $\rightarrow$  AX = DS:[SI]

            SI = SI  $\pm$  2

- ❖ Note that the increment or decrement operation on the SI is decided by the value of the D (direction) flag.

- STD for setting (D=1  $\rightarrow$  decrement)
- CLD for clearing (D=0  $\rightarrow$  increment)

- STOS: Stores AL or AX at the extra segment memory location addressed by the DI register.

STOSB       $\rightarrow \text{ES}:[\text{DI}] = \text{AL}$

$\text{DI} = \text{DI} \pm 1$

STOSW       $\rightarrow \text{ES}:[\text{DI}] = \text{AX}$

$\text{DI} = \text{DI} \pm 2$

❖ Same applies to DI for this instruction.

- **MOVS:** Transfers a byte, word or doubleword from the data segment location addressed by SI to the extra segment location addressed by DI.

MOVSB      -> ES:[DI] = DS:[SI] ; (byte transfer)

DI = DI ± 1

SI = SI ± 1

MOVSW      -> ES:[DI] = DS:[SI] ; (word transfer)

DI = DI ± 2

SI = SI ± 2

MOVSD      -> ES:[DI] = DS:[SI] ; (double word transfer)

DI = DI ± 4

SI = SI ± 4

- XCHG: Exchanges the contents of a register with the contents of any other register or memory location.

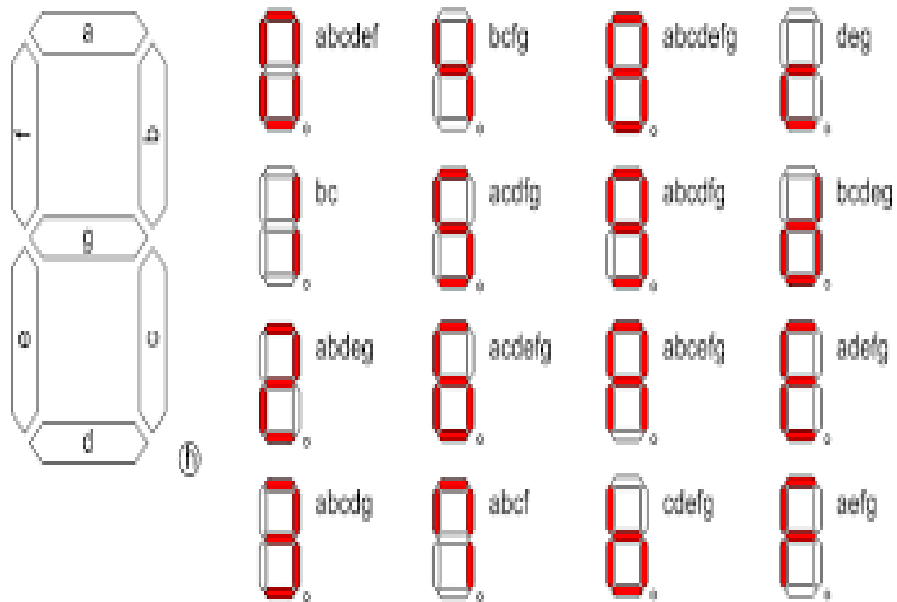
- ❖ It cannot Exchange segment registers or memory-to-memory data.

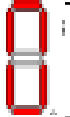
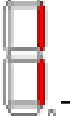
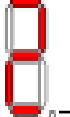
- XCHG AL, CL; Exchanges the contents of AL and CL

- XCHG AL, DATA2; Exchanges the contents of AL with the data segment memory location DATA2



- XLAT: Converts the contents of the AL register into a number stored in a memory table.
  - This is used to convert a BCD number into 7-segment code.



				-gfe	dcba		
0	->	3FH	->	0011	1111	->	
1	->	06H	->	0000	0110	->	
2	->	5BH	->	0101	1011	->	

- IN and OUT: Perform I/O operations.
  - In instruction transfers data from an external I/O device into AL or AX.
  - Out instruction transfers data from AL or AX to an external I/O device.

IN AL, p8; 8bits are input to AL from I/O port p8.

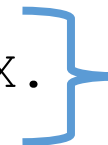
IN AX, p8; 16 bits are input to AX from I/O port p8.

OUT p8, AL, 8 bits are output to I/O port p8.



Fixed port  
addressing

OUT DX, AX; 16 bits are output to I/O port DX from AX.



Variable port  
addressing: The  
port number is  
stored in DX, and  
can be changed  
during the program  
execution.