

# Vim cheatsheet

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**The Ruby Blend Podcast**  Episode #9 "How  
GitHub uses ViewComponent"  
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Vim is a very efficient text editor. This reference was made for Vim 8.0.  
For shortcut notation, see `:help key-notation`.

Exiting	Navigating	Editing
<code>:qa</code>	<code>h j k l</code>	<code>a</code>
<code>:qa!</code>	<code>&lt;C-U&gt; / &lt;C-D&gt;</code>	<code>i</code>
<code>:w</code>	Words	<code>o</code>
<code>:wq / :x</code>	ShortcutDescription	<code>O</code>
<code>:q</code>	<code>ff</code> <code>—</code>	<code>s</code>
<code>:q!</code>	<code>b / w</code>	<code>S</code>
<code>ZZ</code>	<code>ge / e</code>	<code>C</code>
<code>ZQ</code>	Line	<code>r</code>
	<code>0 (zero)</code>	<code>R</code>
	<code>^</code>	<code>u</code>
	<code>\$</code>	<code>&lt;C-R&gt;</code>
Exiting insert mode		
<code>Esc / &lt;C-[&gt;</code>	Exit insert mode	
<code>&lt;C-C&gt;</code>	Exit insert mode, and abort current command	Go forward to character
	<code>Fc</code>	Go backward to character
	Document	Clipboard
	<code>gg</code>	<code>x</code>
Visual mode		<code>dd</code>
<code>v</code>	Enter visual mode	<code>yy</code>
<code>V</code>	Enter visual line mode	<code>p</code>
<code>&lt;C-V&gt;</code>	Enter visual block mode	<code>P</code>
In visual mode		
<code>d / x</code>	Delete selection	Center this line
<code>s</code>	Replace selection	Top this line
<code>y</code>	Yank selection (Copy)	Move to top of screen
See Operators for other things you can do.		Move to middle of screen
	<code>L</code>	Move to bottom of screen
	Tab pages	
	<code>:tabedit [file]</code>	Edit file in a new tab
	<code>:tabfind [file]</code>	Open file if exists in new tab
	<code>:tabclose</code>	Close current tab
	<code>:tabs</code>	List all tabs
	<code>:tabfirst</code>	Go to first tab
	<code>:tablast</code>	Go to last tab
	<code>:tabn</code>	Go to next tab
	<code>:tabp</code>	Go to previous tab

# Operators

Usage	Operators list	Examples
Operators let you operate in a range of text (defined by motion).	d	Combine operators with motions to use
d	y	dd
Operator	c	clw
	>	db
	<	2dd
	g~	dip
	gU	(in visual mode) d
	gu	See: :help motion.txt
	!	
	See :help operator	

# Text objects

Usage	Text objects	Examples
Text objects let you operate (with an operator) in or around text blocks.	p	vip
v	w	vipipipip
Operator	s	yip
	[ ( { <	yap
	! " `	dip
	b	cip
Diff		See Operators for other things you can
gvimdiff file1 file2 [file3]	See differences between files, in HMI	A XML tag block
	t	

# Misc

Folds	Navigation
zo / zO	[ ( [ { [ <
zc / zC	] )
za / zA	[ m
zv	[ M
zM	Close all
zR	Jumping
zm	Open all
zr	Fold more (foldlevel +1)
	Fold less (foldlevel -1)

z x

Uppercase ones are recursive (eg, zO is open recursively).

Counters

Windows

z{height}<Cr>

Resize pane to {height} lines tall

Case

~

Toggle case (Case => cASE)

gU

Uppercase

gu

Lowercase

gUU

Uppercase current line (also gUgU)

guu

Lowercase current line (also gugU)

Do these in visual or normal mode.

Tags

:tag Classname

Jump

<C-I>

ect Classname

o Classname

Find definitions

Misc

.

Repeat last command

lp

Paste under the current indentation level

:ff=unix

Convert Windows line endings to Unix line endings

Marks

ma

`a

Command line

<C-R><C-W>

Insert current word into the command line

<C-R>"

Paste from " register

<C-X><C-F>

Auto-completion of path in insert mode

Text alignment

:center [width]

:right [width]

:left

Calculator

<C-R>=128/2

Shows the result of the division : '64'

Do this in insert mode.

Exiting with an error

Spell checking

:set spell spelllang=en\_us

Turn on US English spell checking

]s

Move to next misspelled word after the cursor

[s

Move to previous misspelled word before the cursor

z=

Suggest spellings for the word under/after the cursor

zg

Add word to spell list

zw

Mark word as bad/mispelling

zu / C-X (Insert Mode)

Suggest words for bad word under cursor from spellfile

See :help spell

# Also see

<a href="#">Vim cheatsheet</a> (vim.rotrr.com)
<a href="#">Vim documentation</a> (vimdoc.sourceforge.net)
<a href="#">Interactive Vim tutorial</a> (openvim.com)