

ENG 346 Data Structures and Algorithms for Artificial Intelligence Searching Techniques

Dr. Kürşat İnce kince@gtu.edu.tr

ENG 346 - Data Structures and Algorithms for Artificial Intelligence

1

Searching



- The fundamental process of locating a specific element or item within a collection of data.
 - arrays, lists, trees, ...
- Objective: Determine whether the requested element exists within the data, and if so, identify its precise location or retrieve it.

Why is it important?

- Efficiency: Efficient searching algorithms improve program performance.
- Data Retrieval: Quickly find and retrieve specific data from large datasets.
- Database Systems: Enables fast querying of databases.
- Problem Solving: Used in a wide range of problem-solving tasks.

Applications of Searching



- Information Retrieval: Search engines like Google, Bing, and Yahoo use sophisticated searching algorithms to retrieve relevant information from vast amounts of data on the web.
- Database Systems: Searching is fundamental in database systems for retrieving specific data records based on user queries, improving efficiency in data retrieval.
- E-commerce: Searching is crucial in e-commerce platforms for users to find products quickly based on their preferences, specifications, or keywords.
- Networking: In networking, searching algorithms are used for routing packets efficiently through networks, finding optimal paths, and managing network resources.
- Artificial Intelligence: Searching algorithms play a vital role in AI applications, such as problem-solving, game playing (e.g., chess), and decision-making processes
- Pattern Recognition: Searching algorithms are used in pattern matching tasks, such as image recognition, speech recognition, and handwriting recognition.

ENG 346 - Data Structures and Algorithms for Artificial Intelligence

3

Linear Search



- The Algorithm examines each element one by one.
 - If it finds any element that is exactly the same as the key you're looking for, the search is successful, and it returns the index of key.
 - If it goes through all the elements and none of them matches the key, then that means "No match is Found".

LinearSearch(collection, key):
 for each element in collection:
 if element is equal to key:
 return the index of the element
 return "Not found"

Time Complexity:

- Best Case: O(1)
- Worst Case: O(N)
- Average Case: O(N)

Binary Search



- Search algorithm used in a sorted data
 - → Repeatedly divide the search interval in half.

Binary Seach										2 6
	0	1	2	3	4	5	6	7	8	9
Search 23	2	5	8	12	16	23	38	56	72	91
	L=0	1	2	3	M=4	5	6	7	8	H=9
23 > 16 take 2 nd half	2	5	8	12	16	23	38	56	72	91
	0	1	2	3	4	L=5	6	M=7	8	H=9
23 < 56 take 1 st half	2	5	8	12	16	23	38	56	72	91
	0	1	2	3	4 1	=5.M=	5 H=6	7	8	9
Found 23, Return 5	2	5	8	12	16	23	38	56	72	91

ENG 346 - Data Structures and Algorithms for Artificial Intelligence

5

Binary Search – continued



Advantages of Binary Search

- Binary search is faster than linear search, especially for large arrays.
- More efficient than other searching algorithms with a similar time complexity, such as interpolation search or exponential search.
- Binary search is well-suited for searching large datasets that are stored in external memory, such as on a hard drive or in the cloud.

Disadvantages of Binary Search

- The array should be sorted.
- Binary search requires that the data structure being searched be stored in contiguous memory locations.
- Binary search requires that the elements of the array be comparable, meaning that they must be able to be ordered.

Binary Search - Generic Algorithim



```
binarySearch(collection, key):
    left = 0
    right = length(collection) - 1
    while left <= right:
        mid = (left + right) // 2
        if collection[mid] == key:
            return mid
        elif collection[mid] < key:
            left = mid + 1
        else:
            right = mid - 1
        return "Not found"</pre>
```

Time Complexity:

- Best Case: O(1)
- Worst Case: O(log N)
- Average Case: O(log N)

ENG 346 - Data Structures and Algorithms for Artificial Intelligence

7

Binary Search – Iterative Version



```
# It returns location of x in given array arr
def binarySearch(arr, low, high, x):
    while low <= high:
        mid = low + (high - low) // 2
        # Check if x is present at mid
    if arr[mid] == x:
        return mid
    # If x is greater, ignore left half
    elif arr[mid] < x: low = mid + 1
        # If x is smaller, ignore right half
    else: high = mid - 1

# Otherwise the element was not present
    return -1</pre>
```

```
# Driver Code
if __name__ == '__main__':
    arr = [2, 3, 4, 10, 40]
    x = 10

# Function call
    result = binarySearch(arr, 0, len(arr)-1, x)
    if result != -1:
        print("Element is present at index", result)
    else:
        print("Element is not present in array")
```

Binary Search – Recursive Version



```
# Returns index of x in arr if present, else -1
def binarySearch(arr, low, high, x):
    # Check base case
    if high >= low:
        mid = low + (high - low) // 2
                                                          # Driver Code
        # If element is present at the middle itself
                                                          if __name__ == '__main__':
arr = [2, 3, 4, 10, 40]
        if arr[mid] == x: return mid
        # If element is smaller than mid, then it
                                                              x = 10
        # can only be present in left subarray
        elif arr[mid] > x:
                                                              # Function call
             return binarySearch(arr, low, mid-1, x)
                                                              result = binarySearch(arr, 0, len(arr)-1, x)
        # Else the element can only be present
                                                              if result != -1:
                                                                 print("Element is present at index", result)
        # in right subarray
                                                                  print("Element is not present in array")
             return binarySearch(arr, mid+1, high, x)
    # Element is not present in the array
    else:
        return -1
```

ENG 346 - Data Structures and Algorithms for Artificial Intelligence

9

Hashing



Hash Function

- Function that takes an input (or 'message') and returns a hash code, i.e. number or fixed-size string of bytes.
 - → Efficiently map data of arbitrary size to fixed-size values, which are often used as indexes in hash tables.

Key Properties of Hash Functions

- Deterministic: A hash function must consistently produce the same output for the same input.
- Fixed Output Size: The output of a hash function should have a fixed size, regardless of the size of the input.
- Efficiency: The hash function should be able to process input quickly.
- Uniformity: The hash function should distribute the hash values uniformly across the output space to avoid clustering.
- Pre-image Resistance: It should be computationally infeasible to reverse the hash function, i.e., to find the original input given a hash value.
- Collision Resistance: It should be difficult to find two different inputs that produce the same hash value.
- Avalanche Effect: A small change in the input should produce a significantly different hash value.

Hashing



Types of Hash Functions

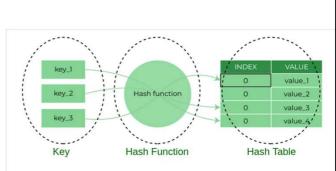
- Division Method: h(k)=k mod m
- Multiplication Method: h(k)=[m(k*A mod 1)]
- Mid-Square Method: Middle digits of k^2
- Folding Method: Fold number on itself
- Cryptographic Hash Functions: MD5, SHA-1, SHA-256
- Universal Hashing: $h(k)=((a*k+b) \mod p) \mod m$
- Perfect Hashing:

ENG 346 - Data Structures and Algorithms for Artificial Intelligence

11

Hash Data Structure

- Store and retrieve <key, value> pairs efficiently
- Key: Any number or string value in <key, value> pair
- Hash Function: Function that returns possible location for key
 - Hash code/index → Data location in a collection
- Hash (table): Data structure that maps keys to values



GEBZE

Components of Hashing

Hash Data Structure



Advantages of Hashing in Data Structures

- **Key-value support:** Hashing is ideal for implementing key-value data structures.
- Fast data retrieval: Hashing allows for quick access to elements with constant-time complexity.
- Efficiency: Insertion, deletion, and searching operations are highly efficient.
- **Memory usage reduction:** Hashing requires less memory as it allocates a fixed space for storing elements.
- Scalability: Hashing performs well with large data sets, maintaining constant access time.
- Security and encryption: Hashing is essential for secure data storage and integrity verification.

ENG 346 – Data Structures and Algorithms for Artificial Intelligence

13

Hash Table Example



- Data: <Key, Value>
- Hash Function:
- Hash Table:

Collusion Resolution



• Collusion occurs when two or more keys have the same hash value

Resolution:

- Linear Probing: Check the next slot until you find an empty slot.
- Quadratic Probing: Check the i^2th slot in the ith iteration.
- Separate Chaing

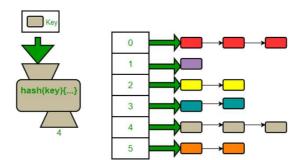
ENG 346 – Data Structures and Algorithms for Artificial Intelligence

15

Separate Chaining



- The array stores Head to linked lists.
- The linked lists store the elements.



ENG 346 – Data Structures and Algorithms for Artificial Intelligence

16

Separate Chaining



Advantages:

- Simple to implement.
- Hash table never fills up, we can always add more elements to the chain.
- Less sensitive to the hash function or load factors.
- It is mostly used when it is unknown how many and how frequently keys may be inserted or deleted.

Disadvantages:

- The cache performance of chaining is not good as keys are stored using a linked list. Open addressing provides better cache performance as everything is stored in the same table.
- Wastage of Space (Some Parts of the hash table are never used)
- If the chain becomes long, then search time can become O(n) in the worst case
- Uses extra space for links