

# **ENG 346**

# **Data Structures and Algorithms for**

# **Artificial Intelligence**

## **Runtime Complexity of the Algorithms**

Dr. Mehmet PEKMEZCI

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<https://github.com/mehmetpekmezci/GTU-ENG-346>

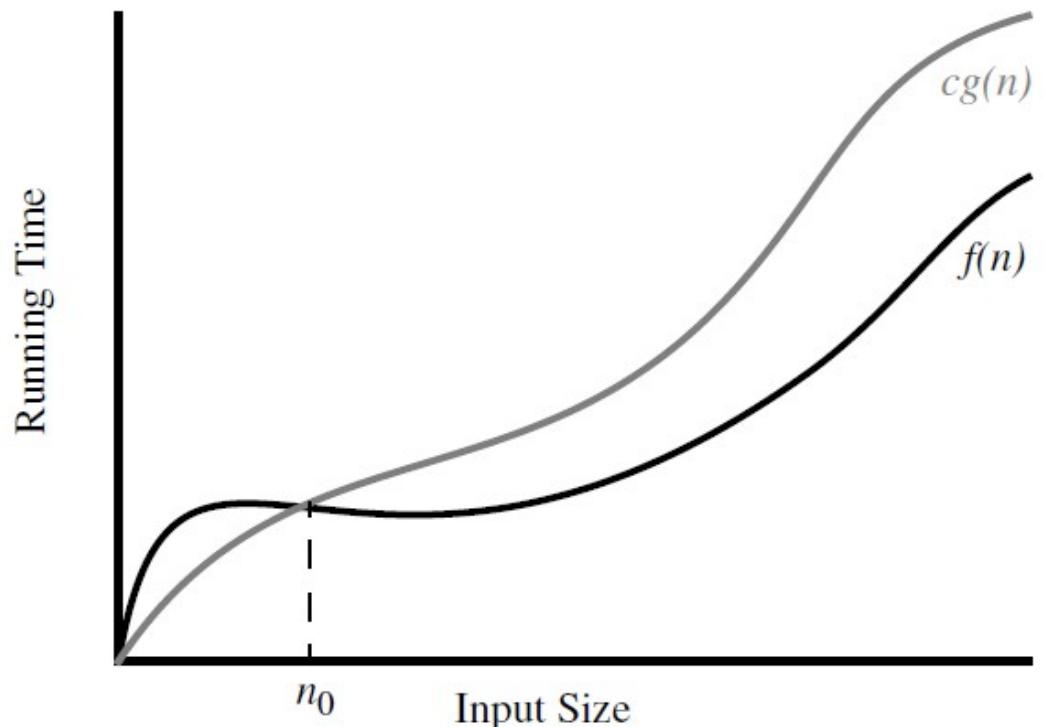
ENG-346 Teams code is **0uv7jlm**

# Complexity

- **Time complexity** measures the amount of time (CPU Cycles) an algorithm takes to complete as a function of the input size. It's a way to estimate the running time of an algorithm.
  - Big O Notation (O-notation): This is used to describe the upper bound of an algorithm's running time. It tells you how the runtime scales with the size of the input.
- **Space complexity** measures the amount of memory (RAM) an algorithm uses as a function of the input size.
  - Big O Notation (O-notation): Just like time complexity, space complexity can be expressed in Big O notation.

# Definitions: Big O

- Worst Case Scenario
- Upper-bound of a function  $f(n)$
- Let  $f(n)$  and  $g(n)$  be functions mapping positive integers to positive real numbers. We say that  $f(n)$  is  $O(g(n))$  if
  - there is a real constant  $c > 0$  and
  - an integer constant  $n_0 \geq 1$  such that
$$f(n) \leq c g(n), \text{ for } n \geq n_0.$$
- $f(n)$  is  $O(g(n))$



# Big O Rules

- Simplifications:
  - If  $f(n)$  is a polynomial of degree  $d$ , then  $f(n)$  is  $O(n^d)$ , i.e.,
    - Drop lower-order terms
    - Drop constant factors
  - Use the smallest possible class of functions
    - Say “ $2n$  is  $O(n)$ ” instead of “ $2n$  is  $O(n^2)$ ”
  - Use the simplest expression of the class
    - Say “ $3n + 5$  is  $O(n)$ ” instead of “ $3n + 5$  is  $O(3n)$ ”

# Time Complexity Calculation $n^2$

```
1 N = 100
2 sum = 0
3 for outer_loop_index in range(N):
4     for inner_loop_index in range(N):
5         sum += 1
6 print(sum)
```

$$O(N^2) = (100)^2 = 10000$$

# Time Complexity Calculation n

```
1 sorted_array=[1,3,5,8,12,14,18,20,22,25,26,27,30,35,36,38,39,40]
2 N=len(sorted_array)
3 print(f"N={N}")
4 searched_value=25
5 index_of_value=-1
6 for loop_index in range(N):
7     if sorted_array[loop_index]==searched_value:
8         index_of_value=loop_index
9     break
10 print(index_of_value)
```

$$O(N) = (100)^n = 100$$

# Time Complexity Calculation $\log(n)$

```
# A recursive binary search function. It returns
# location of x in given array arr[low..high] is present,
# otherwise -1
def binarySearch(arr, low, high, x):
    # Check base case
    if high >= low:
        mid = low + (high - low) // 2
        # If element is present at the middle itself
        if arr[mid] == x:
            return mid
        # If element is smaller than mid,
        # then it can only be present in left subarray
        elif arr[mid] > x:
            return binarySearch(arr, low, mid-1, x)
        # Else the element can only be present in right subarray
        else:
            return binarySearch(arr, mid + 1, high, x)

    # Element is not present in the array
    else:
        return -1

if __name__ == '__main__':
    arr = [2, 3, 4, 10, 40]
    x = 10
    result = binarySearch(arr, 0, len(arr)-1, x)
    if result != -1:
        print("Element is present at index", result)
    else:
        print("Element is not present in array")
```

## Binary Search Algorithm

$$O(\log_2(N)) = \log_2(100)$$

**MASTER THEOREM :**  
**(Complexity for Recursive Algos.)**

$$T(N) = aT(N/b) + f(N)$$

a = recursive call

b = divided sub problems

f(N)= complexity of one loop/call step

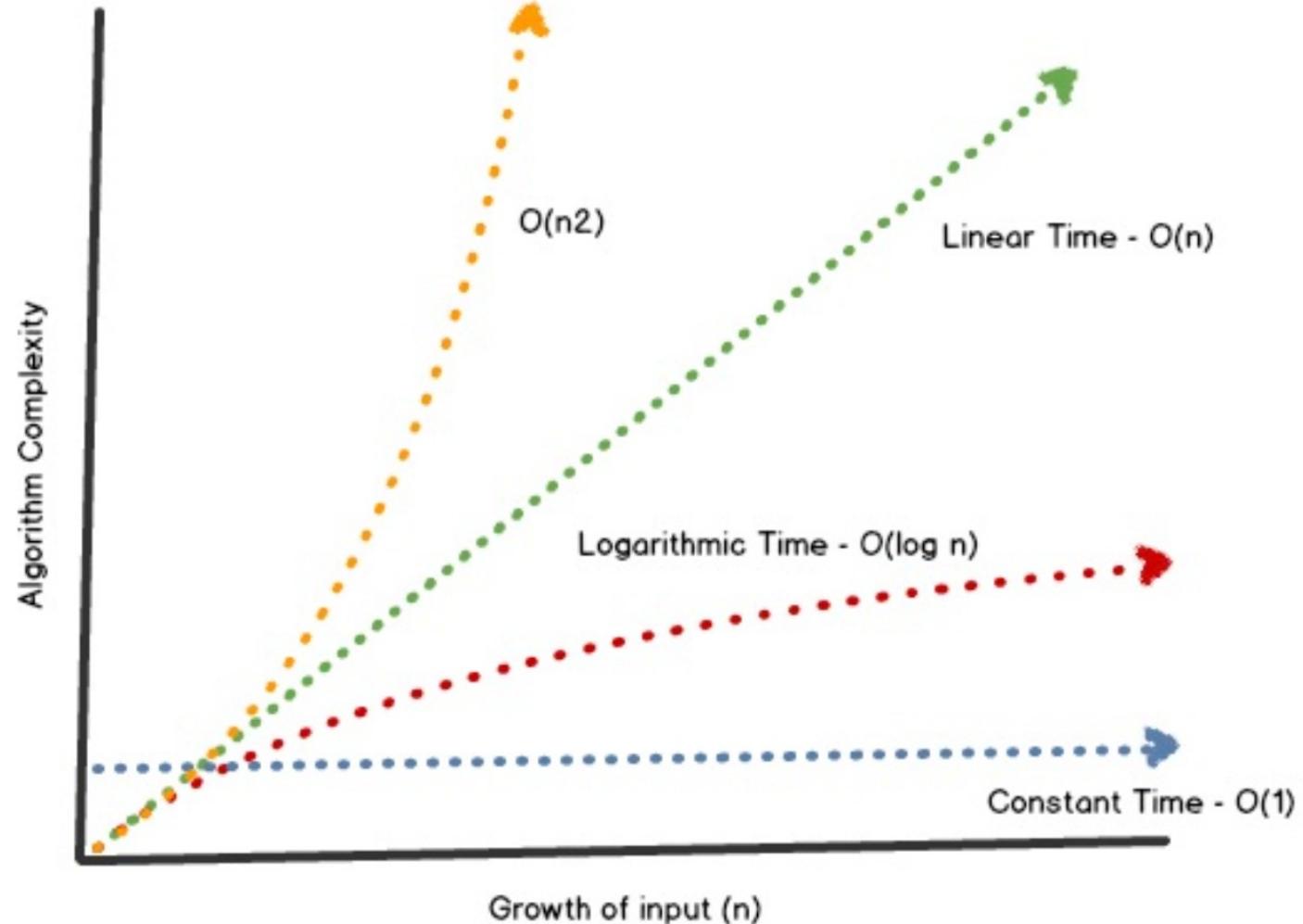
$$T(N) = T(N/2) + O(1)$$

→ Apply the rule in theorem.

# Basics

| Name              | Function          | Relation   | Example  |
|-------------------|-------------------|--|--|
| Constant Time     | $f(n) = c$        | Does not depend on input size.                                       | Accessing array elements.  |
| Logarithmic Time  | $f(n) = \log n$   | Running time increases logarithmically with the input size.          | Binary search.   |
| Linear Time       | $f(n) = n$        | Running time increases linearly with the input size.                 | Iterating through an array or list.                                  |
| Linearithmic Time | $f(n) = n \log n$ | The running time grows slower than $O(n^2)$ but faster than $O(n)$ . | Efficient sorting algorithms like quicksort and mergesort.           |
| Quadratic Time    | $f(n) = n^2$      | Running time grows proportionally to the square of the input size.   | Algorithms with nested loops, such as selection sort or bubble sort. |
| Polynomial Time   | $f(n) = n^k$      | Running time is a polynomial function of the input size.             | Algorithms with "k" nested loops.                                    |
| Exponential Time  | $f(n) = 2^n$      | Running times that grow very rapidly with the input size.            | N-P complete problems, such as traveling salesman.                   |

# Growth Rates



# Examples:

- $7n - 2$  is  $O(n)$
- $3n^3 + 20n^2 + 5$  is  $O(n^3)$
- $3 \log n + 5$  is  $O(\log n)$

# Example : Complexity of Search Algorithms

| Sorting Algorithms | Time Complexity    |                    |               | Space Complexity |
|--------------------|--------------------|--------------------|---------------|------------------|
|                    | Best Case          | Average Case       | Worst Case    | Worst Case       |
| Bubble Sort        | $\Omega(N)$        | $\Theta(N^2)$      | $O(N^2)$      | $O(1)$           |
| Selection Sort     | $\Omega(N^2)$      | $\Theta(N^2)$      | $O(N^2)$      | $O(1)$           |
| Insertion Sort     | $\Omega(N)$        | $\Theta(N^2)$      | $O(N^2)$      | $O(1)$           |
| Quick Sort         | $\Omega(N \log N)$ | $\Theta(N \log N)$ | $O(N^2)$      | $O(N)$           |
| Merge Sort         | $\Omega(N \log N)$ | $\Theta(N \log N)$ | $O(N \log N)$ | $O(N)$           |
| Heap Sort          | $\Omega(N \log N)$ | $\Theta(N \log N)$ | $O(N \log N)$ | $O(1)$           |

# Bubble Sort – algorithm

```
def bubbleSort(arr):  
    n = len(arr)  
    # Traverse through all array elements  
    for i in range(n):  
        swapped = False  
        # Last i elements are already in place  
        for j in range(0, n-i-1):  
            # Traverse the array from 0 to n-i-1  
            # Swap if the element is greater than the next  
            # element  
            if arr[j] > arr[j+1]:  
                arr[j], arr[j+1] = arr[j+1], arr[j]  
                swapped = True  
        if (swapped == False):  
            break
```

**Time Complexity:**  $O(n^2)$   
**Auxiliary Space:**  $O(1)$

# Bubble Sort

**01**  
Step

Placing the 1st largest element at its correct position

i=0



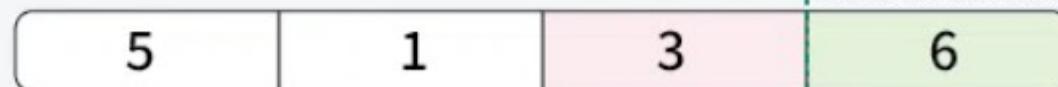
i=1



i=2



Sorted Element



Bubble sort

# Merge Sort

```
def merge(left, right):
    result = []
    i = j = 0

    while i < len(left) and j < len(right):
        if left[i] < right[j]: result.append(left[i]); i += 1
        else: result.append(right[j]); j += 1

    result.extend(left[i:])
    result.extend(right[j:])

return result
```

```
def mergeSort(arr):
    step = 1 # Starting with sub-arrays of length 1
    length = len(arr)

    while step < length:
        for i in range(0, length, 2 * step):
            left = arr[i:i + step]
            right = arr[i + step:i + 2 * step]
            merged = merge(left, right)
            # Place the merged array back into the original array
            for j, val in enumerate(merged): arr[i + j] = val

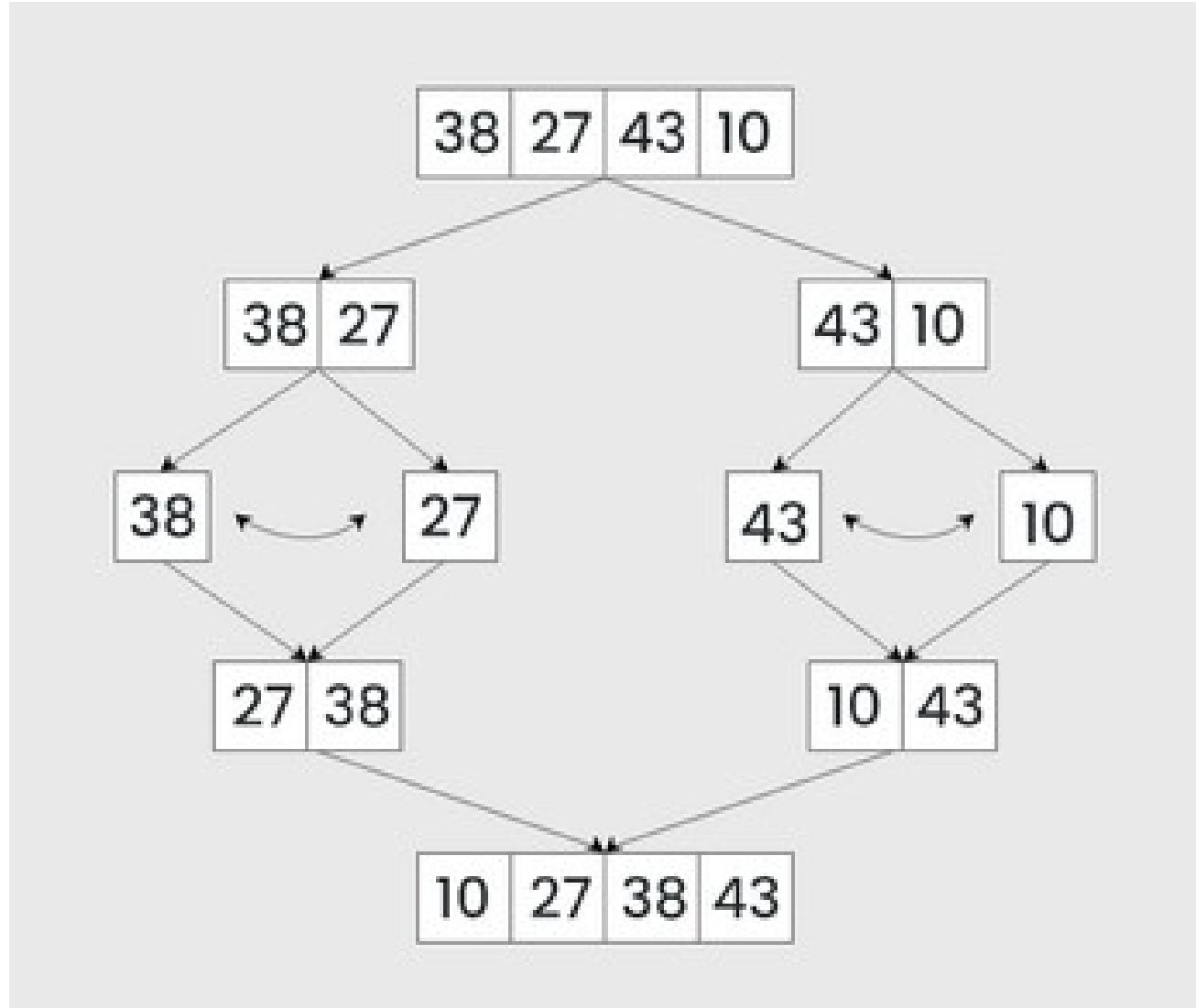
        step *= 2 # Double the sub-array length for the next iteration

    return arr
```

```
unsortedArr = [3, 7, 6, -10, 15, 23.5, 55, -13]
sortedArr = mergeSort(unsortedArr)
print("Sorted array:", sortedArr)
```

**Time Complexity:** O(n log n)  
**Auxiliary Space:** O(n)

# Merge Sort



# Real Life Complexity Reduction Strategies

- Use a mathematical formula, if there exists :)
- Choose Efficient Algorithms :
  - Depends on problem type : Try to find the name of your problem in literature, then search for the efficient algorithms for that specific problem.
  - Breath First Search vs Depth First Search
  - Don't trust what ChatGPT says, these are just suggestions.
- Use appropriate data structures ( E.g. Lists, Double Linked Lists, Trees, Hash Maps, ...)
- Implement Caching Mechanisms

# Real Life Complexity Reduction Strategies

- Try to apply **Divide And Conquer** method to your problem ( E.g. Merge Sort)
- Try to apply **Dynamic Programming** algorithms to your problem ( E.g. Traveling Salesman problem / Dijkstra Algorithm)
- Try to use **Memoization** (store intermediate results)
  - One of the reasons for GPU RAM PROBLEM :)
- Try to use **Big Data Algorithms** like MapReduce

# Example : Fibonacci Numbers

- Example : Fibonacci Numbers :  $a_n = a_{n-1} + a_{n-2}$
- $a_{100000} = ?$
- Math : Binet's Formula (Generating Functions) **O(log(n))**

$$F(n) = \frac{\phi^n - (1-\phi)^n}{\sqrt{5}}$$

$$\phi = \frac{1+\sqrt{5}}{2}$$

- Algorithm : Find an algorithm that calculates faster with less resource :

```
def nth_fibonacci(n):
    if n <= 1: return n
    return nth_fibonacci(n - 1) + nth_fibonacci(n - 2)

print(nth_fibonacci(5))
```

**O(2<sup>n</sup>)**



```
F_n=0 ; F_n_1=2; F_n_2=1
n=5
for n in range(n):
    F_n = F_n_1 + F_n_2
    F_n_2=F_n_1
    F_n_1=F_n
    print(F_n)
```

**O(n)**

# Time-Space Complexity Trade-off

Time Complexity : Recalculate the values in each step of computation.

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- Compressed or Uncompressed data
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# Access Times

- CPU Speed = 1 cycle ( 1 cycle = 0.3 ns for a 3GHz CPU)
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- SSD = 10K cycles
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# Exercises

- Book: R-3.1



# ENG 346

## Data Structures and Algorithms for Artificial Intelligence

### Runtime Complexity of the Algorithms

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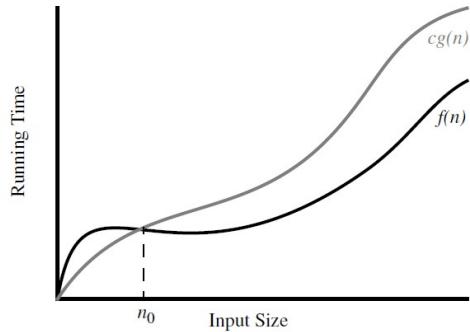
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        print("Element is present at index", result)
    else:
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```

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## Binary Search Algorithm

$$O(\log_2(N)) = \log_2(100)$$

### MASTER THEOREM :

(Complexity for Recursive Algos.)

$$T(N) = aT(N/b) + f(N)$$

a = recursive call

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$$T(N) = T(N/2) + O(1)$$

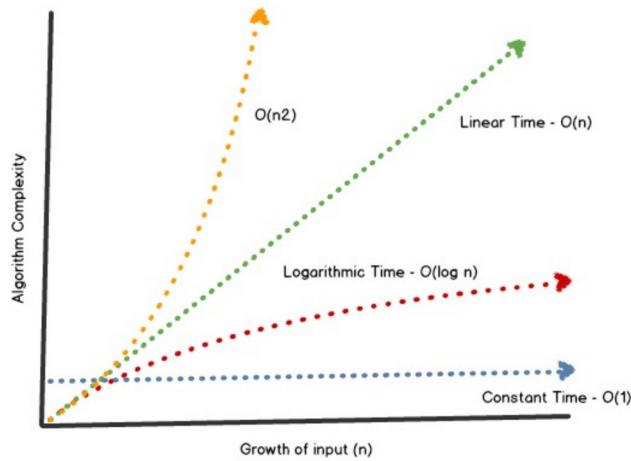
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# Basics

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# Growth Rates



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## Examples:

- $7n-2$  is  $O(n)$
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- $3 \log n + 5$  is  $O(\log n)$

## Example : Complexity of Search Algorithms

| Sorting Algorithms | Time Complexity    |                    |               | Space Complexity |
|--------------------|--------------------|--------------------|---------------|------------------|
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| Insertion Sort     | $\Omega(N)$        | $\Theta(N^2)$      | $O(N^2)$      | $O(1)$           |
| Quick Sort         | $\Omega(N \log N)$ | $\Theta(N \log N)$ | $O(N^2)$      | $O(N)$           |
| Merge Sort         | $\Omega(N \log N)$ | $\Theta(N \log N)$ | $O(N \log N)$ | $O(N)$           |
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## Bubble Sort – algorithm

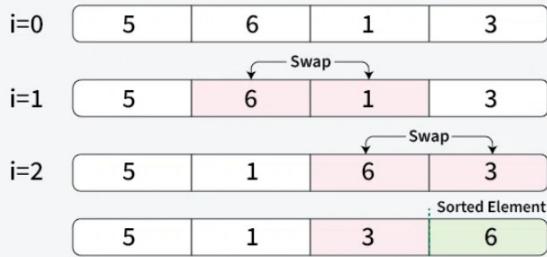
```
def bubbleSort(arr):
    n = len(arr)
    # Traverse through all array elements
    for i in range(n):
        swapped = False
        # Last i elements are already in place
        for j in range(0, n-i-1):
            # Traverse the array from 0 to n-i-1
            # Swap if the element is greater than the next
            element
            if arr[j] > arr[j+1]:
                arr[j], arr[j+1] = arr[j+1], arr[j]
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        if (swapped == False):
            break
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**Time Complexity:**  $O(n^2)$   
**Auxiliary Space:**  $O(1)$

# Bubble Sort

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Step

Placing the 1st largest element at its correct position



Bubble sort

# Merge Sort

```
def merge(left, right):
    result = []
    i = j = 0

    while i < len(left) and j < len(right):
        if left[i] < right[j]: result.append(left[i]); i += 1
        else: result.append(right[j]); j += 1

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```
def mergeSort(arr):
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            left = arr[i:i + step]
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            merged = merge(left, right)
            # Place the merged array back into the original array
            for j, val in enumerate(merged): arr[i + j] = val

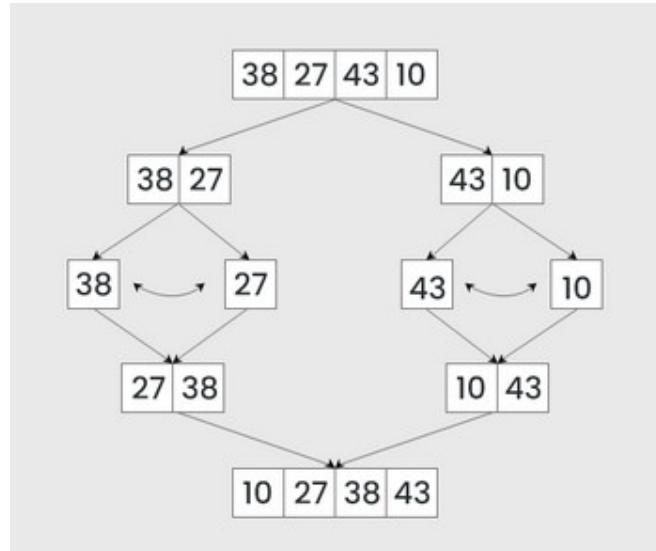
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    return arr
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```
unsortedArr = [3, 7, 6, -10, 15, 23.5, 55, -13]
sortedArr = mergeSort(unsortedArr)
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print(nth_fibonacci(5))
```

$O(2^n)$

```
F_n=0 ; F_n_1=2; F_n_2=1
n=5
for in range(n):
    F_n = F_n_1 + F_n_2
    F_n_2=F_n_1
    F_n_1=F_n
print(F_n)
```

$O(n)$

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**Efficiency:** Data structures and algorithms are fundamental to writing efficient code. They help optimize operations like searching, sorting, and accessing data, which is critical for software performance.

**Problem Solving:** They provide a structured approach to problem-solving. By understanding different data structures and algorithms, programmers can choose the right tools to solve specific problems effectively.

**Resource Management:** Efficient data structures and algorithms are essential for managing system resources like memory and processing power. Poorly designed code can lead to resource wastage, and

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## Exercises

- Book: R-3.1

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