

# Blockchain

## Part – I: Introduction

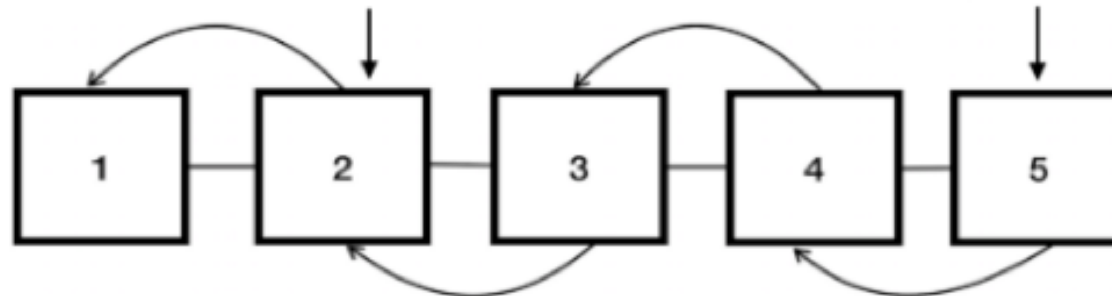
Credits: Several of the slides borrowed from Prof. Ari Juels, Jacobs Technion-Cornell Institute and Prof. Aggelos Kiayias, The University of Edinburgh

# What is Blockchain?

- From a bird's-eye view it is a **data structure**: “linked-list” with specific properties
- It is a “distributed” database of “records” of all events that have been executed and shared among participating “parties”

Every block except the first one contains the hash of the previous block (pointer)

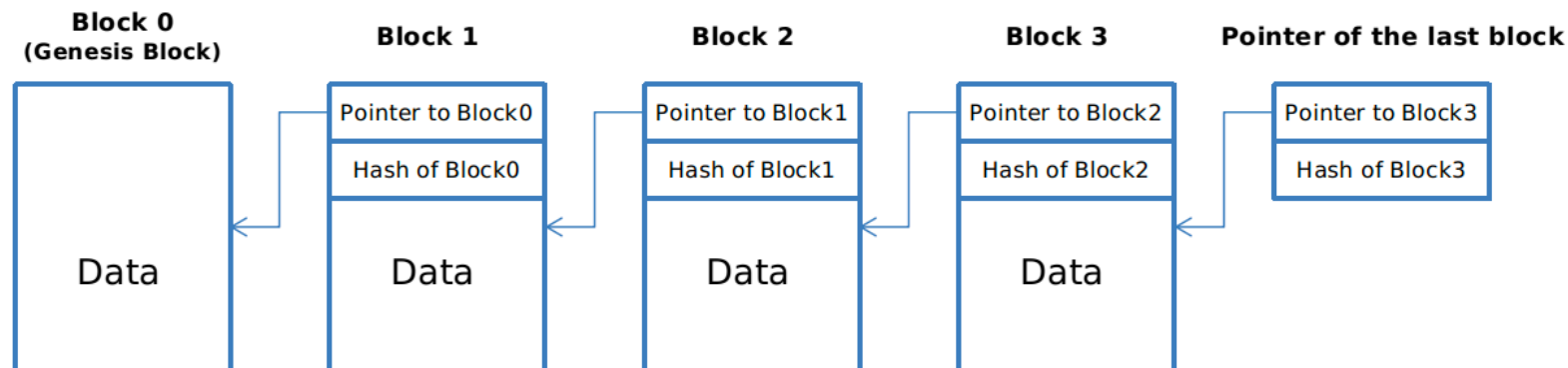
Blocks store cryptographically secure information (validated by nodes)



A blockchain has a linked list structure

# What is Blockchain?

- List of records (*blocks*)
- that are linked using *cryptography*
- Each block generally contains
  - a cryptographic hash of the previous block,
  - a timestamp,
  - data

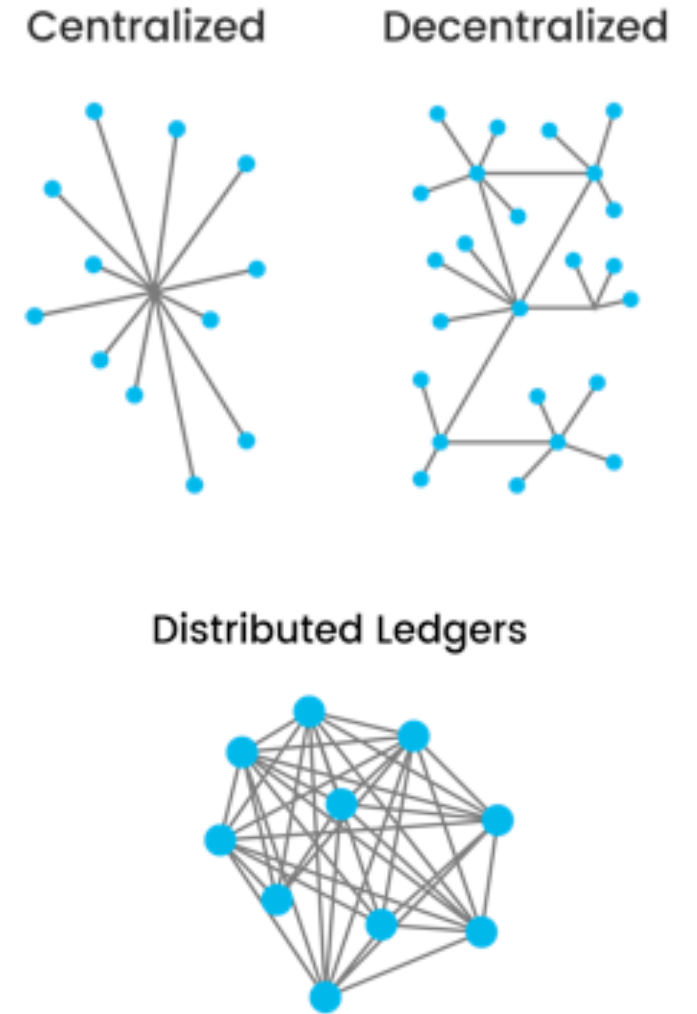


# Limitations of Distributed Databases

- The limitations of distributed databases:
  - Trust
  - Low fault-tolerance
  - Complexity
  - Costs
  - Immutability
  - Transparency

# Network topologies

- Centralized → central control over data (prone to single point of failure)
- Decentralized → multiple central owners that control the data
- The **distributed ledger** is shared and updated with every incoming event among the nodes connected
  - No central server
  - No central control over data



# What do we get from moving centralized to distributed ledgers?

- Transparency
- Distributed trust (trust is distributed among all parties)
- Fault-tolerance (no more single-point failures)
- Costs
- Immutability

# Transparency in Blockchain

- **Transparency:** Every participant has a copy of the current blockchain data
  - They have access to **all blocks** added to the structure so far

# Distributed Trust in Blockchain

- **Consensus:** All network participants must agree that an event to be added to chain is valid.
- This is achieved through the use of consensus algorithms
  - Many different consensus algorithms





# Fault tolerance

## *Byzantine fault tolerance*

- Assume some nodes and the network may be actively malicious
  - They might be able to prevent honest nodes from communicating not reply at all or send different messages to different nodes
- Fundamentally need  **$N=3f+1$  for consensus**, where  $f$  is *faulty nodes*
  - $f$  out of  $N$  might not reply  $\Rightarrow$  Need to proceed with  $N-f$  or  $2f+1$
  - $f$  out of the  $N-f$  might be malicious  $\Rightarrow$  Need majority
    - $N-2f > f \Rightarrow N > 3f$  or  $N=3f+1$
- Can be relaxed to  $N=2f+1$  under various stronger assumptions

# Public (permissionless) vs Private (permissioned) Blockchains

- Consideration of who's able to *write* that data.

## Public Blockchains

- Anyone can participate (write to blockchain)



## Private Blockchain

- Participants are predefined, known, and trusted
  - Many of the mechanisms are not needed – or rather they are replaced with legal contracts



**HYPERLEDGER**



# Open vs Closed Blockchains

- Consideration of who's able to *read* that data.

## Open Blockchains

- Anyone can access the blocks and read



## Closed Blockchain

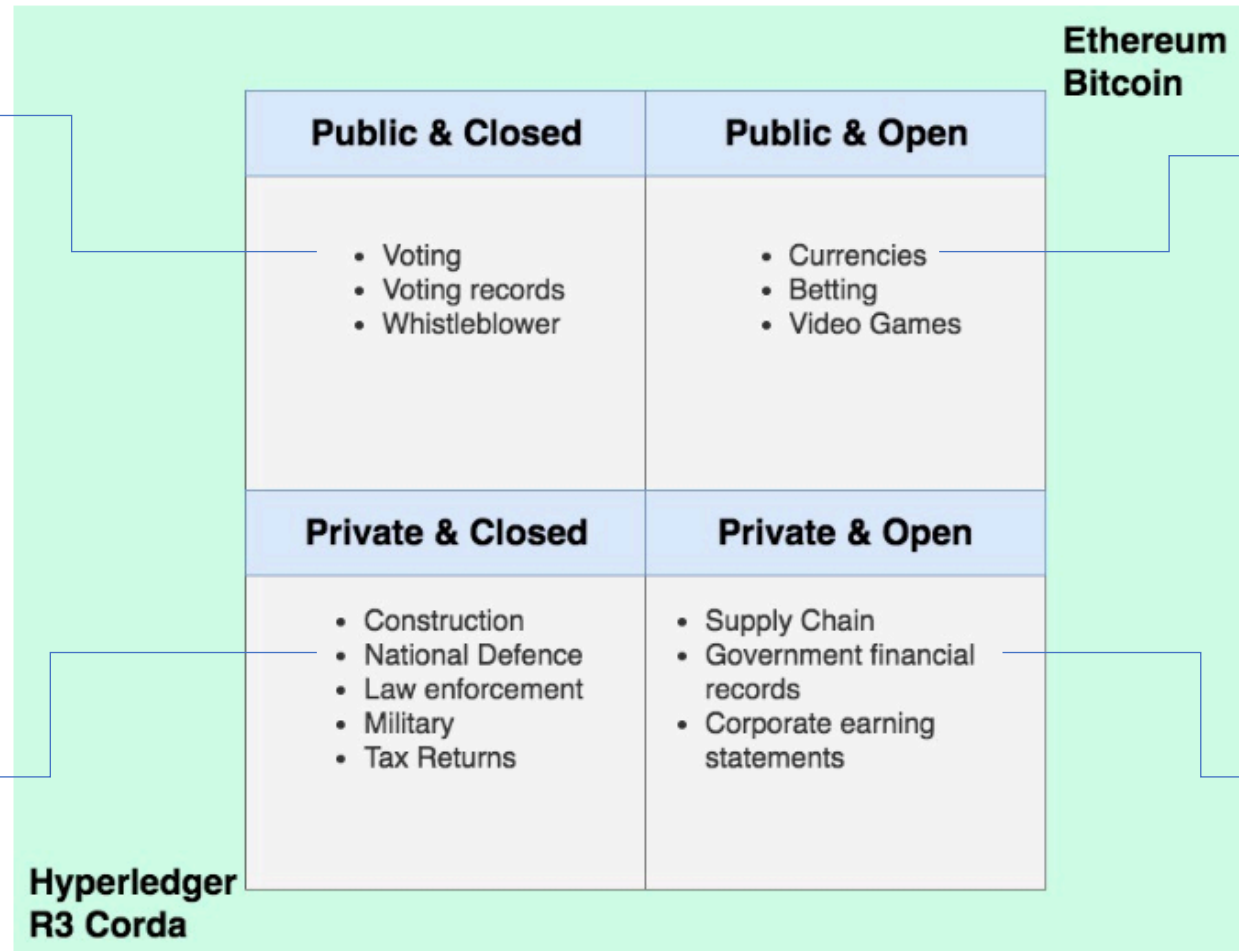
- Only a predefined group (i.e., industry, government etc.) can access the blocks and read



# Public/Private and Open/Closed Blockchains

People freely vote  
(write to blockchain)  
but cannot read  
because of ballot  
confidentiality!

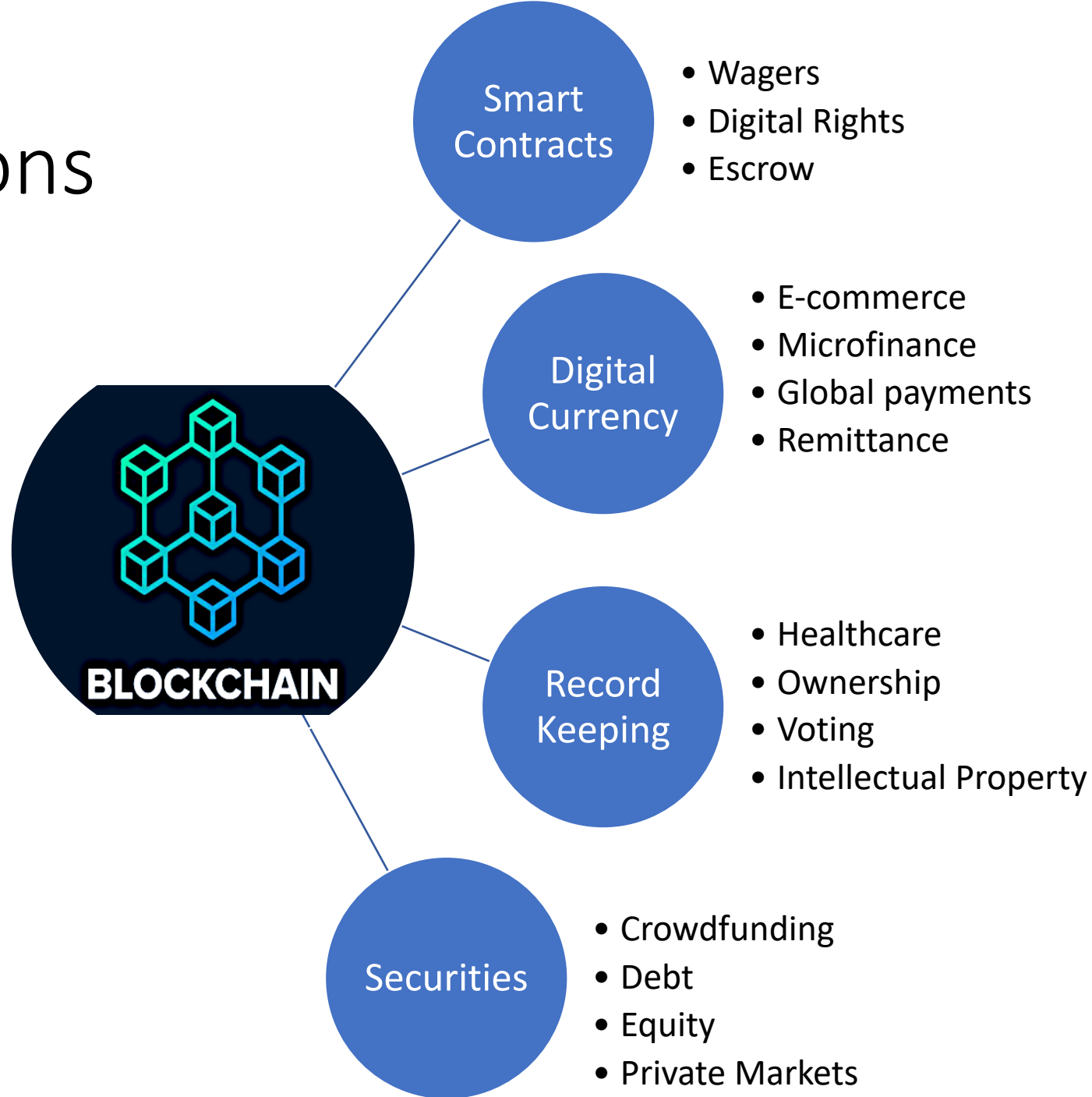
Sensitive applications!  
Only permitted  
people have  
read/write rights



Participants free to  
make transactions  
(write to blockchain)  
and read all transaction  
history/verify

Only permitted  
people can write  
financial records,  
everyone is free to read  
the current blocks of  
financial records

# Applications



# Summary

- Distributed ledgers use blockchain protocols as one main means of implementation
- The blockchain is a distributed database that satisfied unique set of safety and liveness properties
- To understand it better, we can focus on one of its successful application: **Bitcoin!**