SWE 530: Software Design Process Introduction

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- Please use prefix of "SWE530" for the emails

Material:

- Budgen, Software Design, Addison-Wesley, 2003,
 2nd Ed.
- Bennett, McRobb, Farmer, Object Oriented Systems Analysis and Design Using UML, McGraw-Hill, 2010, 4th Edition
- J. Deacon, Object Oriented Analysis and Design, Addison-Wesley, 2005 (both with many examples and case studies)
- Papers/reports on design and software design

- Grading
 - 14 % Quiz (3rd week)
 - 36 % Assignments & Presentations (2 or 3)
 - □ 20 % Midterm Exam (6th week)
 - 30 % Final Exam
- A change of +- 5% may occur in the basis of evaluation!

- Course website: moodle.bogazici.edu.tr
- If you haven't got a Moodle account, you need to register/apply for it. You will need a bogazici email address.

Syllabus

Before Midterm

Lecture 01: Overview of design. What is design in general and in engineering?

Lecture 02: Software design process & Design in software development process

Lecture 03: Design qualities (in-class Quiz)

Lecture 04: Describing a Design Solution

Lecture 05: Transferring Design Knowledge

Lecture 06: Some Design Representations (in-class Midterm)

Syllabus

After Midterm

Lecture 07: Design Representations, Student Presentations 1

Lecture 08: Design Representations, Student Presentations 2

Lecture 09: Review

Lecture 10: Design Patterns, Student Presentations 3

Lecture 11: Design Patterns, Student Presentations 4

Lecture 12-a: Design Practices - Stepwise Refinement

Lecture 12-b: Design Practices - Incremental Design

Lecture 13: Design Practices - Structured Systems Analysis and

Structured Design

Questions?