
SWE 530:

Software Design Process

MVC Design Pattern

Dr. H. Birkan YILMAZ

Department of Computer Engineering
Boğaziçi University

(birkan.yilmaz@bogazici.edu.tr)

Adapted from slides of Dr. Albert Ali Salah

MVC Architecture / Design Pattern

■ Goal

- ❑ Split the application into specific sections with their own purpose

■ Controller

- ❑ Handles request flow
- ❑ Simple code

■ Model

- ❑ Handles data logic

■ View

- ❑ Handles data presentations

MVC Design Pattern

Model

- o Handles data logic
- o Interacts with database

View

- o Handles data presentation
- o Dynamically rendered



2. Get Data



3. Get Presentation

1. Request

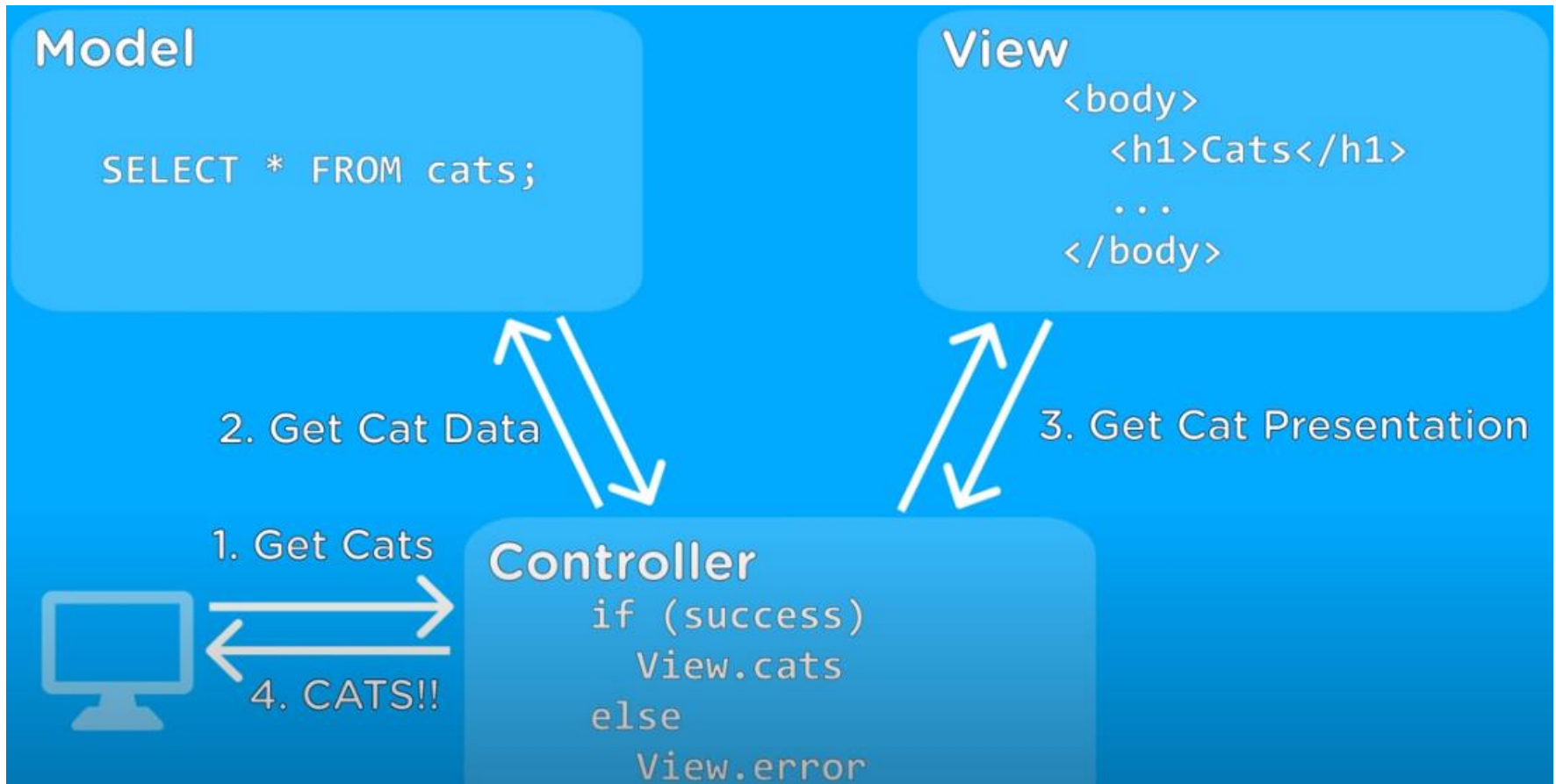


4. Response

Controller

- o Handles request flow
- o Never handles data logic

MVC Example



MVC Design Pattern

■ View

- ❑ What user sees, format template
- ❑ Ex: Web pages CSS ... etc.

■ Model

- ❑ Describes actual objects of the application and any code that is associated with them
- ❑ Ex: Youtube video and channel, both are parts of model for the Youtube case

■ Controller

- ❑ Middleman that routes everything

MVC Pros & Cons

■ Pros

- ❑ Separation of concerns
- ❑ Changing one part is isolated from others
- ❑ Teams can be organized in a better way

■ Cons

- ❑ Increased number of files
-

Discussion

- What happens when you click on a Youtube video assuming that the MVC pattern is used at the background?

Blogging Website Example

Model: Main Entities

- Users
- Posts
- Comments

Bloggng Website Example

Model: Classes & Scripts

■ Users

- UserModel
- UserController
- UserView(s)

■ Posts

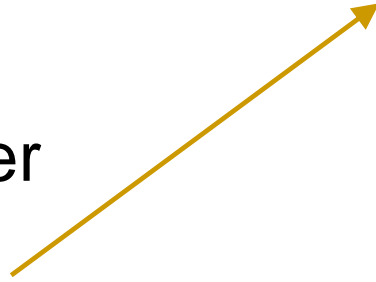
- PostModel
- PostController
- PostView(s)

■ Comments

- Same

■ UsersView(s)

- vwUserEdit
- vwUserShow
- vwUserSignIn
- vwUserSignUp



Simple Example: Under MVC Folders

```
http://yourapp.com/users/profile/1
```

```
/routes
```

```
  users/profile/:id = Users.getProfile(id)
```

```
/controllers
```

```
  class Users{
```

```
    function getProfile(id){
```

```
      profile = this.UserModel.getProfile(id)
```

```
      renderView('users/profile', profile)
```

```
    }
```

```
/models
```

```
  Class UserModel{
```

```
    function getProfile(id){
```

```
      data = this.db.get('SELECT * FROM users WHERE id = id')
```

```
      return data;
```

```
    }
```

```
/views
```

```
  /users
```

```
    /profile
```

```
    <h1>{{profile.name}}</h1>
```

```
    <ul>
```

```
      <li>Email: {{profile.email}}</li>
```

```
      <li>Phone: {{profile.phone}}</li>
```

```
    </ul>
```



Activity: MVC Design Pattern

- You are required to design “An instant messaging application designed for teams with the following features.”
 - Joining to a workspace via email and link
 - Open and protected channels inside workspace
 - In channels there should be a task management tab for simple task management operations such as assigning tasks to users and viewing the status of the tasks
- First Step: Requirements Elicitation