

CSE331/Computer Organization-HW2 Report

The problem in the homework is known as "Subset Sum Problem". Subset Sum Problem is one of the most famous algorithms. The best way to implement it in a code is by using a recursion function.

C++

- In the main function, array is filled by the numbers which are taken from user, by using the loop below

```
for(int i = 0; i < arraySize; ++i){  
    cin >> arr[i];  
}
```

- And it is sent to the checking function with the needed arguments to make the function return a result value.

```
returnVal = CheckSumPossibility(num, arr, arraySize);
```

- According to returned value, the result is printed to the screen.

```
if(returnVal == 1){  
    cout << "Possible!" << endl;  
}  
else  
    cout << "Not possible!" << endl;
```

- Here is the definition of the checking function:

```
int CheckSumPossibility(int num, int arr[], int arraySize)
```

- Base cases are declared in the code below.

```
if (num == 0){  
    return 1;  
}  
if (arraySize == 0){  
    return 0;  
}
```

- If not, function is called and returned as recursively as below

```
return CheckSumPossibility(num, arr, arraySize - 1)  
    || CheckSumPossibility(num - arr[arraySize - 1], arr, arraySize - 1);
```

MIPS/.asm

- In the main function, size and sum values are taken from the user as shown in below.

```
main:
    la $t0,arr          #stores the address of arr in $t0

    li $v0,4
    la $a0,str1
    syscall             #prints str1

    li $v0, 5
    syscall             #gets input from the user and stores it to $t1
    move $t1, $v0

    li $v0,4
    la $a0,str2
    syscall             #prints str2

    li $v0, 5
    syscall             #gets input from the user and stores it to $t2
    move $t2, $v0
```

- Then, the integer inputs are taken from the user to fill the array

```
li $t3,0               #sets iterator to zero
input:
    beq $t1,$t3,continue
    li $v0, 5
    syscall             #gets integer from the user
    sw $v0, 0($t0)      #stores it in the address of arr.
    addi $t0,$t0,4      #increases the address of word for storing other integers.
    addi $t3,$t3,1      #increases the iterator
    j input
continue:
```

- To obey the contract arguments of the recursive function are assigned to \$a registers. Then checkSum procedure is called. If the returned value is 1 it means subset sum is possible. Otherwise it is not possible.

```
continue:
    move $s1,$t1        #s1 is the temp size for checkSum procedure

    move $a0,$t2        #num is assigned to a0
    la $a1,($t0)        #arrays last address is assigned to a1
    move $a2,$t1        #size is assigned to a2

    jal checkSum        #jumps checkSum function and stores the next command in the program counter.
    bne $zero,$v0,printTrue #if $s0(returned value) is 1,then it is possible.
    beq $zero,$v0,printFalse#if $s0(returned value) is not 1,then it is 0. So sum is not possible.
```

- Here is the recursion procedure. I think it explains itself with commands.

```

checkSum:
    beq $a0,$zero,returnTrue      # $a0=sum value
    beq $a2,$zero,returnFalse     # $a2=size value
    addi $sp,$sp,-20              # creates a space in the stack
    sw $ra, 0($sp)                # keeps the return adress in the 0($sp)
    sw $a0, 4($sp)                # keeps the sum number in the 4($sp)
    sw $a1, 8($sp)                # keeps the arr adress in the 8($sp)
    sw $a2, 12($sp)               # keeps the size in the 12($sp)
    addi $a2,$a2,-1               # decrease the size
    jal checkSum                  # jump (and link) to checkSum procedure
    sw $v0, 16($sp)               # keeps the return value of first function in the 16($sp)
    lw $a0, 4($sp)                # loads the first value
    lw $a1, 8($sp)                # loads the first value
    lw $a2, 12($sp)               # loads the first value
    addi $a2,$a2,-1               # decrease the size
    lw $s7,-4($a1)                # loads the last element of array to $s7
    sub $a0,$a0,$s7               # number-lastelement
    lw $a1, -4($a1)               # changes the last element of array to 1 before
    jal checkSum                  # calls itself again
    lw $s6, 16($sp)               # loads the first v0 value to $s6 for or command
    or $v0,$v0,$s6                # "or"s them and assign the result value to $v0 (according to contracc
    lw $ra,0($sp)                 # original ra value is called

    addi $sp,$sp,20               # stack is as same as before.
    jr $ra                       #go back the line that PC keeps.

```

ERRORS:

- There are some problems at the recursion procedure of asm code. I couldnt find how to fix it but i think i know where it is. The problem does not always ocur. When sum is not possible it gives error. When sum is possible sometimes it shows the correct answer.

```

lw $s7,-4($a1)                  # loads the last element of array to $s7
sub $a0,$a0,$s7                 # number-lastelement
lw $a1, -4($a1)                 # changes the last element of array to 1 before

```

In this part of code, at the end of the program i am out of range the address. I couldnt fix it.

Sample I/O (C++)

C:\Users\mehme\Desktop\workspace\org.exe

```
Enter the array size: 8
Enter the total: 129
62
64
5
45
81
27
61
91
Not possible!
```

C:\Users\mehme\Desktop\workspa

```
Enter the array size: 8
Enter the total: 129
62
64
5
45
81
27
61
91
Not possible!
```

C:\Users\mehme\Desktop\wo

```
Enter the array size: 8
Enter the total: 129
92
82
21
16
18
95
47
26
Possible!
```

C:\Users\mehme\Desktop\worksp

```
Enter the array size: 8
Enter the total: 129
95
42
27
36
91
4
2
53
Possible!
```

C:\Users\mehme\Desktop\workspace\org.exe

```
Enter the array size: 8
Enter the total: 129
71
38
69
12
67
99
35
94
Possible!
```

C:\Users\mehme\Desktop\workspace\org.exe

```
Enter the array size: 8
Enter the total: 129
3
11
22
33
73
64
41
11
Not possible!
```

Sample I/O (MIPS)

<pre>Enter the Array Size: 5 Enter the sum: 5 1 2 3 4 5 Possible -- program is finished running --</pre>	<pre>Enter the Array Size: Enter the Array Size: 8 Enter the sum: 8 1 2 3 4 5 6 7 8 Possible -- program is finished running --</pre>
--	--

Error Message:

- For many other I/O's i get this message but i dont know that according to what it gives me this message. Thats why i didnt use same inputs and outputs for sample screenshots.

```
Assemble: assembling C:\Users\mehme\Desktop\workspace\mips1.asm
Assemble: operation completed successfully.
Go: running mips1.asm
Error in C:\Users\mehme\Desktop\workspace\mips1.asm line 70: Runtime exception at 0x004000b8: fetch address not aligned on word boundary 0x0000005b
Go: execution terminated with errors.
```

Except the recursive procedure everything works fine.

Thank You...



Mehmet Avni ÇELİK

1801042630