Estimating the Discrete Fourier Transform using Deep Learning

Jonathan Tuck

Department of Electrical Engineering, Stanford University

Motivation

- Entire fields hinge upon the Fourier
 Transform and its efficient computation
- Faster implementations of the Discrete
 Fourier Transform (DFT) allow for more efficient computation in a wide variety of systems, such as medical imaging, optics, and radar systems.
- Neural network architectures may be the solution to faster DFT computation times.

The Discrete Fourier Transform (DFT)

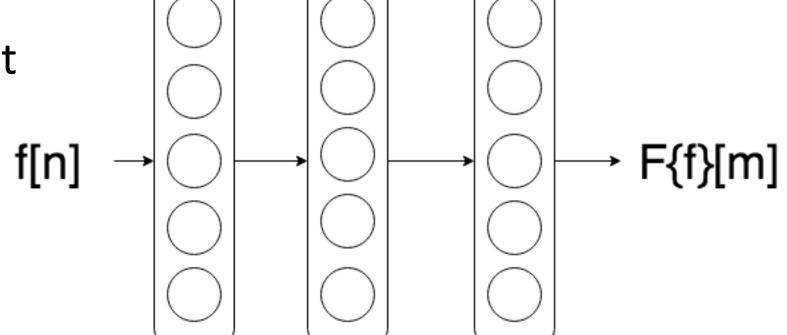
N-point Discrete Fourier Transform

$$F\{f\}[m] = \sum_{n=0}^{N-1} f[n]e^{2\pi i m n/N}, \quad m = 0, \dots, N-1.$$

- Maps N-vector to N-vector
- Generally used to map time series signals to their frequency domain representation
- Can be represented as a dense (complex-valued) matrix multiply
- Naive computation time: O(N²)
- Fast implementation (Fast Fourier Transform (FFT)): O(Nlog(N))
- There does not currently exist a general algorithm that implements the DFT faster than O(Nlog(N))

Approach

- Three fully connected layers, linear activation functions
- Training/Test Data
 - 30000 random signals, bandlimited to 10 Hz (to avoid aliasing)
- With/without noise
- 90/10 training/test split

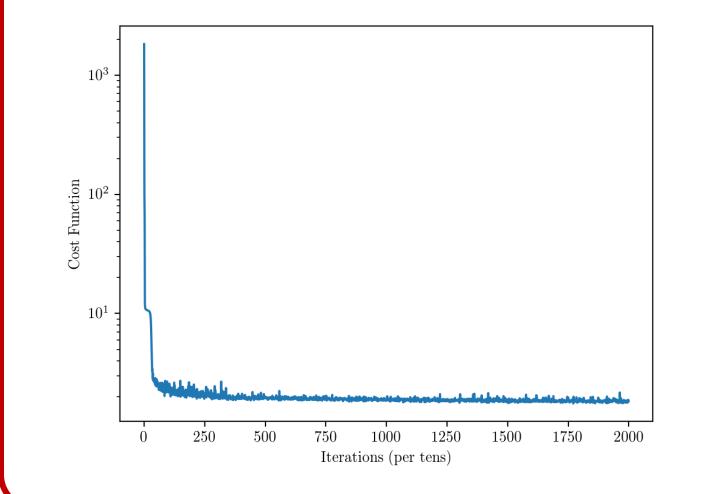


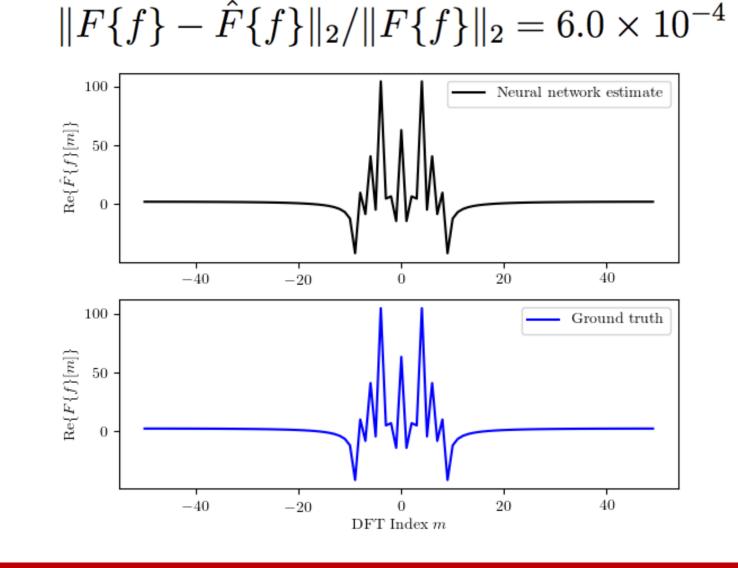
Cost Function

$$\mathcal{J} = (1/m) \sum_{i=1}^{m} \|F\{f_i\} - \hat{F}\{f_i\}\|_2^2$$

Experimental Results

- Training Error = $8.1 * 10^{-4}$, Test Error = $2.1 * 10^{-2}$
- Naive DFT computation time = 4.1μs, FFT computation time = 3.5μs, neural network
 DFT computation time = 1.9μs
- Neural network successfully estimates DFT well (see below for example)
- Empirically, architecture is 2.2x faster than naive computation and 1.8x faster than
 FFT for N = 100.





Hyperparameter Selection

- 17 nodes per (hidden) layer
- Training epochs = 20000
- Learning rate = 0.001
- Minibatch size = 250
- Drop-out probability = 0.9
- Other regularization was found to not improve performance

Future Work

- Exploiting structure in signals
 - Sparsity (compressed sensing)
- Other transforms
 - Discrete Cosine transform
 - Radon transform
 - Continuous Wavelet transform

References

[AAB+15] Martín Abadi, Ashish Agarwal, Paul Barham, Eugene Brevdo, Zhifeng Ch Craig Citro, Greg S. Corrado, Andy Davis, Jeffrey Dean, Matthieu Devin, Si jay Ghemawat, Ian Goodfellow, Andrew Harp, Geoffrey Irving, Michael Isa Yangqing Jia, Rafal Jozefowicz, Lukasz Kaiser, Manjunath Kudlur, Josh L enberg, Dandelion Mané, Rajat Monga, Sherry Moore, Derek Murray, Ch Olah, Mike Schuster, Jonathon Shlens, Benoit Steiner, Ilya Sutskever, Ku Talwar, Paul Tucker, Vincent Vanhoucke, Vijay Vasudevan, Fernanda Viég Oriol Vinyals, Pete Warden, Martin Wattenberg, Martin Wicke, Yuan Yu, a Xiaoqiang Zheng. TensorFlow: Large-scale machine learning on heterogenes systems, 2015. Software available from tensorflow.org.

[ANR74] N. Ahmed, T. Natarajan, and K. R. Rao. Discrete cosine transform. IEEE Transactions on Computers, C-23(1):90-93, Jan 1974.
[Pro78] R.N. Procovell, The Fourier Transform and its Applications, McCraw Hill.

 [Bra78] R.N. Bracewell. The Fourier Transform and its Applications. McGraw-Hill, Tokyo, second edition, 1978.
 [CT65] J. Cooley and J. Tukey. An algorithm for the machine calculation of complex

fourier series. Mathematics of Computation, 19(90):297–301, 1965.
 [Dea07] S. R. Deans. The Radon Transform and Some of Its Applications. Dover Publications, Mineola, N.Y, 2007.

cations, Mineola, N.Y, 2007.

[Don06] D. L. Donoho. Compressed sensing. *IEEE Transactions on Information Theory*, 52:1289–1306, 2006.

[GD10] R. Gray and L. Davisson. An Introduction to Statistical Signal Processing. Cambridge University Press, New York, NY, USA, 1st edition, 2010.
 [Goo96] J.W. Goodman. Introduction to Fourier Optics. McGraw-Hill Series in Electrical

and Computer Engineering: Communications and Signal Processing. McGraw-

[JOP⁺] Eric Jones, Travis Oliphant, Pearu Peterson, et al. SciPy: Open source scientific tools for Python, 2001-. [Online; https://www.scipy.org].

 Mal08] S. Mallat. A Wavelet Tour of Signal Processing, Third Edition: The Sparse Way. Academic Press, 3rd edition, 2008.
 Oli] T. Oliphant. NumPy: Open source scientific computing for Python, 2006—. [On-

[Oh.] I. Ohphant. NumPy: Open source scientific computing for Python, 2006... [Ohline. www.numpy.org].
 [OSB99] A. V. Oppenheim, R. W. Schafer, and J. R. Buck. Discrete-time Signal Processing. Prentice-Hall, Inc., Upper Saddle River, NJ, USA, 1999.

[Osg17] B. Osgood. Lectures on the Fourier Transform and its Applications. McGraw Hill, first edition, 2017.
 [Ste00] S. Stergiopoulos. Advanced Signal Processing Handbook: Theory and Implementation for Radar, Sonar, and Medical Imaging Real-Time Systems. CRC Press.

[YL95] B. Yeo and B. Liu. Volume rendering of DCT-based compressed 3d scalar data. IEEE Transactions on Visualization and Computer Graphics, 1(1):29–43, Mar

Inc., Boca Raton, FL, USA, 1st edition, 2000.