

ENG 346 Data Structures and Algorithms for Artificial Intelligence Stacks and Queues

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https://github.com/mehmetpekmezci/GTU-ENG-346

ENG-346-FALL-2025 Teams code is Ouv7jlm

Abstract Data Types



 High-level description of a collection of data and the operations that can be performed on that data.

• Benefits:

- Data Structure Abstraction: Behavior of a data structure.
- Operations: A set of operations that can be performed on the data.
- Encapsulation: Encapsulate the data and operations into a single unit.
- Reusability: Reuse in different applications.

ADTs – continued



- **List**: List of elements accessible by positions.
- **Dictionary**: Key-value pairs.
- **Set**: Collection of distinct elements.
- Stack: Follows Last-In-First-Out (LIFO) principle.
- Queue: Follows First-In-First-Out (FIFO) principle.
- Graph: Vertices and using edges.

Stacks



- Insertions and deletions from the same end of the list.
- Follow the last-in first-out scheme

Main Operations	Auxiliary Operations
S.push(item)	item = S.top()
item = S.pop()	len(S)
	S.is_empty()

Stacks - continued



- General Applications
 - Function's call stack
 - Internet Browser history
 - Editor undo/redo
 - •
- Algorithm design
 - Reverse polish notation
 - •





Operation	Return Value	Stack Contents
S.push(5)	-	[5]
S.push(3)	_	[5, 3]
len(S)	2	[5, 3]
S.pop()	3	[5]
S.is_empty()	False	[5]
S.pop()	5	[]
S.is_empty()	True	[]
S.pop()	"error"	[]
S.push(7)	_	[7]
S.push(9)	1-1	[7, 9]
S.top()	9	[7, 9]
S.push(4)	-	[7, 9, 4]
len(S)	3	[7, 9, 4]
S.pop()	4	[7, 9]
S.push(6)	.—.	[7, 9, 6]
S.push(8)	_	[7, 9, 6, 8]
S.pop()	8	[7, 9, 6]

Array-Based Stack Implementation GEBZE

```
GEBZE TECHNICAL UNIVERSITY
```

```
class Stack:
    def init (self, size=10):
        pass
    def push(self, data):
        pass
    def pop(self):
        pass
    def is empty(self):
        pass
    def top(self):
        pass
    def len (self):
        pass
    def display(self):
        pass
```

Example - Parenthesis Matching



Algorithm ParenthesisMatching(X, n):

Input: An array *X* of *n* tokens, each of which is either a grouping symbol, a variable, an arithmetic operator, or a number

Output: true if and only if all the grouping symbols in X match

Let S be an empty stack

for i=0 to n-1 **do**

if X[i] is an opening grouping symbol then

S.push(X[i])

else if X[i] is a closing grouping symbol **then**

if S.is_empty() then

return false {nothing to match with}

if S.pop() does not match the type of X[i] then

return false {wrong type}

if S.isEmpty() then

return true {every symbol matched}

else return false {some symbols were never matched}

Reverse Polish Notation



- Mathematical notation: Infix, operators are between operands.
 - E.g.: 2 + 3 * (4 + 7)

- Polish Notation: Prefix, operators before operands.
 - E.g.: + 2 * 3 + 4 7
- Reverse Polish Notation: Postfix, operators follow operands.
 - E.g.: 2347+*+

Example - Reverse Polish Notation Calculator

Using Stack

Queues



- Insertions to the end, deletions from the front of the list.
- Follow the first-in first-out scheme

Main Operations	Auxiliary Operations
Q.enqueue(item)	item = Q.first()
item = Q.dequeue()	len(Q)
	Q.is_empty()

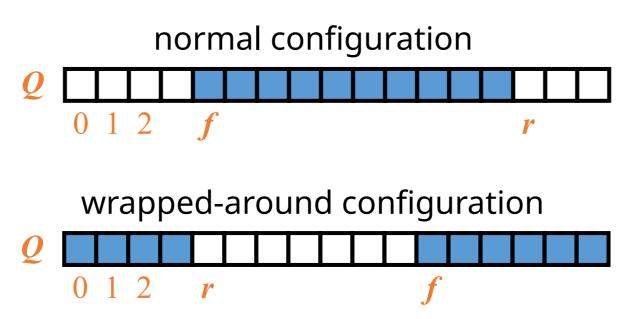
Queues - continued



- General Applications
 - Waiting lists
 - Access to shared resources (e.g., printer)
 - Round Robin Scheduler
 - •
- Algorithm design
 - •

Array-based Queue Implementation EBZE

- Use an array of size N in a circular fashion
- Two variables keep track of the front and rear
 - f index of the front element
 - *r* index immediately past the rear element
- Array location r is kept empty



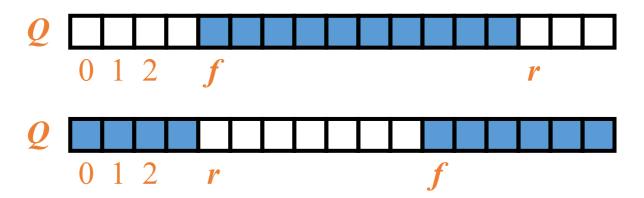
Queue Operations



We use the modulo operator (remainder of division)

Algorithm size()return $(N-f+r) \mod N$

Algorithm isEmpty()return (f = r)

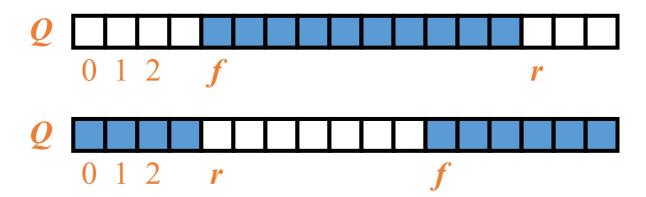


Queue Operations (cont.)



- Operation enqueue throws an exception if the array is full
- This exception is implementation-dependent

Algorithm enqueue(o)if $size() = \tilde{N} + 1$ then throw FullQueueExceptionelse Q[r] = o $r = (r+1) \mod N$



Queue Operations (cont.)



- Operation dequeue throws an exception if the queue is empty
- This exception is specified in the queue ADT

```
Algorithm dequeue()

if isEmpty() then

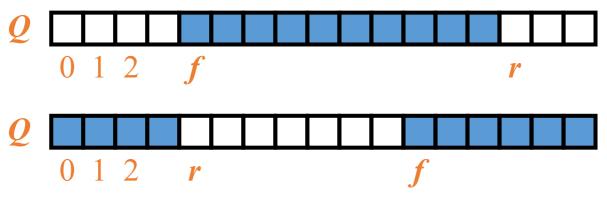
throw EmptyQueueException

else

o = Q[f]

f = (f+1) mod N

return o
```



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Operation	Return Value	$first \leftarrow Q \leftarrow last$
Q.enqueue(5)	_	[5]
Q.enqueue(3)	1 -	[5, 3]
len(Q)	2	[5, 3]
Q.dequeue()	5	[3]
Q.is_empty()	False	[3]
Q.dequeue()	3	[]
Q.is_empty()	True	[]
Q.dequeue()	"error"	[]
Q.enqueue(7)	_	[7]
Q.enqueue(9)	a—	[7, 9]
Q.first()	7	[7, 9]
Q.enqueue(4)	·-	[7, 9, 4]
len(Q)	3	[7, 9, 4]
Q.dequeue()	7	[9, 4]

Array Based Queue Implementation EBZE

```
class Queue:
   def init (self, c=10):
        pass
    def is empty(self):
        pass
    def enqueue(self, data):
        pass
    def dequeue(self):
        pass
    def len (self):
        pass
    def display(self):
        pass
   def first(self):
        pass
```