

# ENG 346

# Data Structures and Algorithms for Artificial Intelligence

## Stacks and Queues

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<https://github.com/mehmetpekmezci/GTU-ENG-346>

ENG-346-FALL-2025 Teams code is **0uv7jlm**

# Agenda

- Abstract Data Types
- Stacks
- Queues

# Abstract Data Types

- High-level description of a collection of data and the operations that can be performed on that data.
- Benefits:
  - Data Structure Abstraction: Behavior of a data structure.
  - Operations: A set of operations that can be performed on the data.
  - Encapsulation: Encapsulate the data and operations into a single unit.
  - Reusability: Reuse in different applications.

# ADTs – continued

- **List:** List of elements accessible by positions.
- **Dictionary:** Key-value pairs.
- **Set:** Collection of distinct elements.
- **Stack:** Follows Last-In-First-Out (LIFO) principle.
- **Queue:** Follows First-In-First-Out (FIFO) principle.
- **Graph:** Vertices and using edges.

# Stacks

- Insertions and deletions from the same end of the list.
- Follow the last-in first-out scheme

Main Operations	Auxiliary Operations
S.push(item)	item = S.top()
item = S.pop()	len(S)
	S.is_empty()

# Stacks – continued

- General Applications
  - Function's call stack
  - Internet Browser history
  - Editor undo/redo
  - ...
- Algorithm design
  - Reverse polish notation
  - ...

# Stacks – Example

Operation	Return Value	Stack Contents
S.push(5)	–	[5]
S.push(3)	–	[5, 3]
len(S)	2	[5, 3]
S.pop()	3	[5]
S.is_empty()	False	[5]
S.pop()	5	[ ]
S.is_empty()	True	[ ]
S.pop()	“error”	[ ]
S.push(7)	–	[7]
S.push(9)	–	[7, 9]
S.top()	9	[7, 9]
S.push(4)	–	[7, 9, 4]
len(S)	3	[7, 9, 4]
S.pop()	4	[7, 9]
S.push(6)	–	[7, 9, 6]
S.push(8)	–	[7, 9, 6, 8]
S.pop()	8	[7, 9, 6]

# Array-Based Stack Implementation

```
class Stack:
    def __init__(self, size=10):
        pass
    def push(self, data):
        pass
    def pop(self):
        pass
    def is_empty(self):
        pass
    def top(self):
        pass
    def __len__(self):
        pass
    def display(self):
        pass
```



# Example – Parenthesis Matching

**Algorithm** ParenthesisMatching( $X, n$ ):

**Input:** An array  $X$  of  $n$  tokens, each of which is either a grouping symbol, a variable, an arithmetic operator, or a number

**Output:** **true** if and only if all the grouping symbols in  $X$  match

Let  $S$  be an empty stack

**for**  $i=0$  to  $n-1$  **do**

**if**  $X[i]$  is an opening grouping symbol **then**

$S.push(X[i])$

**else if**  $X[i]$  is a closing grouping symbol **then**

**if**  $S.is\_empty()$  **then**

**return false** {nothing to match with}

**if**  $S.pop()$  does not match the type of  $X[i]$  **then**

**return false** {wrong type}

**if**  $S.isEmpty()$  **then**

**return true** {every symbol matched}

**else return false** {some symbols were never matched}

# Reverse Polish Notation

- Mathematical notation: Infix, operators are between operands.
  - E.g.:  $2 + 3 * (4 + 7)$
- Polish Notation: Prefix, operators before operands.
  - E.g.:  $+ 2 * 3 + 4 7$
- Reverse Polish Notation: Postfix, operators follow operands.
  - E.g.:  $2 3 4 7 + * +$

# Example – Reverse Polish Notation Calculator



- Using Stack

# Queues

- Insertions to the end, deletions from the front of the list.
- Follow the first-in first-out scheme

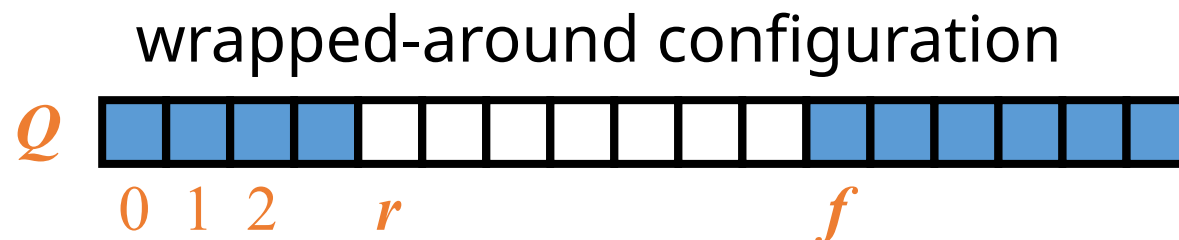
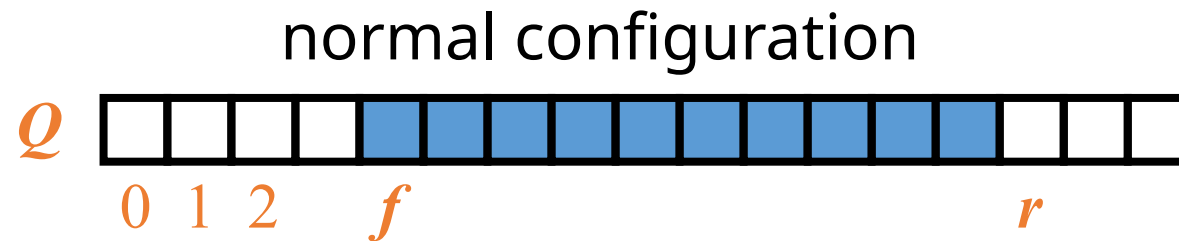
Main Operations	Auxiliary Operations
Q.enqueue(item)	item = Q.first()
item = Q.dequeue()	len(Q)
	Q.is_empty()

# Queues – continued

- General Applications
  - Waiting lists
  - Access to shared resources (e.g., printer)
  - Round Robin Scheduler
  - ...
- Algorithm design
  - ...

# Array-based Queue Implementation

- Use an array of size  $N$  in a circular fashion
- Two variables keep track of the front and rear
  - $f$  index of the front element
  - $r$  index immediately past the rear element
- Array location  $r$  is kept empty

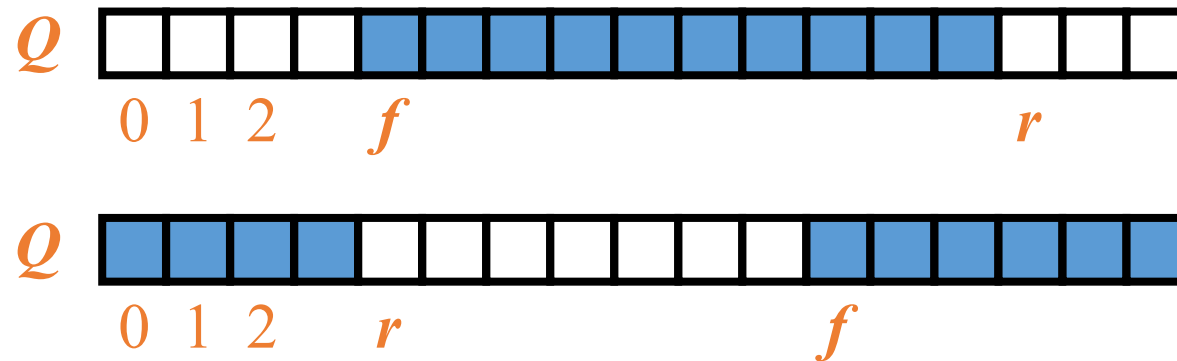


# Queue Operations

- We use the modulo operator (remainder of division)

Algorithm *size()*  
return  $(N - f + r) \bmod N$

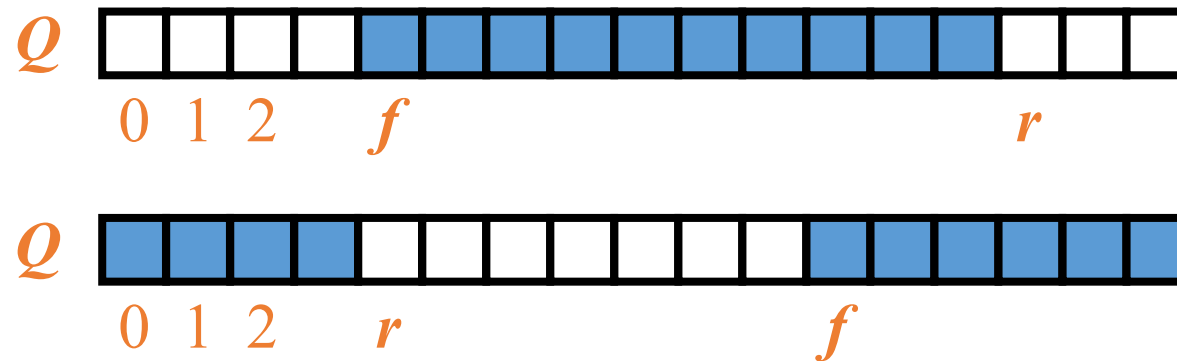
Algorithm *isEmpty()*  
return  $(f = r)$



# Queue Operations (cont.)

- Operation enqueue throws an exception if the array is full
- This exception is implementation-dependent

**Algorithm** *enqueue(o)*  
**if** *size()* =  $\tilde{N} - 1$  **then**  
     **throw** *FullQueueException*  
**else**  
      $Q[r] \Leftarrow o$   
      $r \Leftarrow (r + 1) \bmod N$



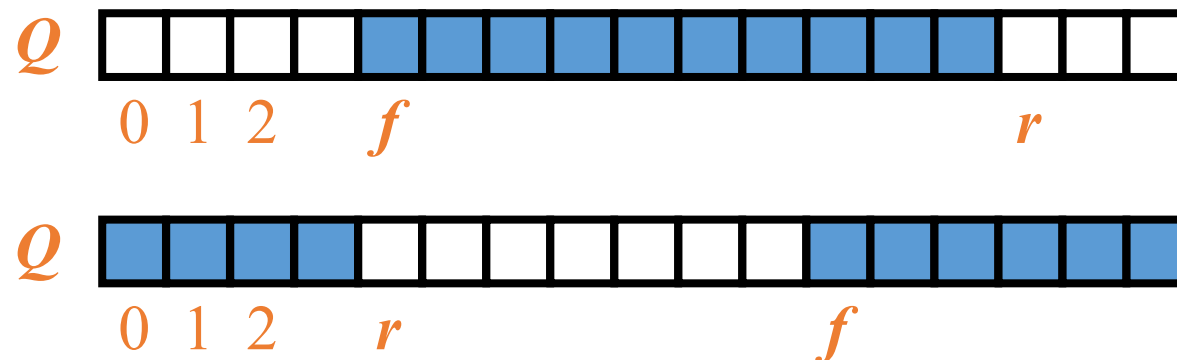


# Queue Operations (cont.)

- Operation dequeue throws an exception if the queue is empty
- This exception is specified in the queue ADT

```

Algorithm dequeue()
  if isEmpty() then
    throw EmptyQueueException
  else
     $o \Leftarrow Q[f]$ 
     $f \Leftarrow (f + 1) \bmod N$ 
    return  $o$ 
  
```



# Queues – Example

Operation	Return Value	first $\leftarrow$ Q $\leftarrow$ last
Q.enqueue(5)	–	[5]
Q.enqueue(3)	–	[5, 3]
len(Q)	2	[5, 3]
Q.dequeue()	5	[3]
Q.is_empty()	False	[3]
Q.dequeue()	3	[]
Q.is_empty()	True	[]
Q.dequeue()	“error”	[]
Q.enqueue(7)	–	[7]
Q.enqueue(9)	–	[7, 9]
Q.first()	7	[7, 9]
Q.enqueue(4)	–	[7, 9, 4]
len(Q)	3	[7, 9, 4]
Q.dequeue()	7	[9, 4]

# Array Based Queue Implementation

```
class Queue:
    def __init__(self, c=10):
        pass
    def is_empty(self):
        pass
    def enqueue(self, data):
        pass
    def dequeue(self):
        pass
    def __len__(self):
        pass
    def display(self):
        pass
    def first(self):
        pass
```